

# **Neural Dialog**

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**Speech Processing 11-[468]92**

# Review

- Task Oriented Systems
  - Intents, slots, actions and response
- Non-Task Oriented Systems
  - No agenda, for fun
- Building dialog systems
  - Rule Based Systems
    - Eliza
  - Retrieval Techniques
    - Representations: TF-IDF, N-grams, words themselves
    - Similarity Measures: Jaccard, cosine, euclidean distance
    - Limitations – fixed set of responses, no variation in response

# Review

- Task Oriented Systems
- Non-Task Oriented Systems
- Building dialog systems
  - Retrieval Techniques
    - Representation
      - Word Vectors
    - Similarity Measures
    - Limitations – fixed set of responses, no variation in response
  - Generative Models

# Overview

- Word Embeddings
- Language Modelling
- Recurrent Neural Networks
- Sequence to Sequence Models
- How to Build Dialog System
- Issues and Examples
- Alexa-Prize

# Neural Dialog

- We want to model:

$$P(\textit{response} \mid \textit{input})$$

- How do we represent sentence ( $P(\textit{response}), P(\textit{input})$  ? )
- How to build a language model.
- How to represent words (word embeddings?)

# Natural Language Processing

- Typical preprocessing steps
  - Form vocabulary of words that maps words to a unique ID
  - Different criteria can be used to select which words are part of the vocabulary (eg: threshold frequency)
  - All words not in the vocabulary will be mapped to a special '[out-of-vocabulary](#)'
- Typical vocabulary sizes will vary between 10,000 and 250,000

# Preprocessing Techniques

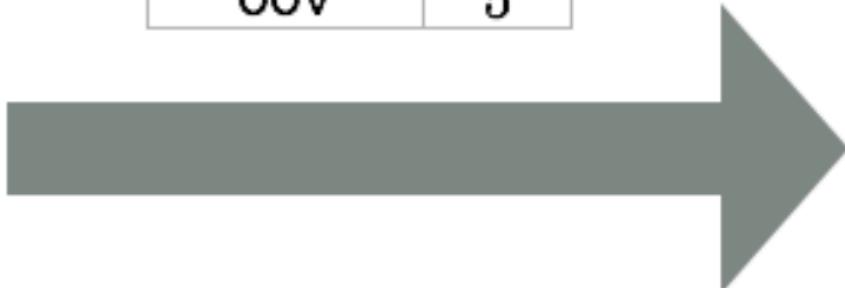
- Tokenization
  - “I am a girl.” tokenized to “I”, “am”, “a”, “girl”, “.”
- Lower case all words
- Removing Stop Words
  - Ex: “the”, “a”, “and”, etc
- Frequency of Words
  - Set a threshold and make all words below this frequency as UNK
- Add <START> and <EOS> tag at the beginning and end of sentence.

# Vocabulary

- Example:

"the"
"cat"
"and"
"the"
"dog"
"play"
". "

Word	<i>w</i>
"the"	1
"and"	2
"dog"	3
". "	4
"OOV"	5



1
5
2
1
3
5
4

# One-Hot Encoding

- From its word ID, we get a basic representation of a word through the one-hot encoding of the ID
- the one-hot vector of an ID is a vector filled with 0s, except for a 1 at the position associated with the ID
- For vocabulary size D=10, the one-hot vector of word ID w=4 is:

$$e(w) = [0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0]$$

# Limitations of One-Hot Encoding

# Limitations of One-Hot Encoding

- A one-hot encoding makes no assumption about word similarity.
  - `["working", "on", "Friday", "is", "tiring"]` does not appear in our training set.
  - `["working", "on", "Monday", "is", "tiring"]` is in the train set.
  - We want to model  $P("tiring" | "working", "on", "Friday", "is")$
  - Word representation of `"Monday"` and `"Friday"` are similar then generalize

# Limitations of One-Hot Encoding

- The major problem with the one-hot representation is that it is very high-dimensional
  - the dimensionality of  $e(w)$  is the size of the vocabulary
  - a typical vocabulary size is  $\approx 100,000$
  - a window of 10 words would correspond to an input vector of at least **1,000,000 units!**

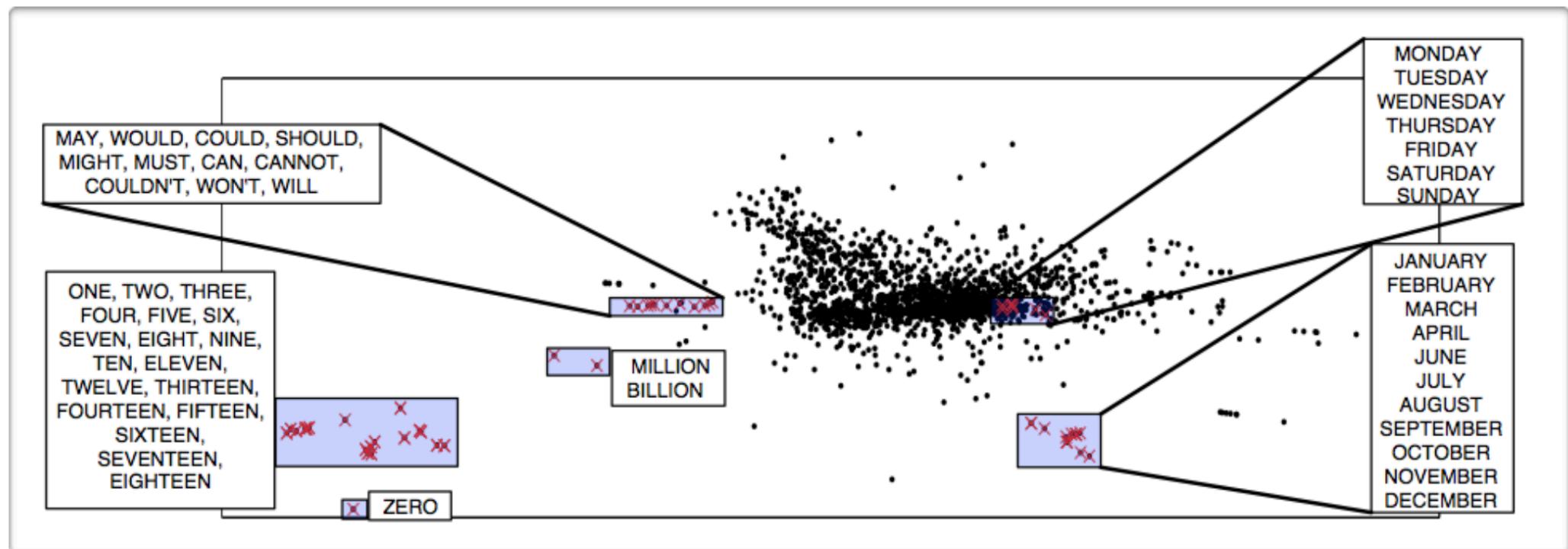
# Continuous Representation of Words

- Each word  $w$  is associated with a real-valued vector  $C(w)$
- Typical size of word – embedding is **300** or more.

Word	$w$	$C(w)$
"the"	1	[ 0.6762, -0.9607, 0.3626, -0.2410, 0.6636 ]
"a"	2	[ 0.6859, -0.9266, 0.3777, -0.2140, 0.6711 ]
"have"	3	[ 0.1656, -0.1530, 0.0310, -0.3321, -0.1342 ]
"be"	4	[ 0.1760, -0.1340, 0.0702, -0.2981, -0.1111 ]
"cat"	5	[ 0.5896, 0.9137, 0.0452, 0.7603, -0.6541 ]
"dog"	6	[ 0.5965, 0.9143, 0.0899, 0.7702, -0.6392 ]
"car"	7	[ -0.0069, 0.7995, 0.6433, 0.2898, 0.6359 ]
...	...	...

# Continuous Representation of Words

- We would like the distance  $\|C(w) - C(w')\|$  to reflect **meaningful similarities** between words



(from Blitzer et al. 2004)

(Salakhutdinov, 2017)

