



Feedback Linearizable Discretization of Second-Order Mechanical Systems using Retraction Maps

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**A project report submitted in partial fulfillment of
the requirements for the degree of Bachelor of Technology,
Specialisation Area of Systems and Controls Engineering**

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November 26, 2024

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Abstract

Mechanical systems are most often described by a set of continuous-time, nonlinear, second-order differential equations (SODEs) of a particular structure governed by the covariant derivative. The digital implementation of controllers for such systems requires a discrete model of the system and hence requires numerical discretization schemes. Feedback linearizability of such sampled systems, however, depends on the discretization scheme employed.

In this thesis, we utilize retraction maps and their lifts to construct feedback linearizable discretizations for SODEs which can be applied to many mechanical systems.

Keywords: geometric integrators, retraction maps, discrete systems, feedback linearization, mechanical systems

Acknowledgement

I would like to thank Prof. David M. Diego, Insituto de Ciencias Matemáticas (ICMAT), for his guidance in the development of the theory in this document.

I would also like to acknowledge the support of my family, friends, and colleagues, who have supported me throughout the development of this work.

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List of Symbols

M	manifold
γ	curve/geodesic on M
g	metric tensor on M
\exp	exponential map on M
TM	tangent bundle of M
$\mathfrak{X}(M)$	space of vector fields on M
X	vector field on M
TTM	double tangent bundle of M
φ	diffeomorphism
$T\varphi$	tangent lift of φ
\mathcal{R}	retraction map
\mathcal{D}	discretization map
τ_M	canonical projection map from TM
κ_M	canonical involution map on TTM
$f \circ g$	composition of f and g
\mathbb{I}	identity map
n	default dimension of M
$\langle \cdot, \cdot \rangle$	inner product
∂_x	partial derivative with respect to x
h	step-size of discretization

Chapter 1

Introduction

1.1 Retraction Maps

The notion of a retraction map is fundamental in research areas like optimization theory, machine learning, numerical analysis, and in this context, geometric integrators.

Many mechanical systems usually evolve on manifolds, which naturally requires some method of discretely approximating the dynamics on the manifold (i.e., the geodesic).

In Riemannian geometry, this idea is given by the exponential map. On a Riemannian manifold (M, g) , we define $\exp_x : T_x M \rightarrow M$ as the exponential map at the point x . For instance, if $\gamma : [0, 1] \rightarrow M$ is a unique geodesic on M , and $\gamma(0) = x$, then $\exp_x(v) = \gamma(1)$, where $v \in T_x M$ is the initial velocity of the geodesic at x such that $\dot{\gamma}(0) = v$.

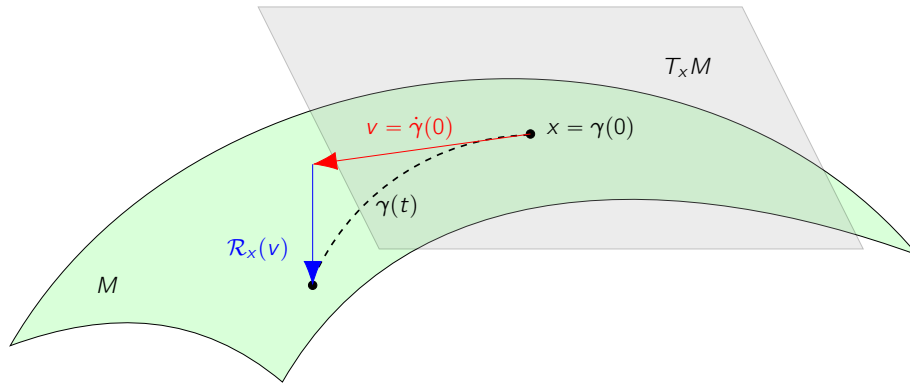


Figure 1.1: Retraction maps: A visualization

Let M be an n dimensional manifold, and TM be its tangent bundle.

Definition 1.1.1. We define a **retraction map** on a manifold M as a smooth map $\mathcal{R} : TM \rightarrow M$, such that if \mathcal{R}_x be the restriction of \mathcal{R} to $T_x M$, then the following properties are satisfied:

1. $\mathcal{R}_x(0_x) = x$ where 0_x is the zero element of $T_x M$.
2. $D\mathcal{R}_x(0_x) = T_{0_x}\mathcal{R}_x = \mathbb{I}_{T_x M}$, where $\mathbb{I}_{T_x M}$ is the identity mapping on $T_x M$.

