

The Interrogation Room is a 17 piece prop set replicating a modern police interrogation room complete with furniture and adjoining room areas. Spacious and functional the Interrogation Room is easy to move around in to set up your scenes. The set features a high level of detail in all of its elements to assure a very realistic interrogation environment. The Interrogation Room also features all of the furniture that you'd need to set up an interrogation scene.

Along with the interrogation room area you also have a main office area as well as a complete bathroom and backroom area. The Interrogation Room can also be used to replicate any secured building area like a military planning room, etc.

Most of the sets elements are implemented as separate props so you can use all of the props or just the pieces that you need for your scene. The set includes three PZ3 files that will load the entire set, a loaded interrogation room area or an empty set that only contains the building elements and no furniture.

With 6 building props and 11 furniture/fixture props the Interrogation Room is easy to use and a real value for the price - it will perform well for any of your interrogation scenes!

The Interrogation Room has been tested to work with every version of Poser. Install only the props folder that corresponds to your version of Poser. The difference between versions is only in the bump mapping and raytraced mirror reflections.

The complete set is as follows:

#### BUILDING PROPS:

- **!!Base** - the actual interrogation room building.
- **!!Frontwall** - separate prop to close off the front of the room.
- **!Ceiling** - separate prop replicating an acoustic drop ceiling.
- **!Door Bath** - separate bathroom door.
- **!Door I-Room** - separate I-Room door.
- **!Door Main** - separate main door.

#### FURNITURE/FIXTURE PROPS:

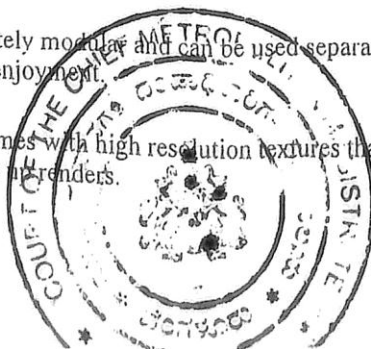
- **Bulletin Board**
- **Chair**
- **File Cabinet**
- **Medicine Cabinet**
- **Payphone**
- **Sink**
- **TP Roll**
- **Toilet**
- **Table**
- **Video Camera**
- **Water Cooler**

Everything comes as Poser Ready props that can be loaded from the category menu or for even easier use - just load one of the included PZ3 files with a default lighting and camera scheme.

The Interrogation Room also comes with 13 camera presets and 1 lighting presets for easy scene creation.

All of the props are completely modular and can be used separately or with other sets for maximum use and enjoyment.

The Interrogation Room comes with high resolution textures that look great from a distance or at extreme close up renders.



*W. J. B. B.*  
Administrative Officer  
Off. the Director General of Police  
C.I.D., Special Units and Economic Offences  
Carlton House, Bona Road

SP Admin to  
H. discuss with  
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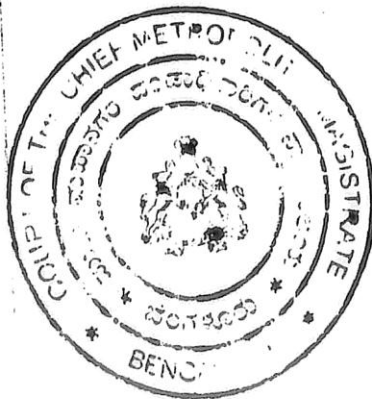
## Interrogation Room/Two-Way Mirror

Just use a one way mirror. Get some thin mylar and some clear acrylic. You could experiment with adhesives to find one that won't fog the mirror or just wet suction stick it. As far as I know teleprompter mirrors are just glass at a 45 degree angle in front of the lens with a backwards printing TV (or twice reflected TV) perpendicular under the lens. The part of the white lettering is reflected and visible against the darker background and part of it passes through skyward. The camera, giving off no light, does not cast a reflection.

Another option would be to film it in two different shots: one in the interior of the interrogation room with a real mirror where the 2-way would be, then for the second shot, have your "hot set" be the viewing room and have the actors replaying the events of the interrogation room behind simple glass with darker lighting in the viewing room or maybe a slightly tinted glass. Be careful of your lighting using this suggestion though, too much light passing into the viewing room from the interrogation room would give it obviously fake feel.

Also, remember that most interrogation rooms are small, and consist of nothing but a chair and maybe a table. Make the lighting real harsh, and make the room real drab, unless you're going for a freaky effect, like in The Matrix.

*H. S. S. S.*  
*Shankar*  
Administrative Officer  
O/o. the Director General of Police  
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Date: - 19-07-2010

Mr.Vinayak N.Urankar

Detective Inspector

Cyber Crime Police Station

C.I.D, Head Quarters No-1

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EX-P 27

Respected Sir,

Ref: - Your office letter dated 19-06-2010 with regard to CCPS Cr.No.10/2010 U/s.66, 84(B) of IT Act 2000 and Sec.186, 379 r/w.120 (B) IPC.

With reference to the above letter we would like to state that the programme "RED ALERT" is a private producer programme done by M/s.Sinchana Media. When a programme is done for us by a private producer the original tape after telecast is taken by the concerned producer after a period of one week and we do not have a system of storing the same in our library. We have already called upon the representatives of M/s.Sinchana Media to make available a copy of the same to you and you may kindly collect the same from their end.

As far as the agreement is concerned we would like to state that it is a private document between us and M/s.Sinchana Media and as per our policy matters we will not be able to provide you with a copy of the same. We are really sorry for the same and hope you will understand our position on this sir.

Thanking You,

Yours faithfully,

For M/s.Sun TV Network Ltd (Udaya TV)

 27/7/10  
Authorized Signatory

RD 20/6/10

