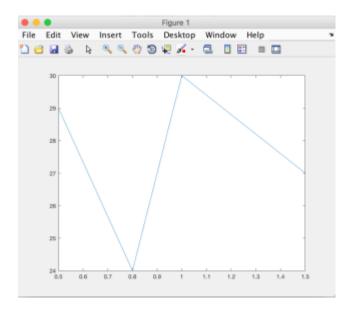
SIFT AND MOPS OF IMAGE DATABASE

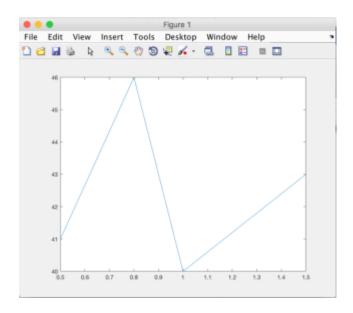
Shreyas Pattabiraman UIN: 674434423

MOPS:

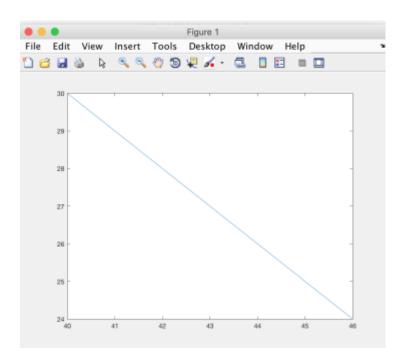
Plot for Threshold vs False Positive



Plot for Threshold vs True Positive

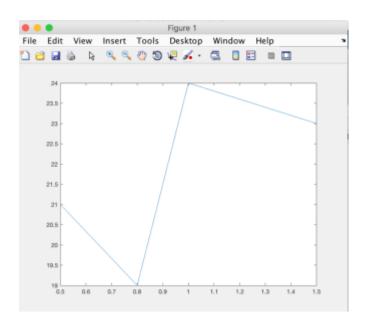


Plot for True Positive vs False Positive

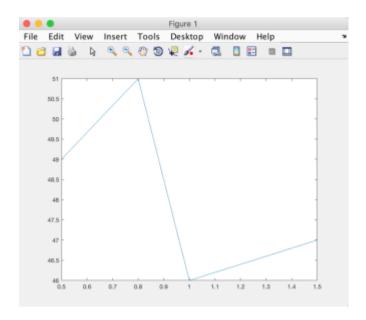


The above three plots are for MOPS descriptor feature extraction. The Thresholds used were 0.5, 0.8, 1, 1.5. The best threshold turned out to be 0.8. The true positives turned out to be maximum at threshold= 0.8 and they were less when the value varied. The plots for true positive and threshold was a pretty good evidence that 0.8 was the best threshold to use. The other plot was false positive vs true positive also showed pretty good evidence that the best threshold was 0.8.

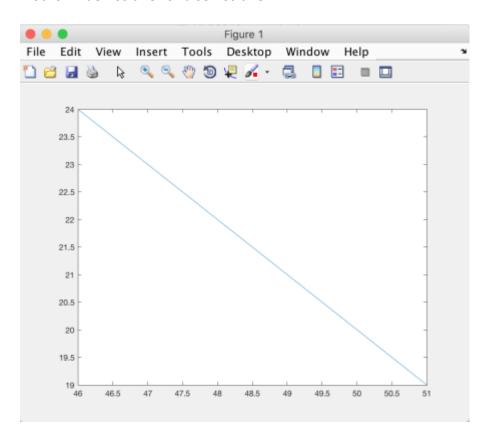
SIFT: Plot for Threshold vs False Positive



Plot for Threshold vs True Positive



Plot for True Positive vs False Positive



The best threshold to use for SIFT was 0.8. The above three plots show that the different values for the threshold were chosen and the output. The plot for was between false positive and true positive. Threshold was implemented in SIFT feature description. The best threshold used was determined to be 0.8 mainly because from the plot it was determined that the value spiked and gave better true positives and less false positives.

The MOPS threshold was much better a descriptor SIFT descriptor because it detects large temporal values as well as different view points, scales and orientations. MOPS was able to return the same exact image as the original image.