Here, the first property is trivial, whereas the second property is known as the **local rigidity condition** since, given $v \in T_x M$, the curve $\gamma_v(t) = \mathcal{R}_x(tv)$ has initial velocity v at x . Hence,

$$\dot{\gamma}_v(t) = \langle D\mathcal{R}_x(tv), v \rangle \implies \dot{\gamma}_v(0) = \mathbb{I}_{T_x M}(v) = v$$

1.2 Discretization maps

Definition 1.2.1. A map $\mathcal{D} : U \subset TM \longrightarrow M \times M$ given by

$$\mathcal{D}(x, v) = (R_x^1(v), R_x^2(v))$$

where U is the open neighborhood of the zero section $0_x \in TM$, is called a **discretization map** on M , if the following properties are satisfied:

1. $\mathcal{D}(x, 0_x) = (x, x)$
2. $T_{0_x}R_x^2 - T_{0_x}R_x^1 = \mathbb{I}_{T_xM}$, which is the identity map on T_xM for any $x \in M$.

Using this definition, one can prove (not included here) that the discretization map \mathcal{D} is a local diffeomorphism around the zero section $0_x \in TM$. This is a crucial property for the construction of geometric integrators, since we need to be able to define $\mathcal{D}^{-1}(x_k, x_{k+1})$.

Remark 1.2.1. Note that $R_x^i : T_xM \longrightarrow M$ here, is **not** a retraction map \mathcal{R}_x in general.

Remark 1.2.2. The discretization map \mathcal{D} actually takes a **single** element $(x, v) \in TM$ and maps it to a pair of elements $(x_k, x_{k+1}) \in M \times M$.

Thus, given a vector field $X \in \mathfrak{X}(M)$ on M , i.e., $X : M \longrightarrow TM$ such that $\tau_M \circ X = \mathbb{I}_M$, where $\tau_M : TM \longrightarrow M$ is the canonical projection on the tangent bundle, we can approximate the integral curve by the following first-order discrete equation:

$$hX(\tau_M(\mathcal{D}^{-1}(x_k, x_{k+1}))) = \mathcal{D}^{-1}(x_k, x_{k+1})$$

Hence, given an initial condition x_0 , we may be able to solve the discrete equation iteratively to obtain the sequence $\{x_k\}$ which is indeed an approximation of $\{x(kh)\}$, where $x(t)$ is the integral curve of X with initial condition x_0 and time-step h .

1.2.1 Examples

We consider a few examples of discretization maps on \mathbb{R}^n [for $\dot{x}(t) = X(x(t))$]:

Discretization map \mathcal{D}	Scheme	Order
$\mathcal{D}(x, v) = (x, x + v)$	Forward Euler $x_{k+1} = x_k + hX(x_k)$	$\mathcal{O}(h)$
$\mathcal{D}(x, v) = (x - v, x)$	Backward Euler $x_k = x_{k+1} - hX(x_{k+1})$	$\mathcal{O}(h)$
$\mathcal{D}(x, v) = \left(x - \frac{v}{2}, x + \frac{v}{2}\right)$	Symmetric Euler $x_{k+1} = x_k + hX\left(\frac{x_k + x_{k+1}}{2}\right)$	$\mathcal{O}(h^2)$

Table 2.1: Examples of discretization maps

1.3 Lifts of discretization maps

As mentioned before, discretization maps are diffeomorphisms around the zero section $0_x \in TM$. This is useful because typically when studying mechanical systems, we would like to define the discretization map on the tangent bundle TM (for Lagrangian frameworks) or the cotangent bundle T^*M (for Hamiltonian frameworks), in order to generate geometric integrators on the manifold.

Thus, since discretization maps can be defined on different manifolds, we denote $\mathcal{D}^{TM} : TM \rightarrow M \times M$ as a discretization map on M .

1.3.1 Tangent Lifts

Given a smooth map $\varphi : M \rightarrow N$ between two n -dimensional manifolds M and N , we can define the **tangent lift** of φ as the map $T\varphi : TM \rightarrow TN$ such that

$$T\varphi(v_x) = T_x\varphi(v_x) \in T_{\varphi(x)}N$$

where $v_x \in T_xM$ and $T_x\varphi$ is the tangent map of φ , whose matrix is the Jacobian at $x \in M$, in a local chart.

Proposition 1.3.1. *Let M and N be two n -dimensional manifolds, and $\varphi : M \rightarrow N$ be a smooth map (diffeomorphism). For a given discretization map \mathcal{D}^{TM} on M , the map $\mathcal{D}_\varphi := (\varphi \times \varphi) \circ \mathcal{D}^{TM} \circ T\varphi^{-1}$ is a discretization map on N i.e., $\mathcal{D}_\varphi \equiv \mathcal{D}^{TN} : TN \rightarrow N \times N$.*

Proof. For any given $y \in N$, we have that

$$\begin{aligned} \mathcal{D}_\varphi(y, 0_y) &= ((\varphi \times \varphi) \circ \mathcal{D}^{TM} \circ T\varphi^{-1})(y, 0_y) \\ &= ((\varphi \times \varphi) \circ \mathcal{D}^{TM} \circ T\varphi^{-1})(\varphi(x), 0_{\varphi(x)}) \\ &= (\varphi \times \varphi) \circ \mathcal{D}^{TM}(x, 0_x) \\ &= (\varphi \times \varphi)(x, x) = (y, y) \end{aligned}$$

which proves the first condition. For the second condition, let $v_y \in T_yN$, be a given vector.

