





How does sizeof() work for char* (Pointer variables)? [duplicate]



13



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size of character array and size of character pointer 5 answers

I have a C code:

```
char s1[20];
char *s = "fyc";
printf("%d %d\n", sizeof(s1), sizeof(s));
return 0;
```

It returns

```
20 8
```

I'm wondering how does the 8 come from, thanks!



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edited Jun 25 '13 at 13:30



86.7k • 20 • 130 • 221



marked as duplicate by alk, Hasturkun, Grijesh Chauhan, Jens Gustedt, interjay Jun 25 '13 at 13:40

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What platform are you compiling on? - Mgetz Jun 25 '13 at 13:08

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sizeof(s1) is the size of the array in memory, in your case 20 chars each being 1 byte equals 20.

sizeof(s) is the size of the pointer. On different machines it can be a different size. On mine it's 4.

To test different type sizes on your machine you can just pass the type instead of a variable like sc printf("%zu %zu\n", sizeof(char*), sizeof(char[20])); .

It will print 4 and 20 respectively on a 32bit machine.

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edited May 15 '15 at 7:35

answered Jun 25 '13 at 13:09



5.380 • 21 • 49

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13

sizeof an array, on the other hand, outputs the size of the array, in this case, 20*sizeof(char) = 20

One more thing, you should use $\mbox{\em wzu}$ for $\mbox{\em size_t}$ type in $\mbox{\em printf}$ format.

```
printf("%zu %zu\n", sizeof(s1), sizeof(s));
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edited Jun 25 '13 at 13:16
```

answered Jun 25 '13 at 13:09



98.5k • 22 • 173 • 225

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6

8 is the size of a pointer, an address. On 64 bit machine it has 8 bytes.

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answered Jun 25 '13 at 13:09



Adam Stelmaszczyk

15.6k • 3 • 54 • 99

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5



The sizeof operator returns the size of a **type**. The operand of sizeof can either be the parenthesized name of a type or an expression but in any case, the size is determined from the type of the operand only.

sizeof s1 is thus stricly equivalent to sizeof (char[20]) and returns 20.

sizeof s is stricly equivalent to sizeof (char*) and returns the size of a pointer to char (64 bits in your case).

If you want the length of the C-string pointed by $\, s \,$, you could use $\, strlen(s) \,$.

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edited Jun 25 '13 at 17:12

answered Jun 25 '13 at 13:10



zakinster

9,022 • 1 • 29 • 49

sizeof can very well be used to evaluate the size of a variable: char c[2]; printf("%uz", sizeof(c)); is correct C and returns 2. But propably it's just the wording you use, that made write this comment. – alk Jun 25 '13 at 14:41 /

1

@alk What I meant is that the sizeof operator is either applied to an expression or a parenthesized name of a type. when it's applied to an expression, it's the type inferred from this expression that is used by the compiler to determine the value of the sizeof. The fact that the expression is a variable or a literal is not relevant since it's only the type of the expression that is used, not the value. I will rephrase to make my point more clear. – zakinster Jun 25 '13 at 16:38

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2

If you are on a 64 bit computer, the memory addresses are 64 bit, therefore a 64 bit (8 bytes x 8 bits per byte) numeric value must be used to represent the numeric pointer variable (char*).

In other words, sizeof() works the same way for pointers as for standard variables. You just need to take into account the target platform when using pointers.

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answered Jun 25 '13 at 13:13

Chris Hajdul

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