

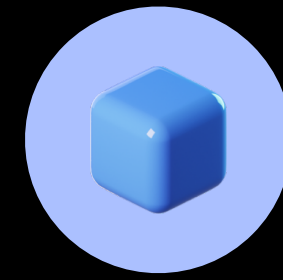








three.js



# Rendering a 3D Scene on the Browser

threejs, WebGL, CPU, GPU, You