

<pre>class PopCorn{ public void taste(){ System.out.println("Spicy..."); } }</pre>	<pre>//Created Object for PopCorn clas PopCorn p = new PopCorn(); PopCorn p = new PopCorn() { }; 1. We are creating a child class for PopCorn class without a name for it . 2. Collecting the Child class reference in Parent class called PopCorn. PopCorn p = new PopCorn() { @Override public void taste() { System.out.println("Salty..."); } }; 1. We are Overriding the method from the Parent class called "taste"</pre>
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	1. Anonymous inner class extends a class.
<pre>Thread t1 =new Thread() { @Override public void run(){ //logic for a thread for (int i =0;i<5 ;i++) { System.out.println("Child thread::Anonymous Inner class"); } } }; t1.start();</pre>	<pre>Runnable r = ()-> { //logic for a thread for (int i =0;i<5 ;i++) { System.out.println("Child thread::Lambda Expression"); } }; new Thread(r).start();</pre>

2. Anonymous inner class implements an interface.	
<pre>Runnable r1 = new Runnable() { @Override public void run() { //logic for a thread for (int i =0;i<5 ;i++) { System.out.println("Child thread::Anonymous Inner class"); } } }; new Thread(r1).start();</pre>	<pre>Runnable r = ()-> { //logic for a thread for (int i =0;i<5 ;i++) { System.out.println("Child thread::Lambda Expression"); } }; new Thread(r).start();</pre>

Anonymous inner class that is defined inside method argument

```
new Thread(
    new Runnable()
    {
        @Override
        public void run()
        {
            //logic for a thread
            for (int i =0;i<5 ;i++ )
            {
                System.out.println("Child thread::Anonymous Inner class");
            }
        }
    }
).start();
```