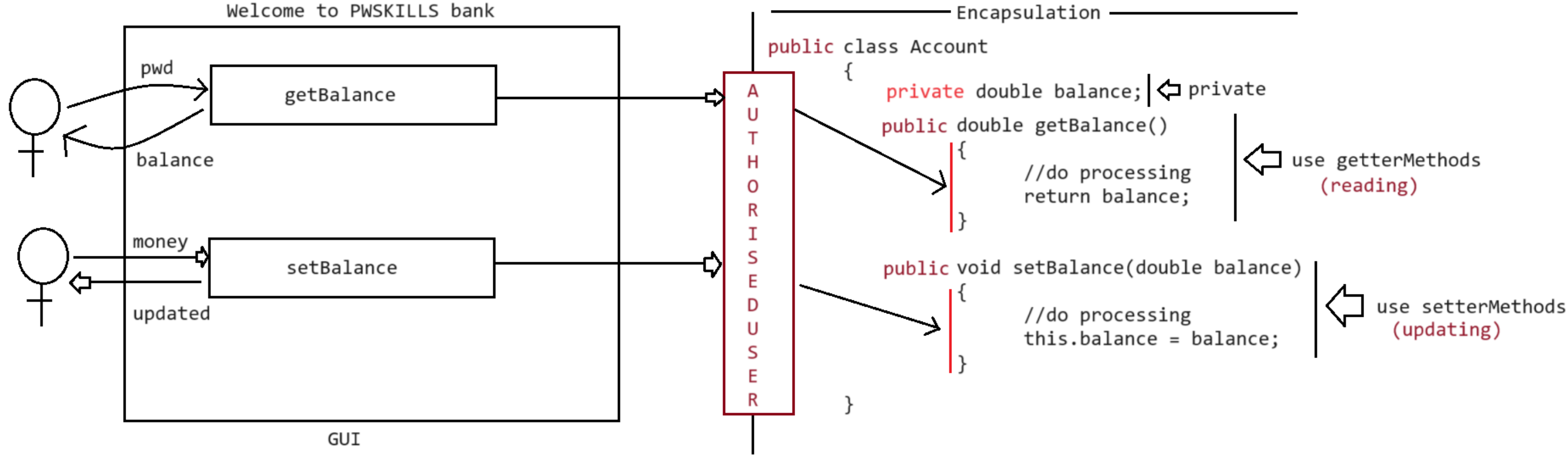
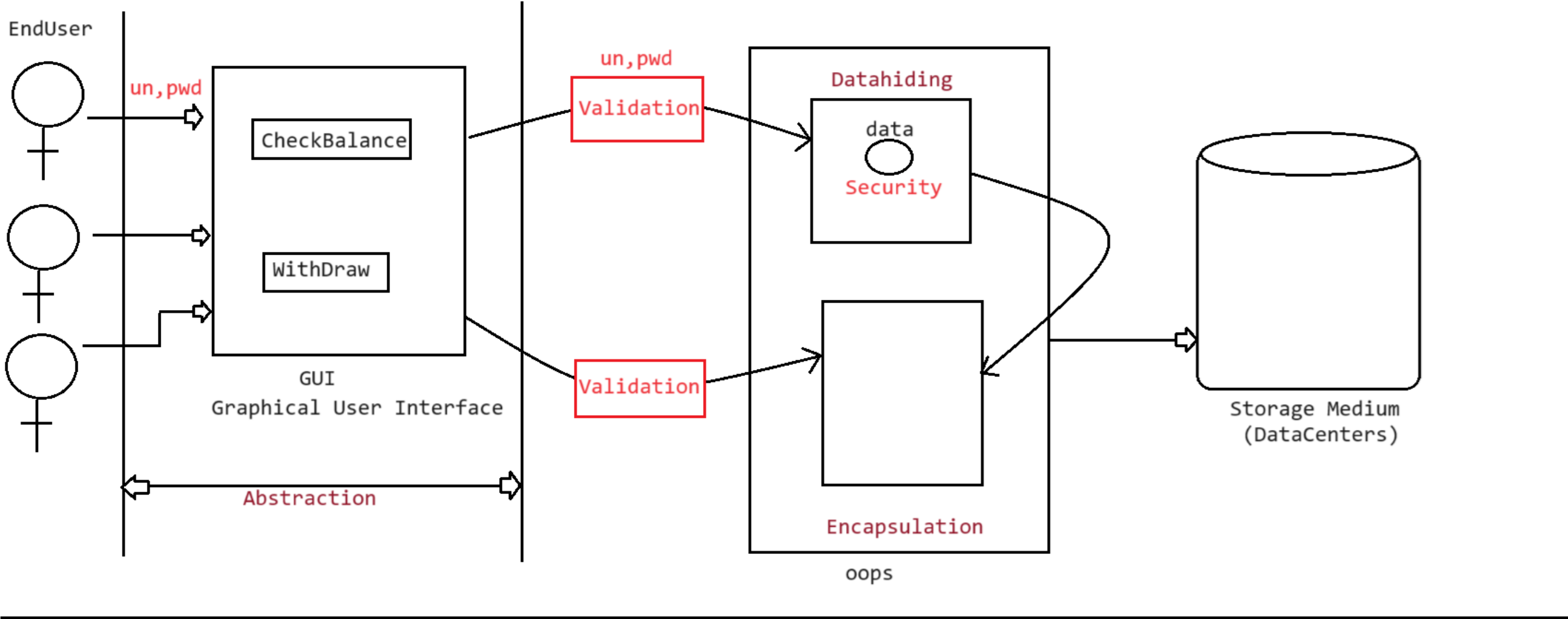
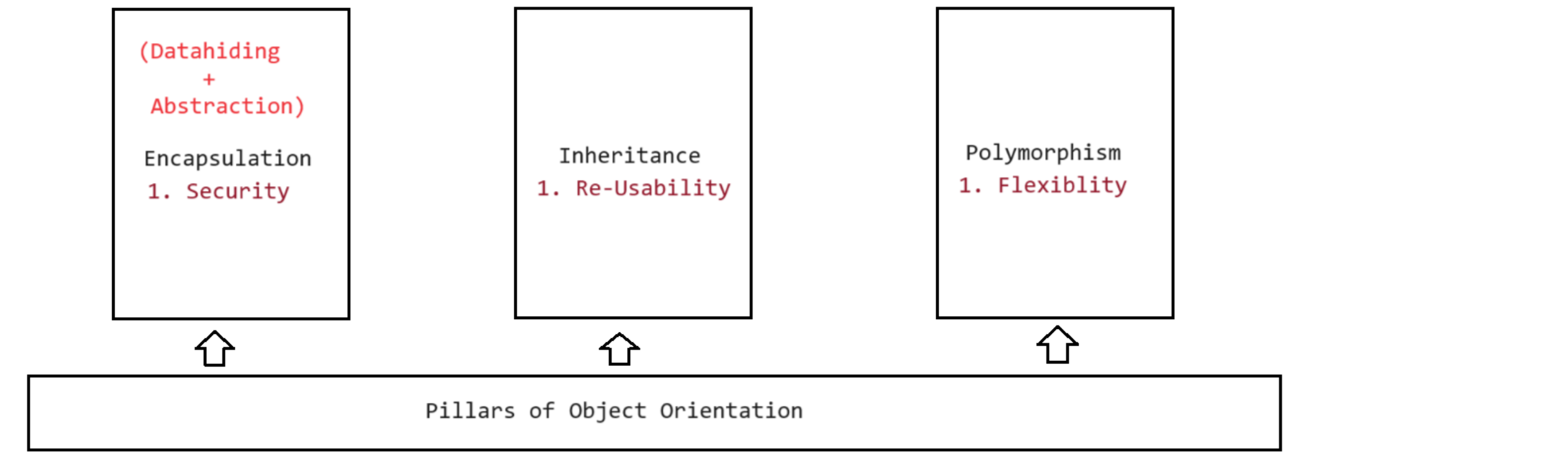


```
int i = 0;
for(System.out.print(i++); i < 2; System.out.print(i++))
{
    System.out.print(i);
}

0
1
1
```

```
int i = 1;
int j = 5;
int k = 0;
A:while(true)
{
    i++;
    B: while(true)
    {
        j--;
        C: while(true)
        {
            k += i + j;
            if(i == j)
                break A;
            else if (i > j)
                continue A;
            else
                continue B;
