

PYTHON

Assignment

1. Create a class **Person** with attributes **name** and **age**. Write an instance method **introduce** that prints a message introducing the person.
2. Create a class **Car** with a class attribute **total_cars**. Write a class method **count_cars** that returns the total number of car instances created.
3. Create a class **MathOperations** with a static method **add(a, b)** that returns the sum of two numbers. Demonstrate its use without creating an instance.
4. Create two classes **Employee** and **Department**. The **Employee** class has attributes like **name** and **id**, and the **Department** class receives an **Employee** instance and prints the employee's details.
5. Create a class **Library** with a nested class **Book**. The **Library** class has attributes like **name** and **location**, while **Book** has attributes like **title** and **author**. Instantiate **Book** inside **Library**.
6. Create a class **FileHandler** that opens a file in the constructor. Implement a destructor to close the file when the object is deleted.
7. Create a class **Resource** and print a message in its destructor. Create multiple instances and observe when they are collected by Python's garbage collector.
8. Create a class **Shape** with an instance method **area()** and a class method **default_shape()**. Show how these methods behave differently.
9. Create a class **Converter** with a static method **celsius_to_fahrenheit(c)** to convert temperature. Show that it works without an instance.
10. Create two classes **Student** and **Course**. The **Course** class contains a method **add_student** to store a **Student** instance in a list. Test passing multiple students to the course.
11. Create a class **Animal** and subclasses **Dog** and **Cat**. Add methods in the parent and subclasses, and test how Python resolves method calls using MRO.

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12. Create a base class **Vehicle** with an attribute **wheels** and a derived class **Bicycle** that inherits **wheels**. Modify **wheels** in the child class and check how it affects the base class.
 13. Create a class **Company** with a class attribute **company_name**. Create multiple instances and show how modifying the class attribute affects all instances.
 14. In a **BankAccount** class, create a nested class **Address** that stores the account holder's address. Demonstrate how the nested class is used.
 15. Write a program to demonstrate Python's reference counting mechanism. Create a class and instantiate objects, then delete some references and observe when they are garbage collected.