$$\begin{aligned} (T_{0_x}R_{x,\varphi}^2 - T_{0_x}R_{x,\varphi}^1)(y, u_y) &= \frac{d}{ds} \Big|_{s=0} (R_{x,\varphi}^2(y, su_y) - R_{x,\varphi}^1(y, su_y)) \\ &= \frac{d}{ds} \Big|_{s=0} (\varphi \circ R_x^1 \circ T\varphi^{-1}(y, su_y)) - (\varphi \circ R_x^2 \circ T\varphi^{-1}(y, su_y)) \\ &= T_y\varphi \left(\frac{d}{ds} \Big|_{s=0} [R_x^1(t(T\varphi^{-1}(y, u_y)))] - [R_x^2(t(T\varphi^{-1}(y, u_y)))] \right) \\ &= T_y\varphi(T_y\varphi^{-1}(y, u_y)) = (y, u_y) \end{aligned}$$

Thus, both the conditions from Definition 1.1.1 are satisfied. □

The above proposition can be visualized as shown below in Figure 3.1.

$$\begin{array}{ccc} TM & \xrightarrow{T\varphi} & TN \\ \mathcal{D}^{TM} \downarrow & & \downarrow \mathcal{D}^{TN} \\ M \times M & \xrightarrow{\varphi \times \varphi} & N \times N \end{array}$$

Figure 3.1: \mathcal{D}^{TM} and \mathcal{D}^{TN} commute as shown

Now, if we suitably lift the discretization map $\mathcal{D} : TM \rightarrow M \times M$, we can get a discretization map on TM , i.e., we can define $\mathcal{D}^{TTM} : TTM \rightarrow TM \times TM$ as a discretization map on TM . This construction will provide the geometric framework for integrators for second-order differential equations (SODEs) on manifolds, and consequently, for mechanical systems.

Let M be an n -dimensional manifold, and $\tau_M : TM \rightarrow M$ be the canonical projection on the tangent bundle. We denote TTM as the **double tangent bundle** of M .

We note that the manifold TTM naturally accepts two different vector bundle structures:

1. The canonical vector bundle with projection $\tau_{TM} : TTM \rightarrow TM$.
2. The vector bundle given by the projection of the tangent map $T\tau_M : TTM \rightarrow TM$.

Thus, we denote the canonical involution map $\kappa_M : TTM \rightarrow TTM$ which is a vector bundle isomorphism, over the identity of TM between the above two vector bundle structures.

This can be seen here: Let (x, v) be the canonical coordinates on TM , and (x, v, \dot{x}, \dot{v}) are the corresponding canonical fibered coordinates on TTM . Then,

$$\kappa_M(x, v, \dot{x}, \dot{v}) = (x, \dot{x}, v, \dot{v})$$

Remark 1.3.1. *Why do we need this? Remember that the tangent lift of a vector field X on M does not define a vector field on TM . It is necessary to consider the composition $\kappa_M \circ TX$ to obtain a vector field on TM , and this is called the **complete lift** X^c of the vector field X . Hence, a similar technique must be used to lift a discretization map from TM to TTM .*

$$\begin{array}{ccc}
 TTM & \xrightarrow{\mathcal{D}^{TTM}} & TM \times TM \\
 \uparrow \kappa_M & & \parallel \\
 TTM & \xrightarrow{T\mathcal{D}^{TM}} & T(M \times M) \\
 \downarrow \tau_{TM} & & \downarrow \tau_{M \times M} \\
 TM & \xrightarrow{\mathcal{D}^{TM}} & M \times M
 \end{array}$$

Figure 3.2: Tangent lift structure of discretization maps

Using the above construction, we can now define the tangent lift of a discretization map.

Proposition 1.3.2. *If $\mathcal{D}^{TM} : TM \rightarrow M \times M$ is a discretization map on M , then the map defined by $\mathcal{D}^{TTM} = T\mathcal{D}^{TM} \circ \kappa_M$ is a discretization map on TM .*

Proof. For $(x, v, \dot{x}, \dot{v}) \in TTM$, we have that

$$T\mathcal{D}^{TM}(x, v, \dot{x}, \dot{v}) = \left(\mathcal{D}^{TM}(x, v), D_{(x,v)}\mathcal{D}^{TM}(x, v)(\dot{x}, \dot{v})^T \right)$$

and

$$\mathcal{D}^{TTM}(x, \dot{x}, v, \dot{v}) = (\mathcal{D}^{TM}(x, v), D_{(x,v)}\mathcal{D}^{TM}(\dot{x}, \dot{v})^T)$$

Using the properties defined in Definition (1.1.1),

1. We know that $\mathcal{D}^{TM}(x, 0) = (x, x)$ for all $x \in M$. Thus,

$$\begin{aligned}\mathcal{D}^{TTM}(x, \dot{x}, 0, 0) &= (\mathcal{D}^{TM}(x, 0), D_{(x,0)}\mathcal{D}^{TM}(\dot{x}, 0)) \\ &= (x, x, \dot{x}, \dot{x}) \equiv (x, \dot{x}, x, \dot{x})\end{aligned}$$

where we trivially identify $T(M \times M) \equiv TM \times TM$.

