# Backpropagation

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# What is Backpropagation

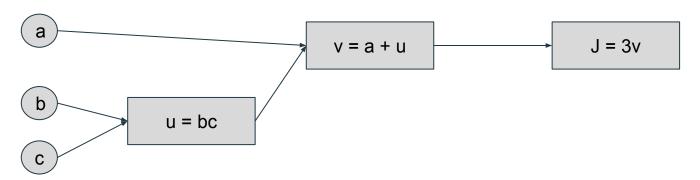
Backpropagation is a method used in <u>artificial neural</u> <u>networks</u> to calculate the error contribution of each neuron after a batch of data

- Wikipedia

# Computation Graph

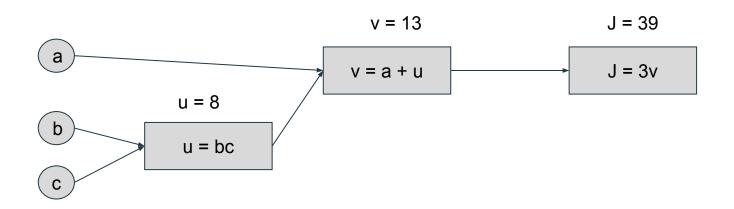
Showing an equation in graphical form.

Eg. 
$$J(a,b,c) = 3(a + bc)$$



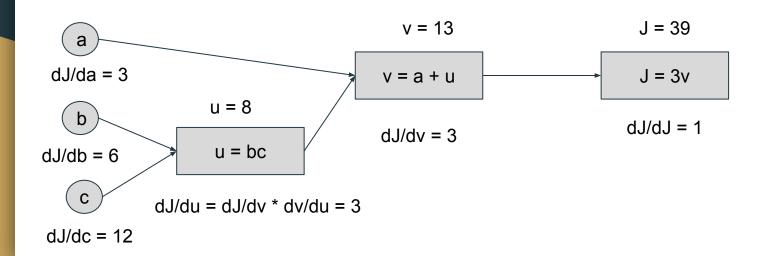
#### Forward Pass

If a = 5, b = 4, c = 2. Calculating the values of the nodes in topographical order is called forward pass



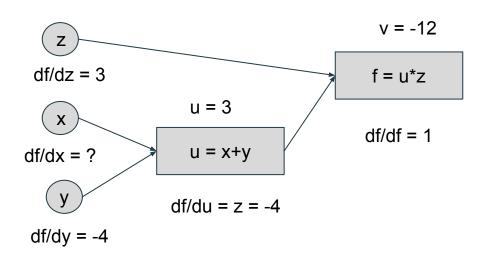
# Calculating Gradient (Backward pass)

Now we want to calculate the gradient on the input with respect to the function, J = 3(a + bc)So we will go from back to front, computing gradients of all the intermediate nodes in the graph.



# Lets see more examples

f(x,y,z) = (x+y)z where x = -2, y = 5, z = -4



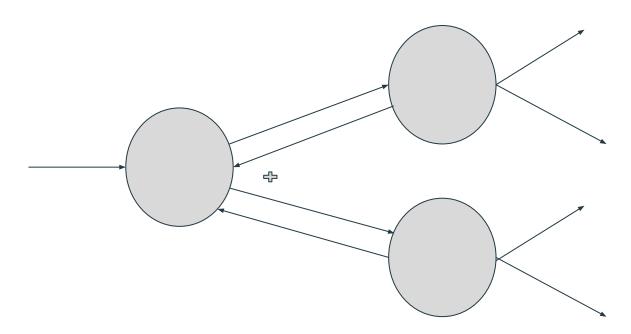
## Interpretation of backpropagation

- df/dx means how much it influences the final output.
- So if df/dx > 0 (positive), Increasing x will increase the final output
- If df/dx < 0 (-ve), increasing x will decrease the final output

#### Patterns in backward flow

- Add gate is gradient distributor
- Max gate is gradient router
- Mul gate is kind of gradient switcher

#### Gradients add at branches

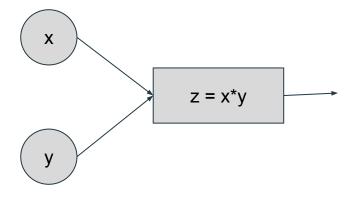


### Implementation

```
class ComputationalGraph(object):
      def forward(inputs):
        # pass inputs to input gates
 4
        # forward the computational graph
 6
        for node in self.node.topologically_sorted():
          node.forward()
8
 9
        return loss
10
11
      def backward():
12
        for node in reversed(self.node.topologically_sorted()):
13
          gate.backward()
14
15
16
        return gradients
```

## Implementation

```
class MulGate(object):
20
      def forward(x, y):
21
22
          z = x * y
23
24
25
          self.x = x
26
          self.y = y
27
28
          return z
29
30
      def backward(dz):
31
32
        dx = self.y * dz
33
        dy = self.x * dz
34
        return [dx, dy]
35
```



# Thanks