

**The const
Phenomenon**

15

A

393

Question 15.1

Point out the error in the following program.

```
#include <stdio.h>
int main( )
{
    const int x ;
    x = 128 ;
    printf ( "%d\n", x );
    return 0 ;
}
```

Answer

Nowhere other than through initialization can a program assign a value to a *const* identifier. *x* should have been initialized when it is defined.

Question 15.2

Which of the following is the correct output for the program given below?

```
#include <stdio.h>
int main( )
{
    int y = 128 ;
    const int x = y ;
    printf ( "%d\n", x );
    return 0 ;
}
```

- A. 128
- B. Garbage value
- C. Error

- D. 0

Answer

A

Question 15.3

Which of the following is the correct output for the program given below?

```
#include <stdio.h>
int main( )
{
    const int i = 10 ;
    printf ( "%d\n", i++ );
    return 0 ;
}
```

- A. 10
- B. 11
- C. No output
- D. Error: ++ needs a lvalue

Answer

D

Question 15.4

Which of the following is the correct output for the program given below?

```
#include <stdio.h>
int main( )
{
```



```
const int c = -11 ;
const int d = 34 ;
printf ( "%d %d\n", c, d );
return 0 ;
}
```

- A. Error
- B. -11 34
- C. 11 34
- D. none of these

Answer

B

Question 15.5

Which of the following is the correct output for the program given below?

```
#include <stdio.h>
int main( )
{
    const char *s = "";
    char str[] = "Hello";
    s = str;
    while ( *s )
        printf ( "%c", *s++ );
    printf ( "\n" );
    return 0 ;
}
```

- A. Error
- B. H
- C. Hello
- D. Hel

Answer

C

Question 15.6

Which of the following is the correct output for the program given below?

```
#include <stdio.h>
int get( ) ;
int main( )
{
    const int x = get( ) ;
    printf ( "%d\n", x );
    return 0 ;
}
int get( )
{
    return ( 20 );
}
```

- A. 20
- B. Garbage value
- C. Error
- D. 0

Answer

A

Question 15.7

Point out the error, if any, in the following program.

```
#include <stdio.h>
```

```
#define MAX 128
int main( )
{
    const int max = 128 ;
    char array[max] ;
    char string[MAX] ;
    array[0] = string[0] = 'A' ;
    printf ( "%c %c\n", array[0], string[0] ) ;
    return 0 ;
}
```

Answer

No error. It will output A A.

Question 15.8

What will be the output of the following program?

```
#include <stdio.h>
int fun ( int *f )
{
    *f = 10 ;
    return 0 ;
}
int main( )
{
    const int arr[5] = { 1, 2, 3, 4, 5 } ;
    printf ( "before modification arr[3] = %d\n", arr[3] ) ;
    fun ( &arr[3] ) ;
    printf ( "After modification arr[3] = %d\n", arr[3] ) ;
    return 0 ;
}
```

Answer

Error: Cannot convert parameter 1 from 'const int *' to 'int *'. In the function *fun()* we are trying to modify element of a constant array.

Question 15.9

Point out the error, if any, in the following program.

```
#include <stdio.h>
int main( )
{
    char mybuf[ ] = "Zanzibar" ;
    char yourbuf[ ] = "Zienckewiz" ;
    char * const ptr = mybuf ;
    *ptr = 'a' ;
    ptr = yourbuf ;
    return 0 ;
}
```

Answer

ptr pointer is constant. In *ptr = yourbuf* the program is trying to modify it, hence an error.

Question 15.10

Point out the error, if any, in the following program.

```
#include <stdio.h>
int main( )
{
    char mybuf[ ] = "Zanzibar" ;
    char yourbuf[ ] = "Zienckewiz" ;
    const char *ptr = mybuf ;
    *ptr = 'a' ;
}
```



```
ptr = yourbuf;
return 0;
}
```

Answer

ptr can be modified but not the object that it is pointing to. Hence **ptr = 'a'* gives an error.

Question 15.11

Point out the error, if any, in the following program.

```
#include <stdio.h>
int main()
{
    char mybuff[] = "Zanzibar";
    const char * const ptr = "Hello";
    ptr = mybuff;
    *ptr = 'M';
    return 0;
}
```

Answer

ptr is a constant pointer to a constant object. We can neither modify *ptr* nor the object it is pointing to.

