

Assignment- 12

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Problem Statement:-

Write a program to implement a priority queue in C++ using an inorder list to store the item in queue. Create a class that includes a data item which should be template and the priority which should be an integer. The inorder list should contain these items with operator $< =$ overloaded so that the item with highest priority appears at the start of the list.

Learning Objective:-

- ① To write & execute simple program in C++
- ② To learn the data structure priority queue.
- ③ To learn class template & operator overloading.

Learning Outcomes:-

- ① After execution of this assignment we will be able to
 - use class template & operator overloading
 - priority queue along with its operation.
 - C++ program with various editors

* Software requirement:-

Eclipse IDE
64-bit Hingwa 64-bit
Windows 10 OS

* H/W requirement.

64 bit OS x64 based process.
Intel Core i3 processor.

Theory:-

Priority queue:-

it is a collection of elements where elements are sorted according to their priority.

- Rules for priority queue:-

① The element with a higher priority is processed before any element of lower priority.

② If the elements are with same priority then elements are added first in the queue would get processed.

Pseudocode:-

Creating classes.

```
template <class T>
```

```
class node {
```

```
public :
```

```
    T data;
```

```
    int priority;
```

```
    node *next;
```

```
    node *prev;
```

```
    node()
```


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③

bool operator < = (&obj);
}

Algorithm Node() {

priority = 0;
next = Null;
previous = Null;
}

Algorithm operator < = (&obj) {
return (this->priority <= obj.priority);
}

Algorithm Queue() {

Front = Null rear = Null;
}

Algorithm enqueue(priority) {

- 1 newnode -> data = d;
- 2 newnode -> priority = priority;
- 3 if (rear = Null) then rear := newnode,
Front := newnode;
- 4 else

4.1 if ((&newnode) <= (&rear)) then

4.1.1 newnode -> prev := rear;

4.1.2 newnode -> next := Null;

4.1.3 rear -> next := newnode;

4.1.4 rear := newnode;

4.2 else if ((&newnode) <= (&rear)) then

4.2.1 q := rear q := Null;

4.2.2 while ((p != Null) && (&p) <= (&newnode))
do

4.2.2.1 q := p

4.2.2.2 p := p -> next;

4.2.2.3

4.2.3 newnode -> prev := q;

4.2.4 newnode -> next := q;

4.2-3 $q \rightarrow \text{prev} := \text{newNode};$

4.3 $\text{temp} := \text{rear};$

4.4. $\text{while}(\text{temp} \rightarrow \text{prev} \neq \text{null}) \text{ do } \text{temp} := \text{temp} \rightarrow \text{prev};$

4.5 :- $\text{front} := \text{temp};$

✶ Test Cases:-

Test Case	Test i/p	exp o/p	Act. o/p	Status
①	$c=1$ $ch=1$	front	front	pass.
	$d=10$ $p=2$	10	10	
	choice=1	20	20	
	$d=20$ $p=1$	rear	rear	
②	$ch=1$	front	front	pass.
	choice=3	20	20	
		rear	rear	

Complexity:-

$O(n)$

Conclusion:-

Successfully implemented priority queue using linked list in C++