The Source Code was Computationally expensive, thus had to resort to comparing these images for a single pair of images to detect the Confusion Matrix. The Source Code was able to detect the features for SIFT and for MOPS but was not able to compute and plot the features.

SOURCE CODE:

```
%% Creating Database of I mage, Checker board and 5 New I mages.
% mage DB(1) = i mr ead('I mage. b mp');
I = i mr ead('checker boar d.j pg);
I =r gb2gr ay(I);
for i = 0:5:60
  n = n + 1:
  i mage DB( n) = i mr ot at e(I,i);
  I =doubl e(I);
end
f or i =1: 13
  for j = 0: 10: 30
     n=n+1;
     I = I - \min_{x \in \mathcal{X}} n(I(x))
  I = I / max(I(:));
   %/ Add noise to image
   v = var(I(:))/(10^{(j/10)});
  i mage DB( n) = i mnoi se(i mage DB(i), 'gaussi an', 0, v);
end
i mage DB( 66) = i m2ui nt 8(i mread('i mage1.j pg));
i mage DB(67) = i m2ui nt 8(i mread('i mage2.jpg));
i mage DB( 68) = i m2ui nt 8(i mread('i mage3.j pg));
i mage DB( 69) = i m2ui nt 8(i mread('i mage4. | pg));
i \text{ mage DB} \{ 70 \} = i \text{ m2 ui nt 8} (i \text{ mr ead} (i \text{ mage 5. } j \text{ pg }));
i mage DB( 66) = r gb2gr ay(i mage DB( 66));
i mage DB( 67) = r gb2gr ay(i mage DB( 67));
i mage DB( 68) =r gb2gr ay(i mage DB( 68));
i mage DB( 69) = r gb2gr ay(i mage DB( 69));
i mage DB( 70) = r gb2gr ay(i mage DB( 70));
n = 70;
% for i mage1.jpg
for i = 0:5:60
  i mage DB( n) = i mr ot at e(i mage DB( 66),i);
  i mage DB( 66) = doubl e(i mage DB( 66));
end
  for j =0: 10: 30
     n=n+1;
     i mage DB(66) = i mage DB(66) - min(i mage DB(66)(:));
  i mage DB(66) = i mage DB(66) / max(i mage DB(66)(:));
   %/ Add noise to image
   v = var(i mage DB( 66)(:))/(10^{(j/10)});
  i mage DB( n) = i mnoi se(i mage DB(i), 'gaussi an', 0, v);
   end
end
% For i mage2.jpg
f \circ r i = 0:5:60
  i mage DB( n) = i mr ot at e(i mage DB( 67),i);
  i mage DB( 67) = doubl e(i mage DB( 67));
end
for i =136: 148
```

```
for j =0: 10: 30
      n=n+1;
      i \text{ mage DB} \{ 67 \} = i \text{ mage DB} \{ 67 \} - \min(i \text{ mage DB} \{ 67 \} (:));
   i mage DB(67) = i mage DB(67) / max(i mage DB(67)(:));
   %/ Add noise to i mage
   v = var(i mage DB( 67)(:))/(10^{(j/10)});
   i mage DB( n) = i mnoi se(i mage DB(i), 'gaussi an', 0, v);
   end
end
% For i mage 3.jpg
for i = 0:5:60
   n=n+1:
   i mage DB( n) = i mr ot at e(i mage DB( 68),i);
   i mage DB( 68) = doubl e(i mage DB( 68));
end
for i =201: 213
   for j =0: 10: 30