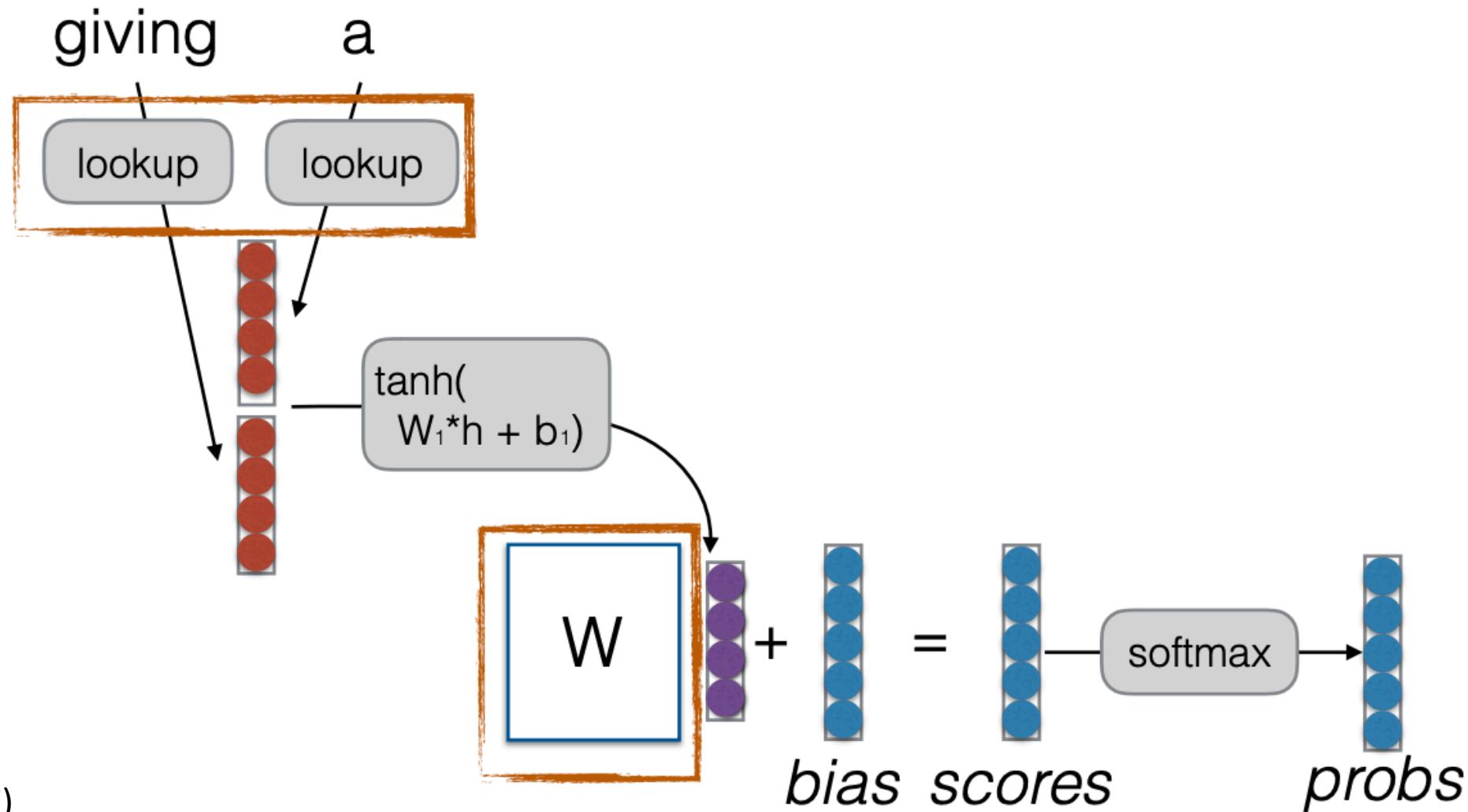
# Language Modeling

- A language model allows us to predict the probability of observing the sentence (in a given dataset) as:

$$P(x_1, \dots, x_n) = \prod_{i=1}^n P(x_i | x_1, \dots, x_{i-1})$$

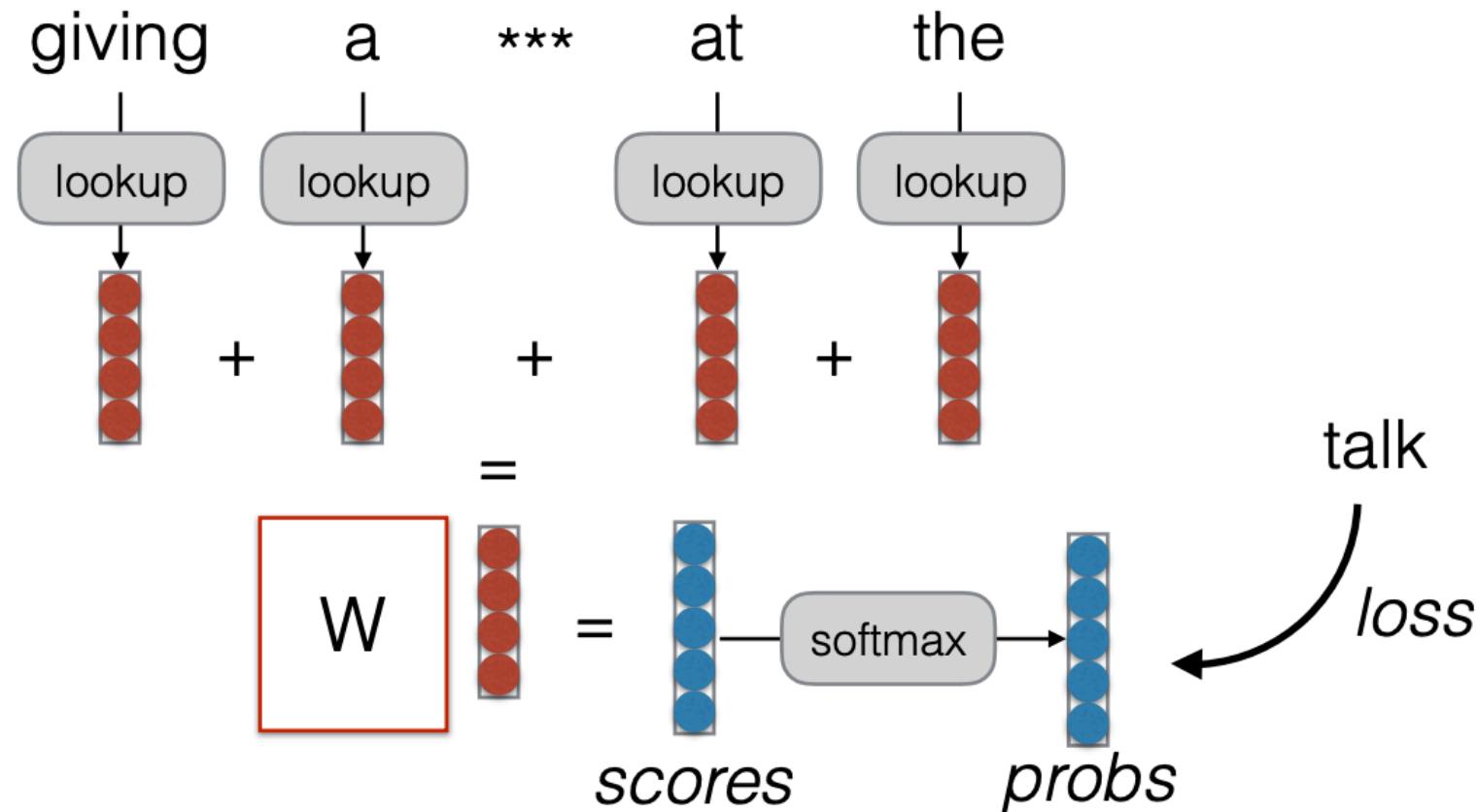
- Here length of sentence is n.
- Build a language model using a Recurrent Neural Network.

# Word Embeddings from Language Models



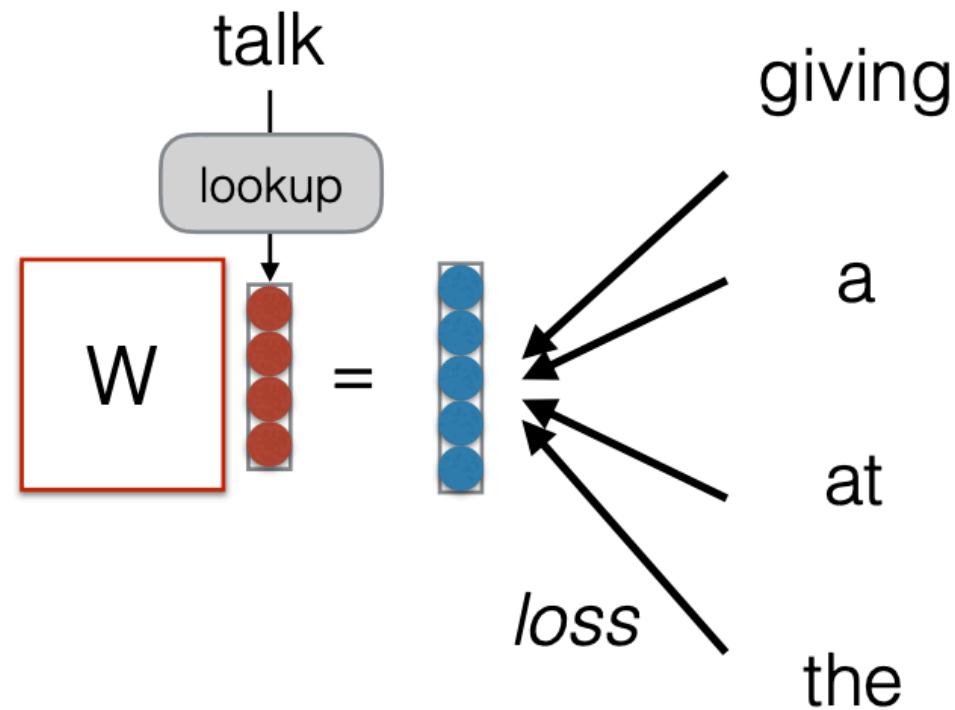
# Continuous Bag of Words (CBOW)

- Predict word based on sum of surrounding embeddings



# Skip-gram

- use the current word to predict the surrounding window of context words



# BERT (Bidirectional Encoder Representations from Transformers)

- BERT is a method of pretraining language representations
  - Data: Wikipedia (2.5B words) + BookCorpus (800M words)
  - Mask out k% of the input words, and then predict the masked words
  - Word Embedding Size: 768

# Use of Word Embeddings

- to represent a sentence
- as input to a neural network
- to understand properties of words
  - Part of speech
  - Do two words mean the same thing?
  - semantic relation (is-a, part-of, went-to-school-at)?

# NLP and Sequential Data

- NLP is full of sequential data
  - Characters in words
  - Words in sentences
  - Sentences in discourse
  - ...

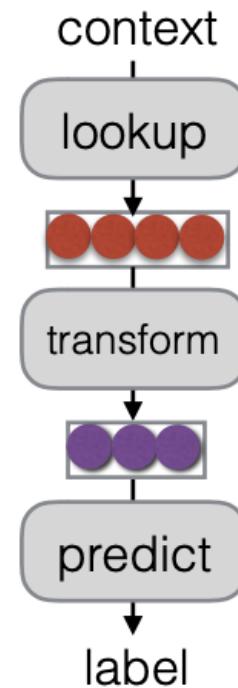
# Long-distance Dependencies in Language

- Agreement in number, gender, etc.
  - **He** does not have very much confidence in **himself**.
  - **She** does not have very much confidence in **herself**.
- Selectional preference
  - The **reign** has lasted as long as the life of the **queen**.
  - The **rain** has lasted as long as the life of the **clouds**.

