

- 1) A bit string, 011110111110111110, needs to be transmitted at the data link layer. What is the string actually transmitted after bit stuffing?

Insert a 0 after every consecutive 1s: 01111011111001111010

- 2) What is the remainder obtained by dividing $x^7 + x^5 + 1$ by the generator polynomial $x^3 + 1$? (give your answer as bit string)

Get remainder $-x^2 + x + 1$, correspond to bit string 111

- 3) A channel has a bit rate of 4 kbps and a propagation delay of 20 msec. For what range of frame sizes does stop-and-wait give an efficiency of at least 50 percent?

$$50\% \leq \frac{\frac{\text{FrameSize}}{4 \times 10^3 \text{ bps}}}{\frac{\text{FrameSize}}{4 \times 10^3 \text{ bps}} + 2 \times 20 \times 10^{-3} \text{ s}}$$

Solve it and get FrameSize ≥ 160 bits

- 4) Consider an error-free 64-kbps satellite channel used to send 512-byte data frames in one direction, with very short acknowledgements coming back the other way. What is the maximum throughput for window sizes of 1, 7, 15? The earth-satellite propagation time is 270 msec. (give your answer as an integer)

4.a) for window size=1

$$\begin{aligned} \cdot \text{Total time per frame: } T &= \text{TransmissionDelay} + 2 \times \text{PropagationDelay} = \\ &= \frac{512 \times 8 \text{ bits}}{64 \times 10^3 \text{ bps}} + 2 \times 270 \times 10^{-3} \text{ s} = 0.604 \text{ s} \\ \cdot \text{TP} &= \frac{\text{WindowSize} \times \text{FrameSize}}{\text{TotalTime}} = \frac{1 \times 4096 \text{ bits}}{0.604 \text{ s}} = 6781 \text{ bps} \end{aligned}$$

4.b) for window size=7

$$\cdot \text{TP} = \frac{\text{WindowSize} \times \text{FrameSize}}{\text{TotalTime}} = \frac{7 \times 4096 \text{ bits}}{0.604 \text{ s}} = 47470 \text{ bps}$$

4.c) for window size=15

$$\cdot \text{TP} = \frac{\text{WindowSize} \times \text{FrameSize}}{\text{TotalTime}} = \frac{15 \times 4096 \text{ bits}}{0.604 \text{ s}} = 101722 \text{ bps, but it transcends the channel capacity, so the maximum throughput is 64000 bps}$$

- 5) A 100-km-long cable runs at the T1 data rate. The propagation speed in the cable is $\frac{2}{3}$ the speed of light in vacuum. How many bits fit in the cable?

$$\begin{aligned} \cdot \text{T1} &= 1.554 \text{ Mbps} \\ \cdot \text{TransmissionDelay} &= \frac{100 \times 10^3 \text{ m}}{2 \times 10^8 \text{ m/s}} = 5 \times 10^{-4} \text{ s} \\ \cdot \text{"Bits fit"} &= \text{bandwidth-delay product} = 5 \times 10^{-4} \text{ s} \times 1.554 \times 10^6 \text{ bps} = 777 \text{ bits} \end{aligned}$$

- 6) A CRC generator polynomial is $G(X) = X^{16} + X^{15} + X^2 + 1$. How many bits will the checksum(发送方进行计算后得到余数的位数) be?

· The degree of the generator polynomial is 16, so the checksum will be 16 bits.

- 7) Assume the sequence number has 3 bits. What is the maximum number of outstanding sending frames for a go back N protocol?

$$\begin{aligned} \cdot W_{T(\max)} &= 2^3 - 1 = 7 \\ \cdot \text{The maximum number of outstanding sending frames is } &7. \end{aligned}$$

- 8) Assume the sequence number has 5 bits. What is the maximum number of outstanding sending frames for a selective repeat protocol?

$$\begin{aligned} \cdot W_{T(\max)} &= 2^{5-1} = 16 \\ \cdot \text{The maximum number of outstanding sending frames is } &16. \end{aligned}$$

- 9) A CSMA/CD Ethernet network has a length of 10 km, a data rate of 10 Mb/s, and a signal propagation speed of 200 m/μs. What's the minimum frame length for this network?

$$\begin{aligned} \cdot \text{minFrameLength} &= \text{DataRate} \times \text{ContentionPeriod} = 10 \times 10^6 \text{ bps} \times 2 \times \\ &\quad \frac{10 \times 10^3 \text{ m}}{200 \times 10^6 \text{ m/s}} = 1000 \text{ bits} \end{aligned}$$

- 10) After the sender first sends frames from 0 to 6 and at the end of timeout receives the acknowledgements for frame 1, 3, and 5, the next frame it will re-transmit is which frame? (assume the protocol is go-back-N)

$$\cdot \text{Frame 6, from which timeout starts.}$$