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# KingCobra (/p/kcobra/)

Brought to you by: [ka\\_shrinivaasan \(/u/userid-769929/\)](/u/userid-769929/)[\[r168\] \(/p/kcobra/code-svn/168/\)](/p/kcobra/code-svn/168/) [⌂ \(/\)](#) [KingCobra Design Notes.txt](#) [History \(/p/kcobra/code-svn/168/log/?path=/KingCobraDesignNotes.txt\)](/p/kcobra/code-svn/168/log/?path=/KingCobraDesignNotes.txt)[Download this file \(?format=raw\)](#)

409 lines (313 with data), 48.3 kB

KingCobra - A Research Software for Distributed Request Service on Cloud with Arbiters

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Theoretical Interludes, Design Notes and ToDo (long term with no deadline)

- [This is a major research oriented subsystem of NeuronRain and inspired by COBRA project (done by the author in his BE
- [KingCobra though a misnomer is expanded as ClOud With ARBiters MimicKING containing the anagram]
1. (THEORY) There is a cloud of nodes which execute a set of services from randomly created clients.
  2. (THEORY) This cloud could be on iCloud (AsFer+USBmd+VIRGO) platform or any other opensource cloud platforms like Had
  3. (THEORY) The Clients are publishers of Service requests which are of many types - miscellaneous types of Service th
  4. (THEORY) The Services on the Cloud are Subscribers to these requests of specific type. Thus this is the conventional
  5. (THEORY) The requests flow through cloud using a workqueue (which could be a lowlevel Linux workqueue or VIRGO queue
  6. (THEORY) The difference is that the Cloud has nodes that "deceive" or "corrupt".
  7. (THEORY) Service requests - are published by the clients in the need of a service which could be defined by markup f
  8. (THEORY) Problem reports - are published by clients which are "dissatisfied" by the quality of service by the cloud.
  9. (THEORY) Suggestions - are enhancement requests sent by clients and require manual intervention.
  10. (THEORY) Cloud nodes have a Quality of Service metric calculated by a model.

- 58 11. (THEORY) The cloud has a reporting structure of nodes - either as a graph or tree. The graph is dynamically reorgan
- 59 12. (THEORY) The difficult part of the above is using Arbiters to find "faulty" nodes based on problem reports from cli
- 60 13. (THEORY) Brewer's CAP conjecture proved by [GilbertLynch] as a theorem (still debated) states that only 2 of the 3
- 61 14. (THEORY) CAP theorem does not seem to apply to the above faulty scenario with corrupt nodes under Consistency or Av
- 62 15. (THEORY) As "corruption" is more conspicuous with monetary element, if above services are "charged" with a logical
- 63 16. (THEORY) Identifying criminal nodes as in (15) above seems to be beyond the ambit of CAP. Thus CAP with Integrity f
- 64 17. (THEORY-ONGOING) Analytics on the Problem reports sent to the cloud queue give a pattern of corrupt nodes. Intrinsic
- 65 18. (THEORY) Policing the cloud nodes with arbiters - This seems to be limited by CAP theorem and Integrity as above. A
- 66 19. (THEORY) Brooks-Iyengar algorithm for sensors in all cloud nodes is an improved Byzantine Fault Tolerant algorithm
- 67 20. (THEORY) BitCoin is a Byzantine Fault Tolerant protocol.
- 68 21. (THEORY) Byzantine Fault Tolerance in Clouds is described in <http://www.computer.org/csdl/proceedings/cloud/2011/44>
- 69 22. (THEORY) Related to point 18 - The problem of fact finding or fault finding using a cloud police has the same limit
- 70 23. (THEORY) Reference article on cloud BFT for Byzantine, Corrupt brokers - Byzantine Fault-Tolerant Publish/Subscribe
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87 24. KingCobra messaging request-response design - options

88 -----

- 89
- 90 24a. Implementing a message subscription model in kernelspace where clients publish the message that is queued-in to su
- 91
- 92 24b. (DONE-minimal implementation) At present a minimum kernelspace messaging system that queues remote request and han
- 93
- 94

95 -----

96 24c.(DONE) KingCobra - VIRGO queue - VIRGO cpupooling , mempooling and queue service drivers interaction schematic diag