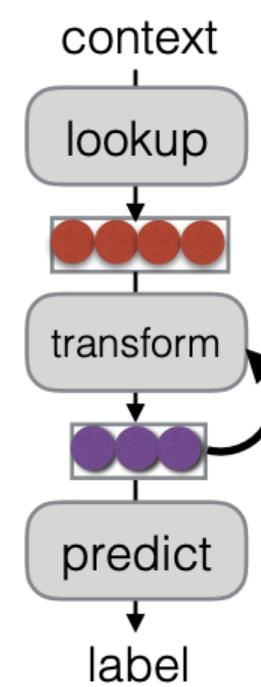
# Recurrent Neural Networks

- Tools to remember information

Feed Forward NN



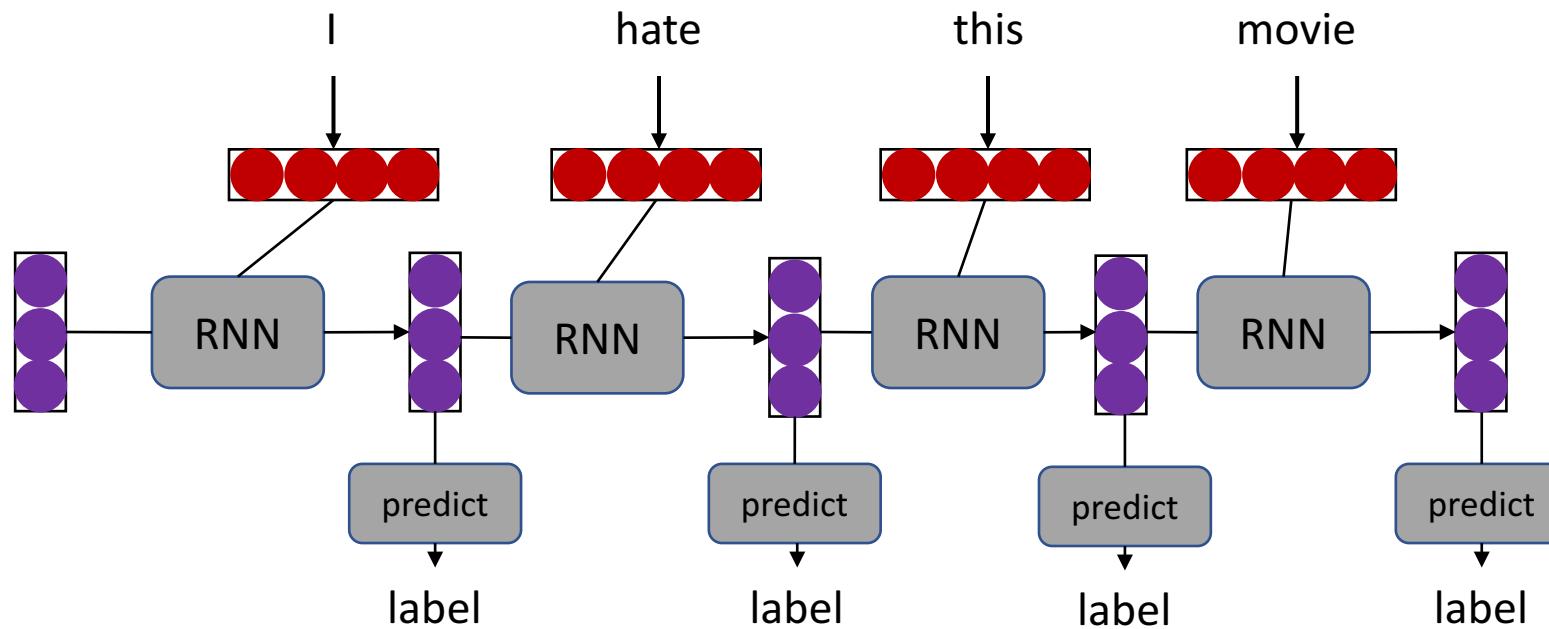
Recurrent NN



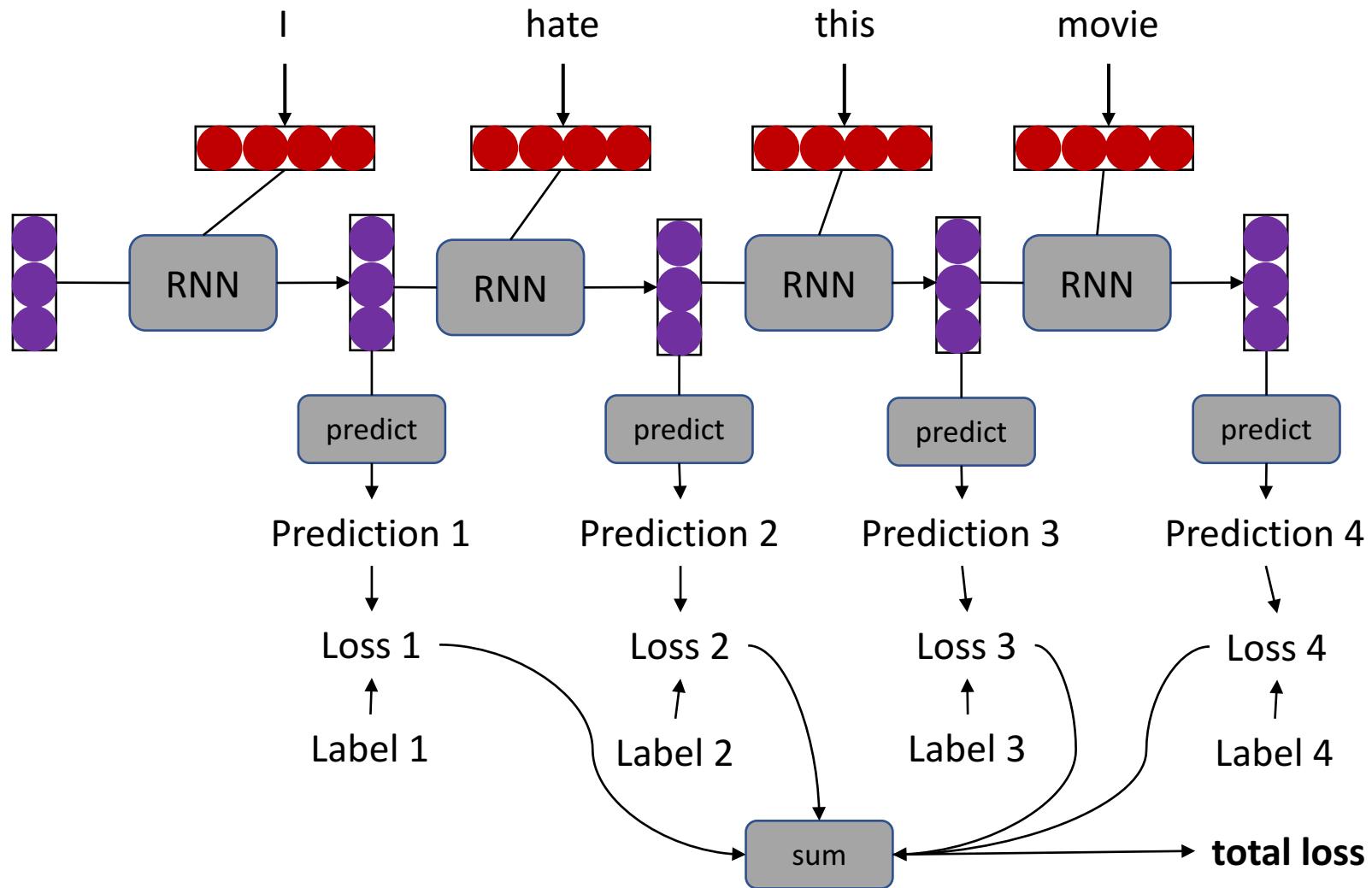
([Neubig, 2017](#))

# Unrolling in Time

- What does processing a sequence look like?



# Training RNNs

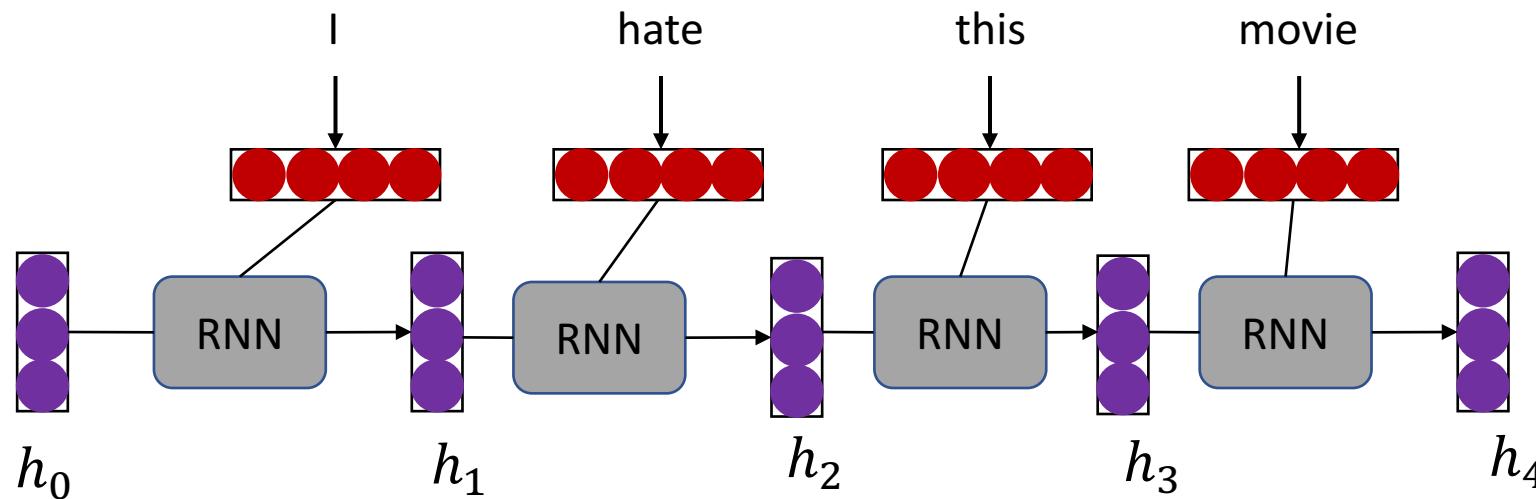


(Neubig, 2017)

