

Assignment-02

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Problem Statement:-

A dictionary stores keywords and meanings. provide facility for adding new keyword, deleting keyword, updating values. For any entry provide facility for displaying whole data in ascending & descending order. Also find the no of comparisons required for finding a keyword use BST.

Learning objective:-

- i) understand the concept of binary tree and its properties.
- ii) Implement functions to complete the req. tasks for the BST.
- iii) Implement a dictionary using BST.

Learning Outcomes:-

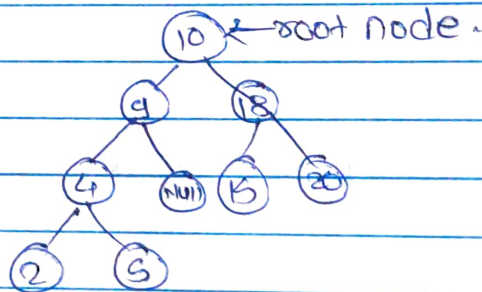
- i) Implement a dictionary using BST, which stores keywords & its meaning. Perform the required operations on it.
- ii) Write a menu driven function for the above in c++ using OOP-concept.

Theory:-

Binary Search Tree (BST) is a node based binary tree data structure. Satisfy the following properties:-

- left subtree contains nodes with value lesser than parent of that particular nodes.
- The right subtree of a particular node contains nodes with value greater than the parent node.
- The left and right subtree must also be binary tree.
- No two value can be same.

eg:-



Inorder traversal of the binary tree gives the data in ascending order.

Pseudo Code -

class Node.

{

string keyword, meaning;

Node *left, *right;

Node() {

meaning = " ";

keyword = " ";

left = right = NULL;

}

```
Node * (String k, String m)
```

```
{
```

```
    keyword = k;
```

```
    meaning = m;
```

```
    right = NULL;
```

```
    left = NULL;
```

```
}
```

```
friend class BST;
```

```
{
```

```
class BST
```

```
{ Node * parent = NULL;
```

```
  Node * root = NULL;
```

```
  algorithm SearchBST (String x)
```

```
  {
```

```
      parent = NULL;
```

```
      Node * temp = root;
```

```
      int count = 0;
```

```
      while (temp != NULL)
```

```
      {
```

```
          if (x == temp->keyword)
```

```
          {
```

```
              parent = temp;
```

```
              temp = temp->right;
```

```
          }
```

```
          if (x < temp->keyword)
```

```
          {
```

```
              parent = temp;
```

```
              temp = temp->left;
```

```
          }
```



```
else {  
    Print("No of steps req" werry; count) ;  
    return temp;
```

```
}  
    count ++;
```

```
}  
return null;
```

```
}
```

Algorithm insert (String k, String m)

{ // insert an entry.

Node * n = SearchBST (k);

if (parent == NULL and n == NULL) then

{ root = new Node(k, m)

return

}

if (n == NULL)

{ if (k > parent->keyword)

{

parent->right = new Node (k, m)

return;

}

else {

parent->left = new Node (k, m)

return;

}

}

cout << "keyword already exist"

return;

}

Algorithm inorderDisplay (Node *temp)

{

if (temp != NULL)

{ inorderDisplay (temp->left)

Print (temp->keyword & meaning);

inorderDisplay (temp->right)

}

}

Algorithm descendingDisplay (Node *temp)

{

if (temp != NULL)

{

descendingDisplay (temp->right)

print (temp->keyword and temp->meaning)

descendingDisplay (temp->left);

}

}

Algorithm update (string k, string m)

{

Node *n = SearchBST

if (n == NULL) then

{

Print ("Keyword ONE");

return

}

n->meaning = m

}

Algorithm deleteLeafNode (string x)

```
{
    Node *n = SearchBST(x);
    if (n == parent → left)
    {
        parent → left = NULL;
    }
    else { parent → right = NULL; }
    delete(n);
    return;
}
```

Algorithm deleteNode (string x)

```
{ Node *n = SearchBST(x)
    if (n == NULL)
    { print ("keyword doesn't exist");
      return; }
    if (n → left == NULL & n → right == NULL)
    { deleteLeafNode(x)
      return;
    }
    if (n → left == NULL OR n → right == NULL)
    { if (n → left == NULL)
      { if (parent → keyword > n → keyword)
        { parent → left = n → right; }
        else {
            parent → right = n → right;
        }
      }
    }
```


else {

if (parent->keyword > n->keyword)

{ parent->left = n->left; }

else {

parent->right = n->left;

{ }

delete(n);

return;

{ }

else {

Node *temp = inorderSuccessor(n->right);

String k = temp->keyword;

String m = temp->meaning;

deleteNode(temp->keyword);

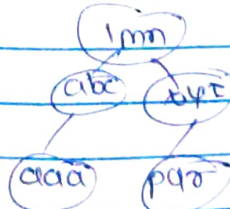
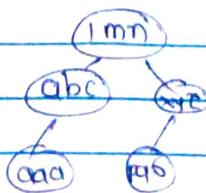
n->keyword = k;

n->meaning = m;

return;

{ }

Test Cases	Input	Output actual	expected	Result
	Insert			
①	lmn: lmn	abc already exist	abc already exist	Pass.
	abc: abc			
	xyz: xyz			
	abc: abc			
	zzz: zzz			
	aaa: aaa			
	po: po			
	update (aaa: bbb)			



delete('ZZZ')	ZZZ not found	ZZZ not found	pass
Search('ZZZ')	par found	par found	
Search('par')	after 267p	after 267p	
	inorder:	inorder:	
	aaa!aaa	aaa!aaa	
	abc!abc	abc!abc	
	lmn!lmn	lmn!lmn	
	par!par	par!par	
	xyz!xyz	xyz!xyz	

* Time Complexities:-

class BST:-

- SearchBST (string s) - $O(n)$
- Insert (string, string) - $O(n)$
- descending display - $O(n)$
- update (string, string) - $O(n)$
- deleteNode (string) - $O(n)$
- search-passByRef (string node, Node* n) - $O(n)$

* Real World Application:-

- BST is used to maintain a sorted stream of data.
- A self Balancing BST is used to implement a double ended priority queue.
- BST support various searching & sorting algorithm.

Conclusion -

Thus we implemented a dictionary using the data structure BST. we implemented various functions like Insert, Search, delete, update, for dictionary storing keywords and their meaning we wrote a menu driven program for the same.