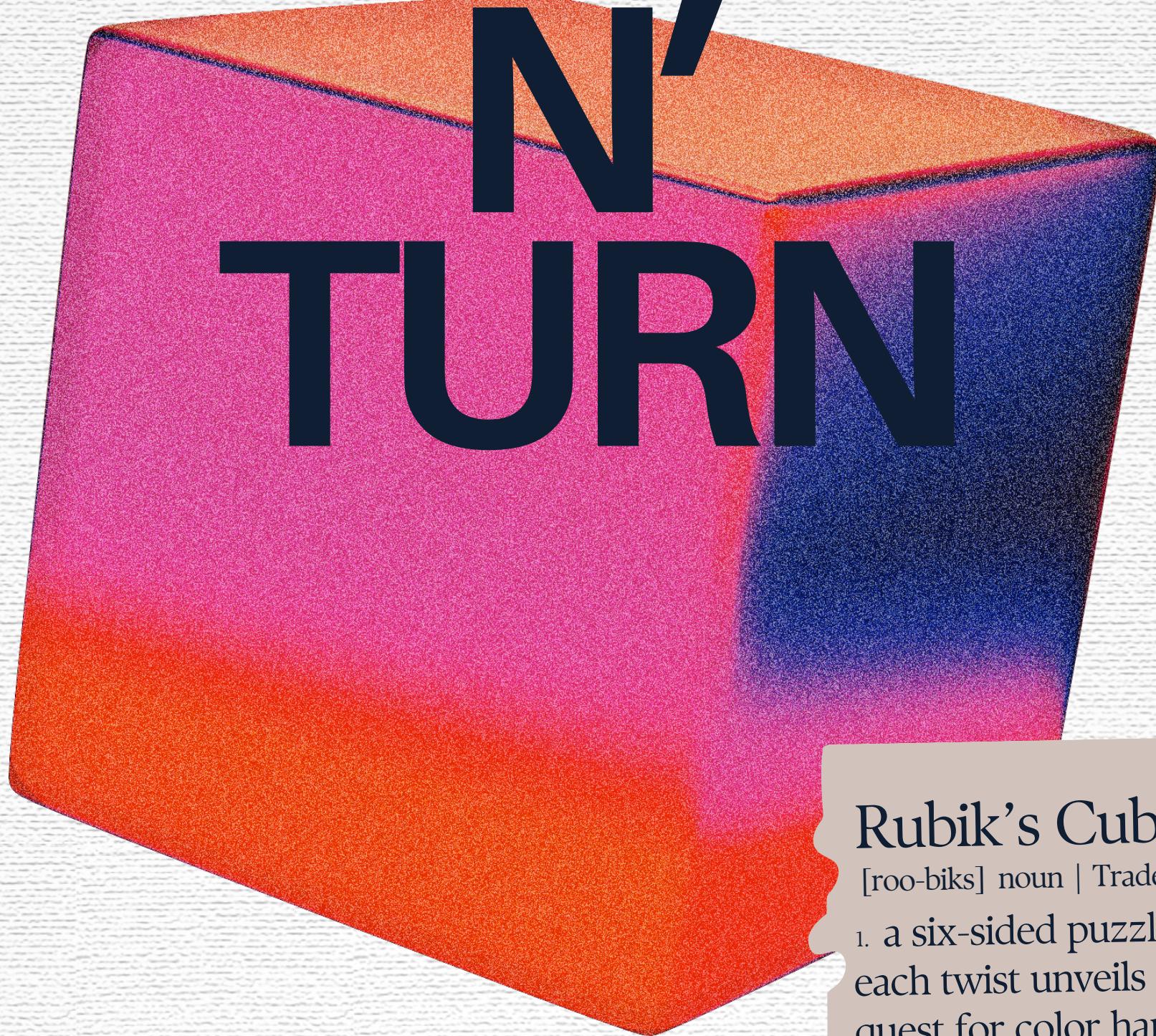


# TWIST' N' TURN



Rubik's Cube 

[roo-biks] noun | Trademark

1. a six-sided puzzle where each twist unveils a vibrant quest for color harmony.

## SPEED CUBING CONTEST

Feb 02 | 12:00 AM  
Room F07.sf

First Prize:

₹1500

Ticket Price

₹50

Second Prize:

₹500

Student Coordinator: Kiran Sagar | Nabeesathul Farisa | Ashlin Raphy | Febin Francis | Maria KA | Jithu Joy | Faculty Coordinator: Ms. Sreelakshmi Rajan



9895947282

Step into the era of refined intellect and join Twist'N'Turn - a celebration of timeless prowess. Let the vibrant hues of competition unfold as nimble fingers dance through each twist.

Be part of the elegance, where every solve is a brushstroke on the canvas of skill. Embrace the challenge, embody the class. Twist'N'Turn: Where charm meets the artistry of victory.

# **RULES & REGULATIONS**

## **1. Official Scrambles:**

Scrambles are same for every competitors

## **2. Inspection Time:**

Typically 15 seconds of inspection time before starting the solve.

## **3. Starting Position:**

Solve starts when the competitor places their hands on the timer and<sup>1</sup> stops when they release it.

## **4. Solving Duration:**

Competitors have a maximum time (e.g., 15 seconds) to inspect the cube and a maximum time (e.g., 15 minutes) to solve it.

## **5. Judges:**

Each solve is judged by a person or a timer that detects the completion of the solve. Judges ensure rules are followed.

## **7. Scramble Sequence:**

The scramble sequence for each round is the same for all competitors.