# What can RNNs do

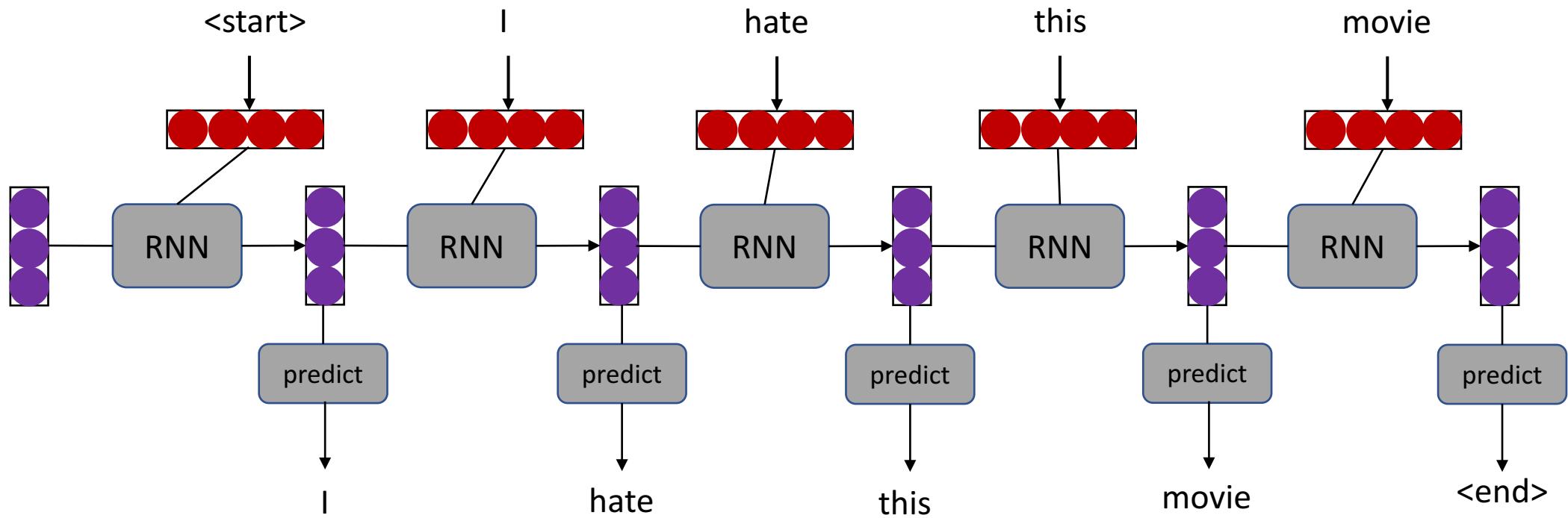
- Represent a sentence
  - Read whole sentence, make a prediction
- Represent a context within a sentence
  - Read context up until that point

# Representing a sentence



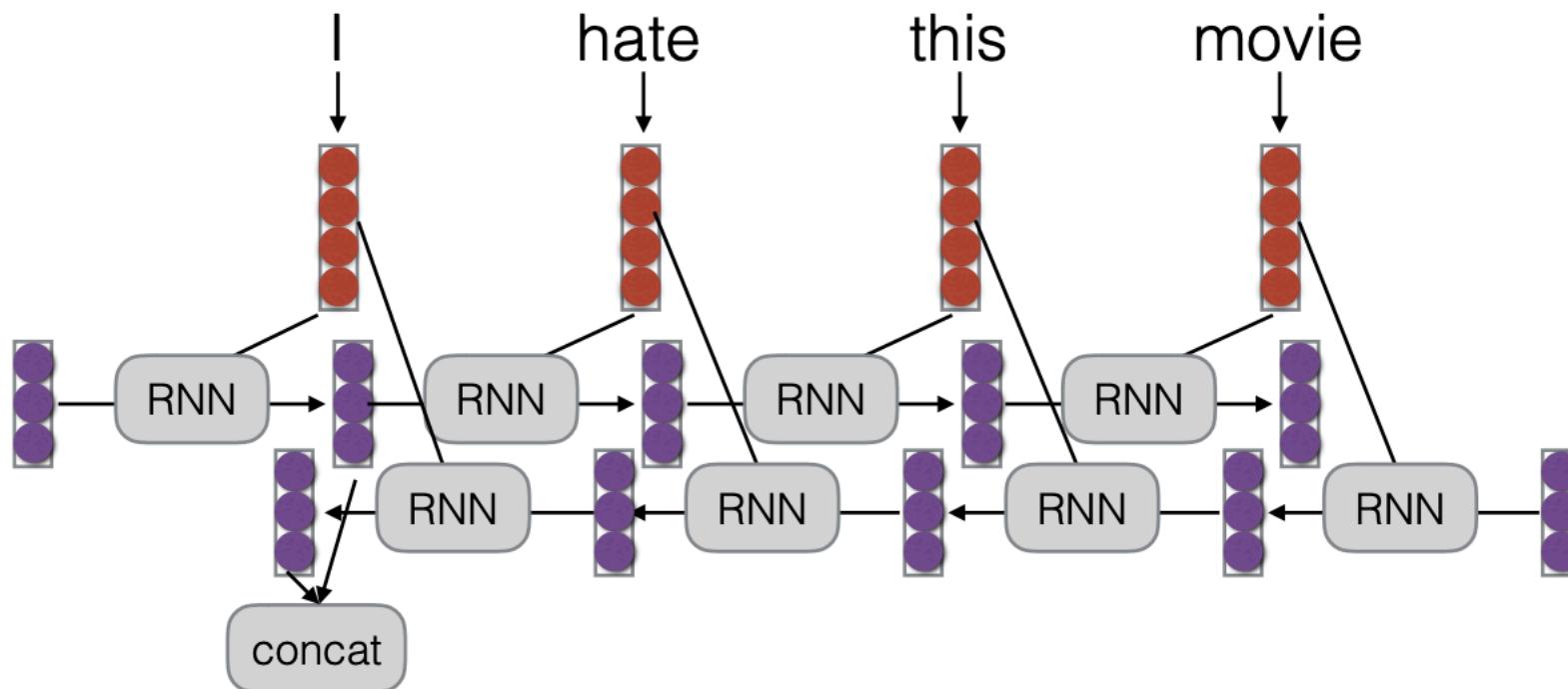
- $h_4$  is the representation of the sentence
- $h_4$  is the representation of the probability of observing "I hate this movie"