97 -----

```

98 KingCobraClient =====><REQUEST: id>===== VIRGO cpupooling service =====> VIRGO Queue =====
99 ||
100 ||
101 <===== VIRGO Queue <===== VIRGO cpupooling service <=====<REPLY: id>=====
102
103 KingCobraClient =====><REQUEST: id>===== VIRGO mempooling service =====> VIRGO Queue =====
104 ||
105 ||
106 <===== VIRGO Queue <===== VIRGO mempooling service <=====<REPLY: id>=====
107
108 KingCobraClient =====><REQUEST: id>===== VIRGO Queue service =====> VIRGO Queue =====
109 ||
110 ||
111 <===== VIRGO Queue service <=====<REPLY: id>=====
112
113
114

```

- 115 24d. (ONGOING) kingcobra\_servicerequest\_kernelspace() distinguishes the "REQUEST" and "REPLY" and optionally persists t
- 116
- 117 24e. Above option 24b implements a simple p2p queue messaging in kernel. To get a Topic-like behaviour in VIRGO queue mi
- 118
- 119 25. (ONGOING) For the timestamp service, EventNet described in <http://sourceforge.net/p/asfer/code/HEAD/tree/AstroInfer>
- 120
- 121 26. (THEORY - ONGOING Implementation) MESSAGE-AS-CURRENCY PROTOCOL: If each message payload is also construed as a curr
- 122 m1=MAC\_alloc(denomination)
- 123 m2=m1 (---- this is disallowed)
- 124 Linux kernel allocation functions - kmalloc() - have a krefs functionality for reference counting within kernel. Refcou
- 125
- 126 26.1 Schematic Diagram for Cloud Perfect Forwarding with AsFer+VIRGOQueue+KingCobraUserspace:
- 127 -----

```

128
129 Telnet or other client =====> VIRGO Queue Service Listener =====> VIRGO Workqueue Handler
130 |
131 | [KernelSpace]
132 | V
133 AsFer Cloud Perfect Forwarding Client <===== KingCobra Userspace shell script(call_usermodehelper)
134 |
135 |
136 Virtual Currency | [UserSpace]
137 | V
138 AsFer Cloud Perfect Forwarding Server <=====

```

References:

26.2 An example distributed transactional memory implementation in cloud - <http://infinispan.org/tutorials/simple/tx/>

27. (THEORY) SIMULATING A VIRTUAL ECONOMY with above MAC protocol (Message-as-currency): If each message sent is consid

28. (THEORY) TRADING WITH ABOVE KINGCOBRA MAC protocol - somewhat oversimplified:

```

-----
|Unique MAC id MINT|
-----
||
|
|----money trail-----
|
V
....
Buyer  ===== sends MAC message (REQUEST id) =====> Seller (stores the MAC in local cash reserve and prepen
||                                           ||
<===== sends the goods and services (REPLY id) ==

```

In the above schematic, money with unique id in cloud reaches a buyer after many buyer-seller transitions called "money

References:

28.1 Price fixing for items in Buyer-Seller-Trader networks - Trading Networks - Market Equilibrium and Walrasian Model

28.2 Algorithmic Game Theory - Market Equilibrium for Price - Equilibrium is a strategic standoff - both players can't b

28.3 Price-setting in Trading networks - Chapter 11 - <https://www.cs.cornell.edu/home/kleinber/networks-book/networks-b>

29. (THEORY) VALUE FOR ELECTRONIC MONEY: How is above MAC money earned - This again requires linking value to money (as

30. (THEORY and IMPLEMENTATION) FIXING VALUE FOR MAC MONEY: To delineate corruption as discussed in 27 above with value

```

-----
|value(i) = summation(value(ingredients of i)) + cost(integrating the ingredients to create item i) |
-----

```

Obviously the above recursion combinatorially explodes into exponential number of nodes in the recursion tree. Ideally

31. (THEORY) Buyer-Seller and MAC electronic money transaction schematic:

```

Buyer      A-----<id><refcnt:0>-----> Seller <id><refcnt:1> (increments refcnt)
(<id><refcnt:1> |
<id><refcnt:0> |
after decrement |
refcnt          |
)----->

```

Above has to be transactional (i.e atomic across cloud nodes)