2. For the rigidity property, we know that

$$\mathcal{D}^{TTM}(x, \dot{x}, v, \dot{v}) = \left((TR^1)_{(x,\dot{x})}(v, \dot{v}), (TR^2)_{(x,\dot{x})}(v, \dot{v}) \right)$$

So, we need to compute

$$T_{(0,0)(x,\dot{x})}(TR^a)_{(x,\dot{x})}(x, \dot{x}) : T_{(x,\dot{x})}TM \longrightarrow T_{(x,\dot{x})}TM$$

for $a = 1, 2$, to prove that the map $T(TR^2)_{(x,\dot{x})} - T(TR^1)_{(x,\dot{x})}$ is the identity map at the zero section $(0, 0)_{(x,\dot{x})}$, from $T_{(x,\dot{x})}TM$ to itself.

We can calculate

$$\left. \frac{d}{ds} \right|_{s=0} (R_x^a(sv), \partial_x R_x^a(sv)\dot{x} + \partial_v R_x^a(sv)s\dot{v})$$

At $(x, \dot{x}, 0, 0)$, the map $T_{(0,0)(x,\dot{x})}(TR^a)_{(x,\dot{x})}$ is thus given by:

$$\begin{pmatrix} \partial_{v^j}(R^a)^i(x, 0) & 0 \\ \partial_{x^k}\partial_{v^j}(R^a)^i(x, 0)\dot{x}^k & \partial_{v^j}(R^a)^i(x, 0) \end{pmatrix}$$

Thus, using the properties of the discretization map \mathcal{D} , we have the Jacobian matrix of $(TR^2)_{(x,\dot{x})} - (TR^1)_{(x,\dot{x})}$ at $(0, 0)_{(x,\dot{x})}$ as:

$$\begin{pmatrix} \partial_v(R^2 - R^1)(x, 0) & 0 \\ \partial_x(\partial_v(R^2 - R^1)(x, 0))\dot{x} & \partial_v(R^2 - R^1)(x, 0) \end{pmatrix} = \mathbb{I}_{2n \times 2n}$$

since $\partial_v(R^2 - R^1)(x, 0) = \mathbb{I}_{n \times n}$ which also implies $\partial_x(\partial_v(R^2 - R^1))(x, 0) = 0$

□

1.3.2 Example

Let us consider the midpoint rule as an example. Thus, if M is a vector space, $\mathcal{D} : TM \longrightarrow M \times M$ is the discretization map given by $\mathcal{D}(x, v) = (x - \frac{1}{2}v, x + \frac{1}{2}v)$. We can also compute the inverse map as $\mathcal{D}^{-1}(x_k, x_{k+1}) = \left(\frac{x_k + x_{k+1}}{2}, x_{k+1} - x_k \right)$.

Let M and N be two n -dimensional manifolds, and $\varphi : M \rightarrow N$ be a diffeomorphism, which denotes some *change of coordinates*. The questions of importance is the following:

If we wish to have a discretization map \mathcal{D}^{TN} on N , how do we obtain the discretization on the original tangent space TM , i.e., \mathcal{D}^{TTM} ?

The double commutator in Figure 4.1 explains the procedure as follows:

1. Start with a required discretization map \mathcal{D}^{TN} on N , and a given $\varphi : M \rightarrow N$.
2. Lift it back (refer Fig. 3.1) to TM to obtain \mathcal{D}^{TM} using:

$$\mathcal{D}^{TM} = (\varphi \times \varphi)^{-1} \circ \mathcal{D}^{TN} \circ T\varphi$$

3. Obtain \mathcal{D}^{TTM} by the tangent lift (refer Fig. 3.2) of \mathcal{D}^{TM} , i.e.,

$$\mathcal{D}^{TTM} = T\mathcal{D}^{TM} \circ \kappa_M$$

Can we construct \mathcal{D}^{TTM} from \mathcal{D}^{TTN} ?