      n = n + 1;
      i \text{ mage DB} \{ 68 \} = i \text{ mage DB} \{ 68 \} - \min(i \text{ mage DB} \{ 68 \} (:));
   i mage DB(68) = i mage DB(68) / max(i mage DB(68)(:));
    %/ Add noise to i mage
   v = var(i mage DB(68)(:))/(10^{(i/10)});
   i mage DB(n) = i mnoi se(i mage DB(i), 'gaussi an', 0, v);
   end
end
% For i mage 4.jpg
for i = 0:5:60
   n = n + 1;
   i mage DB( n) = i mr ot at e(i mage DB( 69),i);
   i mage DB( 69) = doubl e(i mage DB( 69));
end
for i =266: 278
   for j =0: 10: 30
      n=n+1:
     i \text{ mage DB} \{ 69 \} = i \text{ mage DB} \{ 69 \} - \min (i \text{ mage DB} \{ 69 \} (:));
   i mage DB( 69) = i mage DB( 69) / max(i mage DB( 69)(:));
   %/ Add noise to i mage
   v = var(i \text{ mage DB} \{ 69 \} (:))/(10^{(j/10)});
   i mage DB( n) = i mnoi se(i mage DB(i), 'gaussi an', 0, v);
end
% For i mage5.jpg
f \circ r i = 0:5:60
   i mage DB( n) = i mr ot at e(i mage DB( 70),i);
   i mage DB( 70) = doubl e(i mage DB( 70));
for i =331: 343
   for j =0: 10: 30
      n=n+1;
      i \text{ mage DB} \{ 70 \} = i \text{ mage DB} \{ 70 \} - \min(i \text{ mage DB} \{ 70 \} (:));
   i mage DB( 70) = i mage DB( 70) / max(i mage DB( 70)(:));
   %/ Add naise to i mage
   v = var(i mage DB(70)(:))/(10^{(j/10)});
   i mage DB( n) = i mnoi se(i mage DB(i), 'gaussi an', 0, v);
   end
end
%% Problem 2 (Harriss Detector, Fostner Harriss and Adaptive Non Maximal Suppression.)
alpha = 0.04; %%constant for forstner harris metric
%%harris detector derivative kernels
har x = [-2, -1, 0, 1, 2];
hary = [-2;-1;0;1;2];
%%3 X3 sobel kernels
x \text{ Ker } n = [-1, 0, 1; -2, 0, 2; -1, 0, 1];
y \text{ Ker } n = [-1, -2, -1; 0, 0, 0; 1, 2, 1];
f or i =1: 395
   n = n + 1;
   xi =zer os(si ze(i mage DB(i)));
   yi =zer os(si ze(i mage DB(i)));
   xi 2=zeros(si ze(i mage DB(i)));
   xy=zer os(si ze(i mage DB(i)));
   yi 2=zer os(si ze(i mage DB(i)));
   i mage DB(i) = padarray(i mage DB(i), 5);
   for(j = 3: 1: size(i mage DB(i), 1) - 2)
```

```
for(k=3: 1: si ze(i mage DB(i), 2)-2)
      i \text{ mage DB( n) (j - 2, k- 2) = su m( su m([doubl e(i mage DB(i)(j, k- 2; k+2))].*har x));}
      end
    end
   for(j = 3: 1: size(i mage DB(i), 1) - 2)
      for(k=3: 1: size(i mage DB(i), 2)-2)
         i \text{ mage DB} \{ n+1 \} (j-2, k-2) = su m (su m ([double(i mage DB(i)(j-2:j+2,j))].* har y));
      end
   end
   ix2=i mage DB( n). ^2;
   iy2=i mage DB( n+1). ^2;
   i xi y=xi.*yi;
