Shrikrishna umbare

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GitHub: https://github.com/shri142
portfolio:https://shri142.github.io

EDUCATION

Ganesh Vidyalaya Kharigaon Kalwa
SSC(2007-2018)
92%

V.G.Vaze college (Kelkar college)
HSC(2018-2020)
82%

Don Bosco Institute of Technology,
Bachelor of Engineering in Computer Science(2021-2024)
9.42 CGPA

EXPERIENCE

Association for Computing Machinery,
1)Technical Team Member(Jan 21-May 22)

-Worked, helped and led the team while organizing various events and worked with the team for the pre-event works like installation, setup as well as training.

2)System Security Engineer(present)

-Finding bugs in website, penetration testing of the club's website and coming up with solution to make it secure

Talakunchi Network PVT LTD,
System Security Intern(March 22-May 22)

-Authentication Bypass
-Scanning using OWASP ZAP
-Scanning for Open ports and Attacking them
-System penetration with metasploit
-Password cracking OWASP ZAP, SMTP relay
-, Zone transfer, Dos attack,Wireshark various tools and attcks

Teknack,
Game Devloper(Nov 21-March 22)

-Develop the game Train Brain
-Deployed on the play store
-Technologies used : unity, C#

ABOUT ME

A passionate computer engineering student with an affinity for development and programming and working dominantly on cyber security. committed to working on new technologies and projects. constantly exploring newer boundaries of technologies and a continuous avid learner. I love to take up new challenges and put in my best efforts to drive the best results. I've always sought after my responsibility in getting things done with perfection.

PROGRAMMING LANGUAGES

-C
-C++
-python
-C#
-HTML,CSS,JS

TOOLS AND TECHNOLOGY

-Visual Studio Code,
-various hacking tools
-Android Studio, Networking
-Git/Github,
-Xampp, SQL, Django, Bootstrap,
.-advance operating system (windows, Kali Linux , ubuntu),
-Data structure & algorithm

-SCRUM FUNDAMENTALS CERTIFIED(SFC) SCRUMstudy-Accreditation body for Scrum and agile
(sep 2021)

-SIX SIGMA YELLOW BELT
6sigmastudy
(sep 2021)

Girls4Impact,

Python Teaching Volunteer(oct 21-jan 22)

Being part of the ACM teaching python, computer science programming concepts and logic building for efficient program

Training and placement coordinator,
Don Bosco Institute Of Technology(present)

-Conducting drives, coordinating with teams, keeping records
-Making reports,Managing students academic and placement data

Domain Math Club,
Don Bosco Institute Of Technology(present)

-Worked with the team to develop the official website of the student chapter.
- Worked on optimizing the mobile view of the website.
- Worked, helped, and led the team while organizing various events and worked with the team for the pre-event works like installation, setup as well as training.

PROJECTS

Train Brain Game
This is my first game developed in unity with c # scripting and published on the play store this game is a chess similar game with some diffrent features and rules.

VAKA VAKA

A chat web application built using html,css ,js and django.

Encipher

A Python application for encryption and dcecryption to provide security.

SANGEET

A Music Player web Application built using html,css ,js and django .

TRAINING AND CERTIFICATIONS

-Cyber Security & Ethical Hacking @1stop.ai
-Cyber Security & Ethical Hacking @Talakunchi
-Technical Fundamentals @Google
-Bits & Bytes Of Computer Networking @Google
-Fundamentals Of Networking communication @University of colorado
-SQL for data science @UCDAVIS
-Cyber Security & Ethical Hacking @E-cell IIT Guhavati
-Cyber Security & Ethical Hacking @Inmovidu Technolgy private limited

HACKETHONS

SIH(2021)

Participated in smartest India hackathon

COMPETITIVE PROGRAMMING

Hackerrank - 4 star coder
Codeshef - 1236(highest rating)

LANGUAGES

-ENGLISH
-HINDI
-MARATHI

INTERESTS & HOBBIES

-Cyber Security
-Technology
-Cognitive Psychology
-Sports
-Sketching