32. (THEORY) MAC protocol reaper

Reaper thread in each cloud node harvests the zero refcounted allocations and invokes destructors on them. Same MAC id

33. (THEORY) Cloud Policing With Arbiters - Revisited:

When a suspect node is analyzed when a complaint problem is filed on it, (1) it is of foremost importance on how flawle

34. (THEORY) MAC Money Flow as MaxFlow problem:

Transactions happening in a cloud are edges between the nodes involved (buyer and seller). Thus it creates a huge direc

35. (THEORY) Cycles and components in above MAC Money Flow Graph:

Above graph of money transactions could be cyclic which implies a supply chain. Strongly connected components of this g

36. (THEORY) STOCK TRADING:

One of the component in above MAC Money Flow Graph of cloud could be a virtual Stock Exchange. Based on the financial a

37. (THEORY) Analysis of Poverty and Alleviation through above money flow graph:

Weights of the edges of money flow graph are the denominations of the transaction. Thus high value edges and low value

38. (THEORY) Demand and Supply and Value() function:

Alternative to the recursive definition of value() function above can be done through Demand and Supply - more the dema

39. (THEORY) Hidden or Colored Money:

In an ideal Cloud with only MAC currencies, colored money can co-exist if (not limited to) some money trails are missin

```

220 Total storage of money in Flow Market Graph = | Incoming money flow at Source - Incoming money flow at Sink | i.e Flow
221
222 There is a special vertex in Money Flow Market designated as Direct Taxation Hub which has incoming direct tax money fl
223
224 Colored Money = | Total storage money * Direct Taxation rate - Incoming Flow at Direct Taxation Hub Node|
225 Colored Money = | Incoming money flow at Source * Direct Taxation rate - Incoming money flow at Sink * Direct Taxation
226
227 Previous is an approximate naive zero-knowledge estimation of Colored money in Money Flow Market. This assumes that the
228
229 Above estimate is for direct taxation and resultant evasion. For indirect taxes (on Goods and Services etc.), there is
230
231 Colored Money = | Total Goods and Services * Taxation rate - Incoming Flow at Indirect Taxation Hub Node|
232 Colored Money = | GDP^2 * Tax-to-GDP ratio - Incoming Flow at Indirect Taxation Hub Node| where GDP is assumed to be eq
233
234
235 References:
236 -----
237 39.1 Network Flows over time over Storage Area Networks (SAN) - https://hal.inria.fr/inria-00071643/document
238 39.2 Network Flow - [GoldbergTardosTarjan] - http://www.cs.cornell.edu/~eva/network.flow.algorithms.pdf
239 39.3 Algorithmic Game Theory - Flow Markets - [TimRoughGarden] - http://theory.stanford.edu/~tim/books.html
240 39.4 RFID tagged currencies - $100 bill - http://www.businessinsider.in/New-Smart-Paper-Could-Put-An-End-To-Dark-Money/
241 39.5 Cons of RFID currencies - http://www.prisonplanet.com/022904rfidtagsexplode.html
242 39.6 Mechanism Design and Machine Learning - https://www.cs.cmu.edu/~mblum/search/AGTML35.pdf - Design of algorithms fo
243 39.7 Financial and Economic Networks - https://supernet.isenberg.umass.edu/bookser/innov-ch1.pdf
244
245 -----
246 Commits as on 1 March 2014
247 -----
248 Example java Publisher and Listeners that use ActiveMQ as the messaging middleware have been committed to repository fo
249 -----
250 Commits as on 17 March 2014
251 -----
252 KingCobra userspace library and kernelspace driver module have been implemented that are invoked 1) either in usermode |
253 2) or through intermodule invocation through exported symbols in KingCobra kernel module, by the workqueue handler in V
254
255 -----
256 Commits as on 22 March 2014
257 -----
258 Minimalistic Kernelspace messaging server framework with kernel workqueue,handler and remote cloud client has been comp
259
260 -----
261 Commits as on 29 March 2014
262 -----
263 Initial commits for KingCobra Request Response done by adding 2 new functions parse_ip_address() and reply_to_publisher
264
265 -----
266 Commits as on 30 March 2014
267 -----
268 Both VIRGO cpupooling and mempooling drivers have been modified with use_as_kingcobra_service boolean flag for sending
269
270 -----
271 Commits as on 6 April 2014
272 -----
273 Fixes for REQUEST and REPLY headers for KingCobra has been made in virgo_clouddexec_mempool recvfrom() if clause and in
274
275 -----
276 Commits as on 7 April 2014
277 -----
278 New function parse_timestamp() has been added to retrieve the timestamp set by the VIRGO mempool driver before pushing
279
280 -----
281 Commits as on 29 April 2014
282 -----
283 Intial commits for disk persistence of KingCobra request-reply queue messages have been done with addition of new boole
284
285 -----
286 Commits as on 26 August 2014
287 -----
288 KingCobra driver has been ported to 3.15.5 kernel and bugs related to a kernel_recvmmsg() crash, timestamp parsing etc.
289
290 -----
291 Version 14.9.9 release tagged on 9 September 2014
292 -----
293 -----
294 Version 15.1.8 release tagged on 8 January 2015
295 -----
296 -----
297 -----
298 Commits as on 17 August 2015
299 -----
300 KingCobra + VIRGO Queuing port of Linux Kernel 4.1.5 :

