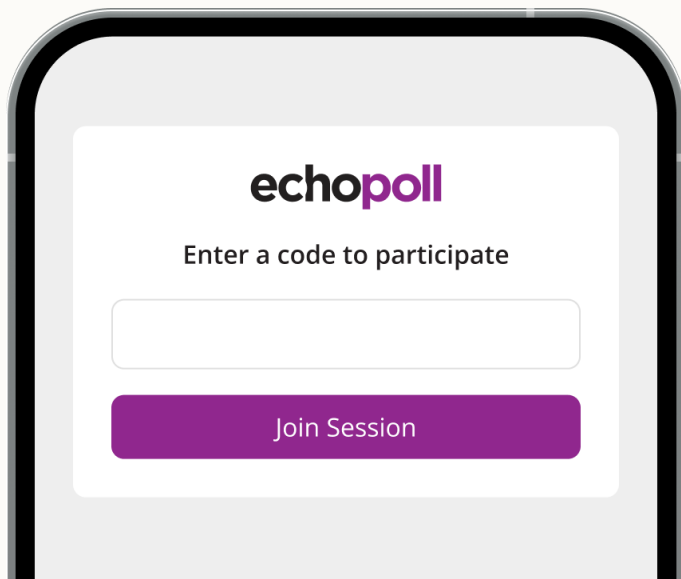




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BUSI4496 Supply Chain and Operations Planning

Aggregate Planning

Dr Ursula Davis



Attendance





Today's Content

1. Learning Objectives
2. Introduction to Aggregate Planning
3. The Aggregate Planning Process
 - I. Units of production,
 - II. Problem overview
 - III. Aggregate planning strategies
4. Aggregate Planning Worked Example





1. Learning Objectives

01

Understand the importance of aggregate planning

02

Identify when to apply different aggregate planning techniques

03

Apply aggregate planning techniques and interpret the output of different strategies



Introduction to Aggregate Planning



What is aggregate planning? What comes to mind?

A light blue thought bubble with a white outline. Inside the bubble, there is a bar chart with five bars of increasing height, colored red, green, blue, yellow, and red from left to right. The text "What is aggregate planning?" is written in bold black font over the chart.

What is aggregate planning?



Intro to aggregate planning

Aggregate planning addresses the problem of *determining the workforce levels* to meet **certain production requirements** (*produce what, when and how* much based on *demand forecasts*) over a medium to long term horizon.

