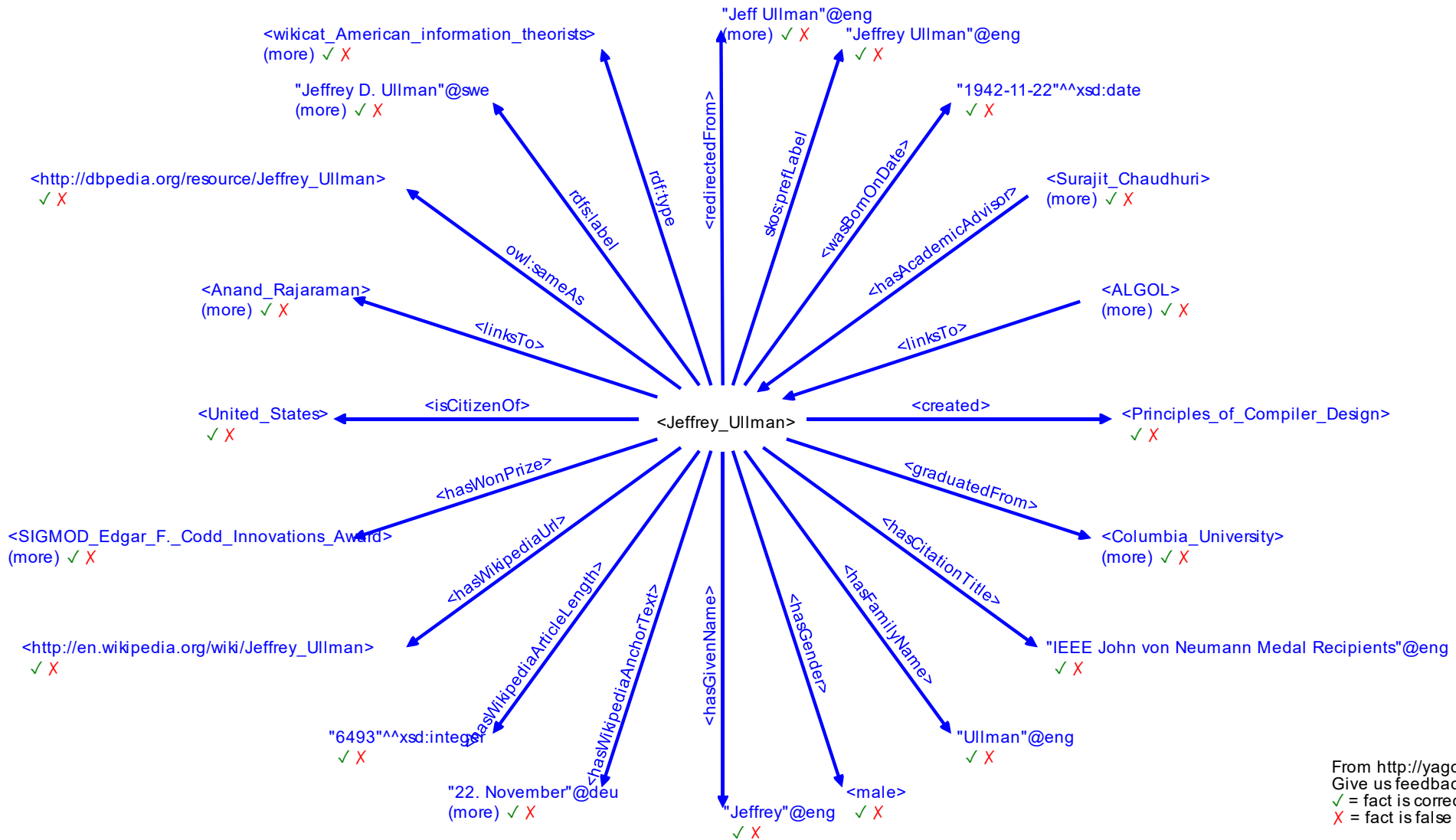




Distributed Knowledge Graph Querying on Edge, Fog and Cloud

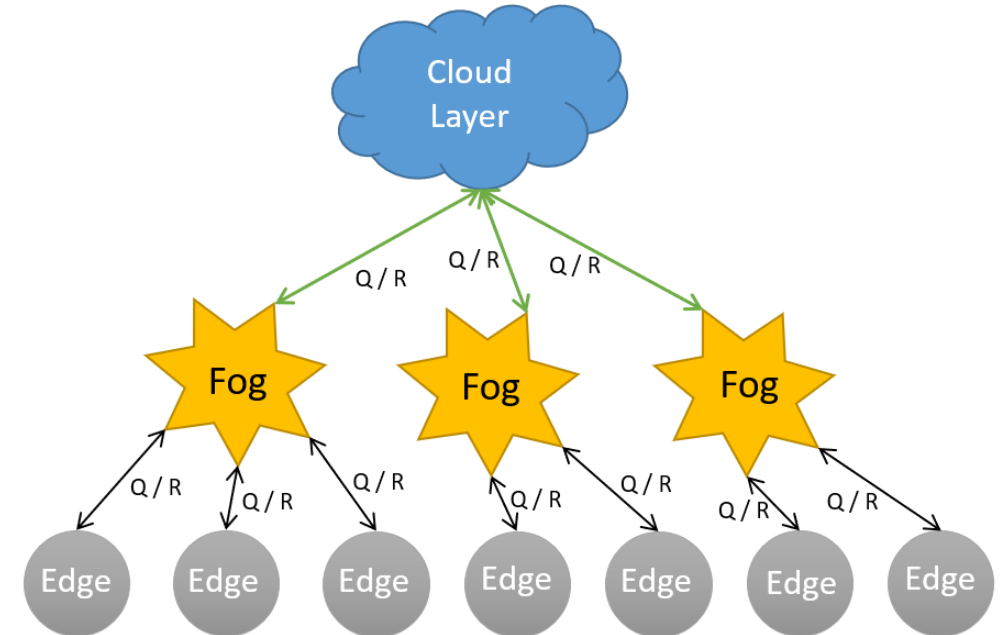
DS 256 – Project Proposal
Shriram R

Knowledge Graph – YAGO [1]



Motivation

- Knowledge Graphs are huge!
- Graph mining problems are computationally hard
- IoT – Heterogenous Structure
 - Different Compute, Storage & Network Capacity
- Needs lightweight and low latency solution





Key Contributions

- Graph Partitioning
 - Partition graph across edge devices and cloud
- Query Partitioning
 - Partition query into local and global query
- Query Caching
 - Devise caching mechanism in fog devices for global queries
- Graph Indexing
 - Indexing for local graphs in edge devices for different query types

Related Work

■ Graph Processing

- ▶ Pregel [2]
- ▶ Giraph [3]
- ▶ GraphX [4]
- ▶ Trinity [5]
- ▶ GoDB [11]
- ▶ Quegel [13]