```

```

301 - changed the REQUEST_REPLY.queue disk persisted queue path to /var/log/kingcobra/REQUEST_REPLY.queue
302 - kernel built sources, object files
303 - kern.log with logs for telnet request sent to VIRGO queue driver, queued in kernel work queue and handler invocation
304 KingCobra service request kernel function for the popped request; disk persisted /var/log/kingcobra/REQUEST_REPLY.queue
305
306 -----
307 Commits as on 14 October 2015
308 -----
309 AsFer Cloud Perfect Forwarding binaries are invoked through call_usermodehelper() in VIRGO queue. KingCobra commands ha
310
311 -----
312 Commits as on 15 October 2015
313 -----
314 - Updated KingCobra module binaries and build generated sources
315 - kingcobra_usermode_log.txt with "not found" error from output redirection (kingcobra_commands.c). This error is due to
316 - kingcobra_commands.c has been changed to invoke absolute path executable. With uncommenting of fd_install and set_ds
317
318 -----
319 Commits as on 10 January 2016
320 -----
321 NeuronRain KingCobra research version 2016.1.10 released.
322
323 -----
324 NEURONRAIN VIRGO Commits for virgo_clone()/telnet -> VIRGO cpupooling -> VIRGO Queue -> KingCobra
325 - as on 12 February 2016
326 -----
327 VIRGO commit:
328 https://github.com/shrinivaasanka/virgo-linux-github-code/commit/72d9cfc90855719542cdb62ce40b798cc7431b3d
329
330 Commit comments:
331 -----
332 Commits for Telnet/System Call Interface to VIRGO CPUPooling -> VIRGO Queue -> KingCobra
333 -----
334 *) This was commented earlier for the past few years due to a serious kernel panic in previous kernel versions - <= 3.1
335 *) In 4.1.5 a deadlock between VIRGO CPUPooling and VIRGO queue driver init was causing following error in "use_as_king
336 - "gave up waiting for virgo_queue init, unknown symbol push_request()"
337 *) To address this a new boolean flag to selectively enable and disable VIRGO Queue kernel service mode "virgo_queue_re
338 *) With this flag VIRGO Queue is both a kernel service driver and a standalone exporter of function symbols - push_requ
339 *) Incoming request data from telnet/virgo_clone() system call into cpupooling kernel service reactor pattern (virgo cp
340 *) This resolves a long standing deadlock above between VIRGO cpupooling "use_as_kingcobra_service" clause and VIRGO qu
341 *) This makes virgo_clone() syscall/telnet both synchronous and asynchronous - requests from telnet client/virgo_cl
342 either synchronous RPC functions executed on a remote cloud node in kernelspace (or) an asynchronous invocation through
343 clause path to VIRGO Queue driver which enqueues the data in kernel workqueue and subsequently popped by KingCobra.
344 *) Above saves an additional code implementation for virgo_queue syscall paths - virgo_clone() handles, based on config
345 data passed to it either as a remote procedure call or as a data that is pushed to VIRGO Queue/KingCobra pub-sub kernel
346 *) Kernel Logs and REQUEST_REPLY.queue for above commits have been added to kingcobra c-src/testlogs/
347
348 -----
349 Commits - KingCobra 64 bit and VIRGO Queue + KingCobra telnet requests - 17 April 2017
350 -----
351 *) Rebuilt KingCobra 64bit kernel module
352 *) telnet requests to VIRGO64 Queueing module listener driver are serviced by KingCobra servicerequest
353 *) Request_Reply queue persisted for this VIRGO Queue + KingCobra routing has been committed to c-src/testlogs.
354 *) kern.log for this routing has been committed in VIRGO64 queueing directory