Proposition 1.4.1. *Let M and N be n dimensional manifolds and $\varphi(x) = \tilde{x}$, where φ is a diffeomorphism and $x \in M, \tilde{x} \in N$. Let TM and TN be the tangent bundles of M and N , respectively. By definition, if $(x, \dot{x}) \in TM$ and $(\tilde{x}, \dot{\tilde{x}}) \in TN$, then $T\varphi(x, \dot{x}) = (\tilde{x}, \dot{\tilde{x}})$ through the same diffeomorphism. For a given discretization map \mathcal{D}^{TTM} on TM , $\mathcal{D}^{TTN} := (T\varphi \times T\varphi) \circ \mathcal{D}^{TTM} \circ TT\varphi^{-1}$ is a discretization map on TN (refer Figure 4.1).*

Proof. For any given $(\tilde{x}, \dot{\tilde{x}}) \in TN$, we have that:

$$\begin{aligned} \mathcal{D}^{TTN}(\tilde{x}, \dot{\tilde{x}}, 0, 0) &= ((T\varphi \times T\varphi) \circ \mathcal{D}^{TTM} \circ TT\varphi^{-1})(\tilde{x}, \dot{\tilde{x}}, 0, 0) \\ &= (T\varphi \times T\varphi) \circ \mathcal{D}^{TTM}(x, \dot{x}, 0, 0) \\ &= (T\varphi \times T\varphi)(x, \dot{x}, x, \dot{x}) = (\tilde{x}, \dot{\tilde{x}}, \tilde{x}, \dot{\tilde{x}}) \end{aligned}$$

which proves the first condition in (1.1.1).

Now, for coordinates $(\tilde{x}, \dot{\tilde{x}}, \tilde{y}, \dot{\tilde{y}}) \in TTN$,

$$\begin{aligned} &(T_{(0_{\tilde{x}}, 0_{\dot{\tilde{x}}})}(TR_{\varphi}^2)_{(\tilde{x}, \dot{\tilde{x}})} - T_{(0_{\tilde{x}}, 0_{\dot{\tilde{x}}})}(TR_{\varphi}^1)_{(\tilde{x}, \dot{\tilde{x}})})(\tilde{x}, \dot{\tilde{x}}, \tilde{y}, \dot{\tilde{y}}) \\ &= \frac{d}{ds} \Big|_{s=0} [(T\varphi \circ (TR^1) \circ TT\varphi^{-1})(\tilde{x}, \dot{\tilde{x}}, s\tilde{y}, s\dot{\tilde{y}}) \\ &\quad - (T\varphi \circ (TR^2) \circ TT\varphi^{-1})(\tilde{x}, \dot{\tilde{x}}, s\tilde{y}, s\dot{\tilde{y}})] \\ &= T_{(\tilde{x}, \dot{\tilde{x}})}T\varphi \left(\frac{d}{ds} \Big|_{s=0} [(TR^1)(s(TT\varphi^{-1})(\tilde{x}, \dot{\tilde{x}}, \tilde{y}, \dot{\tilde{y}})) \right. \\ &\quad \left. - (TR^2)(s(TT\varphi^{-1})(\tilde{x}, \dot{\tilde{x}}, \tilde{y}, \dot{\tilde{y}}))] \right) \\ &= T_{(\tilde{x}, \dot{\tilde{x}})}T\varphi((TT\varphi^{-1})(\tilde{x}, \dot{\tilde{x}}, \tilde{y}, \dot{\tilde{y}})) = (\tilde{x}, \dot{\tilde{x}}, \tilde{y}, \dot{\tilde{y}}) \end{aligned}$$

which proves the second condition in (1.1.1).

Note that $R : TM \rightarrow M \times M$ and $R_{\varphi} : TN \rightarrow N \times N$ are retraction maps on M and N respectively. Thus, using the linearity of the map $TT\varphi$, we prove that \mathcal{D}^{TTN} is indeed a discretization map on TN . \square

Chapter 2

Mechanical Control Systems

Mechanical systems are usually described by nonlinear second-order differential equations (SODEs). In this chapter, we will discuss the geometric formulation of SODEs and their discretization. We will define different classes of mechanical systems, and how a specific class of mechanical systems can be controlled using a technique called *feedback linearization*.

2.1 Second-order differential equations(SODEs)

Let $x \in M$ and $(x, \dot{x}) \in TM$ be the coordinates on the manifold M and the induced coordinates on the tangent bundle of M , respectively. We know that a second-order differential equation is a vector field Γ such that $\tau_{TM}(X) = T\tau_M(X)$. This implies that the vector field X on TM is a section of the second-order tangent bundle TTM . Locally, if we take coordinates (x^i) on M and induced coordinates (x^i, \dot{x}^i) on TM , then:

$$\Gamma = \dot{x}^i \frac{\partial}{\partial x^i} + \Gamma^i(x^i, \dot{x}^i) \frac{\partial}{\partial \dot{x}^i} \quad (1.1)$$

To find the integral curves of X is equivalent to solving the SODE:

$$\frac{d^2}{dt^2}x(t) = \Gamma \left(x(t), \frac{d}{dt}x(t) \right) \quad (1.2)$$

