

Teaching Guidelines for  
**Concepts of Programming & Operating System**  
PG-DAC September 2021

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**Duration:** 66 hours (36 class room hours + 22 lab hours + 8 revision/practice hours)

**Prerequisites:** Knowledge of computer fundamentals

**Evaluation:** 100 marks (Concepts of Programming – 40 marks + Operating Systems – 60 marks)

**Weightage:** Theory exam – 40%, Lab exam – 40%, Internals – 20%

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### Concepts of Programming

**Duration:** 10 theory hours + 10 lab hours (20 hours)

**Objective:** To introduce the fundamental programming concepts in Java.

**Evaluation:** 40 marks (Theory exam: 12 + Lab exam: 20 + Internals: 8 marks)

**Text Book:**

- Core and Advanced Java Black Book / Dreamtech Press

**References:**

- Java The Complete Reference by Herbert Schildt / McGraw Hill
  - Core Java : Fundamentals - Volume 1 Gary Cornell, Cay S. Horstmann/ Pearson
  - Programming in Java by Sachin Malhotra, Saurabh Choudhary / Oxford University Press
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(Note: Each Session is of 2 hours)

**Sessions 1 & 2:**

**Lecture:**

**Getting Started**

- Setup development environment (JRE, JDK, eclipse)
- Writing your first Java program

**Variables & Methods**

- About main () method
- Java Data Types, Primitives and Binary Literals
- Data type compatibility and casting of primitive data types
- Static variables and methods
- Accessing static variables and methods of different class
- Final variables

**Operators**

- Arithmetic Operator
- Relational Operator
- Logical Operator
- Unary Operator
- Ternary Operator
- Assignment Operator

**Lab:**

Write Java programs to:

- Print Hello World
- Add two numbers/binary numbers/characters
- Calculate compound interest
- Calculate power of a number
- Swap two numbers
- Calculate area of rectangle
- Calculate area and circumference of circle using multiple classes
- Java program to find ASCII value of a character
- Print default values of primitive data type variables
- Swap two variables without using the third variable
- Print Fibonacci series till n

### **Session 3: Conditional and Looping Statements**

#### **Lecture:**

- If, else if, switch
- break & continue keyword
- for loop
- while loop
- do while loop
- Recursion

#### **Lab:**

Write Java programs to:

- Display prime numbers between 1 and 100 or 1 and n
- Find the factorial of a number
- Check if a number is palindrome or not
- Add two integer variables in 5 different ways using functions and control statement
- Find square root of a number without sqrt method
- Check Armstrong number
- Calculate grades of students using their marks
- Use switch case, recursion, print patterns, etc.

### **Session 4: Objects**

#### **Lecture:**

- Reference variables and methods
- Constructors (Default constructor, parameterised constructor)
- Static method v/s instance method
- Reference variable as instance member of the class
- String class

#### **Lab:**

- Build a class Employee which contains details about the employee and compile and run its instance.
- Build a class which has references to other classes. Instantiate these reference variables and invoke instance methods.

### **Session 5: Arrays**

#### **Lecture:**

- Initializing an Array in Java
- Two dimensional array in java
- Java Variable Arguments explained
- Add, update, read array elements
- Sorting and searching in array

- Java String Array to String
- How to copy arrays in Java

**Lab:**

Write Java programs to:

- Calculate average of numbers using Array
- Reverse an array
- Sort an array in ascending order
- Convert char Array to String
- Add two Matrix using Multi-dimensional Arrays
- Sort strings in alphabetical order
- Find out the highest and second highest numbers in an array
- Concatenate two arrays

## Concepts of Operating System

**Duration:** 26 class room hours + 12 lab hours (**38 hours**)

**Objective:** To introduce Operating System concepts with Linux environment, and to learn Shell Programming.

**Evaluation:** 60 marks (Theory exam: 28 + Lab exam: 20 + Internals: 12 marks)

**Text Books:**

- Operating Systems Principles by Abraham Silberschatz, Peter Galvin & Greg Gagne / Wiley
- Unix Concepts and Applications by Sumitabha Das / McGraw Hill

