

```
#include <stdio.h>
#define N 3
int stack[N];
int top = -1;
void push() {
    int x;
    printf("Enter the data: ");
    scanf("%d", &x);
    if (top == N-1) {
        printf("Overflow\n");
    }
    else {
        top++;
        stack[top] = x;
    }
}
void pop() {
    int item;
    if (top == -1) {
        printf("Underflow\n");
    }
    else {
        item = stack[top];
        top--;
        printf("%d", item);
    }
}
void peek() {
    if (top == -1) {
        printf("Underflow\n");
    }
}
```



```

void peek () {
    if (top == -1) {
        printf("Underflow\n");
    }
    else {
        printf("%d", stack[top]);
    }
}

int main () {
    int i=1;
    while (i=1) {
        int num;
        printf("Enter the numbers for the following functions: 1 for push, 2 for pop, 3 for peek: ");
        scanf("%d", &num);
        switch (num) {
            case 1:
                push();
                break;
            case 2:
                pop();
                break;
            case 3:
                peek();
                break;
            case 4:
                printf("Invalid number entered");
                i=0;
                break;
        }
    }
}

```

Eg- Enter the number for the following functions:  
1 for push, 2 for pop, 3 for peek : 1  
Enter the data : 1

Enter the number for the following functions:  
1 for push, 2 for pop, 3 for peek : 1  
Enter the data : 2

Enter the number for the following functions:  
1 for push, 2 for pop, 3 for peek : 1  
Enter the data : 3

Overflow

Enter the number for the following functions:  
1 for push, 2 for pop, 3 for peek : 3

2 Enter the number for the following functions:  
1 for push, 2 for pop, 3 for peek : 2

2 Enter the number for the following functions:  
1 for push, 2 for pop, 3 for peek : 2

1 Enter the number for the following functions:  
1 for push, 2 for pop, 3 for peek : 2

Underflow Enter the number for the following functions: 1 for push, 2 for pop, 3 for peek : 4  
Invalid Number Entered