

Commons Logging is a simple and general-purpose logging interface that provides an abstraction

```
private static final Log log = LogFactory.getLog(LoggingExample.class);
```

over different logging frameworks.

It allows developers to write logging code that is independent of the underlying logging

```
public static void main(String[] args) {
```

implementation, making it easier to switch between different logging libraries without changing the

```
log.debug('Debug message');
```

source code.

```
log.info('Info message');
```

```
log.warn('Warning message');
```

Key Features:

```
log.error('Error message');
```

- **Abstraction Layer:** Commons Logging provides a common interface for various logging

```
log.fatal('Fatal error message');
```

frameworks like Log4j, java.util.logging, etc.

```
}
```

- **Simple to Use:** It allows for quick integration and usage across applications.

```
}
```

- **Flexible Configuration:** You can configure the underlying logging framework at runtime without

```
...
```

recompiling your application.

Conclusion:

How to Use Commons Logging:

Commons Logging is an essential tool for developers who want a flexible logging solution that can

1. **Add Dependency:** Include the Commons Logging dependency in your project.

adapt to various logging frameworks. By following the guidelines and examples provided, you can

2. **Create a Logger Instance:** Use LogFactory to create a logger instance.

effectively integrate logging into your Java applications.

3. **Log Messages:** Use different logging levels such as debug, info, warn, error, and fatal to log

messages.

Example Code:

```
```java
```

```
import org.apache.commons.logging.Log;
```

```
import org.apache.commons.logging.LogFactory;
```

```
public class LoggingExample {
```

```
Page 1
```