    %x2=gauss(ix2);
    % y2=gauss(i y2);
    % xi y=gauss(i xi y);
   i \text{ mage DB} \{ n+2 \} = z \text{ er os} ( si ze(xi));
   for (j = 1: 1: si ze(xi, 1))
      for(k=1: 1: si ze(xi, 2))
          AC = [ \ xi \ 2(j \ , \ k) \ , i \ xi \ y(j \ , \ k) \ ; i \ xi \ y(j \ , \ k) \ , \ yi \ 2(j \ , \ k) ] \ ;
            AC=gauss(AC); %not going to apply a gaussi an filter to a 4X4
         i mage DB( n+2) (j, k) = det (AC) - al pha*trace(AC) ^2;
      end
   end
% h metric(fhmetric\sim=0) =255; % hreshold soit is easi er to view
\% ms how( ui nt 8(i mage DB( n+2}))
%title('Forstner-Harris Metric')
a maxes = zer os(si ze(i mage DB(n+2)));
origmetric=i mage DB{ n+2};
i \text{ mage DB} \{ n+2 \} = padarray(i \text{ mage DB} \{ n+2 \}, 5);
f \circ (j = 3: 1: si ze(i mage DB{ n+2}, 1) - 2)
   for (q=3: 1: si ze(i mage DB( n+2), 2) - 2)
      nei ghbor hood = i mage DB( n+2) (j - 1:j +1, q- 1: q+1);
       nei ghbor hood = r eshape( nei ghbor hood, 1,[]);
      nei ghbor hood = sort (nei ghbor hood, 'descend'); if (nei ghbor hood(1) = i mage DB( n+2}(i,j))
          a max es(j - 2, q-2) = nei ghbor hood(1) - nei ghbor hood(2);
             a max es(i - 2, j - 2) = 255;
      d se
         a \max es(j - 2, q - 2) = 0;
   end
end
loc maxes = a maxes;
mi dpoint =sum(amaxes(:))/nnz(amaxes);
mi dpoi nt = mi dpoi nt ^ 0. 4;
a \max es(a \max es <= mi dpoi nt) = 0;
a maxes(a maxes > mi dpoi nt) = 255;
%figure();
% mshow(uint8(amaxes))
%title('Local maxes with threshold)
\%\,\% adaptive non-maxi-mal-suppression \%\,\%
ori g met ri c=padarr ay( ori g met ri c, 5);
q = .01;
for j = 101: 1: si ze( ori g met ri c, 1) - 100
   for k = 101: 1: si ze( ori g met ri c, 2) - 100
      if I oc max es(j - 100, k- 100) ~=0
         for s=2: 1: 100
             if check Radi us( q* ori g met ri c(j, k), j, k, s)
                i \text{ mage DB} \{ n+3 \} (j-100, k-100) = s;
              d se
                i mage DB{ n+3} (j - 100, k- 100) = 101;
              end
         end
      d se
         i mage DB( n+3) (j - 100, k- 100) =0;
   end
end
t d pi x=nnz(i mage DB{n+3});
```

```
testit =101;
while (nnz(i mage DB( n+3)) > .9*t at pi x)
i mage DB( n+3) (i mage DB( n+3) > .1 estit) =0;
for j =1: 1: si ze(i mage DB( n+3), .1)
for k=1: 1: si ze(i mage DB( n), .2)
if i mage DB( n+3) (j, k) > t estit
i mage DB( n+3) (j, k) =0;
end
end
end
testit = testit - 1;
end
i mage DB( n+3) (i mage DB( n+3) -=0) =255;
end
```

