

Homework n°3

Computer Systems Organization

1 Truth table to diagram

Consider the logical function defined by the following truth table:

<i>a</i>	<i>b</i>	$F(a,b)$
0	0	1
0	1	0
1	0	1
1	1	1

Provide the diagram of this function using only NAND gates.

2 Linked list

Define a linked list storing integers (you can use a struct to define a type "node" with the fields val and next).

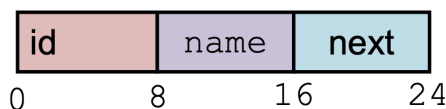
1. In the `main` function, implement by hand the first three nodes storing the values 5, 3, 2.
2. Write a `while` loop to print the values of the linked list you just made.
3. Write a `find` function that takes as parameters a pointer to a node and the integer to find, and returns a pointer to the node containing the desired value.

2.1 Binary puzzle

Let us create a structure in C that represents a node in a linked list:

```
1 typedef struct node {  
2     long id;  
3     char *name;  
4     struct node *next;  
5 } node;
```

A graphical representation:



Suppose that the register `%rdi` contains `n`.

2.1.1 Question 1:

What would be the equivalent in x86-64 Assembly of the following lines in C:

```
1 n->id = 10;  
2 n->name = NULL;  
3 n->next = n;
```

What do you have to add in your main to make this code work?

2.1.2 Question 2:

You are given the following snippet in Assembly:

```
1  jmp .L1
2  .L3:
3  cmpq    %rsi, (%rdi)
4  jne     .L2
5  movq    8(%rdi), %rax
6  ret
7  .L2:
8  movq    16(%rdi), %rdi
9  .L1:
10 testq    %rdi, %rdi
11 jne     .L3
12 movq    $0, %rax
13 ret
```

Based on this snippet, and knowing that:

%rdi has the value of n

%rsi has the value of id

%rax should contain the return value,

fill in the blanks in the following C code:

```
1 ?? mystery(node *n, long id) {
2     ???
3 }
```

3 Malloc

Complete the missing parts of the following program in C (use malloc in the insert_front function):

```
1 #include <stdio.h>
2 #include <stdlib.h> // For malloc
3
4 typedef struct node {
5     int val;
6     struct node *next;
7 } node;
8
9 // insert val in the front of the linked list
10 // returns new head
11 void insert_front(node **headp, int val) {
12     //
13     // WRITE YOUR CODE HERE
14     //
15     //
16 }
17
18 int main() {
19     node *headp = NULL; // Initially, the list is empty
20     // Insert elements at the front of the list
21     for (int i = 0; i < 3; i++) {
22         insert_front(&headp, i);
23     }
24
25     // Print the list to verify
26     //
27     // WRITE YOUR CODE HERE
28     //
29     //
30
31     // Free the allocated memory
```

```
32 |  
33 |  
34 |  
35 |  
36 |  
37 |  
38 |  
39 |
```

```
//  
// WRITE YOUR CODE HERE  
//  
//  
  
return 0;  
}
```