Now, we wish to discretize this using the notion of the discretization map on TM . We would like to tangentially lift a discretization on M to obtain $\mathcal{D}^{TTM} : TTM \rightarrow TM \times TM$ as defined in Proposition 1.4.1. This yields the following numerical scheme [Barbero Liñán and Martín de Diego 2023]:

$$\begin{aligned} h\Gamma \left(\left(\tau_{TM} \circ (\mathcal{D}^{TTM})^{-1} \right) (x_k, y_k; x_{k+1}, y_{k+1}) \right) \\ = (\mathcal{D}^{TTM})^{-1} (x_k, y_k; x_{k+1}, y_{k+1}) \end{aligned} \quad (1.3)$$

2.1.1 Example

Let us say we choose the midpoint discretization on $N = \mathbb{R}^n$, denoted by \mathcal{D} of the following form:

$$\mathcal{D}^{TN}(\tilde{x}, \tilde{y}) = \left(\tilde{x} - \frac{\tilde{y}}{2}, \tilde{x} + \frac{\tilde{y}}{2} \right) \quad (1.4)$$

for some $(\tilde{x}, \tilde{y}) \in TN$. Thus, similar to Example 1.3.2, we have:

$$\mathcal{D}^{TTN}(\tilde{x}, \dot{\tilde{x}}, \tilde{y}, \dot{\tilde{y}}) = \left(\tilde{x} - \frac{\tilde{y}}{2}, \tilde{x} + \frac{\tilde{y}}{2}, \dot{\tilde{x}} - \frac{\dot{\tilde{y}}}{2}, \dot{\tilde{x}} + \frac{\dot{\tilde{y}}}{2} \right) \quad (1.5)$$

which is a discretization on TN .

Now, to lift \mathcal{D}^{TTN} to obtain \mathcal{D}^{TTM} , we use Proposition 1.4.1, which gives:

$$\mathcal{D}^{TTM} = (T\phi \times T\phi)^{-1} \circ \mathcal{D}^{TTN} \circ TT\phi \quad (1.6)$$

which is also a discretization map on TM .

Using the numerical scheme from Equation (1.3), we obtain:

$$\begin{aligned} \frac{x_{k+1} - x_k}{h} &= \frac{y_{k+1} + y_k}{2}, \\ \frac{y_{k+1} - y_k}{h} &= \Gamma \left(\frac{x_k + x_{k+1}}{2}, \frac{y_k + y_{k+1}}{2} \right) \end{aligned} \quad (1.7)$$

which is the numerical scheme for a symmetric discretization of the SODE (1.2).

2.2 Mechanical control systems

We define a mechanical control system as proposed in [Nowicki and Respondek 2023].

Definition 2.2.1. A mechanical control system $(\mathcal{MS})_{(n,m)}$ is defined by a 4-tuple $(M, \nabla, \mathbf{g}, e)$ where:

- M is an n -dimensional manifold
- ∇ is a symmetric affine connection on M
- $\mathbf{g} = \{g_1, \dots, g_m\}$ is an m -tuple of control vector fields on M
- e is an uncontrolled vector field on M

$(\mathcal{MS})_{(n,m)}$ can be represented by the differential equation:

$$\nabla_{\dot{x}} \dot{x} = e(x) + \sum_{r=1}^m g_r(x) u_r \quad (2.1)$$

Or equivalently in local coordinates $x = (x^1, \dots, x^n)$ on M ,

$$\ddot{x}^i = -\Gamma_{jk}^i(x) \dot{x}^j \dot{x}^k + e^i(x) + \sum_{r=1}^m g_r^i(x) u_r \quad (2.2)$$

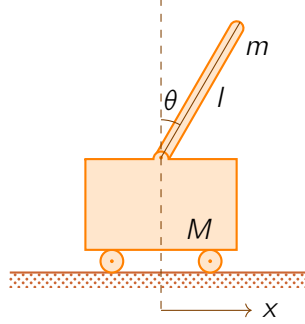
where Γ_{jk}^i are the Christoffel symbols corresponding to the Coriolis and centrifugal force terms, $e(x)$ is the uncontrolled vector field, $g_r(x)$ are the controlled vector fields in Q .

If we write this as two first-order differential equations:

$$\begin{aligned} \dot{x}^i &= y^i; \\ \dot{y}^i &= -\Gamma_{jk}^i(x) y^j y^k + e^i(x) + \sum_{r=1}^m g_r^i(x) u_r \end{aligned} \quad (\mathcal{MS})$$

2.2.1 Example

Consider the classic example of an inverted pendulum on a cart:



The equations of motion for this system are given by:

$$\begin{aligned} (M + m)\ddot{x} + ml \cos \theta \ddot{\theta} - ml \sin \theta (\dot{\theta})^2 &= F \\ ml \cos \theta \ddot{x} + \frac{4}{3} ml^2 \ddot{\theta} - mgl \sin \theta &= 0 \end{aligned} \quad (2.3)$$

where F is the force applied to the cart.