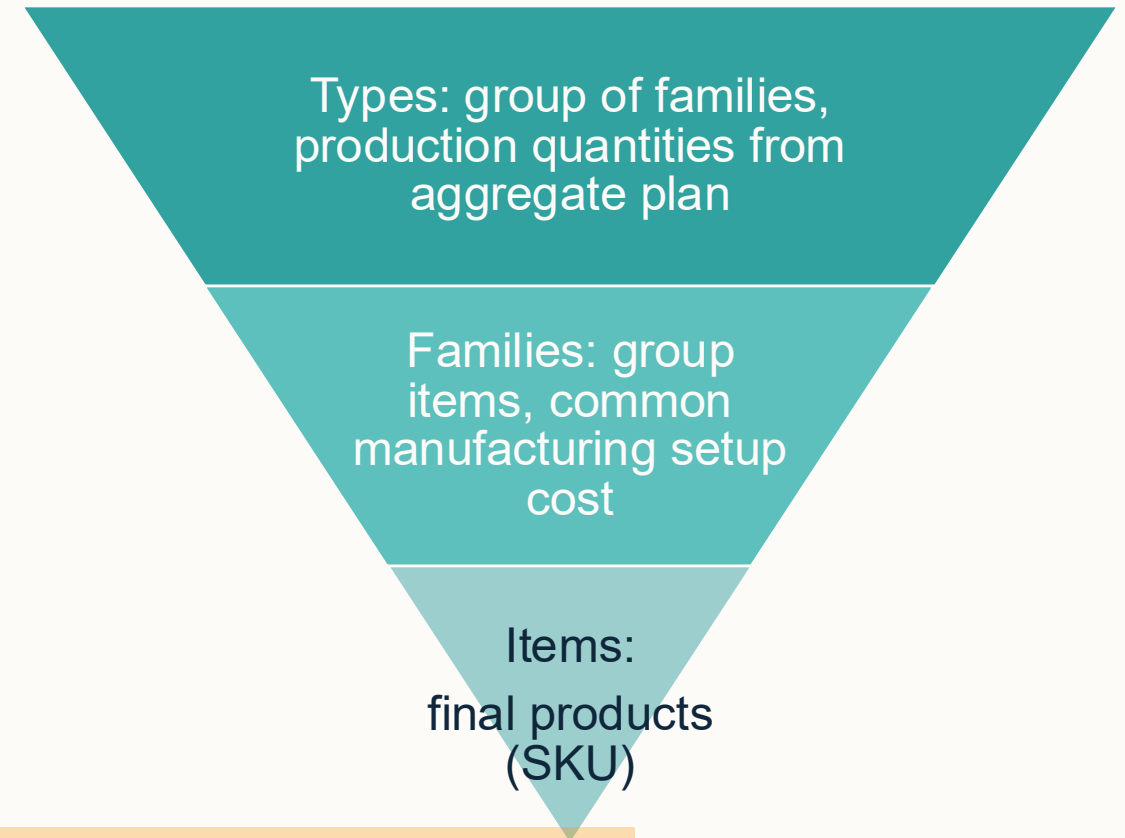


Intro to aggregate planning



Key concept: manage groups of items rather than single items – aggregate units of production

- Aggregate planning is closely related to **hierarchical production planning (HPP)** (Hax & Meal, 1975).
- HPP considers workforce sizes and production rates at several levels of the firm.



Example: Items = individual model washing machine; Family = all washing machines; Type = large appliance



Intro to aggregate planning



Typically works at **product level**
Working with groups of items as
opposed to individual item



Is based on **likely**
demand and **response**
policy



Considers known
constraints on major
facilities or **resources**
(aka bottlenecks)

Not only important for manufacturing industries but also useful in service industries
Here the focus is on **staffing requirements**



Intro to aggregate planning

The main purpose of an aggregate plan is to specify the optimal combination of

Production rate

Workforce level

Inventory on hand

As such there are trade offs to be made...

Ability to react quickly to changes: hiring and firing of workforce

Associated costs with varying capacity!



Stability: build up of inventory during demand period

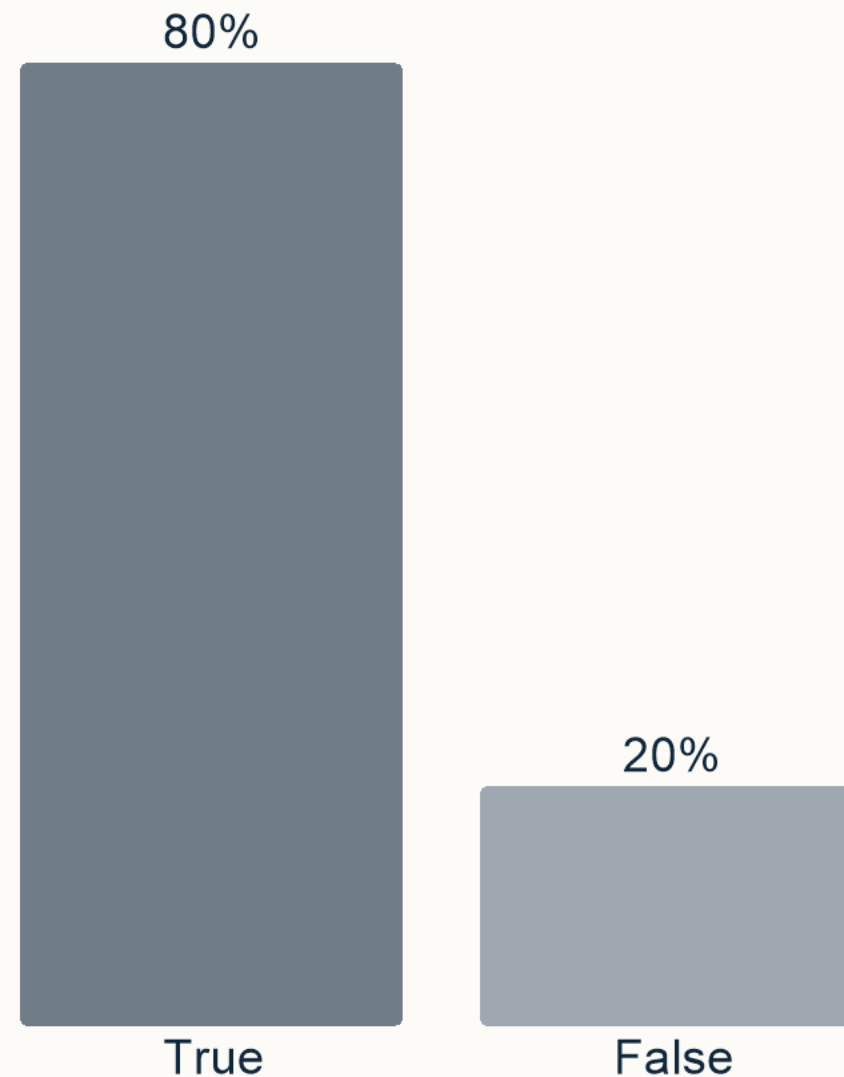
Maximising profit: balancing cost of carrying inventory vs lost sales



