

1.Moutains with snow cover in GIMP

Steps1:- Select a image and add it to the GIMP

Step 2:-use the fuzzy tool to select the sky to change its appearance.

Step 3:- Next select the hue saturation and adjust the values according to your need.

Step 4:- then go to select and none.

Step 5:-Now duplicate the layer

Step 6:-change the foreground color into light blue and background color into dark blue.

Step 7:-open the gradient map and set the color.

Step 8:- Now go to right side select the mode from normal to overlays and also decrease the opacity according to your image.

Step 9:-add a layer fill the bucket fill with black color.

Step 10:-go to filters select the HSV noise and adjust the values.

Step 11:- Now go to Gaussian blur and adjust the value to the right position.

Step 12:-Now go to levels and adjust the 3 points to make the slow flack effect on the screen.

Step 13:-Now again go to mode and select the screen option.

Step 14:-Now go to filters and select the linear motion option and ajust the motion of the snow.

Step 15:-Next add another layer over it, select the scale tool scale it a little bit.

Step 16:- Now go to layers and then rotate the layer 180.

Step 17:- Now save the image and below is the result:-

Final image with snow:-



Original image without snow:-



2:- Skyscraper in blender:-

Step 1:- Scale the cube a little bit tall like a building

Step 2:- Now add some loop cuts around the cube to make windows.

Step 3:- Next select the outer surface and extrude it a little bit outside.

Step 3:- do the same for the roof

Step 5:- Now press shift + D to duplicate the building and scale the other one large then smaller one.

Step 6:- add the mirror material in the glass area and give the metallic look to non glass area.

Step 7:- Now adjust the camera view as you want

Step 8:- render the image and save it as a png as below:-

