1. Function prototype is also called

(a) Function declaration

(b) Function definition

(c) Function call

(d) Return type

2. Memory is allocated during

(a) Function declaration

(b) Function definition

(c) Function call

(d) Return type

3. inline function should be used for

(a) Small set of code

(b) Large set of code

(c) Friend function

(d) For main () function

4. Static variable should be defined

(a) Inside the function

(b) Outside the function

(c) In the function call

(d) Anywhere

5. Function prototype is not required when

(a) Function is defined before the main () function

(b) Function is defined after the main () function

(c) Function is defined in the main () function

(d) It is not needed at all

6. Parameters associated with function call are called

(a) actual parameter

(b) formal parameter

(c) global parameter

(d) auto parameter

7. Parameters defined within the function are called

(a) extern parameter

(b) formal parameter

(c) auto parameter

(d) register parameter

8. If void is not written before main () then the main () function will return

(a) int

(b) float

(c) void

(d) long

9. Which storage specifier retains the value between the function call

(a) auto

(b) register

(c) extern

(d) static

10. Which storage specifier initializes the value zero to the variable?

(a) auto

(b) register

(c) extern

(d) static

11. Which method of parameter passing does not change the original variable?

(a) Call by value

(b) Call by reference

(c) Call by pointers

(d) Both (b) and (c)

12. If function does not return any value then its return type is

(a) int

(b) float

(c) void

(d) char

13. Maximum number of values that can be returned by any function is

(a) 1

(b) 2

(c) 0

(d) 4

14. Lifetime of extern variable is

(a) Function

(b) File

(c) Block

(d) None