True or False: Aggregate Planning aims to find the optimal mix between production rate, inventory on hand and demand

- A. True
- B. False

Not quite! Aggregate planning aims to find the optimal mix between production rate, inventory on-hand and workforce level to meet demand!



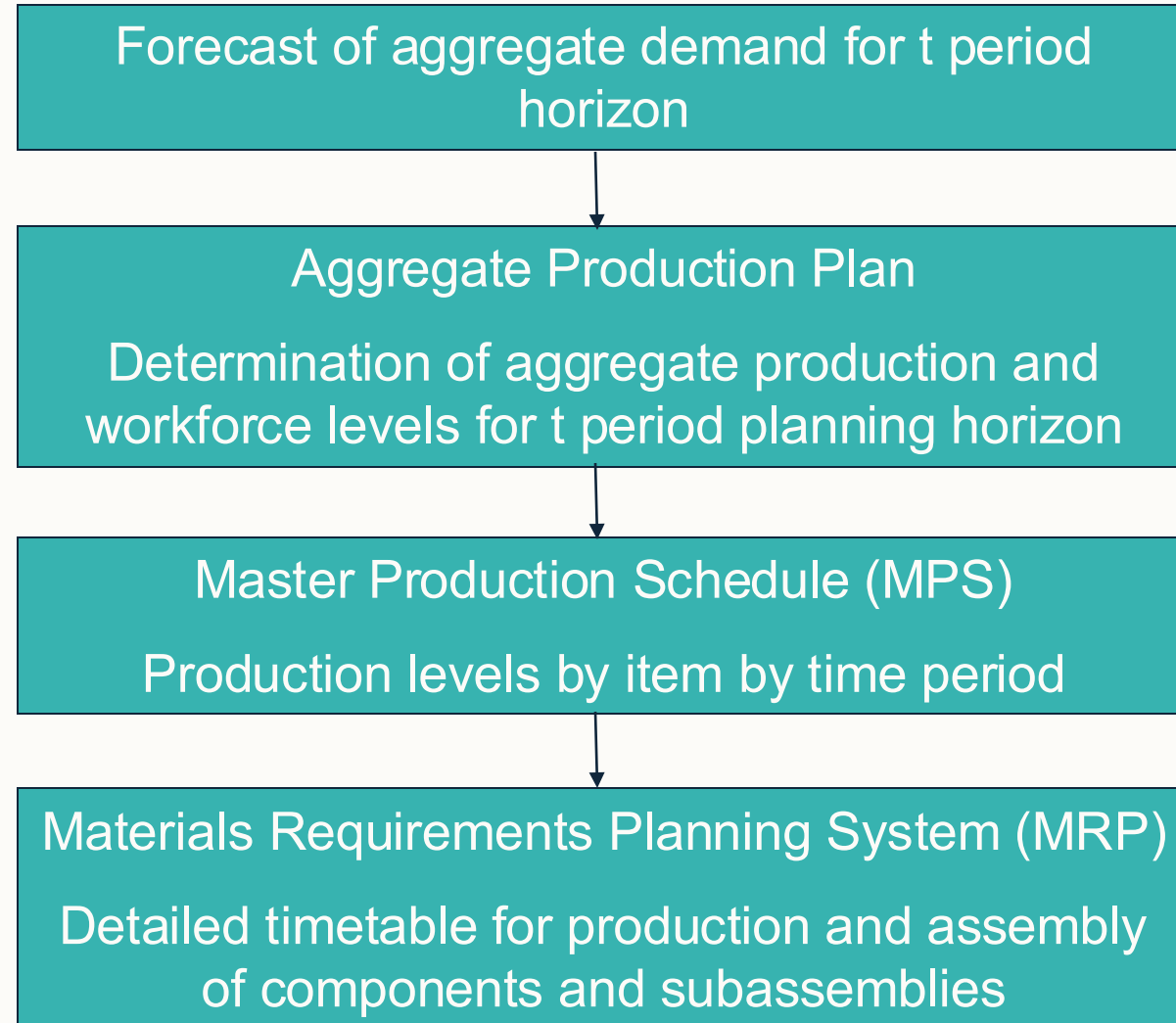


The Aggregate Planning Process



The Aggregate Planning Process

Hierarchy of production planning decisions:





Aggregate planning: units of production



Aggregate planning assumes the existence of aggregate units of production

how to define is not always straightforward...



‘average unit’

(in case types of items are similar)



aggregate units in terms of weights (tonnes of steel), volume, amount of work required, sales £ volume ... for different types of items



Aggregate planning: units of production

Example: Suppose you work for a company that produces different varieties of granola, with the following characteristics: labour hours, sales price, market share (sales volume)

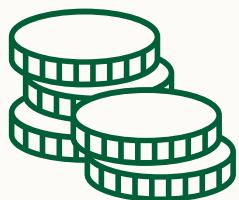


Type	# Working hours	Price (£)	Sales volume (%)
Nut	3.4	1.20	31
Blueberry	3.9	4.50	18
Strawberry	4.1	316	15
Raisin	4.2	340	17
Original	4.3	420	12
Mixed	4.6	580	7



Aggregate planning: units of production

Possible aggregation schemes:



Aggregate unit = one £ of output
(**but** selling prices are **not** proportional with worker hours required to produce each type of washing machine)



If sales volumes (%) are fairly constant over time:
Define an average unit:
fictitious variety requiring average labour time:
$$= (3.4 \times 0.31) + (3.9 \times 0.18) + (4.1 \times 0.15) + (4.2 \times 0.17) + (4.3 \times 0.12) + (4.6 \times 0.07)$$

$$= 3.923 \text{ hours of labour time.}$$



What if sales volume (%) changes over time?
No direct link with revenue anymore!

Aggregate unit = worker hours



Aggregate planning: problem overview

Aggregate planning will translate aggregate demand forecast into a blueprint for planning staffing and production over a certain horizon.

We need to know:

- Demand (aggregate forecasts): assumption 'known'
→ focus is on predictable changes in demand pattern
- Aggregate units: considered 'available'
- Planning horizon (6-12 months) / periods (1 month)
- Constraints (e.g. bottlenecks, max capacity etc)
- Costs



Aggregate planning: problem overview

Costs in aggregate planning

- Smoothing cost: Hiring c_H & Firing c_F
- Holding (inventory) cost: c_I
- Backordering (shortage) cost: c_P
- Regular time (labour) cost: c_R
- Overtime and subcontracting cost: c_O and c_S
- Idle cost per unit of production (underutilisation): c_U

System parameters

- K = # of agg. units produced by one worker/day
- n_t = # of production days in period t

Assume all costs are linear



Aggregate planning: problem overview

Strategies

1

Chase strategy: using capacity to meet demand

- Varying machine capacity
- Hiring/firing workers
- Low levels of inventory

2

Constant workforce: using scheduling (of workforce/production) to meet demand

- Maintain constant workforce/machine capacity
- Fluctuation of inventory levels

3

Mixed strategy: using capacity and inventory to meet demand

- Variations in workforce
- Outsourcing of production
- Fluctuation in inventory levels



Anything you would like to go over again?



**Now, let's go through an
example**



Aggregate planning: an example

So, we have three different strategies meet our aggregate plan...



Chase strategy

(Zero inventory plan): change workforce **each** month and produce just enough to meet demand



Constant workforce plan:
maintain minimum constant workforce to satisfy demand



Mixed strategy

Use a combination of inventory and workforce change to satisfy demand



Aggregate planning: an example

A company produces two products (P1 and P2), they operate with a 6-month planning horizon and a one-month planning period.

Forecasts for P1 and P2 are given as:

Product 1	1100	600	900	1200	2000	1300
Product 2	500	500	600	400	600	800

The company starts with initial inventory of 200 and 100 units of P1 and P2 respectively and always holds 300P1 and 200P2 units in inventory at the end of the planning horizon.

