

1. Largest element in array

START

```
    READ A
    SET max = A[0]
    FOR i = 1 to n-1
        IF A[i] > max THEN
            max = A[i]
        ENDIF
    END FOR
    PRINT max
END
```

2. Second largest element

START

```
    READ A
    SET max = -INF, sec = -INF
    FOR each x in A
        IF x > max THEN
            sec = max
            max = x
        ELSE IF x > sec AND x != max THEN
            sec = x
        ENDIF
    END FOR
    PRINT sec
END
```

3. Reverse array

START

```
    READ A
    FOR i = n-1 down to 0
        PRINT A[i]
    END FOR
END
```

4. Remove duplicates from array

START

```
    READ A
    CREATE empty SET S
    FOR each x in A
        ADD x to S
    END FOR
    PRINT S
END
```

5. Bubble sort

START

```
    READ A
    FOR i = 0 to n-2
        FOR j = 0 to n-i-2
            IF A[j] > A[j+1] THEN SWAP A[j], A[j+1]
        END FOR
    END FOR
    PRINT A
END
```

6. Linear search

```

START
READ A, key
SET found = FALSE
FOR each x in A
    IF x == key THEN found = TRUE
END FOR
PRINT found
END

```

7. Binary search

```

START
READ sorted A, key
SET low = 0, high = n-1
WHILE low <= high
    mid = (low + high) / 2
    IF A[mid] == key THEN
        PRINT "Found"
        STOP
    ELSE IF key > A[mid] THEN
        low = mid + 1
    ELSE
        high = mid - 1
    ENDIF
END WHILE
PRINT "Not Found"
END

```

8. Missing number from 1 to N

```

START
READ A, N
expected = N * (N + 1) / 2
sum = 0
FOR each x in A
    sum = sum + x
END FOR
PRINT expected - sum
END

```

9. Rotate array left by one

```

START
READ A
first = A[0]
FOR i = 0 to n-2
    A[i] = A[i+1]
END FOR
A[n-1] = first
PRINT A
END

```

10. Count even and odd elements

```

START
READ A
even = 0, odd = 0
FOR each x in A
    IF x % 2 == 0 THEN even++
    ELSE odd++
END FOR

```

```
        ENDIF  
    END FOR  
    PRINT even, odd  
END
```

11. Check palindrome string

```
START  
    READ s  
    rev = ""  
    FOR i = length(s)-1 down to 0  
        rev = rev + s[i]  
    END FOR  
    IF s == rev THEN PRINT "Palindrome"  
    ELSE PRINT "Not Palindrome"  
    ENDIF  
END
```

12. Count vowels and consonants

```
START  
    READ s  
    v = 0, c = 0  
    FOR each ch in s  
        IF ch in (a,e,i,o,u,A,E,I,O,U) THEN v++  
        ELSE IF ch is alphabet THEN c++  
        ENDIF  
    END FOR  
    PRINT v, c  
END
```

13. Reverse string

```
START  
    READ s  
    rev = ""  
    FOR i = length(s)-1 down to 0  
        rev = rev + s[i]  
    END FOR  
    PRINT rev  
END
```

14. Check anagram strings

```
START  
    READ a, b  
    SORT a  
    SORT b  
    IF a == b THEN PRINT "Anagram"  
    ELSE PRINT "Not Anagram"  
    ENDIF  
END
```

15. First non-repeating character

```
START  
    READ s  
    FOR each ch in s  
        IF index_of(ch) == last_index_of(ch) THEN  
            PRINT ch  
            STOP
```

```

        ENDIF
    END FOR
END

16. Insert node at beginning (Linked List)
START
CREATE node N
N.next = head
head = N
END

17. Insert node at end
START
CREATE node N
IF head == NULL THEN head = N
ELSE
    temp = head
    WHILE temp.next != NULL
        temp = temp.next
    END WHILE
    temp.next = N
ENDIF
END

18. Reverse a linked list
START
prev = NULL
curr = head
WHILE curr != NULL
    next = curr.next
    curr.next = prev
    prev = curr
    curr = next
END WHILE
head = prev
END

19. Middle of linked list
START
slow = head
fast = head
WHILE fast != NULL AND fast.next != NULL
    slow = slow.next
    fast = fast.next.next
END WHILE
PRINT slow
END

20. Detect cycle in linked list
START
slow = head
fast = head
WHILE fast != NULL AND fast.next != NULL
    slow = slow.next
    fast = fast.next.next
    IF slow == fast THEN

