

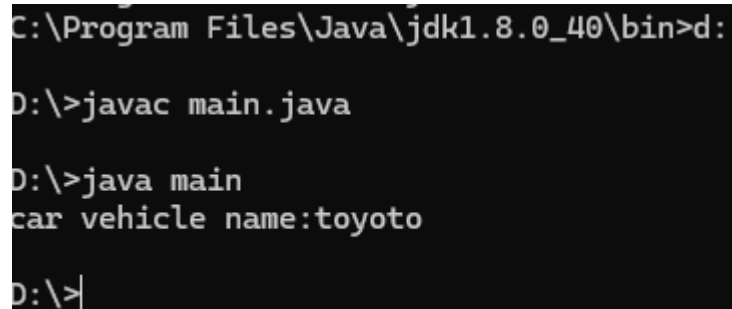
write a simple java program with oops concept with following instruction

- 1.define a class vehicle
- 2.one field(name)
- 3.constructor to initially the above field
- 4.display method to print vehicle name
- 5.define baseclass car inherits
- 6.override constructor and use super(name)
- 7.override display method super display()
- 8.create object in main for car class and call display method.

Coding:

```
class vehicle{
String name;
public vehicle(String name){
this.name=name;
}
public void display(){
System.out.println("vehicle name:"+name);
}
}
class car extends vehicle{
public car(String name){
super(name);
}
public void display(){
System.out.print("car ");
super.display();
}
}
public class main{
public static void main(String[] args){
car mycar = new car("toyoto");
mycar.display();
}
}
```

Output:



```
C:\Program Files\Java\jdk1.8.0_40\bin>d:
D:\>javac main.java
D:\>java main
car vehicle name:toyoto
D:\>|
```