

Formatting Instructions for BITS F464 Project Submissions

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Paper under double-blind review

1 Submission of Reports

1.1 Style

Reports to be submitted to BITS F464 Project must be prepared according to the instructions presented here.

1.2 Retrieval of style files

The file `instructions.pdf` contains these instructions and illustrates the various formatting requirements your report must satisfy. Submissions must be made using \LaTeX and the style files `tmlr.sty` and `tmlr.bst` (to be used with $\text{\LaTeX}2\epsilon$). The file `main.tex` may be used as a “shell” for writing your paper. All you have to do is replace the title, abstract, and text of the paper with your own.

The formatting instructions contained in these style files are summarized in sections 2, 3, and 4 below.

2 General formatting instructions

The text must be confined within a rectangle 6.5 inches wide and 9 inches long. The left margin is 1 inch. Use 10 point type with a vertical spacing of 11 points. Computer Modern Bright is the preferred typeface throughout. Paragraphs are separated by 1/2 line space, with no indentation.

Paper title is 17 point, in bold and left-aligned. All pages should start at 1 inch from the top of the page.

Authors’ names are set in boldface. Each name is placed above its corresponding address and has its corresponding email contact on the same line, in italic and right aligned. The lead author’s name is to be listed first, and the co-authors’ names are set to follow vertically.

Please pay special attention to the instructions in section 4 regarding figures, tables, acknowledgments, and references.

3 Headings: first level

First level headings are in bold, flush left and in point size 12. One line space before the first level heading and 1/2 line space after the first level heading.

3.1 Headings: second level

Second level headings are in bold, flush left and in point size 10. One line space before the second level heading and 1/2 line space after the second level heading.

3.1.1 Headings: third level

Third level headings are in bold, flush left and in point size 10. One line space before the third level heading and 1/2 line space after the third level heading.

4 Citations, figures, tables, references

These instructions apply to everyone, regardless of the formatter being used.

4.1 Citations within the text

Citations within the text should be based on the `natbib` package and include the authors' last names and year (with the “et al.” construct for more than two authors). When the authors or the publication are included in the sentence, the citation should not be in parenthesis, using `\citet{}` (as in “See Hinton et al. (2006) for more information.”). Otherwise, the citation should be in parenthesis using `\citep{}` (as in “Deep learning shows promise to make progress towards AI (Bengio & LeCun, 2007).”).

The corresponding references are to be listed in alphabetical order of authors, in the **References** section. As to the format of the references themselves, any style is acceptable as long as it is used consistently.

4.2 Footnotes

Indicate footnotes with a number¹ in the text. Place the footnotes at the bottom of the page on which they appear. Precede the footnote with a horizontal rule of 2 inches.²

4.3 Figures

All artwork must be neat, clean, and legible. Lines should be dark enough for purposes of reproduction; art work should not be hand-drawn. The figure number and caption always appear after the figure. Place one line space before the figure caption, and one line space after the figure. The figure caption is lower case (except for first word and proper nouns); figures are numbered consecutively.

Make sure the figure caption does not get separated from the figure. Leave sufficient space to avoid splitting the figure and figure caption.

You may use color figures. However, it is best for the figure captions and the paper body to make sense if the paper is printed either in black/white or in color.

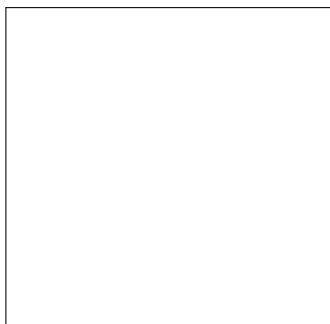


Figure 1: Sample figure caption.

4.4 Tables

All tables must be centered, neat, clean and legible. Do not use hand-drawn tables. The table number and title always appear before the table. See Table 1. Place one line space before the table title, one line space after the table title, and one line space after the table. The table title must be lower case (except for first word and proper nouns); tables are numbered consecutively.

¹Sample of the first footnote

²Sample of the second footnote

Table 1: Sample table title

PART	DESCRIPTION
Dendrite	Input terminal
Axon	Output terminal
Soma	Cell body (contains cell nucleus)

5 Default Notation

In an attempt to encourage standardized notation, we have included the notation file from the textbook, *Deep Learning* Goodfellow et al. (2016) available at https://github.com/goodfeli/dlbook_notation/. Use of this style is not required and can be disabled by commenting out `math_commands.tex`.

Numbers and Arrays

a	A scalar (integer or real)
\mathbf{a}	A vector
\mathbf{A}	A matrix
\mathbf{A}	A tensor
\mathbf{I}_n	Identity matrix with n rows and n columns
\mathbf{I}	Identity matrix with dimensionality implied by context
$\mathbf{e}^{(i)}$	Standard basis vector $[0, \dots, 0, 1, 0, \dots, 0]$ with a 1 at position i
$\text{diag}(\mathbf{a})$	A square, diagonal matrix with diagonal entries given by \mathbf{a}
a	A scalar random variable
\mathbf{a}	A vector-valued random variable
\mathbf{A}	A matrix-valued random variable

Sets and Graphs

\mathbb{A}	A set
\mathbb{R}	The set of real numbers
$\{0, 1\}$	The set containing 0 and 1
$\{0, 1, \dots, n\}$	The set of all integers between 0 and n
$[a, b]$	The real interval including a and b
$(a, b]$	The real interval excluding a but including b
$\mathbb{A} \setminus \mathbb{B}$	Set subtraction, i.e., the set containing the elements of \mathbb{A} that are not in \mathbb{B}
\mathcal{G}	A graph
$\text{Pa}_{\mathcal{G}}(\mathbf{x}_i)$	The parents of \mathbf{x}_i in \mathcal{G}

