

Design, develop and implement a C/C++/Java program to simulate the working of Shortest remaining time and Round Robin (RR) scheduling algorithms. Experiment with different quantum sizes for RR algorithm.

PROGRAM 7

```
import java.io.IOException;
```

```
import java.util.Scanner;
```

```
public class srt {
```

```
    /**
```

```
     * @param args
```

```
     */
```

```
public static void main(String[] args) throws IOException{
```

```
    // TODO Auto-generated method stub
```

```
    int choice;
```

```
    Scanner scanner=new Scanner(System.in);
```

```
    boolean l=true;
```

```
    while(l){
```

```
        System.out.println("1:SRTF\n2:ROUND ROBIN\n3:EXIT");
```

```
        System.out.println("Enter your choice:");
```

```
        choice=scanner.nextInt();
```

```
        switch(choice)
```

```
        {
```

```
            case 1:
```

```
                int n,serviceTime=0,tot=0;
```

```
                float avgwt=0,avgta=0;
```

```
                System.out.println("Enter the number of processes:");
```

```
n=scanner.nextInt();
int bt[]=new int[n];
int at[]=new int[n];
int ct[]=new int[n];
int ta[]=new int[n];
int wt[]=new int[n];
int pid[]=new int[n];
int k[]=new int[n];
int flag[]=new int[n];
System.out.println("Enter the burst time of processes:");
for(int i=0;i<n;i++)
    bt[i]=scanner.nextInt();
System.out.println("Enter the arrival time of processes:");
for(int i=0;i<n;i++)
    at[i]=scanner.nextInt();
for(int i=0;i<n;i++)
{
    pid[i]=i+1;
    k[i]=bt[i];
    flag[i]=0;
}

while(true)
{
    int min=99,c=n;
    if(tot==n)
        break;
```

```

for(int i=0;i<n;i++)
{
    if((at[i]<=serviceTime) && (flag[i]==0) && bt[i]<min)
    {
        min=bt[i];
        c=i;
    }
}

if(c==n)
    serviceTime++;
else
{
    bt[c]--;
    serviceTime++;
    if(bt[c]==0)
    {
        ct[c]=serviceTime;
        flag[c]=1;
        tot++;
    }
}

}

for(int i=0;i<n;i++)
{
    ta[i]=ct[i]-at[i];
    wt[i]=ta[i]-k[i];
    avgwt+=wt[i];
}

```

```

        avgta+=ta[i];
    }

    System.out.println("Process\t Arival Time\t Burst Time\t Waiting Time\t Turn
around time\t Completion time");

    for(int i=0;i<n;i++)

        System.out.println((i+1)+"\t\t"+
at[i]+\t\t"+k[i]+\t\t"+wt[i]+\t\t"+ta[i]+\t\t"+ct[i]);

    System.out.println("\nAverage waiting time:"+avgwt/n);

    System.out.println("Average turn around time:"+avgta/n+"\n");

    break;

    case 2:

    {

        int n1,i,j,tq;

        float avgwt1=0,avgta1=0;

        System.out.println("Enter the number of processes:");

        n1=scanner.nextInt();

        int bt1[]=new int[n1];

        //int at[]=new int[n];

        //int ct[]=new int[n];

        int ta1[]=new int[n1];

        int wt1[]=new int[n1];

        int copy[]=new int[n1];

        System.out.println("Enter the time quantum:");

        tq=scanner.nextInt();

        System.out.println("Enter the burst time for processes:");

        for(i=0;i<n1;i++)

            bt1[i]=scanner.nextInt();

```

```

/*System.out.println("Enter the arrival time of processes:");
for(int j1=0;j1<n;j1++)
    at[j1]=scanner.nextInt();*/

for(i=0;i<n1;i++)
    copy[i]=bt1[i];

for(i=0;i<n1;i++)
{
    if(bt1[i]>tq)
    {
        bt1[i]=bt1[i]-tq;
        for(j=0;j<n1;j++)
            if(i!=j && bt1[j]!=0)
                wt1[j]=wt1[j]+tq;
    }
    else
    {
        for(j=0;j<n1;j++)
            if(i!=j && bt1[j]!=0)
                wt1[j]=wt1[j]+bt1[i];
        bt1[i]=0;
    }
}

for(i=0;i<n1;i++)
{
    ta1[i]=copy[i]+wt1[i];
}

```

```

    }

    System.out.println("Process\t Turn around time\t Burst Time\t");
    for(int i1=0;i1<n1;i1++)
    System.out.println((i1+1)+"\t\t" + ta1[i1]+\t\t"+copy[i1]);

    for(int i1=0;i1<n1;i1++)
    {
        ta1[i1]=wt1[i1]+copy[i1];
        //wt[i1]=ta[i1]-k[i1];
        avgwt1+=wt1[i1];
        avgta1+=ta1[i1];
    }
    System.out.println("\nAverage waiting time:"+avgwt1/n1);
    System.out.println("Average turn around time:"+avgta1/n1+"\n");
}break;

case 3:!=false;break;

default:System.out.println("invalid input");

        break;

}

}

}

```