A Report On

OBJECT DETECTION FOR AUTONOMOUS VEHICLES

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Final Project Report

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OBJECT DETECTION FOR AUTONOMOUS VEHICLES

Introduction

Autonomous vehicles are transforming the transportation sector by utilizing artificial intelligence and computer vision to operate independently of human control. A significant challenge in the realm of autonomous driving is the need for real-time object detection to identify obstacles, pedestrians, other vehicles, and traffic signals. This initiative employs an object detection system based on YOLOv5 (You Only Look Once), a deep learning model recognized for its rapid processing and accuracy. The system features a Tkinter-based graphical user interface (GUI), enabling users to upload images and videos while visualizing detected objects through bounding boxes and labels.

This initiative illustrates how object detection can improve road safety and facilitate vehicle automation by accurately identifying objects in real-time. It acts as a crucial component for advanced driver-assistance systems (ADAS) and fully autonomous vehicles.

Objective

The main objective of this project is to develop a robust real-time object detection system that can accurately identify and classify objects relevant to autonomous driving. The system focuses on:

- Identifying various types of vehicles, including cars, buses, trucks, and motorcycles.
- Recognizing pedestrians to improve safety protocols.
- Detecting traffic signals and road signs to facilitate autonomous navigation.
- Offering an interactive graphical interface that allows users to upload files and examine results.

This initiative seeks to enhance the effectiveness and precision of object detection, thereby advancing the progress of autonomous vehicle technologies.

Background

Object detection plays a vital role in the fields of computer vision and deep learning, allowing machines to understand visual information. In the realm of autonomous vehicles, the ability to detect and classify road elements in real-time is essential for ensuring safe navigation.

YOLOv5 (You Only Look Once) represents a cutting-edge object detection model that prioritizes both speed and precision. In contrast to conventional region-based techniques, YOLO processes the entire image in a single pass through a neural network, which enhances its efficiency for real-time applications.

For this project, the Tkinter library is utilized to develop a user-friendly graphical user interface (GUI). The integration of YOLOv5 with Tkinter offers a straightforward interface for processing images and videos, enabling users to effectively analyze real-world driving situations.

Hardware and Software Requirements

Hardware Requirements:

- Processor: Intel Core i5/i7 or equivalent (for smooth performance)
- RAM: Minimum 8GB (16GB recommended for large datasets)
- GPU: NVIDIA GPU (Recommended for faster deep learning inference)
- Storage: At least 10GB of free disk space

Software Requirements:

- Operating System: Windows 10/11, Linux, or macOS
- Programming Language: Python 3.x
- Libraries & Dependencies:
 - o Torch & Torchvision: Required for deep learning model inference
 - o OpenCV: Used for image and video processing
 - o Pillow: Handles image processing in Tkinter
 - o Tkinter: Provides the graphical user interface
 - O YOLOv5 (Ultralytics): Pre-trained model for object detection
- Development Environment: VS Code, PyCharm, or Jupyter Notebook

Coding

The project consists of four key Python scripts:

- main.py:
 - o Acts as the gateway for the project.
 - o Initiates and operates the Tkinter graphical user interface.

from gui import ObjectDetectionApp

import tkinter as tk

```
if __name__ == "__main__":
    root = tk.Tk()
    app = ObjectDetectionApp(root)
    root.mainloop()
```

- gui.py:
 - o Oversees the Graphical User Interface (GUI).
 - Enables users to upload images and videos, initiate object detection, and present the outcomes.
 - o Transfers the chosen file to detector.py for analysis.

import tkinter as tk

from tkinter import filedialog, messagebox

from PIL import Image, ImageTk

from detector import ObjectDetector

class ObjectDetectionApp:

```
def __init__(self, root):
    self.root = root
    self.root.title("Object Detection for Autonomous Vehicles")
```

```
self.root.geometry("800x600")
    self.image label = tk.Label(self.root)
    self.image label.pack()
    # Buttons
    self.load button
                                   tk.Button(self.root,
                                                                               Image/Video",
                                                             text="Load
command=self.load file)
    self.load_button.pack(pady=10)
                                                                       Object
                                                                                  Detection",
    self.detect button
                                 tk.Button(self.root,
                                                        text="Run
command=self.run detection)
    self.detect_button.pack(pady=10)
    self.file path = None
    # Initialize Object Detector
    self.detector = ObjectDetector()
  def load file(self):
    file types = [("Image/Video Files", "*.jpg *.jpeg *.png *.mp4 *.avi")]
    self.file_path = filedialog.askopenfilename(title="Select Image or Video",
                                filetypes=file types)
    if self.file path:
       if self.file path.lower().endswith((".jpg", ".jpeg", ".png")):
         self.display image(self.file path)
       elif self.file path.lower().endswith((".mp4", ".avi")):
         messagebox.showinfo("Info", "Video loaded. Object detection will run on it.")
  def display image(self, path):
    image = Image.open(path)
    image = image.resize((600, 400))
```

```
photo = ImageTk.PhotoImage(image)
     self.image label.config(image=photo)
     self.image label.image = photo
  def run detection(self):
     if not self.file path:
       messagebox.showerror("Error", "Please load an image or video first.")
       return
     if self.file path.lower().endswith((".jpg", ".jpeg", ".png")):
       detected image = self.detector.detect image(self.file path)
       self.display detected image(detected image)
     elif self.file path.lower().endswith((".mp4", ".avi")):
       messagebox.showinfo("Info", "Video detection is under development.")
  def display detected image(self, image):
     img = Image.fromarray(image)
     img = img.resize((600, 400))
     photo = ImageTk.PhotoImage(img)
     self.image label.config(image=photo)
     self.image label.image = photo
if __name__ == "__main__":
  root = tk.Tk()
  app = ObjectDetectionApp(root)
  root.mainloop()
```