**References:**

- Modern operating Systems by Andrew Tanenbaum & Herbert Bos/ Pearson
- Principles of Operating Systems by Naresh Chauhan / Oxford University Press
- Beginning Linux Programming by Neil Matthew & Richard Stones / Wrox
- Operating System : A Design-Oriented Approach by Charles Crowley / McGraw Hill

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(Note: Each Session is of 2 hours)

**Session 1:****Lecture:***Introduction to OS*

- What is OS; How is it different from other application software; Why is it hardware dependent
- Different components of OS
- Basic computer organization required for OS
- Examples of well known OS including mobile OS, embedded system OS, Real Time OS, desktop OS server machine OS etc. ; How are these different from each other and why
- Functions of OS
- User and Kernel space and mode; Interrupts and system calls

**(No Lab)**

**Session 2:****Lecture:***Introduction to Linux*

- Working basics of file system

- Commands associated with files/directories & other basic commands. Operators like redirection, pipe
- What are file permissions and how to set them
- Permissions (chmod, chown, etc); access control list; network commands (telnnet, ftp, ssh, sftp, finger)
- System variables like – PS1, PS2 etc. How to set them

#### *Shell Programming*

- What is shell; What are different shells in Linux?
- Shell variables; Wildcard symbols
- Shell meta characters; Command line arguments; Read, Echo

#### **Lab:**

- Working with various OS commands
- Shell programs related to Session 2

### **Session 3:**

#### **Lecture:**

#### *Shell Programming*

- Decision loops (if else, test, nested if else, case controls, while...until, for)
- Regular expressions; Arithmetic expressions
- More examples in Shell Programming

#### **Lab:**

- Shell Programs related to Session 3

### **Sessions 4, 5 & 6:**

#### **Lecture:**

#### *Processes*

- What is process; preemptive and non-preemptive processes
- Process management; Process life cycle
- What are schedulers – Short term, Medium term and Long term.
- Process scheduling algorithms – FCFS, Shortest Job First, Priority, RR, Queue. Belady's Anomaly
- Examples associated with scheduling algorithms to find turnaround time to find the better performing scheduler.
- Process creation using fork; waitpid and exec system calls; Examples on process creation; Parent and child processes
- Orphan and zombie processes

#### **Lab: (2 hours)**

- Creating processes - parent and child processes
- Handling orphan and zombie processes.

### **Session 7:**

#### **Lecture:**

#### *Signals*

- What are signals
- Generating and handling signals

#### *Threads*

- What are threads; user and kernel threads; how threads are different from processes
- Thread programming using pthread.

#### **Lab:**

- Assignment on signals
- Assignment on threads – Thread creation, thread synchronization

**Sessions 8 & 9:****Lecture:***Memory management*

- What are different types of memories; What is the need of Memory management
- Continuous and Dynamic allocation
- First Fit, Best Fit, worst Fit
- Compaction
- Internal and external fragmentation
- Segmentation – What is segmentation; Hardware requirement for segmentation; segmentation table and its interpretation
- Paging – What is paging; hardware required for paging; paging table; Translation look aside buffer
- Concept of dirty bit
- Shared pages and reentrant code
- Throttling

**(No Lab)**

**Session 10:****Lecture:***Virtual Memory*

- What is virtual memory
- Demand paging
- Page faults
- Page replacement algorithms

**(No Lab)**

**Session 11:****Lecture:***Deadlock*

- Necessary conditions of deadlock
- Deadlock prevention and avoidance
- Semaphore
- Mutex
- Producer consumer problem
- Dead-lock vs Starvation

**Lab:**

- Semaphore, Mutex

**Sessions 12 & 13:****Lecture:***Inter process communication*

- Message queues,
- Shared memory
- Pipes
- FIFO

**Lab: (2 hours)**

- IPC using shared memory
- IPC using Pipes
- IPC using FIFO