

## **PYTHON**

## **Assignment**

- 1. Create an abstract class Shape with an abstract method area(). Derive two classes, Circle and Rectangle, that implement the area() method.
- Create an abstract class Vehicle with methods start\_engine() and stop\_engine().
  Implement concrete classes Car and Bike that provide their specific functionality for these methods.
- 3. Create an abstract class PaymentGateway with an abstract method process\_payment (amount). Create two subclasses CreditCardPayment and PayPalPayment that implement the payment processing logic.
- 4. Create an abstract class Employee with an abstract method calculate\_salary(). Implement two concrete classes FullTimeEmployee and PartTimeEmployee that calculate salary based on different criteria.
- 5. Create an abstract class Book with methods borrow() and return\_book(). Create concrete classes Fiction and NonFiction that implement these methods for different rules of borrowing and returning.
- 6. Define an abstract class Polygon with methods number\_of\_sides() and perimeter(). Implement subclasses Triangle, Square, and Pentagon that calculate their specific perimeter and number of sides.
- 7. Create an abstract class BankAccount with an abstract method calculate\_interest(). Implement subclasses SavingsAccount and CurrentAccount that calculate interest differently.
- 8. Create an abstract class FileHandler with methods open\_file(), read\_file(), and close\_file(). Create subclasses TextFileHandler and BinaryFileHandler that handle text and binary files respectively.
- 9. Create an abstract class Product with an abstract method display\_details(). Implement subclasses Electronics and Clothing that provide specific implementations for displaying product details.
- 10. Create an abstract class Order with an abstract method calculate\_total(). Implement two subclasses DineInOrder and TakeawayOrder that calculate the total price differently based on whether it's dine-in or takeaway (e.g., applying service charges for dine-in orders).