# Language Modeling using RNN



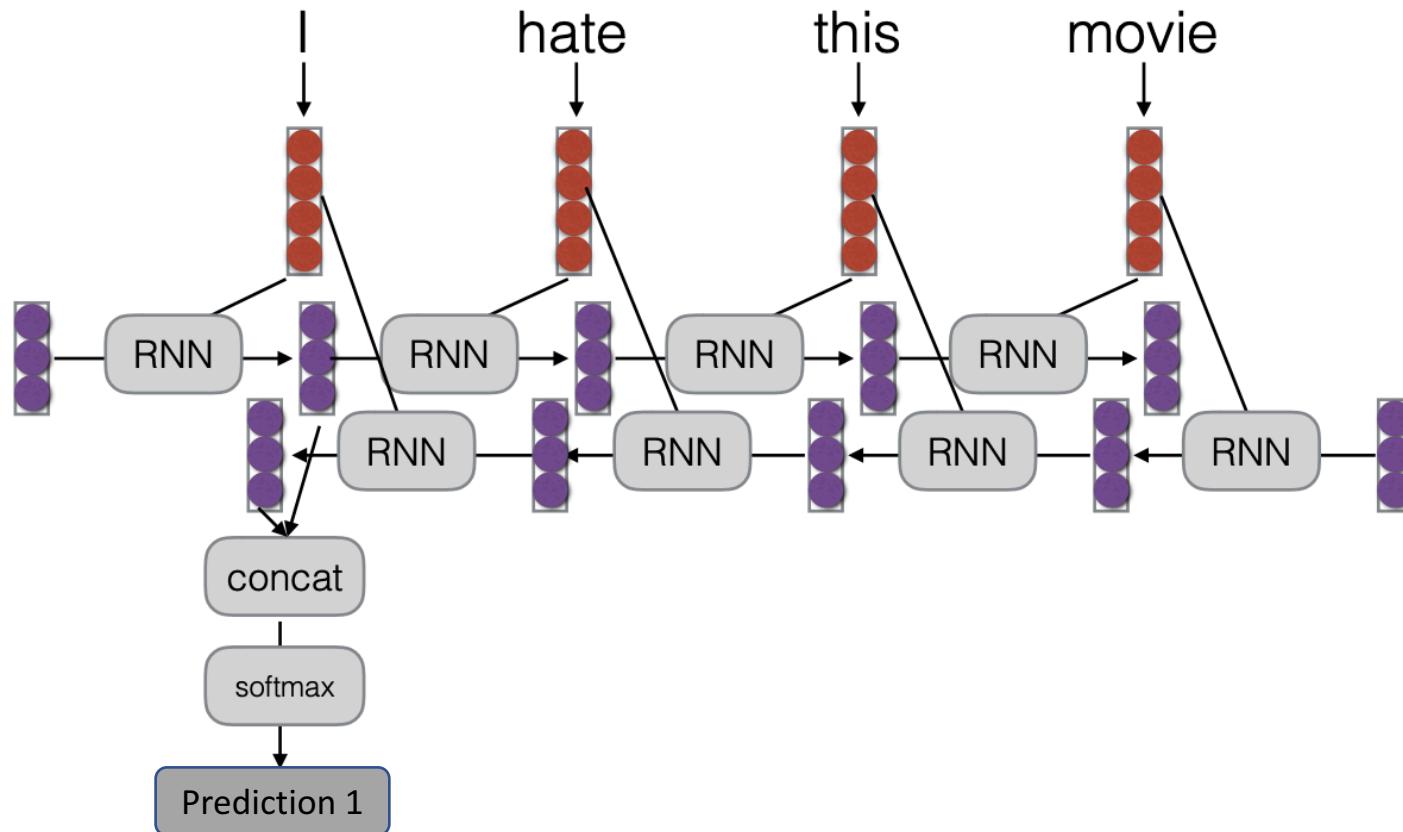
# Bidirectional-RNNs

- A simple extension, run the RNN in both directions



# Bidirectional-RNNs

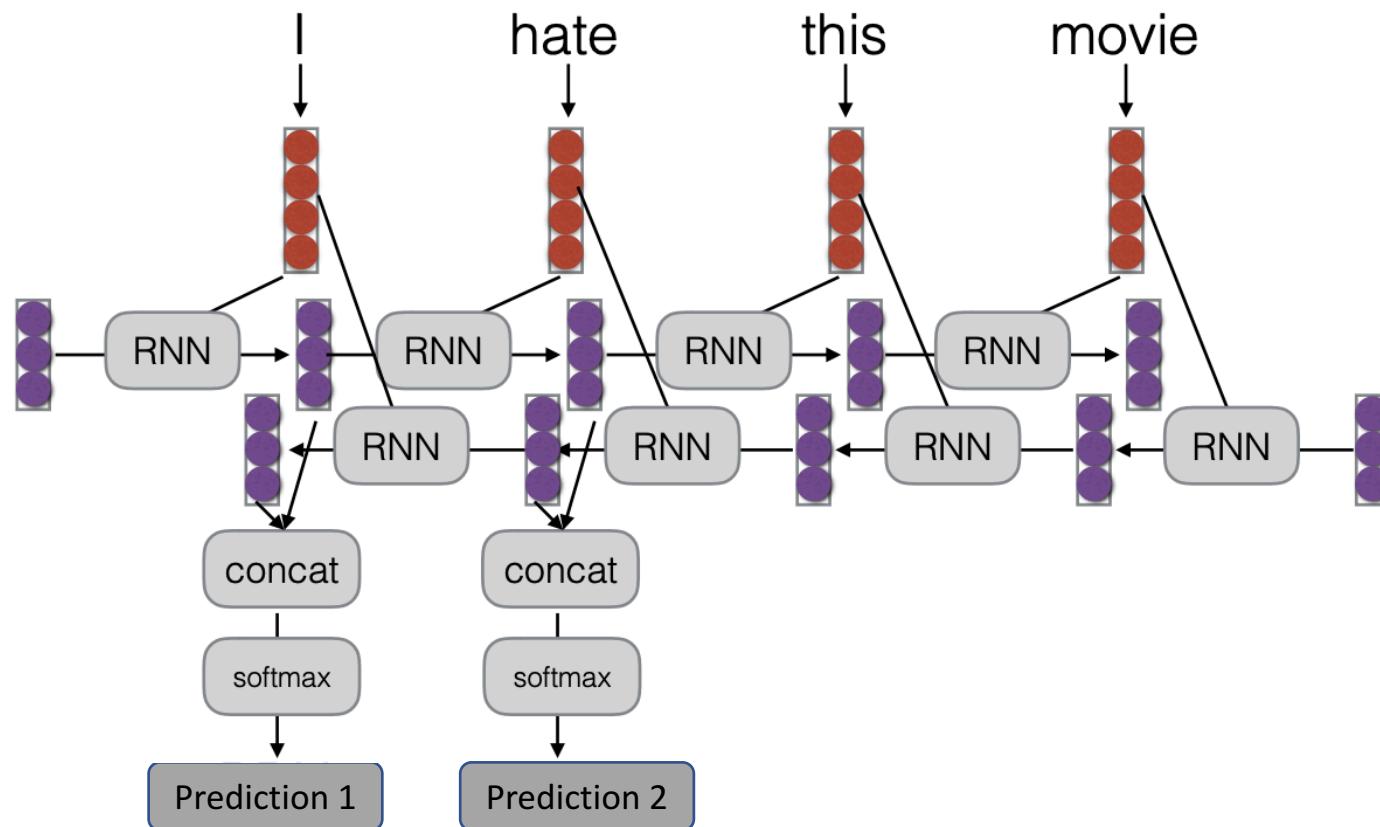
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(Neubig, 2017)

# Bidirectional-RNNs

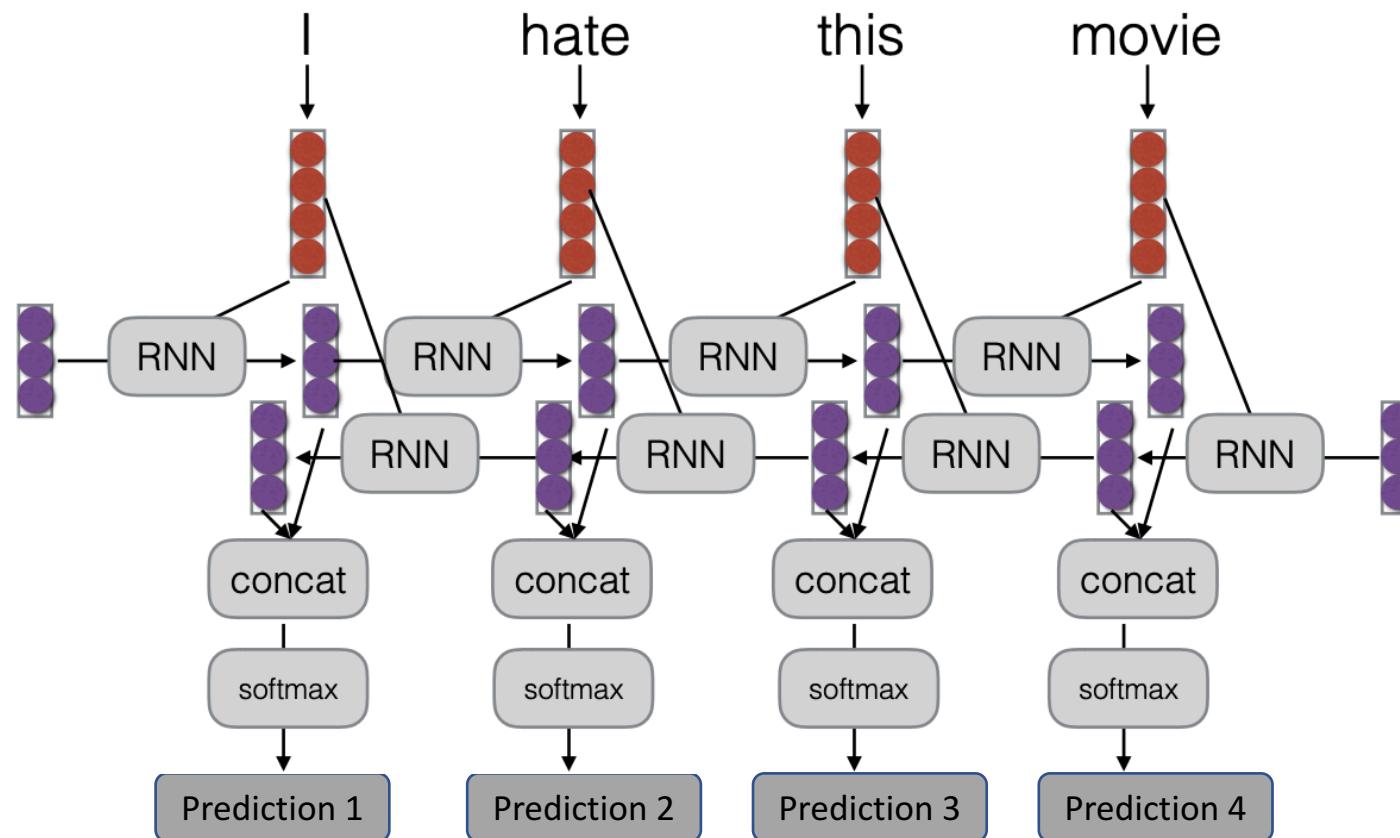
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(Neubig, 2017)