Currently 45 employees are employed, working 8 hours per day
The production rate per worker for P1 is 5 hours, and P2 is 6 hours

Here we assume no underutilisation

Costs:

Cost of hiring = c_H = £500

Cost of firing = ; c_F = £1000

Inventory holding cost c_I = £2 **per aggregate unit of production** per month

Shortages are not permitted

Production days per month n_t : 20, 24, 20, 25, 21, 16

charged on inventory at end of each period



Aggregate planning: an example

First, let's calculate net demand:

- Calculate net demand: subtract initial inventory from demand in first period; add ending inventory to demand last period
- Aggregate units = working hours
- Demand (in hours) = $5 \times \text{net demand P1} + 6 \times \text{net demand P2}$

Month	P1	P1 Net demand	P2	P2 Net demand	Aggregate units (working hours)	Cumulative
	Initial inventory = 200		Initial inventory = 100			
1	1100	$1100 - 200 = 900$	500	$500 - 100 = 400$	$(900 \times 5) + (400 \times 6) = 6900$	6900
2	600	600	500	500	$(600 \times 5) + (500 \times 6) = 6000$	12900
3	900	900	600	600	$(900 \times 5) + (600 \times 6) = 8100$	21000
4	1200	1200	400	400	8400	29400
5	2000	2000	600	600	13600	43000
6	1300	$1300 + 300 = 1600$	800	$800 + 200 = 1000$	14000	57000
	End inventory = 300		End inventory = 200			



Aggregate planning: an example

Chase strategy

(1) Calculate number of workers hired / fired each month: **compare each month demand forecast with productivity**

Month	Demand (Aggregate units)	Working days	Hours per worker	Workers required	Workers (rounded)	Workers hired	Workers fired
1	6900	20	$8 \times 20 = 160$	$6900 / 160 = 43.13$	44	0	1
2	6000	24	$8 \times 24 = 192$	$6000 / 192 = 31.25$	32	0	12
3	8100	20	$8 \times 20 = 160$	$8100 / 160 = 50.63$	51	$51 - 32 = 19$	0
4	8400	25	200	42.0	42	0	9
5	13600	21	168	80.95	81	$81 - 42 = 39$	0
6	14000	16	128	109.38	110	29	0
Total						87	22



Aggregate planning: an example

Chase strategy

▪ (2) Production and inventory levels

$$\text{Inventory}(t) = \text{Inventory}(t-1) + \text{Production}(t) - \text{Demand}(t)$$

Month	Demand (Aggregate units)	Hours per worker	Workers (rounded)	Production	Inventory
1	6900	160	44	$160 \times 44 = 7040$	$7040 - 6900 = 140$
2	6000	192	32	$192 \times 32 = 6144$	$140 + 6144 - 6000 = 284$
3	8100	160	51	$160 \times 51 = 8160$	$284 + 8160 - 8100 = 344$
4	8400	200	42	8400	344
5	13600	168	81	13608	352
6	14000	128	110	14080	432
Total					1896



Aggregate planning: an example

Chase strategy

In a chase strategy (zero inventory plan), the production curve should (almost) coincide with the demand curve

Costs:

Hiring: $87 * £500 = £43500$

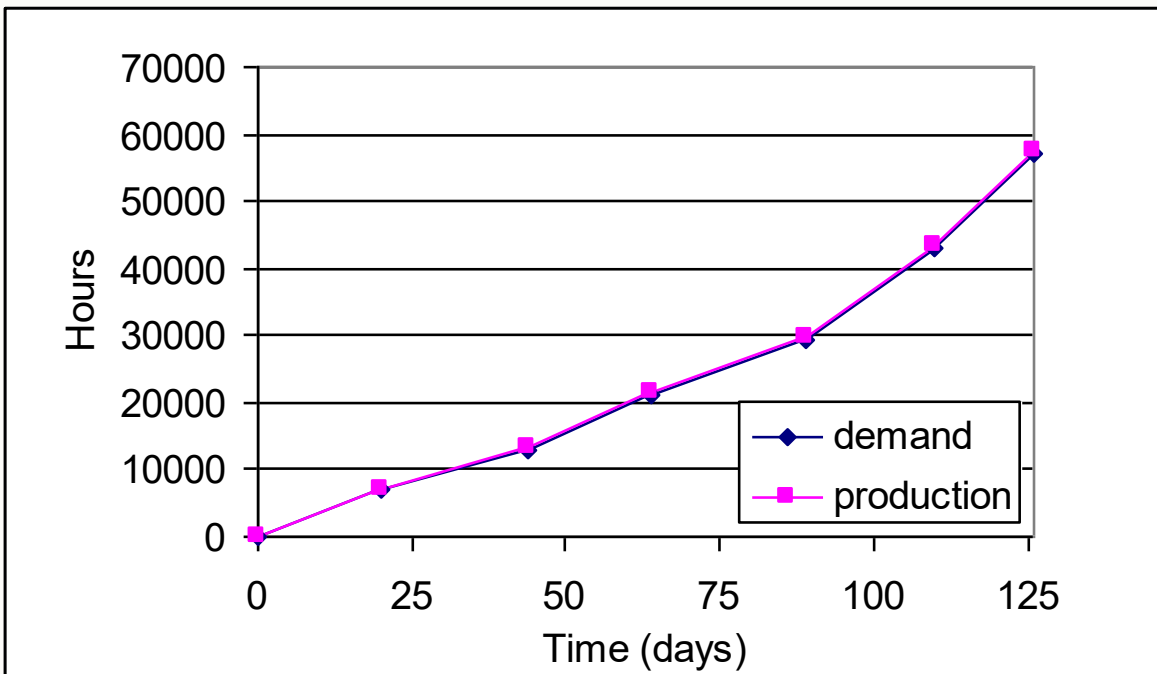
Firing: $22 * £1000 = £22000$

Inventory holding = $£2 * (1896 + 5 * 300 + 6 * 200) = £9138$

Total = £74638

(Correction for ending inventory of P1 and P2 see slide 11)

Note: Assume inventory holding cost is £2 per hour of production per month)





Aggregate planning: an example

Minimum constant workforce

(1) Calculate minimum number of workers required: compare **cumulative** demand forecast with **cumulative** productivity

Month	Cumulative demand	Days	Days cumulative	Hours per worker (cumulative)	Minimum workers required
1	6900	20	20	160	$6900/160 = 43.13$
2	12900	24	44	$160+192=352$	$12900/352 = 36.65$
3	21000	20	64	$352+160=512$	$21000/512 = 41.02$
4	29400	25	89	712	41.29
5	43000	21	110	880	48.86
6	57000	16	126	1008	56.55

We need 57 workers

Current worker level: 45 so we need to hire 12 workers

Look for the maximum to find how many workers we need



Aggregate planning: an example

Minimum constant workforce

(2) Production and inventory levels

$$\text{Inventory}(t) = \text{Inventory}(t-1) + \text{Production}(t) - \text{Demand}(t)$$

Month	Demand (Aggregate units)	Hours per worker	Workers	Production	Inventory
1	6900	160	57	$160 \times 57 = 9120$	$9120 - 6900 = 2220$
2	6000	192	57	$192 \times 57 = 10944$	$2220 + 10944 - 6000 = 7164$
3	8100	160	57	$160 \times 57 = 9120$	$7164 + 9120 - 8100 = 8184$
4	8400	200	57	11400	11184
5	13600	168	57	9579	7160
6	1400	128	57	7296	456
Total					36368



