

**1) Explain the uses of Local Replicas.**

Ans)

**1) Alternative source for backup:**

- The local replica contains an exact point-in-time (PIT) copy of the source data.
- Therefore can be used as a source to perform backup operations.
- This reduces the backup I/O workload on the production volumes.
- Another benefit of using local replica for backup is that it reduces the backup window to zero.

**2) Fast recovery:**

- If data loss or data corruption occurs on the source, a local replica might be used to recover the lost or corrupted data.
- If a complete failure of the source occurs some replication solution enables a replica to be used to restore data onto a different set of source devices, or production can be restarted on the replica.
- In either case, this method provides faster recovery and minimal RTO compared to traditional recovery from tape backups.

**3) Decision-support activities, such as reporting or data warehousing:**

- Running the reports using the data on the replicas greatly reduces the I/O burden placed on the production device.
- Local replicas are also used for data warehousing applications.
- The data warehouse application may be populated by the data on the replica.
- This avoids the impact on the production environment.

**4) Data migration:**

- Another use of local replica is data migration.
- Data migrations are performed for various reasons such as, migrating from a smaller capacity LUN to one of a larger capacity for newer versions of the application.

**5) Testing platform:**

- Local replicas are also used for testing new applications or upgrades.
- For example, an organization may use the replica to test the production application upgrade.
- If the test is successful, the upgrade may be implemented on the production environment.

**2) Explain Local Replication Technology: Host based methods and Storage array based methods.**

Ans)

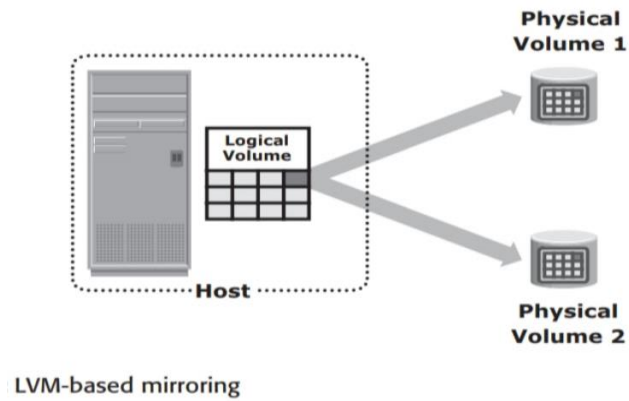
**Host based method:**

LVM-based replication and File system (FS) snapshot are two common methods of host-based local replication.

**1) LVM-Based Replication:**

- In LVM-based replication, the logical volume manager is responsible for creating and controlling the host-level logical volumes.
- An LVM has three components: physical volumes, volume groups and logical volumes.
  - A volume group is created by grouping one or more physical volumes.
  - Logical volumes are created within a given volume group.

- An application write to a logical volume is written to the two physical volumes by the LVM device driver. This is also known as LVM mirroring.

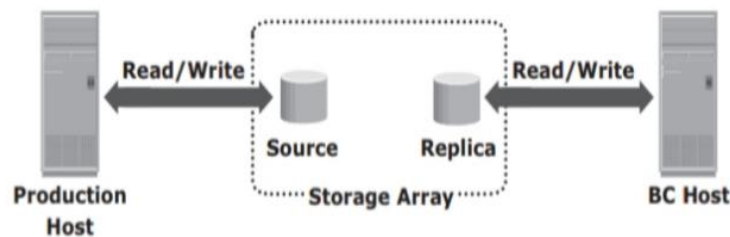


## **2) File System Snapshot:**

- A file system (FS) snapshot is a pointer-based replica, which uses the Copy on First Write (CoFW) principle to create snapshots.
- When a snapshot is created, a bitmap and block map is created in the metadata of the Snap FS.
- The bitmap is used to keep track of blocks that are changed on the production FS after the snap creation.
- The blockmap is used to indicate the exact address from which the data is to be read when the data is accessed from the Snap FS.