Let us define $x^1 = x, x^2 = \theta$ and we denote $\dot{x}^1 = y^1, \dot{x}^2 = y^2$. We can write the above equations as:

$$\begin{aligned} \dot{x}^1 &= y^1 \\ \dot{x}^2 &= y^2 \\ \dot{y}^1 &= -\Gamma_{22}^1 y^2 y^2 + e^1 + g^1 u \\ \dot{y}^2 &= -\Gamma_{22}^2 y^2 y^2 + e^2 + g^2 u \end{aligned} \quad (2.4)$$

where, for $\eta = \frac{3}{ml^2 (4(M + m) - 3m \cos^2 \theta)}$ we have:

$$\begin{aligned} \Gamma_{22}^1 &= \left(-\frac{4}{3} m^2 l^3 \sin^3 \theta \right) \eta & \Gamma_{22}^2 &= \left(\frac{1}{2} m^2 l^2 \sin 2\theta \right) \eta \\ e^1 &= \left(\frac{1}{2} m^2 l^2 g \sin 2\theta \right) \eta & e^2 &= ((M + m) mgl \sin \theta) \eta \\ g^1 &= \left(\frac{4}{3} ml^2 \right) \eta & g^2 &= (-ml \cos \theta) \eta \end{aligned}$$

Thus, this system in (2.4) is in the form of a mechanical control system (\mathcal{MS}).

Chapter 3

Feedback Linearization

3.1 Introduction

Feedback linearization has been successfully applied to a wide range of nonlinear systems, including robotic manipulators, aerospace vehicles, and chemical processes. It provides a systematic approach to control design and can significantly improve the performance and stability of nonlinear systems.

In the following sections, we will explore the mathematical foundations of feedback linearization, discuss its application to various systems, and present examples to illustrate its effectiveness. We will also look at an interesting class of systems called **Mechanically Feedback Linearizable** systems, which can be controlled using feedback linearization techniques.

3.2 Feedback Linearization

Feedback linearization is a control technique used to transform a nonlinear system into an equivalent linear system through a change of variables and a suitable feedback control law. This method allows the application of linear control techniques to nonlinear systems, which can simplify the design and analysis of control systems.

Consider the following continuous-time dynamical system (for $t \in [0, T]$, $T > 0$):

$$\frac{d}{dt}x(t) = X(x(t), u(t)) \quad (2.1)$$

on an n -dimensional manifold M , where $X(\cdot, u) \in \mathfrak{X}(M)$ is a vector field, for each $u \in U \subset \mathbb{R}^n$. A point $(x_0, u_0) \in M \times U$ is called an equilibrium point of the system (2.1) if $X(x_0, u_0) = 0$.

Definition 3.2.1. Let M and N be two n -dimensional manifolds and $\varphi : M \rightarrow N$ be a diffeomorphism. Let $X \in \mathfrak{X}(M)$ be a vector field on M . Then, $X_\varphi = T\varphi \circ X \circ \varphi^{-1}$ is a vector field on N (push-forward) for the dynamical system

$$\frac{d}{dt}\tilde{x}(t) = X_\varphi(\tilde{x}(t), u(t)) \quad (2.2)$$

with $\tilde{x}(0) = \varphi(x(0))$ satisfying $\tilde{x}(t) = \varphi(x(t))$, $t \in [0, T]$.

Let $x \in \mathcal{O}(x_0)$ and $u \in \mathcal{O}(u_0)$ be open balls (neighborhood) around x_0 and u_0 in M and U respectively. Let $x \mapsto \varphi(x) = \tilde{x} \in N := \mathbb{R}^n$ be a diffeomorphism, and $(x, u) \mapsto \psi(x, u) := v \in \mathbb{R}^m$ such that for each fixed x , $\psi(x, \cdot) : U \rightarrow \mathbb{R}^m$ is invertible. Thus, a dynamical system (2.1) is said to be (locally) feedback linearizable around (x_0, u_0) on $\mathcal{O}(x_0) \times \mathcal{O}(u_0)$

if there exists matrices $A \in \mathbb{R}^{n \times n}$ and $B \in \mathbb{R}^{n \times m}$ such that $X_\varphi(\tilde{x}, v) = A\tilde{x} + Bv$, with $v = \psi(\varphi^{-1}(\tilde{x}), u)$. The feedback linearized dynamical system is given by:

$$\frac{d}{dt}\tilde{x}(t) = A\tilde{x}(t) + Bv(t) \quad (2.3)$$

3.2.1 Example

Consider the following continuous-time dynamical system:

$$\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix} = \begin{pmatrix} (1 + 2u(t))x_2(t) \\ u(t) \end{pmatrix} \quad (2.4)$$

Taking $\tilde{x}_1 = x_1 - x_2^2$ and $\tilde{x}_2 = x_2$, we get the diffeomorphism $\varphi(x_1, x_2) = (x_1 - x_2^2, x_2)$, we get the feedback linearized system:

$$\begin{pmatrix} \dot{z}_1(t) \\ \dot{z}_2(t) \end{pmatrix} = \begin{pmatrix} z_2(t) \\ u(t) \end{pmatrix} \quad (2.5)$$

3.2.2 Discrete Feedback Linearization

Let's take a detour and check if a discretized system is feedback linearizable. Consider the same example as above.