        }
    }
}
```

```
15
System.out.println(k);
```

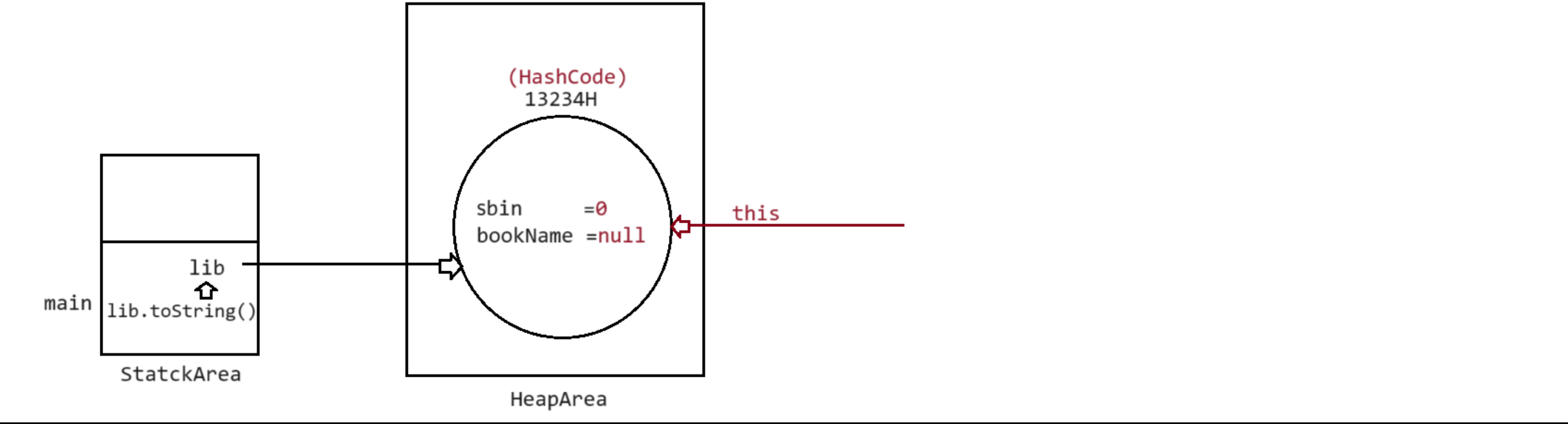
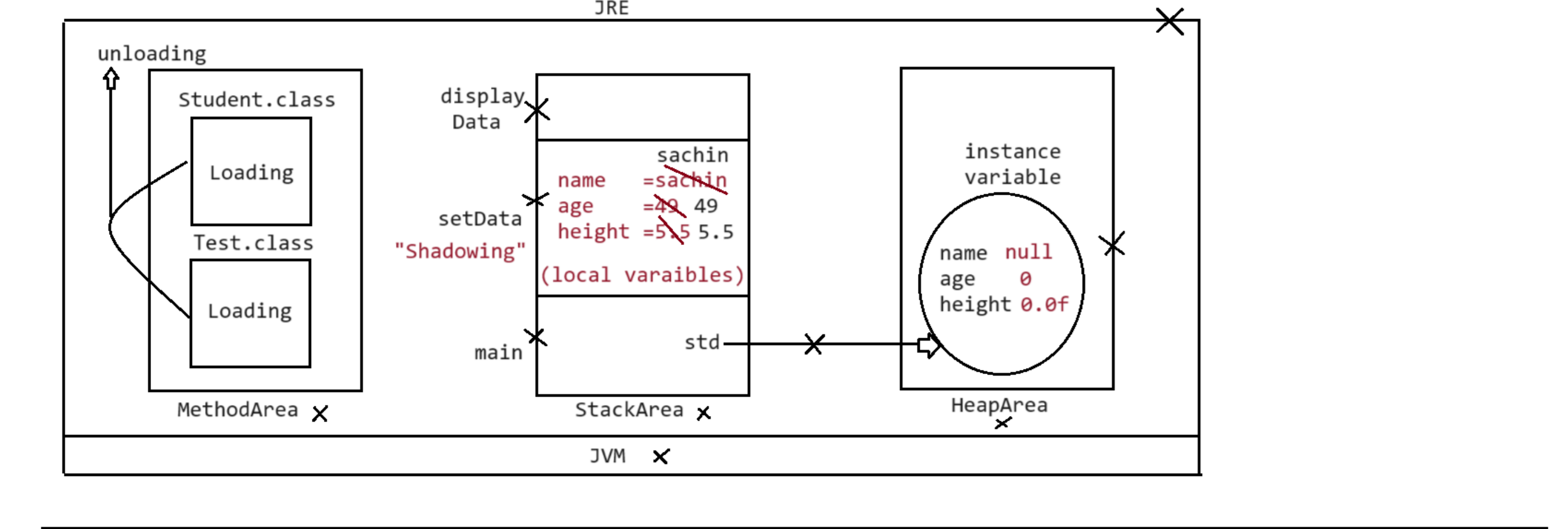


```
class Test
{
    public static void main(String[] args)
    {
        Student std = new Student();
        std.setData("sachin",49,5.5f);
        std.displayData();
    }
}
```

```
class Student
{
    String name;
    int age;
    float height;

    public void setData(String x, int y, float z)
    {
        //do processing
        return balance;
    }

    public void setBalance(double balance)
