1. To display text in the gothic font you would use

(a) drawtext ()

(b) cputs()

(c) outtext ()

(d) cout ()

2. To set the font, direction, etc. you would use

(a) drawtext ()

(b) cputs(

(c) outtext()

(d) settextstyle()

3. To draw a bar with outline you would use

(a) drawtext ()

(b) cputs()

(c) bar ()

(d) bar3d()

4. To display the text in vertical direction you would use

(a) settextstyle()

(b) settextjustify()

(c) settextfont ()

(d) settextlinestyle()

5. Text mode functions are included in

(a) iostream.h

(b) conio.h

(c) graphics.h

(d) stdlib.h

6. To position the cursor within the text win- dow you would use

(a) gotoxy()

(b) setcursor()

(c) moveto ()

(d) putch()

7. Graphics mode functions are included in

(a) iostream.h

(b) conio.h

(c) graphics.h

(d) stdlib.h

8. Which of the following is used for identify- ing the graphics hardware?

(a) graphresult()

(b) initgraph()

(c) grapgdefault()

(d) getviewsettings()

9. Which of the following is used for setting the window size for graphics output?

(a) setviewport ()

(b) graphdefault()

(c) window ()

(d) getviewsetting()

10. Which of the following is used to get the current cursor position?

(a) getx () and gety ()

(b) getmaxx ()

(c) getmaxy ()

(d) None of the above

11. Which of the following is used to move the cursor to the relative position of the cur- rent cursor position?

(a) moveto ()

(b) moverel ()

(c) lineto ()

(d) linerel ()

12. Which of the following constant specifies the RED color?

(a) 1

(b) 0

(c) 2

(d) 4

13. The color constant 0 specifies the following color

(a) BLACK

(b) GREEN

(c) WHITE

(d) RED

14. Which of the following is used to get the current drawing color?

(a) getcolor()

(b) setcolor()

(c) getmaxcolor()

(d) setbkcolor()

15. fillpoly() is used to

(a) draw s polygon

(b) draw and fill s polygon

(c) draw an ellipse

(d) draw an arc

16. Which of the following is used for sending a string to the output device?

(a) outtext()

(b) outtextxy()

(c) settextjustify()

(d) graphdefault()