- detector.py:
 - o Implements object detection using YOLOv5.
 - o Analyzes images and videos, applying bounding boxes along with corresponding labels.
 - o Sends the identified objects to gui.py for visualization.

```
import cv2
import torch
import numpy as np
class ObjectDetector:
  def init (self):
    self.model = torch.hub.load('ultralytics/yolov5', 'yolov5s', pretrained=True)
  def detect image(self, image path):
    results = self.model(image path)
    img = cv2.imread(image path)
    detections = results.pandas().xyxy[0]
    for , row in detections.iterrows():
       x1, y1, x2, y2 = int(row['xmin']), int(row['ymin']), int(row['xmax']), int(row['ymax'])
       label = f'' {row['name']} {row['confidence']:.2f}"
       # Draw bounding box
       cv2.rectangle(img, (x1, y1), (x2, y2), (0, 0, 255), 2)
       # Get text size and set position
       font scale = 0.5
       thickness = 1
       text size = cv2.getTextSize(label, cv2.FONT HERSHEY SIMPLEX, font scale,
thickness)[0]
```

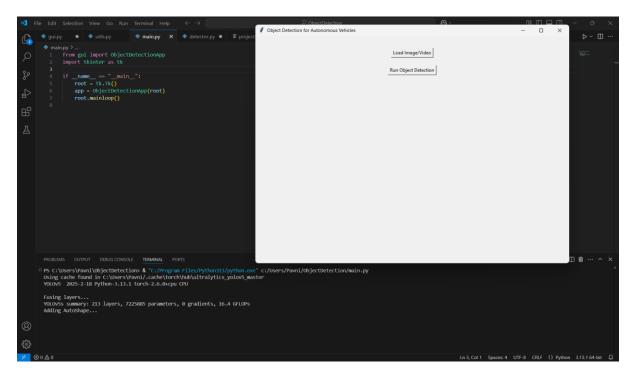
```
text_x, text_y = x1, y1 - 10 \# Position text above bounding box
       # Background rectangle for text
       overlay = img.copy()
       cv2.rectangle(overlay, (text x, text y - text size[1] - 4), (text x + text size[0] + 6,
text y + 4, (0, 0, 0), -1)
       cv2.addWeighted(overlay, 0.6, img, 0.4, 0, img)
       # Put text label
       cv2.putText(img, label, (text x + 3, text y), cv2.FONT HERSHEY SIMPLEX,
font scale, (255, 255, 255), thickness)
    return img
   • utils.py:
           o This section includes utility functions for managing files.
           o It facilitates the selection, validation, and storage of identified images.
import tkinter as tk
from tkinter import filedialog, messagebox
from PIL import Image, ImageTk
from detector import ObjectDetector
from utils import is image file, is video file, save detected image
class ObjectDetectionApp:
  def init (self, root):
    self.root = root
    self.root.title("Object Detection for Autonomous Vehicles")
    self.root.geometry("800x600")
```

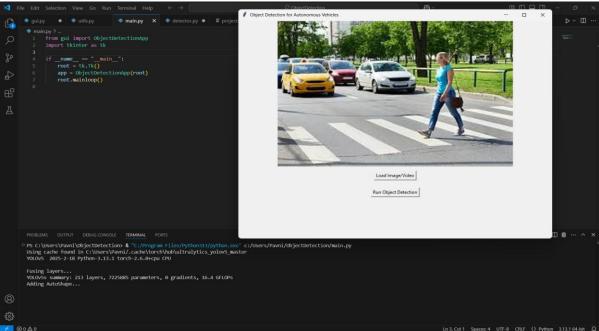
```
self.image label = tk.Label(self.root)
    self.image label.pack()
    # Buttons
    self.load button
                                   tk.Button(self.root,
                                                                              Image/Video",
                                                            text="Load
command=self.load file)
    self.load_button.pack(pady=10)
                                                                      Object
                                                                                 Detection",
    self.detect button
                                tk.Button(self.root,
                                                       text="Run
command=self.run detection)
    self.detect_button.pack(pady=10)
    self.save button
                               tk.Button(self.root,
                                                                       Detected
                                                                                    Image",
                                                       text="Save
command=self.save image, state=tk.DISABLED)
    self.save button.pack(pady=10)
    self.file path = None
    self.detected image = None
    # Initialize Object Detector
    self.detector = ObjectDetector()
  def load file(self):
    file_types = [("Image/Video Files", "*.jpg *.jpeg *.png *.mp4 *.avi")]
    self.file path
                          filedialog.askopenfilename(title="Select
                                                                     Image
                                                                                     Video",
                                                                               or
filetypes=file_types)
    if self.file path:
       if is image file(self.file path):
         self.display_image(self.file_path)
```

