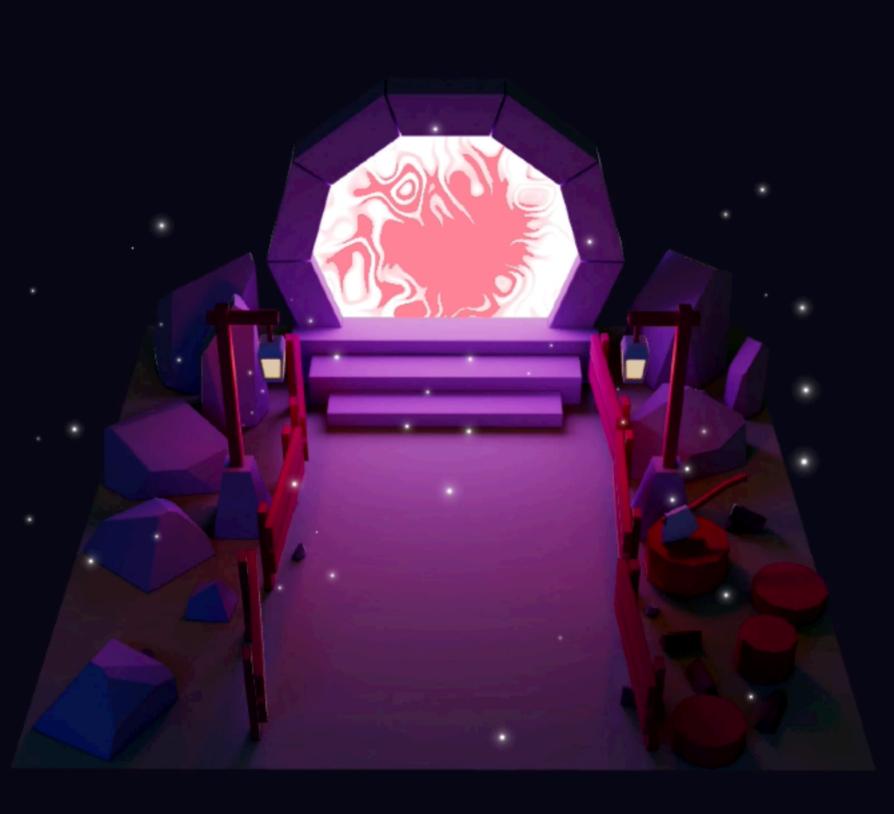




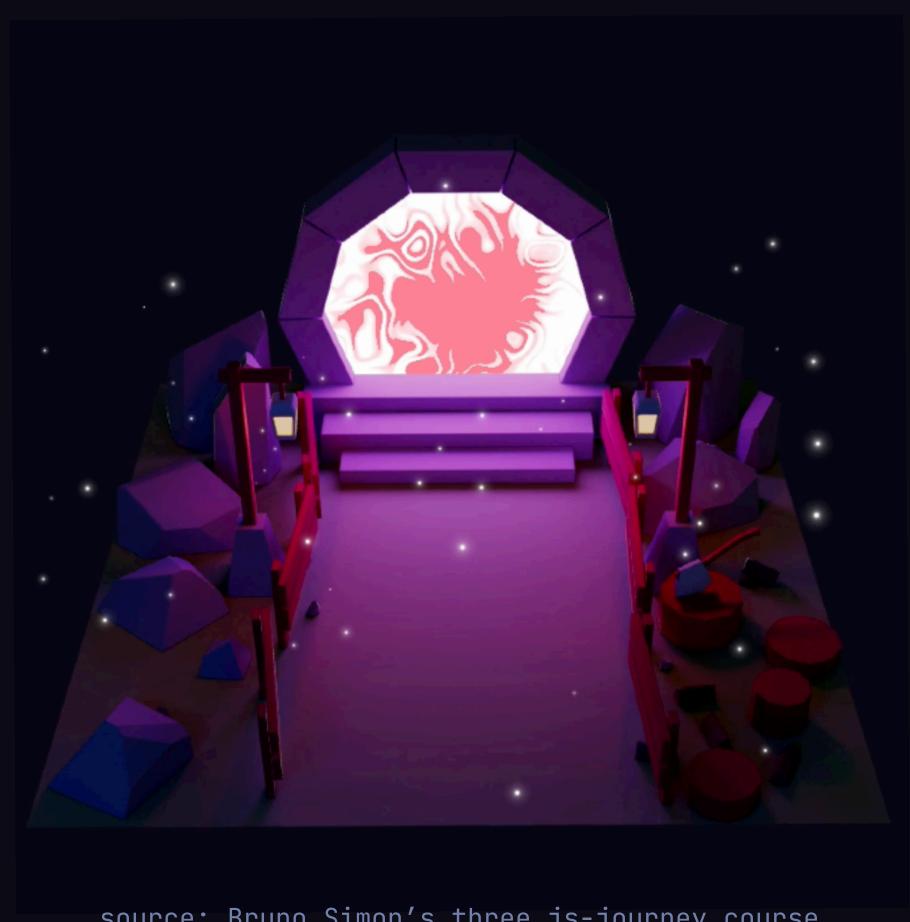
## Jumping Ir

## source: Bruno Simon's three.js-journey course





## Jumping into 3D



source: Bruno Simon's <u>three.js-journey</u> course

## Drawing a cube with three.js