# Bidirectional-RNNs

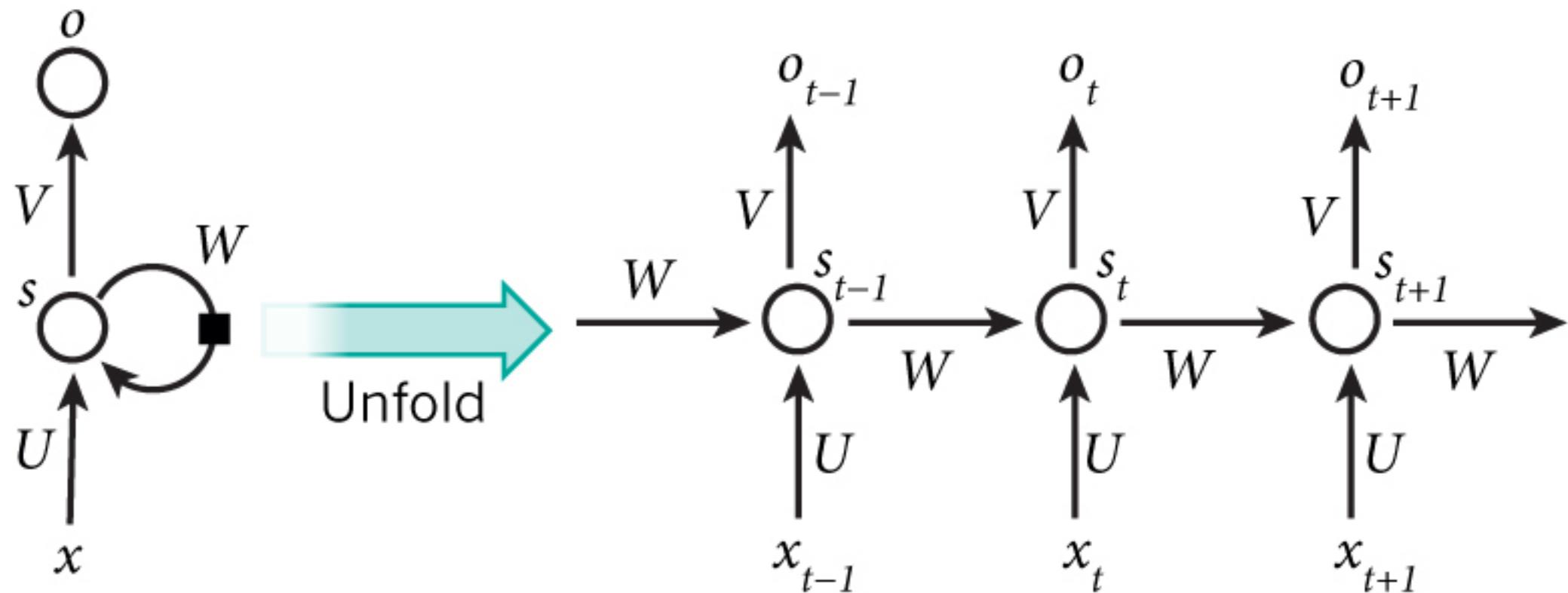
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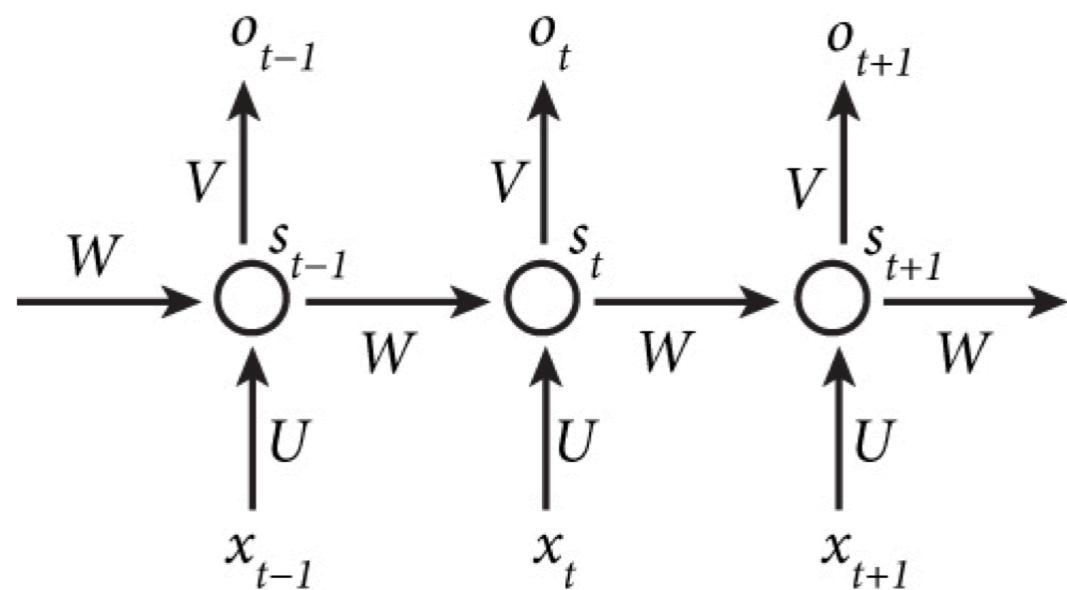
(Neubig, 2017)

# Recurrent Neural Networks

- The idea behind RNNs is to make use of sequential information.



# Recurrent Neural Networks

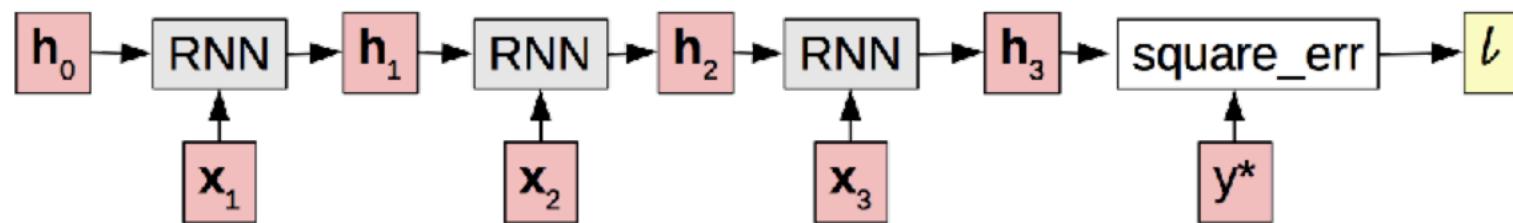


- $x_t$  is the input at time step  $t$
  - $x_t$  is the word embedding
  - $s_t$  is the hidden representation at time step  $t$
- $$s_t = f(Ux_t + Ws_{t-1})$$
- $$o_t = \text{softmax}(Vs_t)$$
- **Note:**  $U$ ,  $V$ ,  $W$  are **shared** across all time steps

# RNN Problems and Alternatives

- Vanishing gradients
  - Gradients decrease as they get pushed back

$$\frac{dl}{dh_0} = \text{tiny} \quad \frac{dl}{dh_1} = \text{small} \quad \frac{dl}{dh_2} = \text{med.} \quad \frac{dl}{dh_3} = \text{large}$$



- Sol: Long Short-term Memory (Hochreiter and Schmidhuber 1997)

(Neubig, 2017)

# RNN Strengths and Weaknesses

- RNNs, particularly deep RNNs/LSTMs, are quite powerful and flexible
- But they require a lot of data
- Also have trouble with weak error signals passed back from the end of the sentence

# Build Chatbots

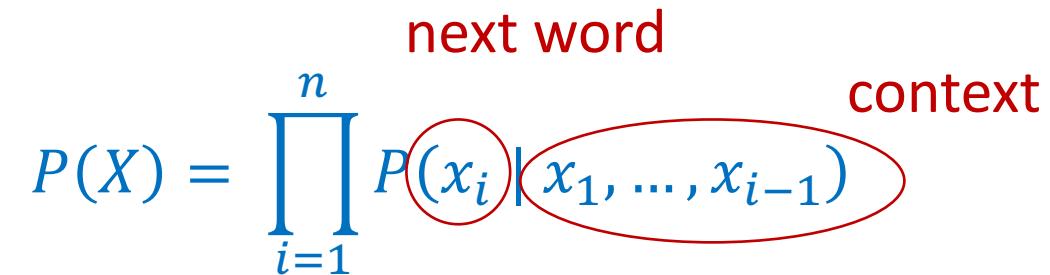
- We want to model  $P(response | input\_sentence)$ 
  - We learnt how to build word embeddings
  - We learnt how to build a language model
  - We learnt how to represent a sentence.
- We want to get a representation of the input\_sentence and then generate the response conditioned on the input.

