# Shreyas Nisal

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## **EXPERIENCE**

#### MIT MEDIA LAB | RESEARCH INTERN

Feb 2022 - present | Remote | Pl: Prof. Patricia Maes

- Working with the Fluid Interfaces group on Affective Brain-Computer Interfaces (aBCI)
- Designing neurofeedback systems using Electroencephalography (EEG)

#### **EXERTION GAMES LAB** | RESEARCH ASSISTANT

May 2021 - Jan 2022 | Remote | PI: Prof. Florian 'Floyd' Mueller

- Studying the use of Electrical Muscle Stimulation (EMS) in Human-Computer Interaction (HCI)
- Designing social bodily games using EMS

#### TWILIO | SOFTWARE ENGINEERING INTERN

June 2021 - July 2021 | Remote

- Contributed to the Role-Based Access Control (RBAC) platform using the vaadin framework
- Developed API endpoints for the access manager service (XMS)

#### **BITHYVE** | REACT NATIVE INTERN

May 2020 - July 2020 | Remote

- Worked on the Hexa wallet app for bitcoin storage and transactions
- Added functionality for QR scanning for bitcoin transactions

## OAKLAND SYSTEMS | FULL-STACK DEVELOPMENT INTERN

Dec 2018 - May 2019 | Remote

- Worked as the sole React Native developer on two apps
- Developed modules in Spring and Hibernate for self-registration kiosks at hospitals

#### OAKLAND SYSTEMS | FULL-STACK DEVELOPMENT INTERN

May 2018 - June 2018 | Nagpur, India

- Developed a voice-controlled web application for hands-free medical examination forms
- Used a MySQL database with RESTful services to store pronunciation variations

## **PROJECTS**

## QLOGIC | GOOGLE PLAY

 $\label{eq:Quantum computing puzzle game developed in React Native$ 

## SPEECH PROGRAMMER | DEMO

Open-source web application to convert speech commands to C code

## MEDNET OUTREACH | GOOGLE PLAY | APPLE STORE

Telemedicine app developed using the Twilio Video API with the Mednet Labs team

#### **VTALK** | GOOGLE PLAY

React Native app to facilitate communication between hearing-impaired people and speaking-hearing people

## VOICE QUIZ | GOOGLE PLAY

Voice-controlled guiz app developed in React Native

#### UNITY3D GAMES | GOOGLE PLAY

Hypercasual games for handheld devices

## **EDUCATION**

#### **BITS PILANI- GOA**

B.E. COMPUTER SCIENCE M.Sc. PHYSICS 2017 - 2022

## **SKILLS**

#### **LANGUAGES**

C/C++ • Java

JavaScript • HTML/CSS

SQL • Python

#### **FRAMEWORKS**

React Native • Flutter • Vaadin Dropwizard • Spring • Spring Boot Swing/AWT • Bootstrap

## **TEACHING**

## **Teaching Assistant**

## **Computer Programming**

Mar 2021 - June 2021 Jan 2020 - May 2020

Jan 2019 - May 2019

#### **Teaching Assistant**

## **Object Oriented Programming**

Aug 2020 - Dec 2020 Jan 2020 - May 2020

#### YouTube Tutorials

Linux Fundamentals • C Programming Python • Object-Oriented Programming React Native Windows • Verilog Theory of Computation • Compilers

## **HONORS**

## **INVITED SPEAKER**

Quantum Games Hackathon, QTurkey (Dec 2020) QLogic: Gamifying Quantum Computation

#### **INVITED SPEAKER**

National Conference of Association of Otolaryngologists of India (Jan 2020) VTalk, An App for the Deaf

## **EXTRA-CURRICULARS**

#### Volunteer

Nirmaan Goa Chapter

## Vice Captain

BITS Goa Badminton Team (2019-2020)