Question 15.12

Which of the following statements are correct about the following program?

```
#include <stdio.h>
int main()
{
```

```
int i = 10, j = 20;
int * const ptr = &i;
ptr = &j;
return 0;
}
```

- A. *ptr* should at all times contain address of *i*
- B. *ptr* can be assigned address of *j*
- C. Error: cannot modify *ptr*
- D. *const* cannot be used with pointers

Answer

A, C

Question 15.13

What will be the output of the following program?

```
#include <stdio.h>
int main()
{
    int i = 10, j = 20;
    const int *ptr = &i;
    printf("Address of i = %u\n", ptr);
    printf("Value at ptr = %d\n", *ptr);
    ptr = &j;
    printf("Address of j = %u\n", ptr);
    printf("Value at ptr = %d\n", *ptr);
    return 0;
}
```

Answer

Address of *i* = 3014364
Value at *ptr* = 10

Address of `j` = 3014352

Value at `ptr` = 20

Question 15.14

What does the following prototype indicate?

```
void strcpy ( char *target, const char *source )
```

Answer

We can modify the pointers *source* as well as *target*. However, the object to which *source* is pointing cannot be modified.

Question 15.15

What does the following prototype indicate?

```
const char *change ( char *, int )
```

Answer

The function *change()* receives a *char* pointer and an *int* and returns a pointer to a constant *char*.

Question 15.16

Point out the error, if any, in the following program.

```
#include <stdio.h>
const char *fun( );
int main( )
{
    char *ptr = fun( );
    return 0;
}
```

```
}
const char *fun( )
{
    return "Hello";
}
```

Answer

Error: cannot convert from 'const char *' to 'char *'. This occurs because caller *fun()* returns a pointer to a *const* character which is being assigned to a pointer to a non-const.

Question 15.17

Point out the error in the following program.

```
#include <stdio.h>
const char *fun( );
int main( )
{
    *fun( ) = 'A';
    return 0;
}
const char *fun( )
{
    return "Hello";
}
```

Answer

Error: *fun()* returns a pointer to a *const* character which cannot be modified.

Question 15.18

What do you mean by *const* correctness?

Answer

A program is 'const correct' if it never changes (a more common term is mutates) a constant object.

Question 15.19

Which of the following is the correct output for the program given below?

```
#include <stdio.h>
int main()
{
    const int x = 5;
    const int *ptrx;
    ptrx = &x;
    *ptrx = 10;
    printf ("%d\n", x);
    return 0;
}
```

- A. 5
- B. 10
- C. Error
- D. Garbage value

Answer

C

Question 15.20

Point out the error, if any, in the following program.

```
#include <stdio.h>
int main()
```

```
{
    const int k = 7;
    int * const q = &k;
    printf ("%d\n", *q);
    return 0;
}
```

Answer

Error: Cannot convert from 'const int *' to 'int *const'.

Question 15.21

What is the difference in the following declarations?

```
const char *s;
char const *s;
```

Answer

There is no difference.

Question 15.22

What is the difference in the following declarations?

```
const char * const s;
char const * const s;
```

Answer

There is no difference.

Question 15.23

Is the following a properly written function? If not, why?

```
int fun ( const int n )
{
    int a ;
    a = n * n ;
    return a ;
}
```

Answer

Since *fun()* will be called by value there is no need to declare *n* as a *const* since passing by value already prevents *fun()* from modifying *n*.

Question 15.24

What will be the output of the following program?

```
#include <stdio.h>
#include <string.h>
union employee
{
    char name[15];
    int age ;
    float salary ;
};
const union employee e1 ;
int main()
{
    strcpy ( e1.name, "K" );
    printf ( "%s %d %f\n", e1.name, e1.age, e1.salary );
    return 0 ;
}
```

Answer

Error: 'strcpy' : Cannot convert parameter 1 from 'const char [15]' to 'char *'.

Question 15.25

Point out the error, if any, in the following program.

```
#include <stdio.h>
#include <string.h>
union employee
{
    char name[15];
    int age ;
    float salary ;
};
const union employee e1 ;
int main()
{
    strcpy ( e1.name, "K" );
    printf ( "%s", e1.name );
    e1.age = 85 ;
    printf ( "%d", e1.age );
    printf ( "%f\n", e1.salary );
    return 0 ;
}
```

Answer

Error: Cannot modify const object.

Question 15.26

Point out the error, if any, in the following program.


```
#include <stdio.h>
#include <string.h>
int fun ( const union employee *e );
union employee
{
    char name[15];
    int age;
    float salary;
};
const union employee e1;
int main( )
{
    strcpy ( e1.name, "A" );
    fun ( &e1 );
    printf ( "%s %d %f\n", e1.name, e1.age, e1.salary );
    return 0;
}
int fun ( const union employee *e )
{
    strcpy ( ( *e ).name, "B" );
    return 0;
}
```

Answer

Error: Cannot convert parameter 1 from 'const char [15]' to 'char *'.