

1. Largest element in array

```
START
  READ A
  SET max = A[0]
  FOR i = 1 to n-1
    IF A[i] > max THEN
      max = A[i]
    ENDIF
  END FOR
  PRINT max
END
```

2. Second largest element

```
START
  READ A
  SET max = -INF, sec = -INF
  FOR each x in A
    IF x > max THEN
      sec = max
      max = x
    ELSE IF x > sec AND x != max THEN
      sec = x
    ENDIF
  END FOR
  PRINT sec
END
```

3. Reverse array

```
START
  READ A
  FOR i = n-1 down to 0
    PRINT A[i]
  END FOR
END
```

4. Remove duplicates from array

```
START
  READ A
  CREATE empty SET S
  FOR each x in A
    ADD x to S
  END FOR
  PRINT S
END
```

5. Bubble sort

```
START
  READ A
  FOR i = 0 to n-2
    FOR j = 0 to n-i-2
      IF A[j] > A[j+1] THEN SWAP A[j], A[j+1]
    END FOR
  END FOR
  PRINT A
END
```

6. Linear search

```

START
  READ A, key
  SET found = FALSE
  FOR each x in A
    IF x == key THEN found = TRUE
  END FOR
  PRINT found
END

```

7. Binary search

```

START
  READ sorted A, key
  SET low = 0, high = n-1
  WHILE low <= high
    mid = (low + high) / 2
    IF A[mid] == key THEN
      PRINT "Found"
      STOP
    ELSE IF key > A[mid] THEN
      low = mid + 1
    ELSE
      high = mid - 1
    ENDIF
  END WHILE
  PRINT "Not Found"
END

```

8. Missing number from 1 to N

```

START
  READ A, N
  expected = N * (N + 1) / 2
  sum = 0
  FOR each x in A
    sum = sum + x
  END FOR
  PRINT expected - sum
END

```

9. Rotate array left by one

```

START
  READ A
  first = A[0]
  FOR i = 0 to n-2
    A[i] = A[i+1]
  END FOR
  A[n-1] = first
  PRINT A
END

```

10. Count even and odd elements

```

START
  READ A
  even = 0, odd = 0
  FOR each x in A
    IF x % 2 == 0 THEN even++
    ELSE odd++
  END FOR

```

```

        ENDIF
    END FOR
    PRINT even, odd
END

```

11. Check palindrome string

```

START
    READ s
    rev = ""
    FOR i = length(s)-1 down to 0
        rev = rev + s[i]
    END FOR
    IF s == rev THEN PRINT "Palindrome"
    ELSE PRINT "Not Palindrome"
    ENDIF
END

```

12. Count vowels and consonants

```

START
    READ s
    v = 0, c = 0
    FOR each ch in s
        IF ch in (a,e,i,o,u,A,E,I,O,U) THEN v++
        ELSE IF ch is alphabet THEN c++
    ENDIF
    END FOR
    PRINT v, c
END

```

13. Reverse string

```

START
    READ s
    rev = ""
    FOR i = length(s)-1 down to 0
        rev = rev + s[i]
    END FOR
    PRINT rev
END

```

14. Check anagram strings

```

START
    READ a, b
    SORT a
    SORT b
    IF a == b THEN PRINT "Anagram"
    ELSE PRINT "Not Anagram"
    ENDIF
END

```

15. First non-repeating character

```

START
    READ s
    FOR each ch in s
        IF index_of(ch) == last_index_of(ch) THEN
            PRINT ch
            STOP
        ENDIF
    END FOR

```

```
        ENDIF
    END FOR
END
```

16. Insert node at beginning (Linked List)

```
START
    CREATE node N
    N.next = head
    head = N
END
```

17. Insert node at end

```
START
    CREATE node N
    IF head == NULL THEN head = N
    ELSE
        temp = head
        WHILE temp.next != NULL
            temp = temp.next
        END WHILE
        temp.next = N
    ENDIF
END
```

18. Reverse a linked list

```
START
    prev = NULL
    curr = head
    WHILE curr != NULL
        next = curr.next
        curr.next = prev
        prev = curr
        curr = next
    END WHILE
    head = prev
END
```