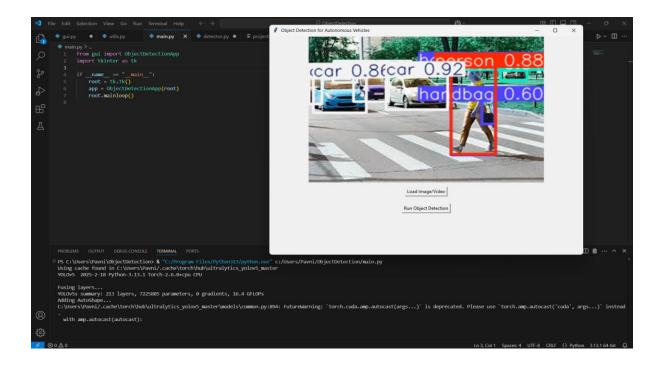
```
elif is_video_file(self.file_path):
       messagebox.showinfo("Info", "Video loaded. Object detection will run on it.")
    else:
       messagebox.showerror("Error", "Unsupported file format.")
def display image(self, path):
  image = Image.open(path)
  image = image.resize((600, 400))
  photo = ImageTk.PhotoImage(image)
  self.image label.config(image=photo)
  self.image label.image = photo
def run detection(self):
  if not self.file path:
    messagebox.showerror("Error", "Please load an image or video first.")
    return
  if is image file(self.file path):
    self.detected image = self.detector.detect image(self.file path)
    self.display detected image(self.detected image)
    self.save button.config(state=tk.NORMAL)
  elif is video file(self.file path):
    messagebox.showinfo("Info", "Video detection is under development.")
  else:
    messagebox.showerror("Error", "Unsupported file format.")
```

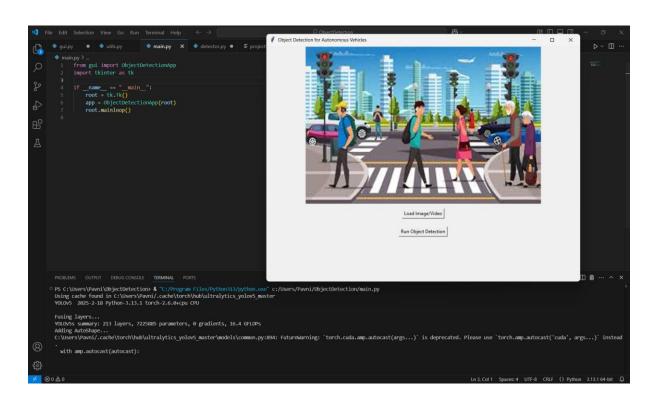
```
def display_detected_image(self, image):
    img = Image.fromarray(image)
    img = img.resize((600, 400))
    photo = ImageTk.PhotoImage(img)
    self.image label.config(image=photo)
    self.image label.image = photo
  def save image(self):
    if self.detected image is not None:
       img = Image.fromarray(self.detected_image)
       saved path = save detected image(img)
       if saved path:
         messagebox.showinfo("Success", f"Image saved at {saved_path}")
       else:
         messagebox.showwarning("Cancelled", "Image save cancelled.")
    else:
       messagebox.showerror("Error", "No detected image to save.")
if __name__ == "__main__":
  root = tk.Tk()
  app = ObjectDetectionApp(root)
  root.mainloop()
```

Output Screenshot









```
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Future Scope

This project can be further enhanced with additional functionalities, including:

- Real-time video analysis: Executing object detection on live video streams captured by cameras.
- Multi-object surveillance: Augmenting detection capabilities with tracking algorithms to monitor objects over time.
- Integration with autonomous vehicle simulations: Evaluating the model within simulated settings.
- Edge computing implementation: Executing object detection on Raspberry Pi or embedded systems for practical applications.
- Enhanced precision: Training a tailored YOLO model using a dataset focused on road environments.

Conclusion

This initiative effectively employs YOLOv5 and Tkinter to achieve real-time object detection for autonomous vehicles. The system proficiently identifies and categorizes objects, including vehicles, pedestrians, and traffic signs, showcasing its applicability in self-driving technology. Prospective improvements may concentrate on optimizing real-time performance and

integrating with sophisticated driving systems to enhance safety and intelligence in autonomous navigation.

References and Bibliography

- Redmon, J., & Farhadi, A. (2018). YOLOv3: An Incremental Improvement.
- Ultralytics YOLOv5 Documentation: https://github.com/ultralytics/yolov5
- OpenCV Library: https://opencv.org/
- Python Official Documentation: https://docs.python.org/3/