```

```

    PRINT "Cycle"
    STOP
  ENDIF
END WHILE
PRINT "No Cycle"
END

```

21. Implement stack using array

```

START
push(x): top = top + 1; S[top] = x
pop(): return S[top]; top = top - 1
END

```

22. Check balanced parentheses using stack

```

START
CREATE empty stack
FOR each ch in s
  IF ch == '(' THEN push
  ELSE IF ch == ')' THEN
    IF stack empty THEN PRINT "Not Balanced"; STOP
    ELSE pop
    ENDIF
  ENDIF
END FOR
IF stack empty THEN PRINT "Balanced"
ELSE PRINT "Not Balanced"
END

```

23. Reverse a stack using recursion

```

START
reverse(stack):
  IF stack empty THEN RETURN
  temp = pop()
  reverse(stack)
  insertBottom(stack, temp)
END

```

24. Implement queue using array

```

START
enqueue(x): Q[rear] = x; rear++
dequeue(): x = Q[front]; front++; return x
END

```

25. Implement circular queue

```

START
enqueue(x): Q[rear] = x; rear = (rear + 1) % N
dequeue(): x = Q[front]; front = (front + 1) % N
END

```

26. Bubble sort (again)

(See 5)

27. Selection sort

```

START
  FOR i = 0 to n-2
    min = i

```

```
FOR j = i+1 to n-1
    IF A[j] < A[min] THEN min = j
END FOR
SWAP A[i], A[min]
END FOR
END
```

28. Insertion sort

```
START
FOR i = 1 to n-1
    key = A[i]
    j = i - 1
    WHILE j >= 0 AND A[j] > key
        A[j+1] = A[j]
        j--
    END WHILE
    A[j+1] = key
END FOR
END
```

29. Binary search

(See 7)

30. Merge sort (logic)

```
START
divide array into two halves
recursively sort left half
recursively sort right half
merge both sorted halves
END
```

31. Fibonacci using recursion

```
START
fib(n):
    IF n <= 1 THEN return n
    ELSE return fib(n-1) + fib(n-2)
END
```

32. Factorial using recursion

```
START
fact(n):
    IF n == 0 THEN return 1
    ELSE return n * fact(n-1)
END
```

33. Sum of digits using recursion

```
START
sum(n):
    IF n == 0 THEN return 0
    ELSE return (n % 10) + sum(n / 10)
END
```

34. Inorder traversal of binary tree

```
START
inorder(node):
    IF node == NULL THEN RETURN
```

```

inorder(node.left)
PRINT node
inorder(node.right)
END

35. Preorder traversal
START
preorder(node):
    IF node == NULL THEN RETURN
    PRINT node
    preorder(node.left)
    preorder(node.right)
END

36. Postorder traversal
START
postorder(node):
    IF node == NULL THEN RETURN
    postorder(node.left)
    postorder(node.right)
    PRINT node
END

37. Insert into BST
START
insert(root, key):
    IF root == NULL THEN create new node
    ELSE IF key < root THEN go left
    ELSE go right
END

38. Search key in BST
START
search(root, key):
    IF root == NULL THEN return FALSE
    IF key == root THEN return TRUE
    ELSE IF key < root THEN search left
    ELSE search right
END

39. Count frequency using HashMap concept
START
CREATE empty map
FOR each x in A
    map[x] = map[x] + 1
END FOR
PRINT map
END

40. Find duplicates using HashSet concept
START
CREATE empty set S
FOR each x in A
    IF x in S THEN PRINT "Duplicate", x
    ELSE add x to S
ENDIF

```

END FOR
END