First, we consider the forward Euler discretization scheme $\mathcal{D}(x, v) = (x, x + v)$. This gives a discrete-time system:

$$\begin{pmatrix} x_{1,k+1} \\ x_{2,k+1} \end{pmatrix} = \begin{pmatrix} x_{1,k} \\ x_{2,k} \end{pmatrix} + h \begin{pmatrix} (1 + 2u_k)x_{2,k} \\ u_k \end{pmatrix} \quad (2.6)$$

Taking the same diffeomorphism φ as before, we get:

$$\begin{pmatrix} z_{1,k+1} \\ z_{2,k+1} \end{pmatrix} = \begin{pmatrix} z_{1,k} + hz_{2,k} - h^2u_k^2 \\ z_{2,k} + hu_k \end{pmatrix} \quad (2.7)$$

Thus, we see that it is NOT feedback linearizable.

Now, let's consider an alternate discretization which yields the discrete system:

$$\begin{pmatrix} x_{1,k+1} \\ x_{2,k+1} \end{pmatrix} = \begin{pmatrix} x_{1,k} \\ x_{2,k} \end{pmatrix} + h \begin{pmatrix} (1 + 2u_k)x_{2,k} \\ u_k \end{pmatrix} + h^2 \begin{pmatrix} u_k^2 \\ 0 \end{pmatrix} \quad (2.8)$$

Again taking the same diffeomorphism φ , we get:

$$\begin{pmatrix} z_{1,k+1} \\ z_{2,k+1} \end{pmatrix} = \begin{pmatrix} z_{1,k} + hz_{2,k} \\ z_{2,k} + hu_k \end{pmatrix} \quad (2.9)$$

which is indeed feedback linearizable.

Thus, we see that the choice of discretization scheme can affect the feedback linearizability of a system.

3.3 Feedback Linearizable Discretization

As seen from above, the following question persists: *Given a feedback linearizable continuous-time system, is it possible to construct a numerical discretization which is also feedback linearizable?*

Yes. We can do this by using the notion of lifts of discretization maps, since the feedback linearization is a diffeomorphism. Invoking the proposition (1.3.1), we can construct a discretization scheme:

$$(\mathcal{D}^{TM})^{-1}(x_k, x_{k+1}) = hX\left(\tau_M\left((\mathcal{D}^{TM})^{-1}(x_k, x_{k+1}), u_k\right)\right) \quad (3.1)$$

This allows us to define a scheme on TM for a choice of discretization on TN , and a given change of coordinates φ via feedback linearization.

3.4 Mechanical Feedback Linearization

Mechanical Feedback Linearization (MF-Linearization) is the application of feedback linearization to nonlinear mechanical systems. Mechanical systems usually evolve on a configuration manifold M , hence feedback linearization would usually not yield a linear system (due to the affine connection). However, there exists a class of mechanical systems – called the **MF-Linearizable** systems, for which direct feedback linearization is possible.

Definition 3.4.1. A mechanical control system $(\mathcal{MS})_{(n,m)} = (M, \nabla, \mathbf{g}, e)$ is called MF-linearizable if it is MF-equivalent to a linear mechanical system $(\mathcal{LMS})_{(n,m)} = (\mathbb{R}^n, \bar{\nabla}, \mathbf{b}, A\tilde{x})$, where $\bar{\nabla}$ is an affine connection with the Christoffel symbols zero ($\bar{\nabla}$ is a flat connection) and $\mathbf{b} = \{b_1, \dots, b_m\}$ are constant vector fields. In other words, there exists $(\varphi, \alpha, \beta, \gamma) \in MF$ such that

$$\begin{aligned} \varphi : M &\longrightarrow N \quad \varphi(x) = \tilde{x} \\ \varphi_* \left(\nabla - \sum_{r=1}^m g_r \otimes \gamma^r \right) &= \bar{\nabla} \\ \varphi_* \left(\sum_{r=1}^m \beta_s^r g_r \right) &= b_s, \quad 1 \leq s \leq m \\ \varphi_* \left(e + \sum_{r=1}^m g_r \alpha^r \right) &= A\tilde{x} \end{aligned} \quad (4.1)$$

Equivalently, we have the corresponding linear mechanical system $(\mathcal{LMS})_{(n,m)}$ as:

$$\dot{\tilde{x}} = \tilde{y}; \quad \dot{\tilde{y}} = A\tilde{x} + \sum_{s=1}^m b_s \tilde{u}_s \quad (4.2)$$

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Appendix A

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