Aggregate planning: an example

Minimum constant workforce

Evaluation of strategy

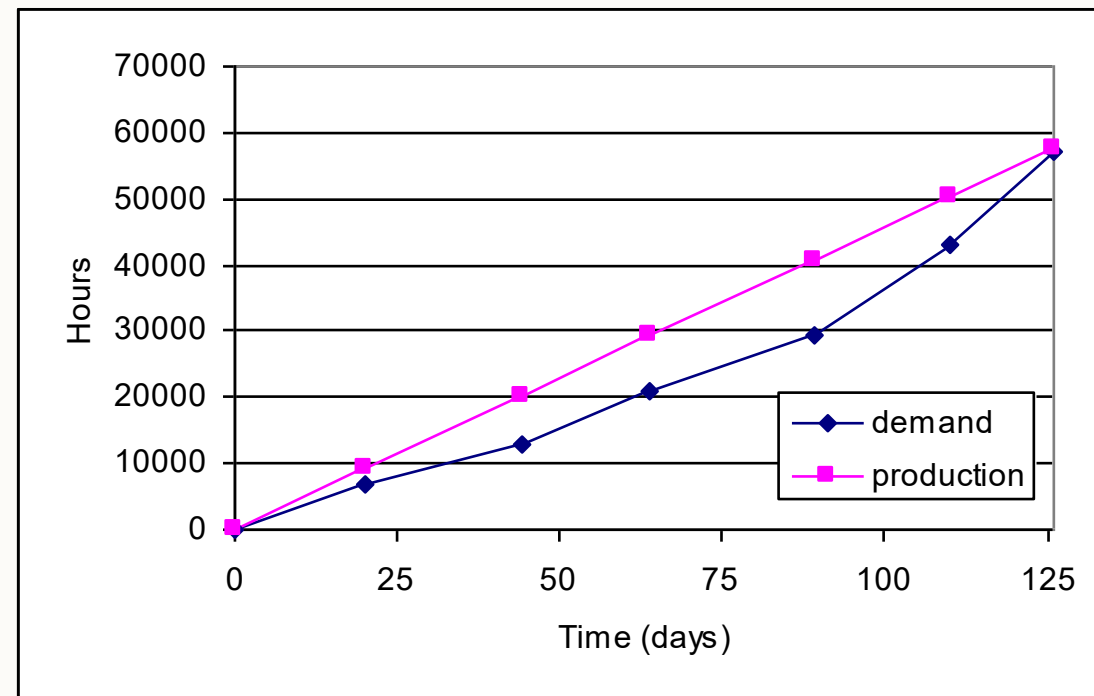
Costs:

Hiring: $12 * £500 = £6000$

Firing: 0

Inventory holding = $£2 * (36368 + 5 * 300 + 6 * 200) = £78136$

Total = £84136



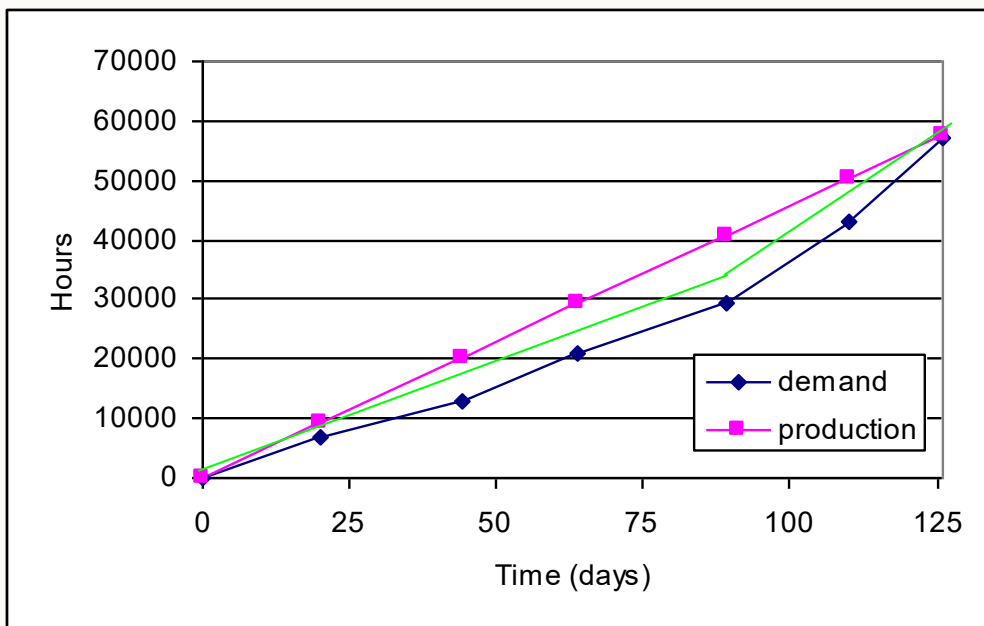
In constant workforce plan, the production curve plots as a straight line (if time is measured on a continuous scale)



Aggregate planning: an example

Mixed strategies

- Small changes to pure strategies may dramatically reduce costs
- Typically solved via Linear Programming (exact solution)
- Graphical representation may help to provide insight e.g. what if you change workforce level only once – how to reduce inventory?



Inventory = area between cum. production and cum. demand curves

(assume cum. prod \geq cum. demand)

Reduce area (no shortages):

Approach the cumulative demand curve by two straight lines: keep workforce at 45 until month 4; then change to 85.



