Shreyash Srivastava

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Technical Skills:

- * Programming Language Python (Libraries Pygame, OpenCV, Numpy, Pandas, MediaPipe) , C++ , Java
- * Full Stack Web Development HTML, CSS (TailwindCSS,BootStrap), JavaScript (React, Next.js), MERN Stack, MongoDB,Firebase, APIs
- ❖ Internet of Things (IoT) Wireless Sensor Networks, Clustering Protocols, LEACH, HMPBC, EEHMCS Data Routing Implementation, Omnet++, Matlab
- ♦ Machine Learning Supervised and Unsupervised Learning, Decision Trees, Neural Networks, LSTM, CNN models.
- Others Git/Git-Hub, CI/CD

EDUCATION				
Board	Tenure	Educational Institution	CGPA/Percentage	
B. Tech (CSE)	September 2023 – Ongoing	VIT Bhopal University, Bhopal	9.03/10	
Class XII	May 2022	St. Joseph School, Jaunpur	87/100	
Class X	May 2020	St. Joseph School, Jaunpur	95/100	

PROJECTS AND CONTRIBUTIONS		
Web Development	■ Web Development with Full-Stack Approach - Description: Developed multiple dynamic and visually appealing web applications using a full-stack approach. Key contributions include but are not limited to: Brainitix: Contributed to the development Brainitix, a hub of various Al-driven platform. Android Club Website: Designed and built the official website for VIT Bhopal's Android Club. AcWoC: Developed a platform for a month long open-source program of the Android Club. HelpOpsHub: Designed and implemented backend services, enhancing scalability and user experience. PosturePerfect: A fitness solution leveraging advanced computer vision for real-time exercise form correction. ProdEase: A centralized platform for managing products in a fictional company, featuring authentication and cloud storage. - Technology: JavaScript, HTML, TailwindCSS, Next.js, React.js, Three.js, Node.js, Express.js, MongoDB, Firebase, JWT, Machine Learning, Python - Team Project: Yes - Results: Collaborated in 25+ Web Based Projects with 150+ PRs.	
Game Development	■ Game Development using Unity Game Engine - Description: Developed an immersive 3D first-person shooter game that secured the runner-up position in the VRGC Game Jam. - Technology: Unity, C# - Team Project: No - Role: Game Developer - Link and Results: Aerostrikesteel Warriors	
Machine Learning	■ Machine Learning & IoT-Based Smart Glasses for Visually Impaired - Project: ArthDhristi — A Simple ML/IoT-based smart glasses system designed to perceive the user's environment and generate real-time responses. Features include: - Real-time Reading: Converts text from the user's surroundings into speech. - Object Detection: Identifies and announces objects in the environment. - Smart Assistance: Provides contextual feedback for enhanced accessibility. - Technology: Python, TensorFlow, OpenCV, ESP32 Cam and Wifi Module, Flask, Firebase - Team Project: No	

EXPERIENCE	EXPERIENCE		
ІІТ-ВНИ	■ Summer Intern at IIT-BHU - Role: Summer Intern Key Contributions: Implemented Hybrid Multihop Partition-Based Clustering (HMPBC) Routing Protocol in OMNeT++ and MATLAB for Wireless Sensor Networks (WSN). Conducted comparative analysis of HMPBC with LEACH protocol, evaluating energy efficiency, network lifetime, and data transmission reliability. Optimized clustering Tech Stack: WSN, Networking, Clustering Protocols, C++, OMNeT++ Impact: Demonstrated 30-40% improvement in network lifetime over LEACH in simulated environments.		
GirlScript Tech	 Full Stack Intern at GSSoC'24 Extd Role: Full-Stack Developer Key Contributions: Developed the registration system, handling 28K+ registrations efficiently. Built Campus Ambassador and Contributor Leaderboards Servers, optimizing data handling and ranking logic. Developed and enhanced pages like Sponsors and Updates for a seamless user experience. Contributed to both frontend and backend, implementing critical features for scalability and performance. Tech Stack: Next.js, MongoDB, Node.js, ExpressJS, Github Impact: Improved platform performance, user engagement, and streamlined operations for thousands of contributors 		
Android Club VITB	 SDC Lead – Android Club VITB Led the Software Development Cell (SDC) of Android Club VIT Bhopal, driving technical projects and mentoring team members. Spearheaded the development of the official club website, improving engagement and accessibility. Organized and Led AcWoC 2025 an open-source initiative by the Club, fostering a culture of collaboration and learning in the Campus with 500+ Participants. Worked on cloud infrastructure and backend solutions to support club projects. Utilized Reactjs, Firebase, and other web technologies to build scalable solutions. 		
Brainitix	■ Web Application Architect - Brainitix - - Led the development and management of the main website for Brainitix, ensuring alignment with project goals and timelines. -Designed and implemented full stack components for Brainitix's tools, including Error.ai and Talker.ai. -Coordinated with cross-functional teams to deliver high-quality solutions, from initial concept through to deployment.		

RESPONSIBILITIES AND ACHIEVEMENTS		
Achievements	 Among the Top 25 contributors in GSSoC'24 which had over 24000+ registrations and 2500+ active contributors from 15+ countries Runner-Up VRGC Game Jam 2023 	
Responsibilites	■ Intern, Girlscript Tech	
	■ Lead , Software Development Cell, Android Club, VIT Bhopal	

ADDITIONAL INFORMATION		
Hobbies	■ Passionate about designing, arts and crafts which fosters creativity, attention to detail, and a strong work ethic.	
	■ Enthusiastic about football, which enhances teamwork, strategic thinking, and resilience.	
Languages	■ English (Fluent), Hind (Native)	