ITL LAB: EXPERIMENT 2

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CLASS: TE IT

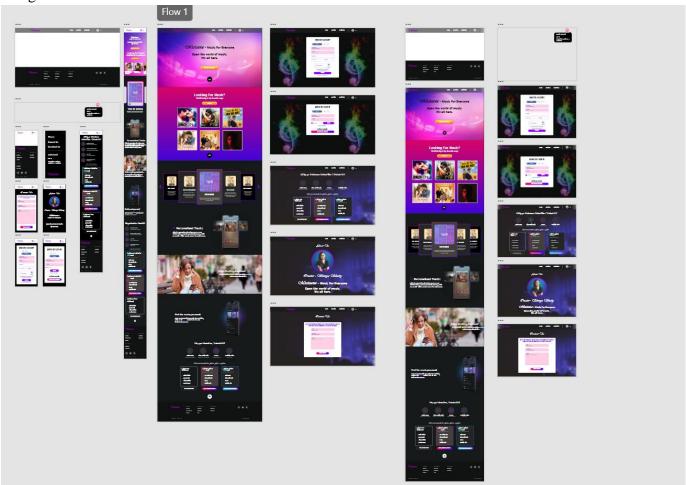
BATCH: D

AIM: Design UX for a given problem definition by using open source UX tools

UX Tool Used : Adobe XD

In this experiment, I have designed 3 UI designs for a Music Website "Musicana" in 3 different device sizes.

Design 1 in 3 Device Sizes:



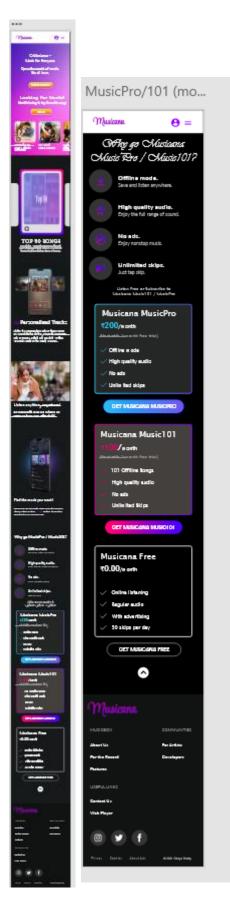
Desktop Size Canvas :

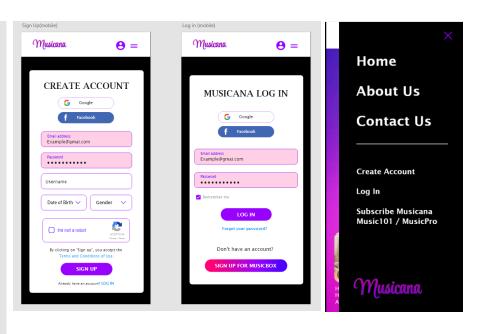


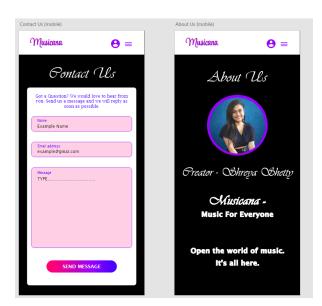


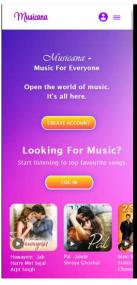


Mobile Size Canvas:









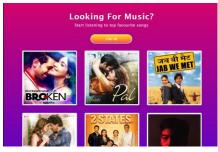
Tab Size Canvas:









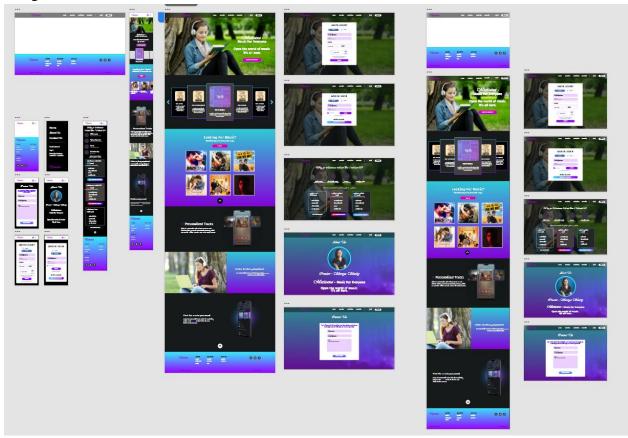




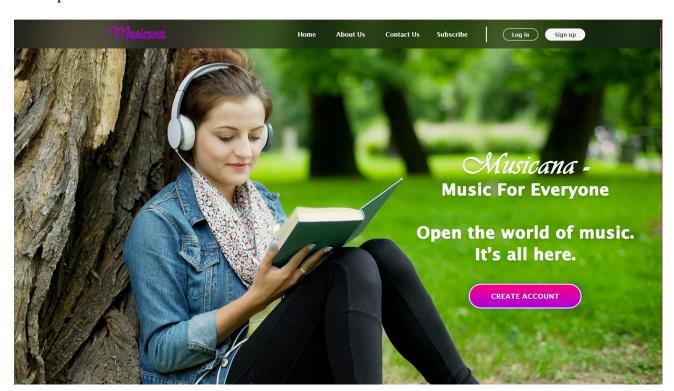




Design 2 in 3 device sizes:

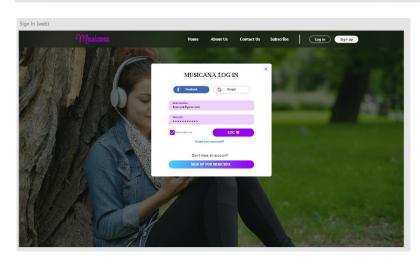


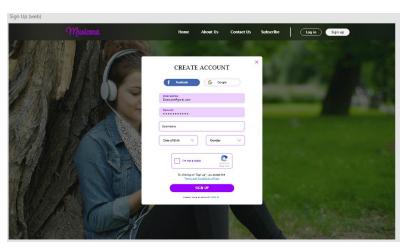
Desktop Size Canvas:



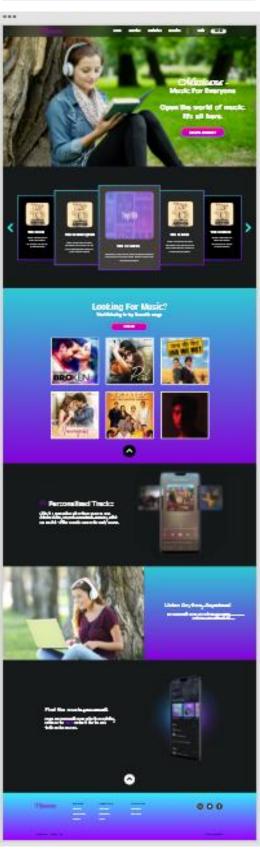




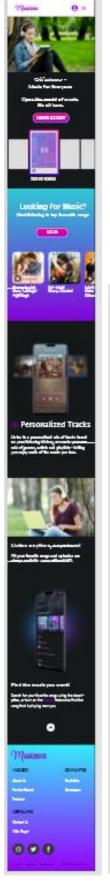






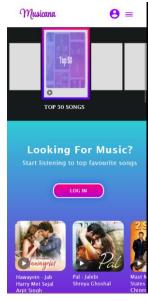


Mobile Size Canvas:

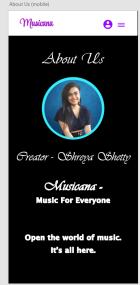


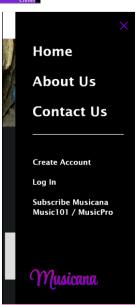


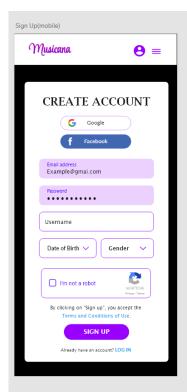


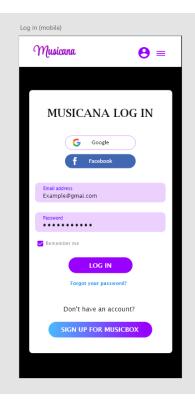




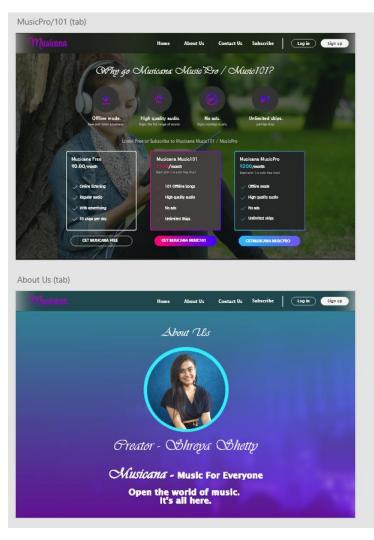


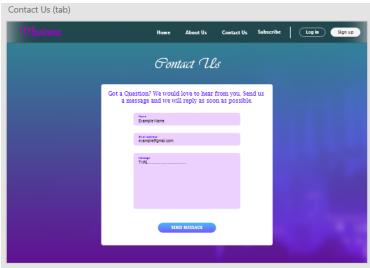


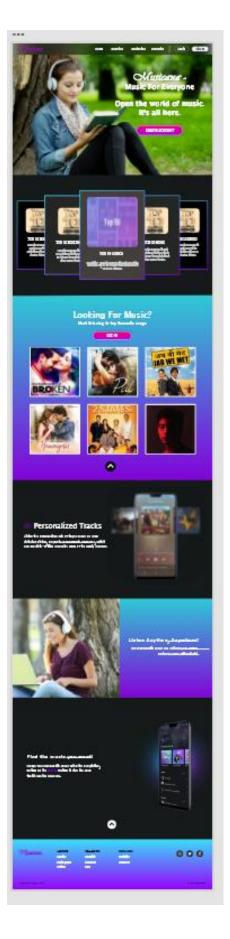


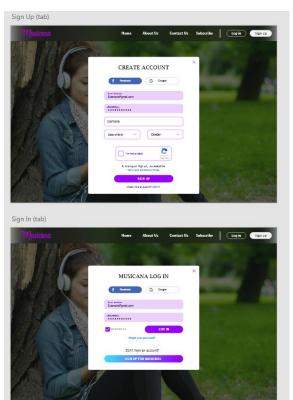


Tab Size Canvas:



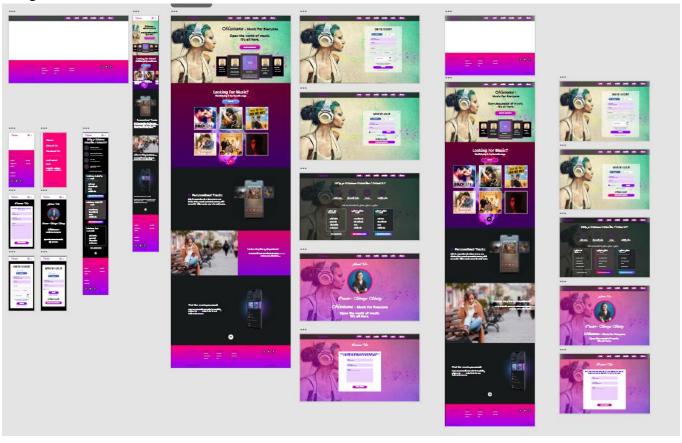




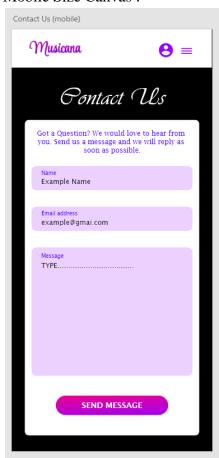


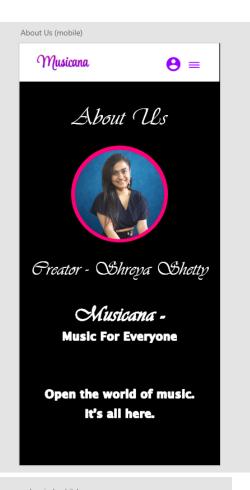


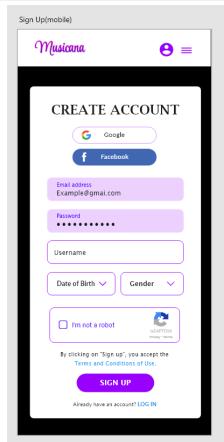
Design 3 in 3 Device Sizes:

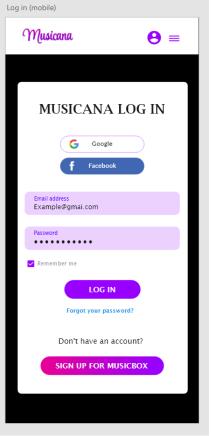


Mobile Size Canvas:

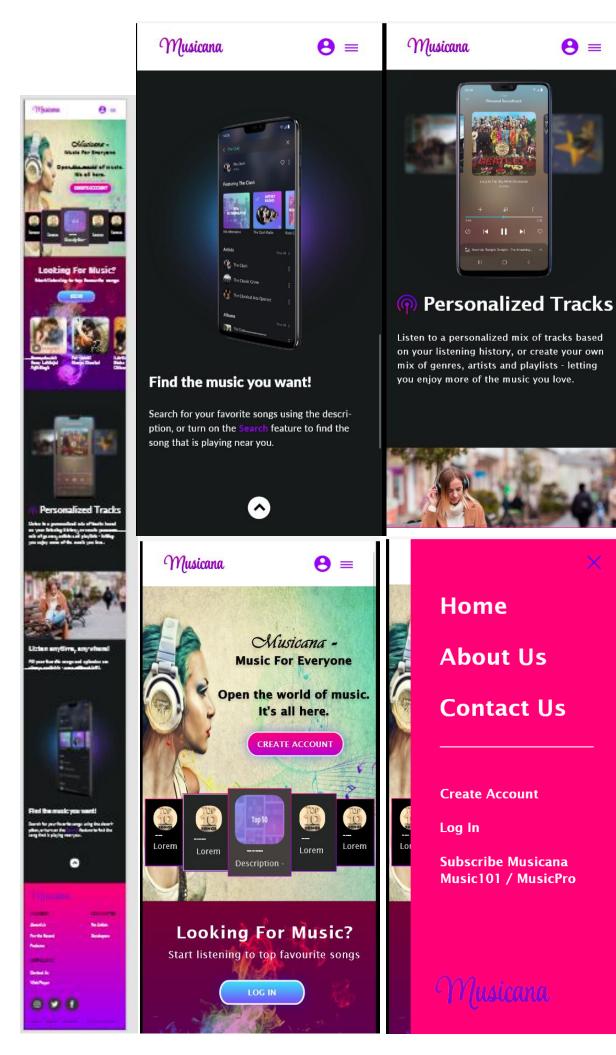




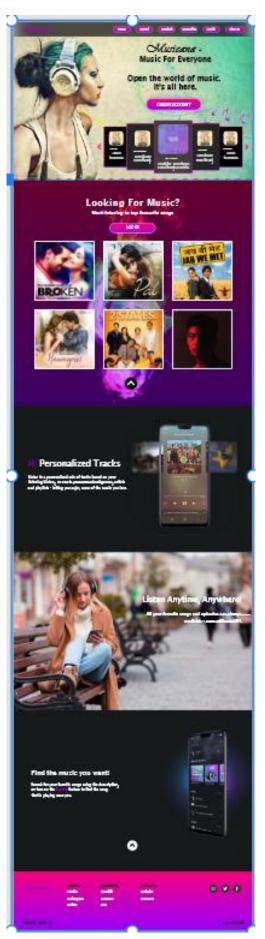




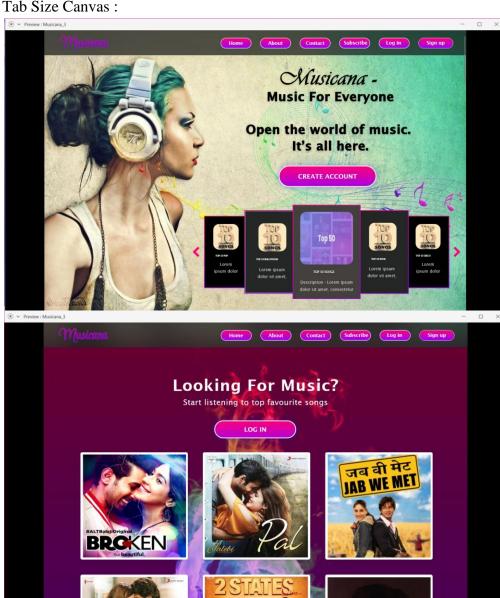


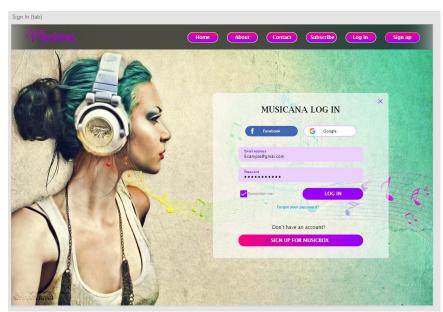


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Tab Size Canvas:

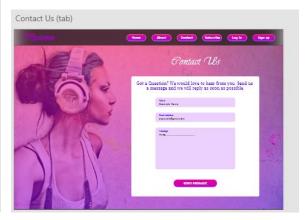










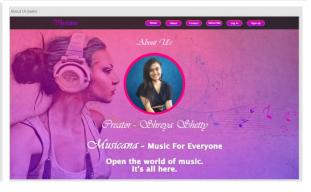


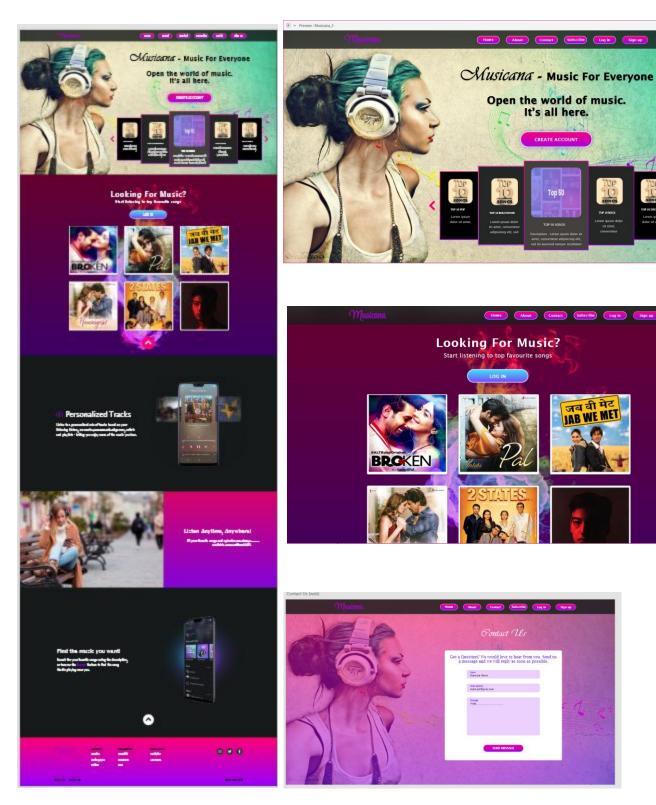
Desktop Size Canvas:











CONCLUSION:

Hence, in this experiment, I was able to make UX Design for Home Page of my problem statement 'Musicana - Music Website' using Adobe XD for all 3 device sizes (Web Desktop, Mobile and Tab).