Shrihari Sankaran

I'm a product designer and developer who believes in creating simple, beautiful and meaningful experiences

🌐 http://shrihari.me/portfolio.pdf   ✉ shrihari@hey.com   📱 +44 7846 181849

Experience

Senior Product Designer - BridgeU
London, July 2018 - Present
http://bridge-u.com

- Joined as the first designer in 2018
- Worked on a diverse range of projects ranging from minor improvements to comprehensive overhauls. Owned the full design process from user research to ideation to visual design
- Primarily responsible for user engagement of both student and advisor users. Improved user engagement through a variety of projects
- Integral to team expansion, actively participated in growing the design team from 1 to 7 members
- Spearheaded the establishment of the first component library and design system, which powers around 90% of the designs today
- Coached and mentored junior designers, helping them progress in their design careers.

Product Designer - Freshworks
Chennai, February 2015 - June 2018
http://freshworks.com

- A zero-to-one project. Working as the sole designer, took the product from concept to MVP to launch.
- The product is part of a suite of products by Freshworks, and is used by over 60000 customers today.

UX Design Intern - Zoomcar
Bangalore, May - September 2014
http://zoomcar.com

Frontend Developer - Tenmiles
Chennai, 2010 - 2011
http://tenmiles.com

I have the right to work in the UK. I **do not** need visa sponsorship

Education

Design for Digital Experience - Master of Design
National Institute of Design, 2012 - 2015

Computer Science - Bachelor of Technology
SASTRA University, 2008 - 2012

Skills

User research

UI & UX design

Wireframing

Prototyping

User testing

Tools

Pen & Paper

Figma & Figjam

Sketch

Condens

Tech

HTML, CSS

Javascript

React, React Native

Node.js

Git

Background

Hey 👋 I'm **Shrihari**, a product designer + frontend developer based in London, UK.

I got into tech & design when I was 15, building simple websites on Geocities over dial-up internet. These days, I spend most of my time designing simple & usable experiences for digital products. I design in Figma and build in HTML, CSS and Javascript.

I'm a generalist designer working all the way from user research to UI design and even stretching into frontend development. While I've worked in "product design" roles, I identify as a "maker". As long as I can remember I've been making stuff. I have a deep understanding of HTML, CSS and Javascript and enjoy writing code as much as designing things.

When not working, I enjoy playing the guitar, writing, learning French and going on hikes.