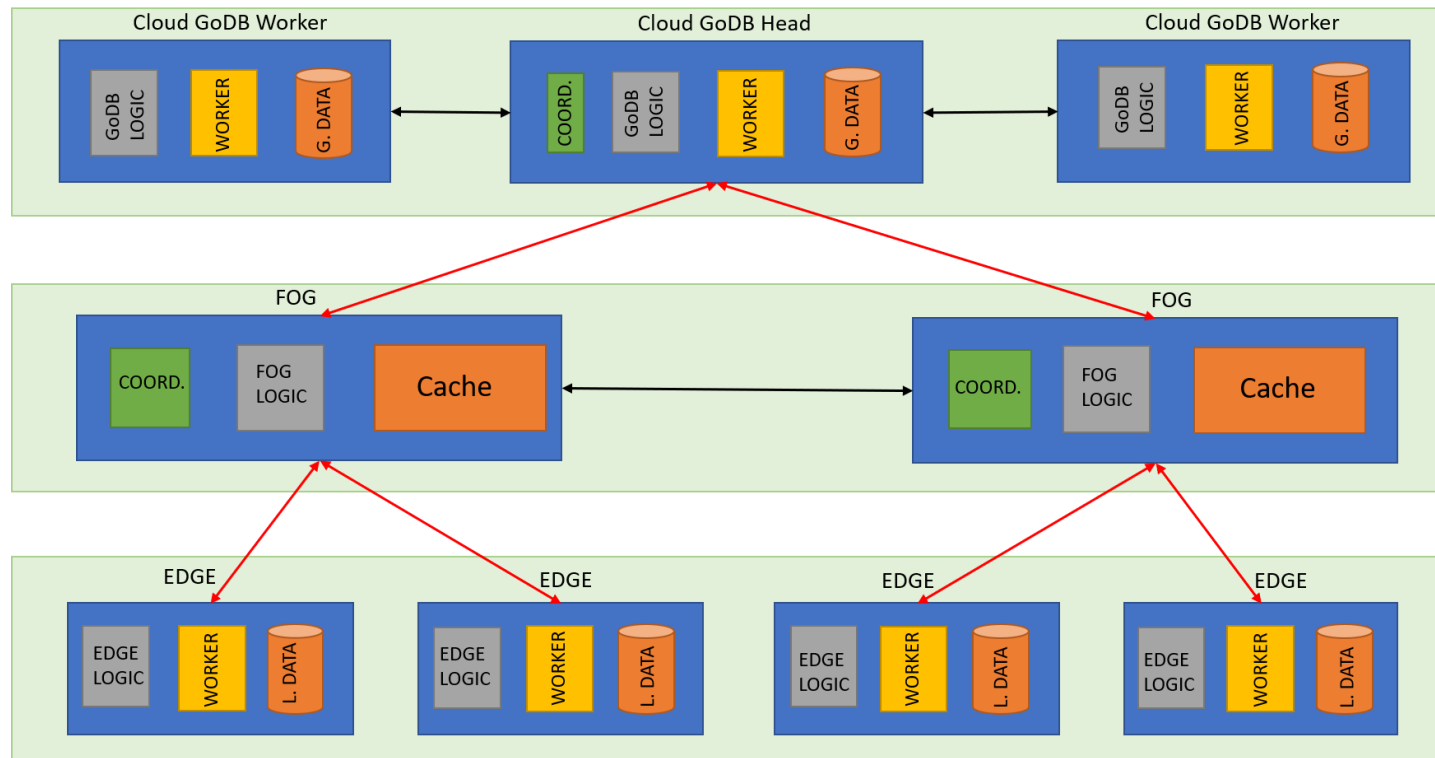
■ Graph Caching

- ▶ GC [6]

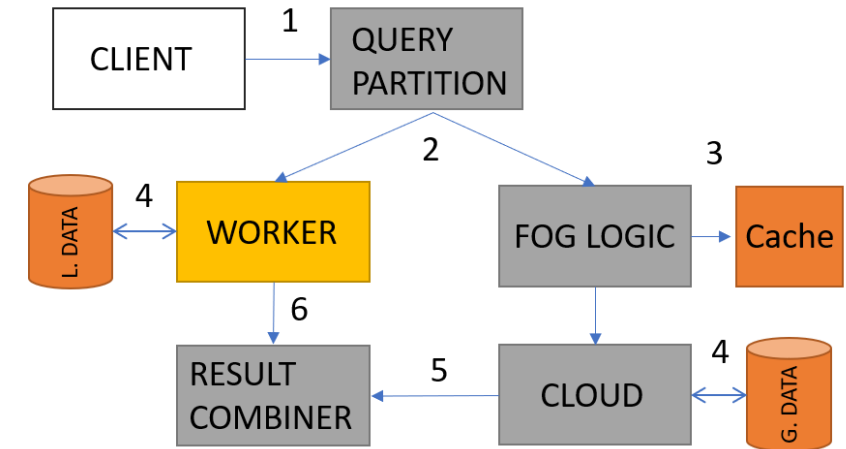
■ Graph Indexing

- ▶ C-Tree [7]
- ▶ Views [8]
- ▶ FERRARI [9]
- ▶ GraphS [10]

Problem Approach



Architecture Overview



Logical Flow

Experiment Proposal

- Microsoft Azure
- GoDB [11] on D4 VMs
- VloLET [14] for IoT deployment
 - 3 Fogs
 - 20 Edges per Fog
- Dataset
 - YAGO [1]
 - NELL [15]
- Experiments
 - Query Partitioning
 - Query Caching
 - Graph Indexing
- Baseline – Cloud Only Graph Engine
- Local and Global Execution Times are Measured
- Random queries of all Types



Questions?

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