## **Storage Array Based Local Replication:**

- In this, the array-operating environment performs the local replication process.
- Required number of replica devices should be selected on the same array and then data should be replicated between the source-replica pairs.
- The source and target are in the same array and are accessed by different hosts.



## **1) Full Volume mirroring:**

- Here, the target is attached to the source and established as a mirror of the source.
- Both the source and the target can be accessed for read and write operations by the production and business continuity hosts respectively.

## **2) Pointer-Based Full Volume Replication**

- Similar to full-volume, this technology can provide full copies of the source data on the targets.
- It can be activated in either Copy on First Access (CoFA) mode or Full Copy mode.

### 3) Pointer-Based Virtual Replication:

- It is a technique used in data storage that allows multiple virtual copies of data to be created and managed efficiently without requiring the duplication of the entire dataset.
- This approach is commonly used in cloud storage environments where data needs to be accessed by multiple users simultaneously, or when data needs to be backed up.

### **3) Explain Remote replication technology: Storage Array based methods.**

Ans)

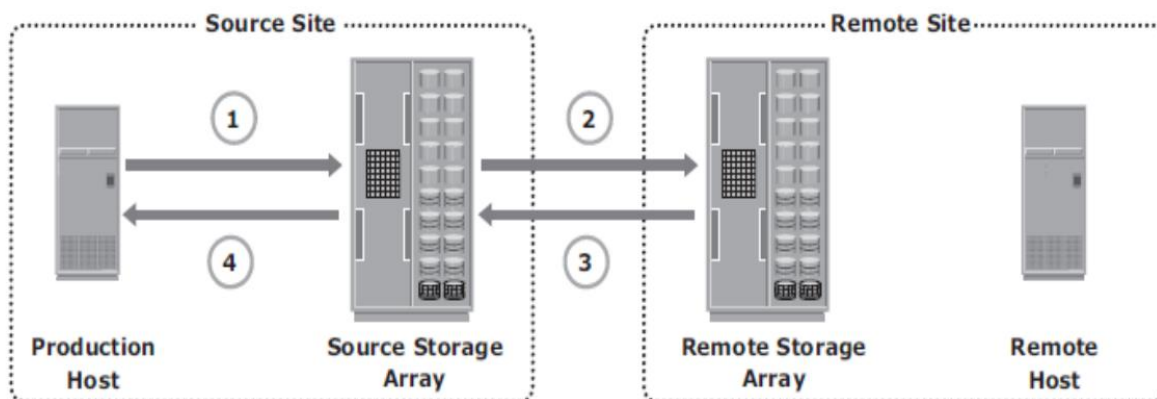
#### Storage Array based Remote Replication:

- Here, the array-operating environment and resources perform and manage data replication.
- A source and its replica device reside on different storage arrays.
- Data can be transmitted from the source storage array to the target storage array over a shared or a dedicated network.

#### Synchronous Replication Mode:

The following steps take place:

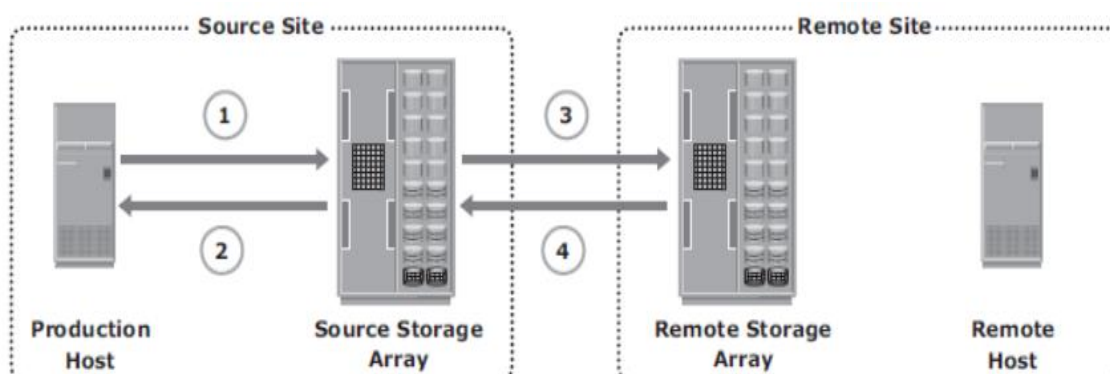
- The production host writes to the source storage array.
- Write is then transmitted to the remote storage array.
- Acknowledgement is sent to the source storage array by the remote storage array.
- Source storage array signals write-completion to the production host.