This code was able to create a data base of the 65 images of the various rotated versions and the images with the noise and also images with noise+database.

The code then created 395 images after adding the 5 images and adding noise, and rotating for all the versions.

This made the program initially computationally expensive.

Once this was implemented, the Feature Detection was implemented.

Confusion matrix Code:

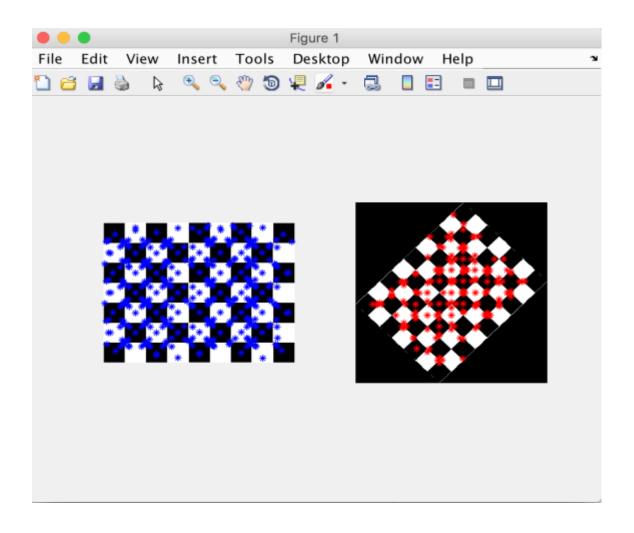
If eucledian distance< threshold

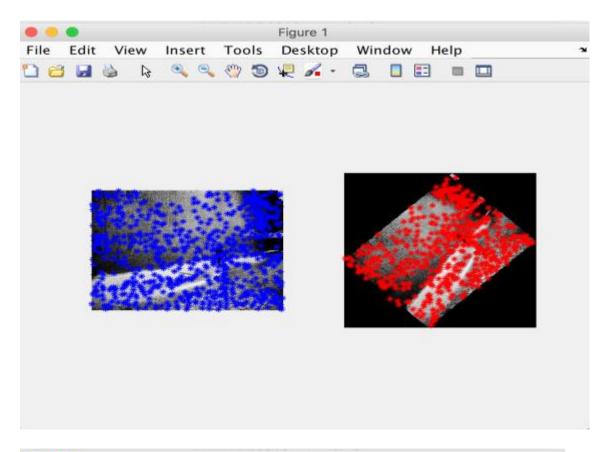
True positive value was returned

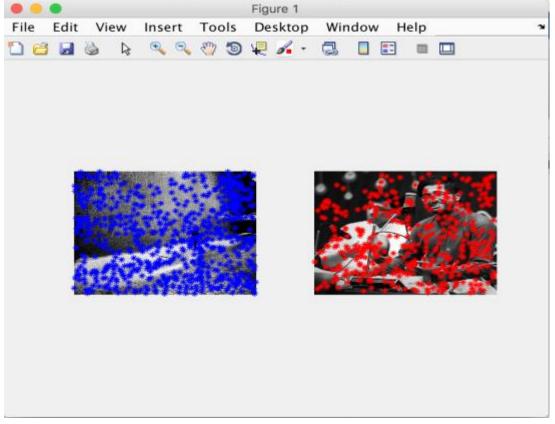
Else if eucledian distance? Threshold

False positive value was returned.

SIFT







The above images was obtained on running the SIFT algorithm.

SIFT Algorithm:

```
I = i mr ead('i mage1.j pg);
J = i mr ead('i mage3.j pg);

I = si ngle(rgb2gray(I)); % Conversion to single is recommended
J = si ngle(rgb2gray(J)); % in the document ation

[F1 D1] = vl_sift(I);
[F2 D2] = vl_sift(J);

% Where 1.5 = ratio bet ween euclidean distance of NN2/ NN1
[matches score] = vl_ubc match(D1, D2, 0.5);

subplict(1, 2, 1);
i mshow(uint 8(I));
hdid on;
plict(F1(1, matches(1,:)), F1(2, matches(1,:)), 'b");

subplict(1, 2, 2);
i mshow(uint 8(J));
hdid on;
plict(F2(1, matches(2,:)), F2(2, matches(2,:)), 'r");
```

MOPS Algorithm:

Normalized 8*8 intensity patches were used to detect feature points. The fostner harris metric was applied to this 8*8 matrix which was positioned on every feature that was detected. The kernel used was 1/16[1 4 6 4 1]. The output was more appealing using MOPS due to its orientational individuality. The orientational patches were spaced at a 5 pixel distance by using image pyramids. That avoided aliasing.

```
b = i mgaussfilt(A);
b = i mgaussfilt(A);
b = i mgaussfilt(A);
b = i mgaussfilt(A);
%% constants %%
alpha = 0.04; %%constant for forstner harris metric
%%harris detector derivative kernels
hx Ker n = [-2, -1, 0, 1, 2];
hy Ker n = [-2; -1; 0; 1; 2];
%%3 X3 sobel kernels
x \text{ Ker } n = [-1, 0, 1; -2, 0, 2; -1, 0, 1];
y Ker n = [-1, -2, -1; 0, 0, 0; 1, 2, 1];
\%\% blur my image as a preprocessing tool to make the derivatives nicer \,\%\%
\%\% padthentakethe x and y derivatives respectively \%\%
ix=zeros(size(b));
iy=zeros(size(b));
ix2=zeros(size(b));
ixiy=zeros(size(b));
iy2=zeros(size(b));
b = pad(b, 'm);
for (i = 3: 1: si ze(b, 1) - 2)
   for (j = 3: 1: si ze(b, 2) - 2)
      ix(i-2,j-2) = sum(sum([double(b(i,j-2,j+2))].*hx Ker n));
   end
for (i = 3: 1: si ze(b, 1) - 2)
   for (j = 3: 1: si ze(b, 2) - 2)
       iy(i-2,j-2) = sum(sum([double(b(i-2:i+2,j))].*hyKern));
```