1. To display text in the gothic font you would use

(a) drawtext ()

(b) cputs()

(c) outtext ()

(d) cout ()

Ans. a

2. To set the font, direction, etc. you would use

(a) drawtext ()

(b) cputs(

(c) outtext()

(d) settextstyle()

Ans. d

3. To draw a bar with outline you would use

(a) drawtext ()

(b) cputs()

(c) bar ()

(d) bar3d()

Ans. d

4. To display the text in vertical direction you would use

(a) settextstyle()

(b) settextjustify()

(c) settextfont ()

(d) settextlinestyle()

Ans. a

5. Text mode functions are included in

(a) iostream.h

(b) conio.h

(c) graphics.h

(d) stdlib.h

Ans. b

6. To position the cursor within the text win- dow you would use

(a) gotoxy()

(b) setcursor()

(c) moveto ()

(d) putch()

Ans. a

7. Graphics mode functions are included in

(a) iostream.h

(b) conio.h

(c) graphics.h

(d) stdlib.h

Ans. c

8. Which of the following is used for identify- ing the graphics hardware?

(a) graphresult()

(b) initgraph()

(c) grapgdefault()

(d) getviewsettings()

Ans. b

9. Which of the following is used for setting the window size for graphics output?

(a) setviewport ()

(b) graphdefault()

(c) window ()

(d) getviewsetting()

Ans. a

10. Which of the following is used to get the current cursor position?

(a) getx () and gety ()

(b) getmaxx ()

(c) getmaxy ()

(d) None of the above

Ans. a

11. Which of the following is used to move the cursor to the relative position of the cur- rent cursor position?

(a) moveto ()

(b) moverel ()

(c) lineto ()

(d) linerel ()

Ans. b

12. Which of the following constant specifies the RED color?

(a) 1

(b) 0

(c) 2

(d) 4

Ans. d

13. The color constant 0 specifies the following color

(a) BLACK

(b) GREEN

(c) WHITE

(d) RED

Ans. a

14. Which of the following is used to get the current drawing color?

(a) getcolor()

(b) setcolor()

(c) getmaxcolor()

(d) setbkcolor()

Ans. a

15. fillpoly() is used to

(a) draw s polygon

(b) draw and fill s polygon

(c) draw an ellipse

(d) draw an arc

Ans. b

16. Which of the following is used for sending a string to the output device?

(a) outtext()

(b) outtextxy()

(c) settextjustify()

(d) graphdefault()

Ans. b