#### Asynchronous Replication Mode:

The following steps take place:

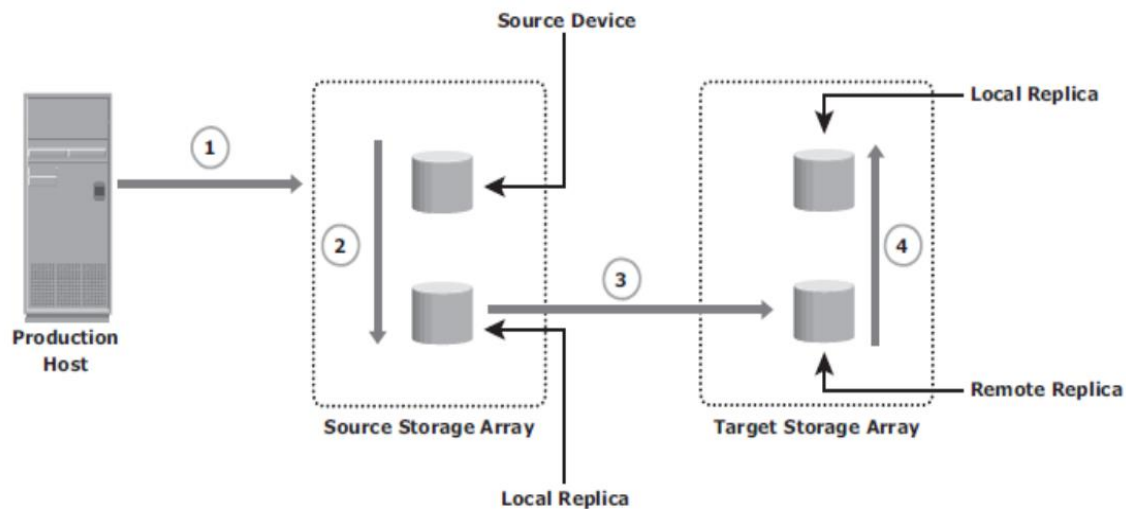
- The production host writes to the source storage array.
- The source array immediately acknowledges the production host.
- These writes are then transmitted to the target array.
- After the writes are received by the target array, it sends an acknowledgement to the source array.



### Disk-Buffered Replication Mode:

The following steps take place:

- The production host writes data to the source device.
- A consistent PIT local replica of the source device is created.
- Data from the local replica in the source array is transmitted to its remote replica in the target array.
- Optionally, a local PIT replica of the remote device is created on the target array.



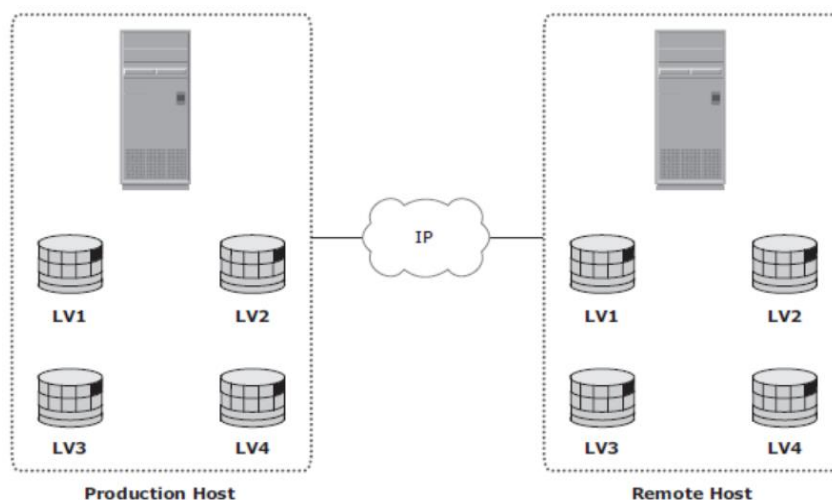
### **4) Explain Remote replication technology: Host-Based method.**

