**Question 1: Intended platform for final project (e.g. Android, iOS)**

The primary platform will be Android, but I am considering cross-platform development to include iOS as well.

**Question 2: Intended framework/programming language for your final project (e.g. Kotlin, Swift)**

Flutter

**Question 3: Whether you want to explore cross-platform development**

Yes, I want to explore cross-platform because in this case my app can reach to wider audience.

**Question 4: Include a brief explanation for your selections**

As I am new to mobile app development, I aim to focus on cross-platform development to gain proficiency in creating applications that are functional on both Android and iOS. Flutter seems to be an appropriate framework due to its single codebase approach and wide adoption. Although I've used both Android and iPhone, I perceive Android as having fewer restrictions for developers, which suits my learning curve.