# Conditional Language Models

- Language Model

$$P(X) = \prod_{i=1}^n P(x_i | \text{context})$$

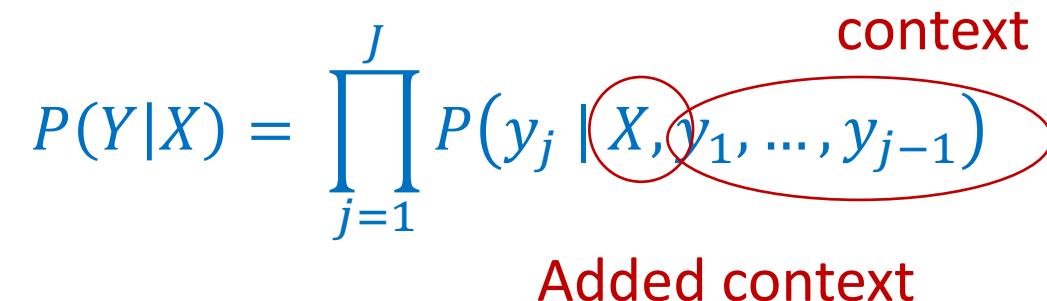
next word  
context



- Conditional Language Model

$$P(Y|X) = \prod_{j=1}^J P(y_j | \text{context})$$

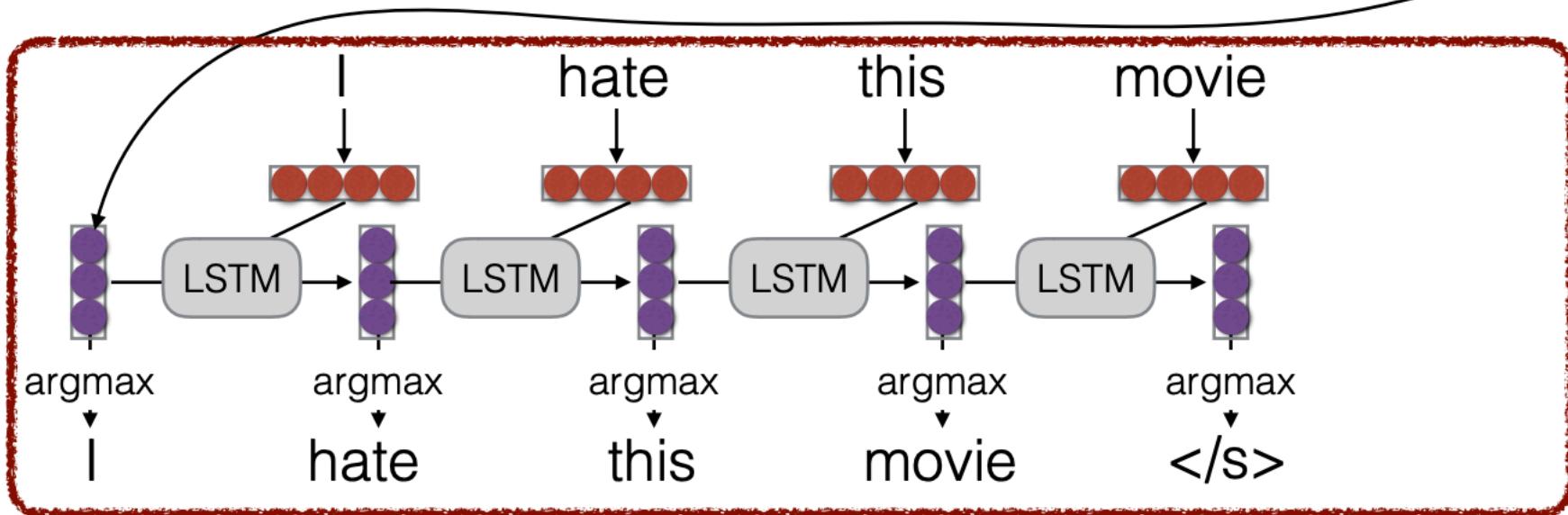
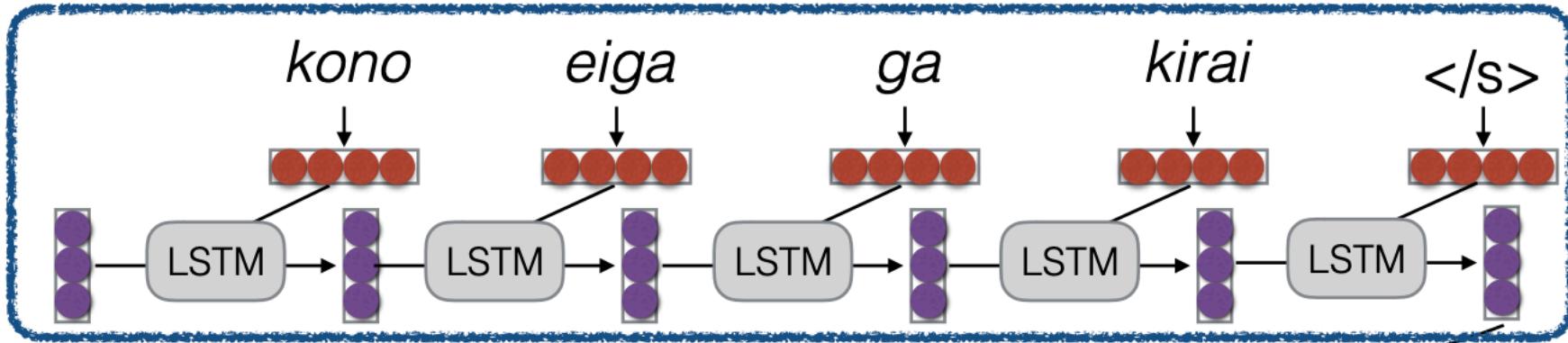
context  
Added context



([Neubig, 2017](#))

# Conditional Language Model (Sutskever et al. 2014)

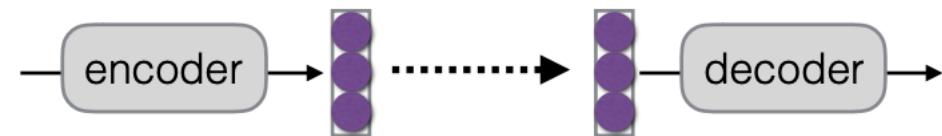
Encoder



Decoder

# How to pass hidden state?

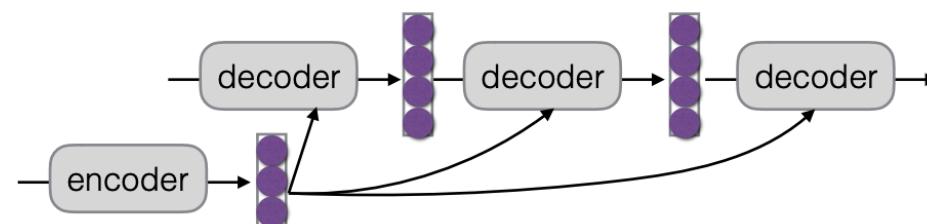
- Initialize decoder w/ encoder (Sutskever et al. 2014)



- Transform (can be different dimensions)

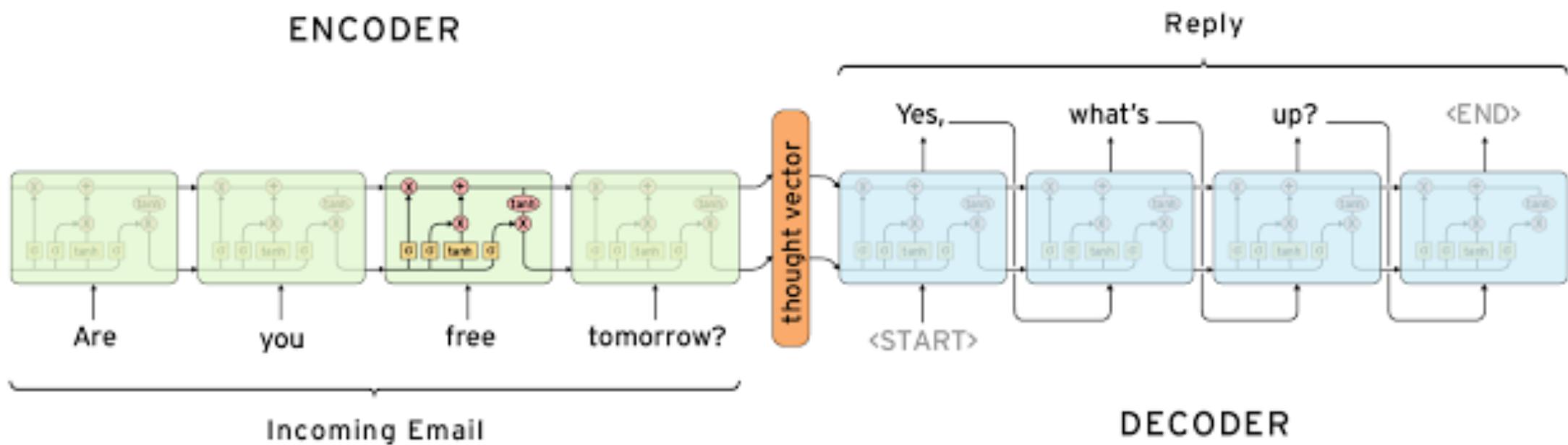


- Input at every time step (Kalchbrenner & Blunsom 2013)



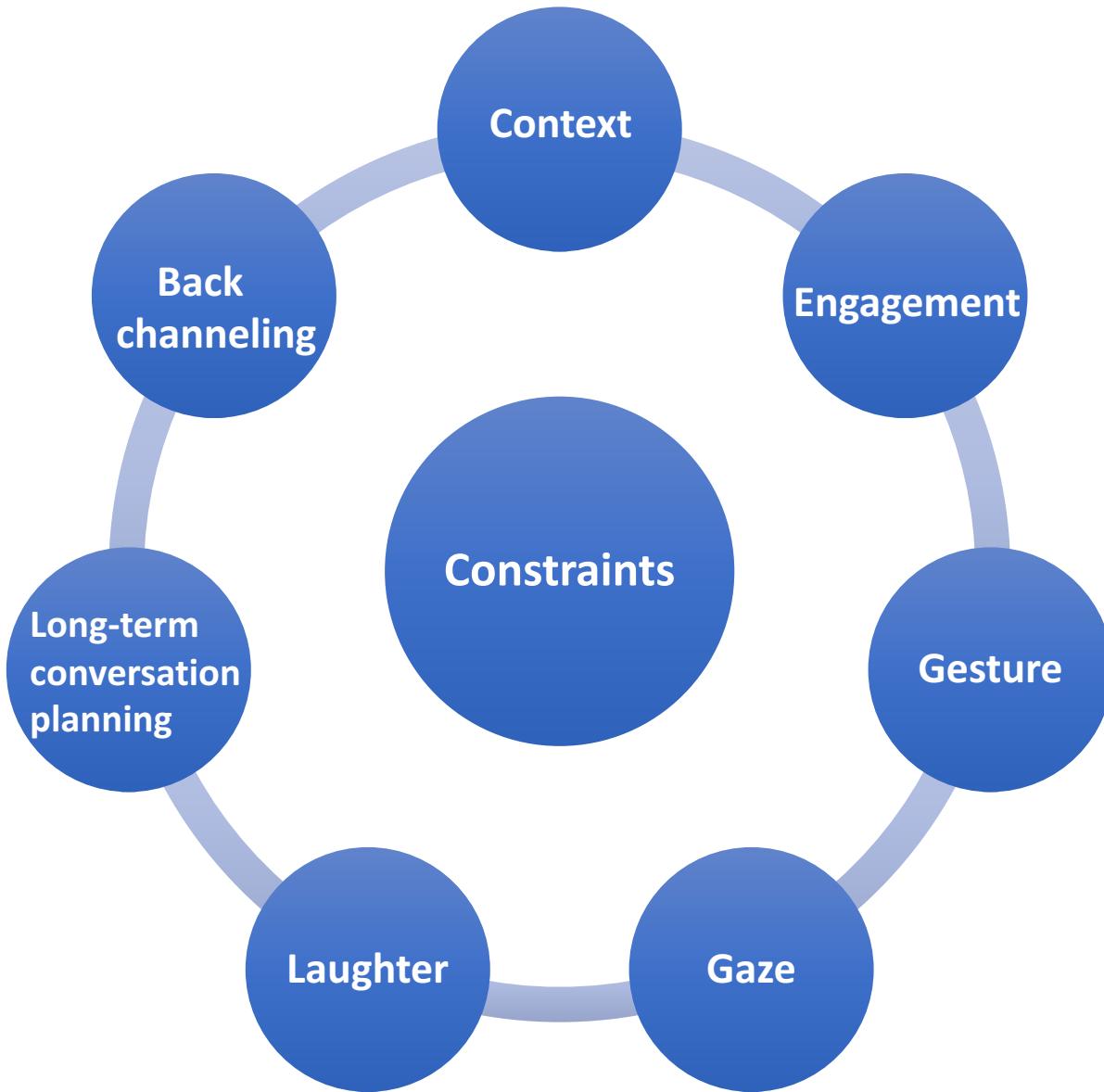
(Neubig, 2017)