    {
        //do processing
        this.balance = balance;
    }
}
```

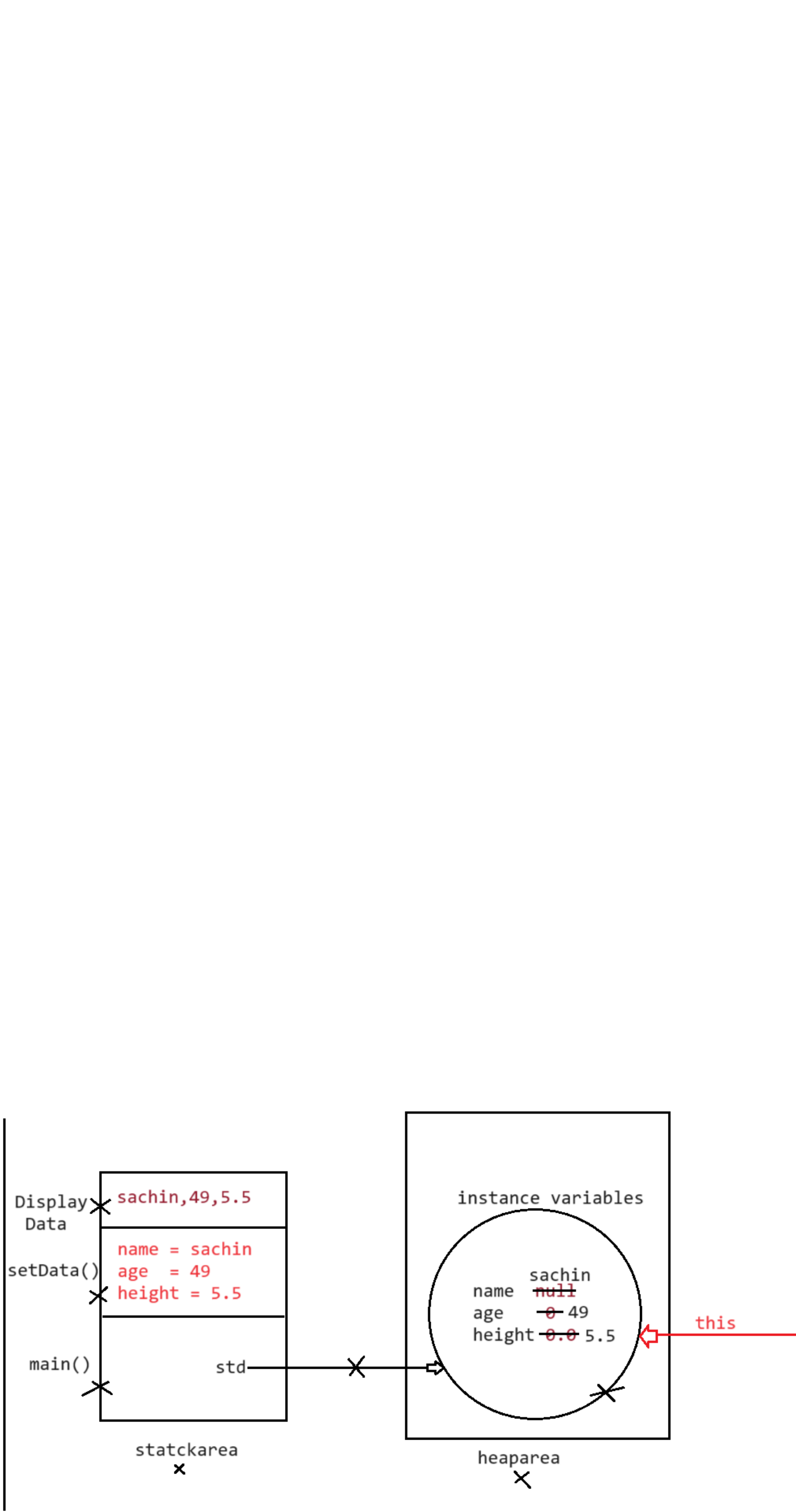


```
class Test
{
    public static void main(String[] args)
    {
        Student std = new Student();
        std.setData("sachin",49,5.5f);
        std.displayData();
    }
}
```

```
class Student
{
    String name;
    int age;
    float height;

    public void setData(String name, int age, float height)
    {
        //we can use "this" to refer to Object
        this.name=name;
        this.age=age;
        this.height=height;
    }

    public void displayData()
    {
        System.out.println("Name is : "+this.name);
        System.out.println("Age is : "+this.age);
        System.out.println("Height is : "+this.height);
    }
}
```



```
String name;
int age;
float height;

public void setData(String name, int age, float height)
{
    name=name;
    age=age;
    height=height;
}
```

```
String name;
int age;
float height;

public void setData(String x, int y, float z)
{
    //do processing
    return balance;
}
```