Aggregate planning: an example

Mixed strategies

■ Evaluation of mixed strategy:

Month	Demand (aggr. units)	# hours per worker	# workers (rounded)	Production	Inventory
1	6900	160	45	7200	300
2	6000	192	45	8640	2940
3	8100	160	45	7200	2040
4	8400	200	45	9000	2640
5	13600	168	85	14280	3320
6	14000	128	85	10880	200
				Total	11440

Costs

Hiring: $40 * £500 = £20000$

Firing: 0

Inventory holding = $£2 * (11440 + 5 * 300 + 6 * 200) = £28280$

Total = £48280



Other strategies

- In previous examples we illustrated a chase strategy by changing the 'permanent' workforce level (hiring and firing workers).

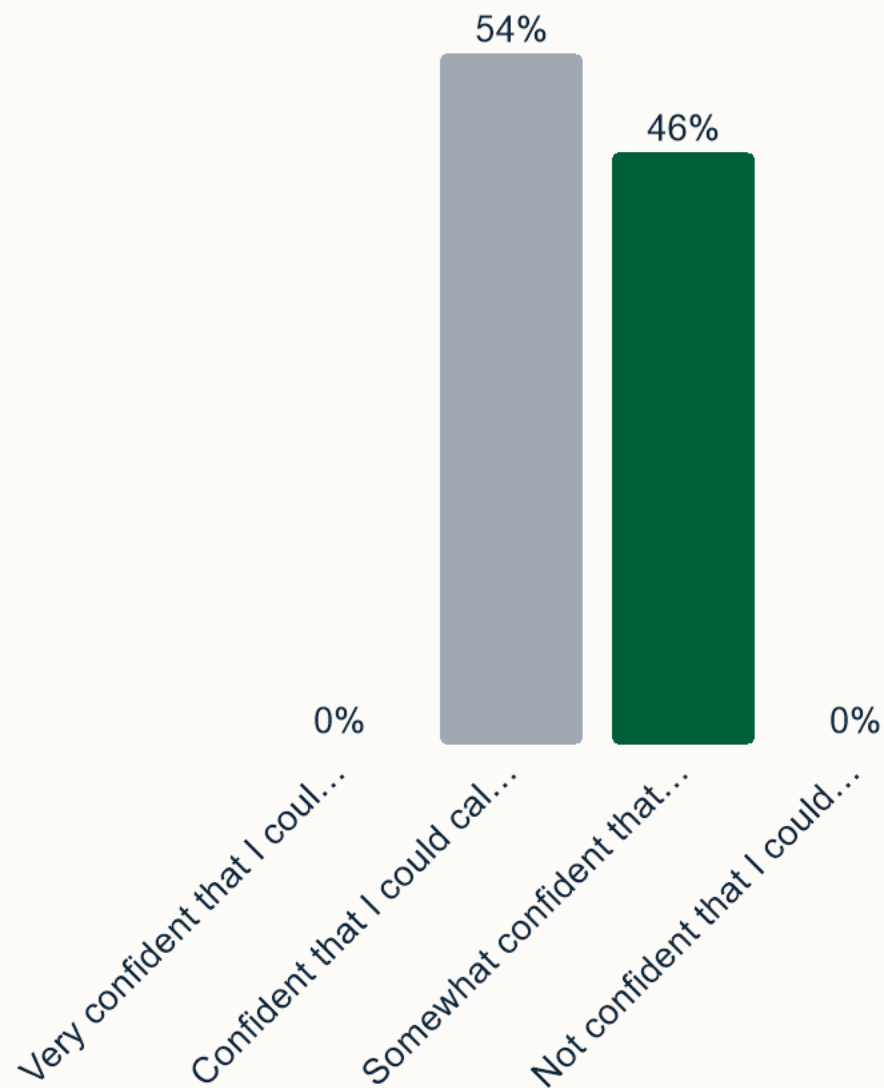
Other ways to achieve more flexibility could be:

- workers work 8h per day (regular time) but they can work overtime (if required) - specify regular labour cost and overtime labour cost
- instead of adjusting the permanent workforce level you may hire temporary workers (again at a specific rate)
- you may outsource part of the production (if it cannot be met by regular time labour)
- any combination of the above



Complete the sentence: I am...

- A. Very confident that I could calculate an aggregate plan
- B. Confident that I could calculate an aggregate plan
- C. Somewhat confident that I could calculate an aggregate plan
- D. Not confident that I could calculate an aggregate plan





Practice makes perfect

- Worksheets provide you with an opportunity to work through aggregate planning questions – it is important that you gives these questions a go!
- The additional material will provide cover a worked example
- Don't be afraid to try 😊



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Thank you

See you next week!