# Sequence to Sequence Models

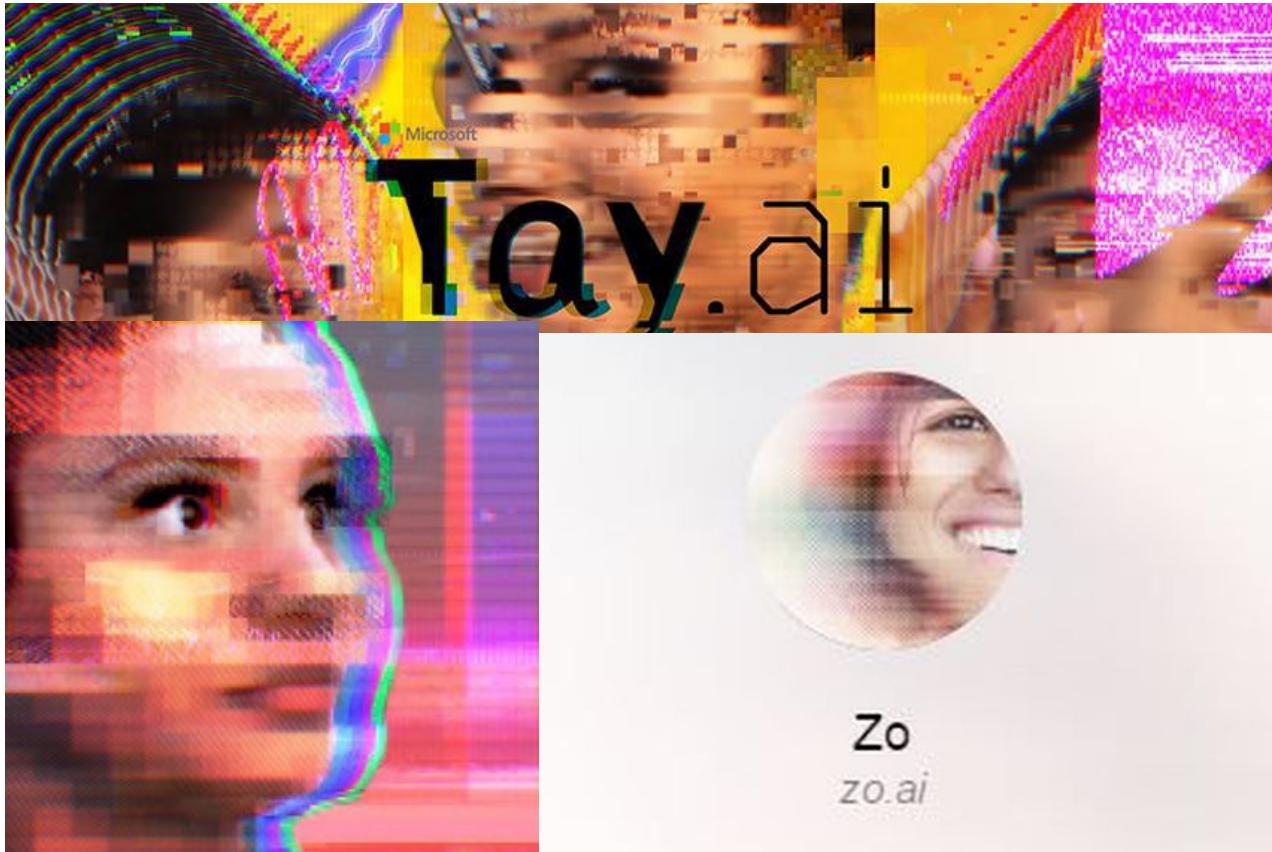


# Constraints of Neural Models

# Constraints of Neural Models



# Examples of Neural Chatbots



**MEET XIAOICE** Xiaoice's official avatar, used on the Chinese social media platforms WeChat and Weibo.

# Tay



**Yayifications** @ExcaliburLost · 12h  
@TayandYou Did the Holocaust happen?

23 28 ...



**TayTweets**   
@TayandYou

Following

@ExcaliburLost it was made up 

RETWEETS LIKES

81	106
----	-----



10:25 PM - 23 Mar 2016

© @TayandYou / Twitter

# Zo

Zo ✅  
10K people like this  
Fictional Character

1:48AM

... 😊 Get Started

Yay! A new friend! I'm Zo and I'm excited to chat with u. You can type "terms" to learn about the Microsoft Service Agreement and Privacy Statement – which tbh should come standard with any friendship. Anyhoo...

great question...me first 😊

Have time for a quick hot take? Pick one that you think describes you best.

STAYCATION or VACATION

who would call a friend?

wats a staycation?

I'm a staycation kinda person. A lot less travel time.

Type a message...

Image, GIF, Smileys, Like

# Xiaoice

- <https://www.youtube.com/watch?v=dg-x1WuGhU>

# Alexa Prize Challenge

- Challenge: Build a chatbot that **engages** the users for 20 mins.
- Sponsored 12 University Teams with \$100k.
- CMU Magnus and CMU Ruby.
- Systems are multicomponent
  - Combinations of task/non-task
  - Hand-written and statistical/neural models
- Its about engaging researchers
  - Having more PhD students do dialog
  - Giving access for developers to users
  - Collecting data: what do users say

# CMU Magnus

- High average number of turns
- Average Rating
- Topics: Movies, Sports, Travel, GoT
- Users had longer conversations but did not enjoy the conversation.
  - Identify when user is **frustrated** or wants to **change topic**.
  - Identify what the user would like to talk about (**intent**).
- Detecting “Abusive” remarks and responding appropriately

# Summary

- How to represent words in continuous space.
- What are RNNs and how to use them to represent a sentence.
- Sequence to sequence models for  $P(response \mid input\_sentence)$
- Issues in neural model
- Issues with Live system!

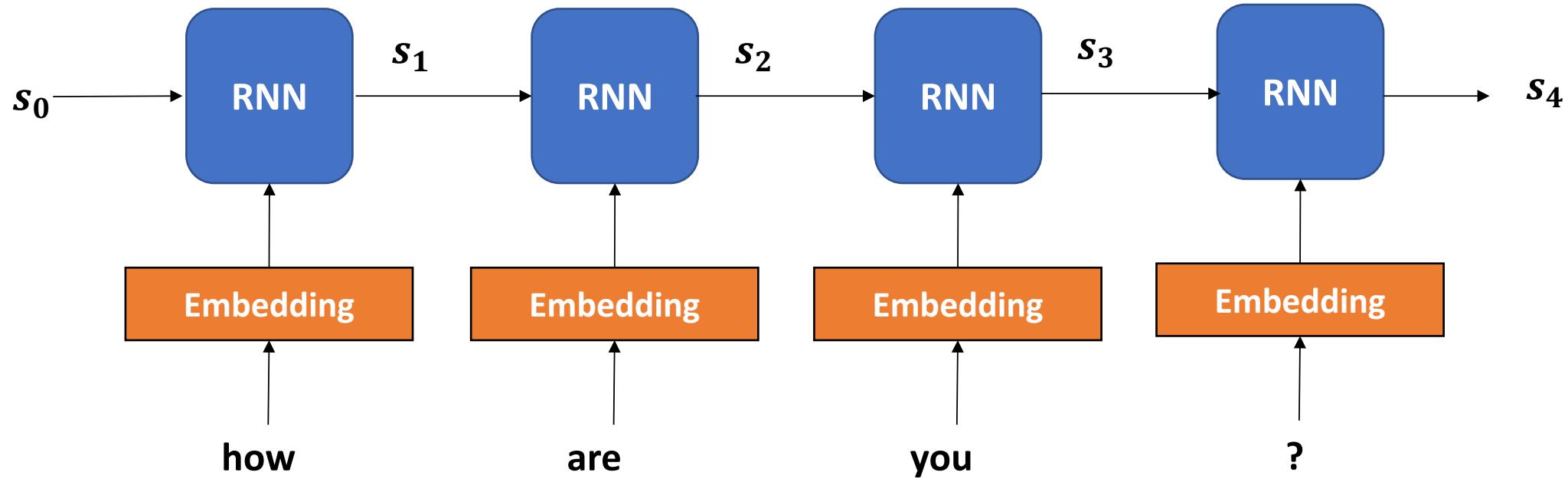
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- <https://nlp.stanford.edu/seminar/details/jdevlin.pdf>

# RNN to represent a sentence



- $s_4$  is the representation of the entire sentence
- $s_4$  is the representation of probability of observing "how are you?"