Indexing

a_i	Element i of vector \mathbf{a} , with indexing starting at 1
\mathbf{a}_{-i}	All elements of vector \mathbf{a} except for element i
$A_{i,j}$	Element i, j of matrix \mathbf{A}
$\mathbf{A}_{i,:}$	Row i of matrix \mathbf{A}
$\mathbf{A}_{:,i}$	Column i of matrix \mathbf{A}
$A_{i,j,k}$	Element (i, j, k) of a 3-D tensor \mathbf{A}
$\mathbf{A}_{:,:,i}$	2-D slice of a 3-D tensor
\mathbf{a}_i	Element i of the random vector \mathbf{a}

Calculus

$\frac{dy}{dx}$	Derivative of y with respect to x
$\frac{\partial y}{\partial x}$	Partial derivative of y with respect to x
$\nabla_{\mathbf{x}} y$	Gradient of y with respect to \mathbf{x}
$\nabla_{\mathbf{X}} y$	Matrix derivatives of y with respect to \mathbf{X}
$\nabla_{\mathbf{x}} y$	Tensor containing derivatives of y with respect to \mathbf{X}
$\frac{\partial f}{\partial \mathbf{x}}$	Jacobian matrix $\mathbf{J} \in \mathbb{R}^{m \times n}$ of $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$
$\nabla_{\mathbf{x}}^2 f(\mathbf{x})$ or $\mathbf{H}(f)(\mathbf{x})$	The Hessian matrix of f at input point \mathbf{x}
$\int f(\mathbf{x}) d\mathbf{x}$	Definite integral over the entire domain of \mathbf{x}
$\int_{\mathbb{S}} f(\mathbf{x}) d\mathbf{x}$	Definite integral with respect to \mathbf{x} over the set \mathbb{S}

Probability and Information Theory

$P(\mathbf{a})$	A probability distribution over a discrete variable
$p(\mathbf{a})$	A probability distribution over a continuous variable, or over a variable whose type has not been specified
$\mathbf{a} \sim P$	Random variable \mathbf{a} has distribution P
$\mathbb{E}_{\mathbf{x} \sim P}[f(\mathbf{x})]$ or $\mathbb{E}f(\mathbf{x})$	Expectation of $f(\mathbf{x})$ with respect to $P(\mathbf{x})$
$\text{Var}(f(\mathbf{x}))$	Variance of $f(\mathbf{x})$ under $P(\mathbf{x})$
$\text{Cov}(f(\mathbf{x}), g(\mathbf{x}))$	Covariance of $f(\mathbf{x})$ and $g(\mathbf{x})$ under $P(\mathbf{x})$
$H(\mathbf{x})$	Shannon entropy of the random variable \mathbf{x}
$D_{\text{KL}}(P \ Q)$	Kullback-Leibler divergence of P and Q
$\mathcal{N}(\mathbf{x}; \boldsymbol{\mu}, \boldsymbol{\Sigma})$	Gaussian distribution over \mathbf{x} with mean $\boldsymbol{\mu}$ and covariance $\boldsymbol{\Sigma}$

Functions

$f : \mathbb{A} \rightarrow \mathbb{B}$	The function f with domain \mathbb{A} and range \mathbb{B}
$f \circ g$	Composition of the functions f and g
$f(\mathbf{x}; \boldsymbol{\theta})$	A function of \mathbf{x} parametrized by $\boldsymbol{\theta}$. (Sometimes we write $f(\mathbf{x})$ and omit the argument $\boldsymbol{\theta}$ to lighten notation)
$\log x$	Natural logarithm of x
$\sigma(x)$	Logistic sigmoid, $\frac{1}{1 + \exp(-x)}$
$\zeta(x)$	Softplus, $\log(1 + \exp(x))$
$\ \mathbf{x}\ _p$	L^p norm of \mathbf{x}
$\ \mathbf{x}\ $	L^2 norm of \mathbf{x}
x^+	Positive part of x , i.e., $\max(0, x)$
$\mathbf{1}_{\text{condition}}$	is 1 if the condition is true, 0 otherwise

6 Final instructions

Do not change any aspects of the formatting parameters in the style files. In particular, do not modify the width or length of the rectangle the text should fit into, and do not change font sizes (except perhaps in the **References** section; see below). Please note that pages should be numbered.

7 Preparing PDF files

Download your report as PDF from overleaf

7.1 Margins in LaTeX

Most of the margin problems come from figures positioned by hand using `\special` or other commands. We suggest using the command `\includegraphics` from the `graphicx` package. Always specify the figure width as a multiple of the line width as in the example below using `.eps` graphics

```
\usepackage[dvips]{graphicx} ...  
\includegraphics[width=0.8\linewidth]{myfile.eps}
```

or

```
\usepackage[pdftex]{graphicx} ...  
\includegraphics[width=0.8\linewidth]{myfile.pdf}
```

for `.pdf` graphics. See section 4.4 in the `graphics` bundle documentation (<http://www.ctan.org/tex-archive/macros/latex/required/graphics/grfguide.ps>)

A number of width problems arise when LaTeX cannot properly hyphenate a line. Please give LaTeX hyphenation hints using the `\-` command.

References

- Yoshua Bengio and Yann LeCun. Scaling learning algorithms towards AI. In *Large Scale Kernel Machines*. MIT Press, 2007.
- Ian Goodfellow, Yoshua Bengio, Aaron Courville, and Yoshua Bengio. *Deep learning*, volume 1. MIT Press, 2016.

Geoffrey E. Hinton, Simon Osindero, and Yee Whye Teh. A fast learning algorithm for deep belief nets. *Neural Computation*, 18:1527–1554, 2006.