19. Middle of linked list

```
START
    slow = head
    fast = head
    WHILE fast != NULL AND fast.next != NULL
        slow = slow.next
        fast = fast.next.next
    END WHILE
    PRINT slow
END
```

20. Detect cycle in linked list

```
START
    slow = head
    fast = head
    WHILE fast != NULL AND fast.next != NULL
        slow = slow.next
        fast = fast.next.next
        IF slow == fast THEN
```

```

        PRINT "Cycle"
        STOP
    ENDIF
END WHILE
PRINT "No Cycle"
END

```

21. Implement stack using array

```

START
    push(x): top = top + 1; S[top] = x
    pop(): return S[top]; top = top - 1
END

```

22. Check balanced parentheses using stack

```

START
    CREATE empty stack
    FOR each ch in s
        IF ch == '(' THEN push
        ELSE IF ch == ')' THEN
            IF stack empty THEN PRINT "Not Balanced"; STOP
            ELSE pop
        ENDIF
    END FOR
    IF stack empty THEN PRINT "Balanced"
    ELSE PRINT "Not Balanced"
END

```

23. Reverse a stack using recursion

```

START
    reverse(stack):
        IF stack empty THEN RETURN
        temp = pop()
        reverse(stack)
        insertBottom(stack, temp)
END

```

24. Implement queue using array

```

START
    enqueue(x): Q[rear] = x; rear++
    dequeue(): x = Q[front]; front++; return x
END

```

25. Implement circular queue

```

START
    enqueue(x): Q[rear] = x; rear = (rear + 1) % N
    dequeue(): x = Q[front]; front = (front + 1) % N
END

```

26. Bubble sort (again)

(See 5)

27. Selection sort

```

START
    FOR i = 0 to n-2
        min = i

```

```

    FOR j = i+1 to n-1
        IF A[j] < A[min] THEN min = j
    END FOR
    SWAP A[i], A[min]
END FOR
END

```

28. Insertion sort

```

START
    FOR i = 1 to n-1
        key = A[i]
        j = i - 1
        WHILE j >= 0 AND A[j] > key
            A[j+1] = A[j]
            j--
        END WHILE
        A[j+1] = key
    END FOR
END

```

29. Binary search

(See 7)

30. Merge sort (logic)

```

START
    divide array into two halves
    recursively sort left half
    recursively sort right half
    merge both sorted halves
END

```

31. Fibonacci using recursion

```

START
    fib(n):
        IF n <= 1 THEN return n
        ELSE return fib(n-1) + fib(n-2)
END

```

32. Factorial using recursion

```

START
    fact(n):
        IF n == 0 THEN return 1
        ELSE return n * fact(n-1)
END

```

33. Sum of digits using recursion

```

START
    sum(n):
        IF n == 0 THEN return 0
        ELSE return (n % 10) + sum(n / 10)
END

```

34. Inorder traversal of binary tree

```

START
    inorder(node):
        IF node == NULL THEN RETURN

```

```

        inorder(node.left)
        PRINT node
        inorder(node.right)
END

```

35. Preorder traversal

```

START
preorder(node):
    IF node == NULL THEN RETURN
    PRINT node
    preorder(node.left)
    preorder(node.right)
END

```

36. Postorder traversal

```

START
postorder(node):
    IF node == NULL THEN RETURN
    postorder(node.left)
    postorder(node.right)
    PRINT node
END

```

37. Insert into BST

```

START
insert(root, key):
    IF root == NULL THEN create new node
    ELSE IF key < root THEN go left
    ELSE go right
END

```

38. Search key in BST

```

START
search(root, key):
    IF root == NULL THEN return FALSE
    IF key == root THEN return TRUE
    ELSE IF key < root THEN search left
    ELSE search right
END

```

39. Count frequency using HashMap concept

```

START
CREATE empty map
FOR each x in A
    map[x] = map[x] + 1
END FOR
PRINT map
END

```

40. Find duplicates using HashSet concept

```

START
CREATE empty set S
FOR each x in A
    IF x in S THEN PRINT "Duplicate", x
    ELSE add x to S
ENDIF

```

```
END FOR  
END
```