355 *) Similar to other drivers struct socket* reinterpret cast to int has been removed and has been made const in queuesvc
356
357 -----
358 (FEATURE-DONE) Commits - CVXPY implementation for Eisenberg-Gale Convex Program - 18 August 2017
359 -----
360 (*) First commits for Convex Optimized Market Equilibrium Prices
361 (*) Imports CVXPY Convex Program solver
362 (*) Objective function is a logistic variant of Eisenberg-Gale Convex Program i.e uses money * log(1+e^utility) instead
363 money * log(utility) because of curvature error (log is error flagged as concave and logistic is convex per:
364 http://www.cvxpy.org/en/latest/tutorial/functions/index.html#vector-matrix-functions)
365 (*) Formulates constraints and objective functions based on http://www.cs.cmu.edu/~sandholm/cs15-892F13/algorithmic-gam
366 (*) But, For all installed solvers ECOS, ECOS_BB, SCS, LS solved convex program prints value as None despite all constr
367 (*) Obviously it should have worked. Therefore this is only a partial implementation commit.
368 (*) This implementation uses numpy randomly initialized arrays for Money each buyer has and per-good utility(happiness)
369 (*) Replacing money with perceived merit values translates this Market Equilibrium - Intrinsic Value versus Market Price
370 Equilibrium - Intrinsic Merit versus Perceived Merit. This has been already described in NeuronRain AsFer Design Docum
371 - http://sourceforge.net/p/asfer/code/HEAD/tree/asfer-docs/AstroInferDesign.txt and
372 - https://github.com/shrinivaasanka/asfer-github-code/blob/master/asfer-docs/AstroInferDesign.txt
373
374 -----
375 (FEATURE-DONE) Commits - Convex Optimization - DCCP - 21 August 2017
376 -----
377 (*) import dccp has been added
378 (*) DCCP is the recent advancement and generalization of DCP for convex-concave programs
379 (*) method='dccp' has been added as parameter to solve()
380 (*) Objective function has been changed to log() from logistic() - curvature is concave which is in conflict with defin
381 eisenberg-gale convex program in textbooks. Reason for this contradiction is unknown.

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382  (*) But DCCP overcomes the DCP limitation and solve() prints converged solutions for objective functions
383  (*) logs have been committed to testlogs/
384  (*) CVXOPT solver has been installed but it does not solve the Eisenberg-Gale objective function. Only SCS solver works
385  KKT conditions indirectly.
386
387  -----
388  (FEATURE-DONE) Commits - Convex Optimization - DCCP - 22 August 2017
389  -----
390  (*) Verbose set to True for printing Splitting Conic Solver progress information
391  (*) logs committed to testlogs/
392
393  -----
394  (FEATURE-DONE) Commits - Convex Optimization update - 29 August 2017
395  -----
396  (*) Removed hardcoded variable values in objective and constraints
397  (*) In the context of pricing, ECOS Error Metrics print the matrices of market clearing prices for goods
398  (Reference - pages 3072 and 3073 of https://web.stanford.edu/~boyd/papers/pdf/ecos_ecc.pdf - KKT conditions in ECOS sol
399
400  -----
401  (FEATURE-DONE) Convex Optimization - Pricing Computation - 30 August 2017
402  -----
403  (*) Prices of Goods/Services have been computed explicitly from Karush-Kuhn-Tucker Conditions (1,2,3 and especially 4)
404  (*) References:
405      - Pages 106-108 of http://www.cs.cmu.edu/~sandholm/cs15-892F13/algorithmic-game-theory.pdf)
406      - KKT conditions and Conic Optimization- https://arxiv.org/pdf/1312.3039.pdf
407  (*) logs committed to testlogs/

```

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