Ans)

#### Host-Based method Remote Replication:

##### 1) LVM Based Remote Replication:

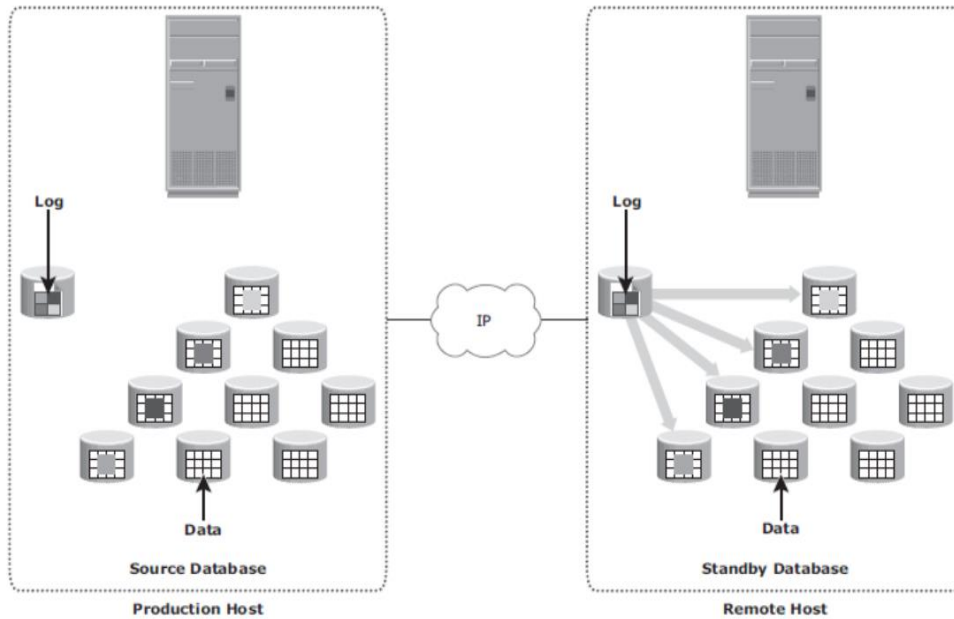
- LVM-based remote replication is performed and managed at the volume group level.
- Writes to the source volumes are transmitted to the remote host by the LVM.
- The LVM on the remote host receives the writes and commits them to the remote volume group.
- Prior to the start of replication, identical volume groups, logical volumes and file systems are created at the source and target sites.
- LVM-based remote replication supports both synchronous and asynchronous modes of replication.
- If a failure occurs at the source site, applications can be restarted on the remote host, using the data on the remote replicas.



##### 2) Host Based Log Shipping:

- Database replication via log shipping is a host-based replication technology supported by most databases.
- Transactions to the source database are captured in logs, which are periodically transmitted by the source host to the remote host.
- The remote host receives the logs and applies them to the remote database.

- All DBMS's switch log files at preconfigured time intervals or when a log file is full.
- This process ensures that the standby database is consistent up to the last committed log.
- RPO at the remote site is finite and depends on the size of the log and the frequency.



### 5) Explain Risk Triads: Assets, Threats and Vulnerability.

Ans) Risk triad defines risk in terms of assets, threats and vulnerabilities.

#### 1) Assets:

- Information is one of the most important assets for any organization.
- Other assets include hardware, software and other infrastructure components required to access the information.
- To protect these assets, organizations must develop a set of parameters to ensure the availability of the resources to authorized users and trusted networks.
- Security methods have two objectives.
  - The first objective is to ensure that the network is easily accessible to authorized users.
  - The second objective is to make it difficult for potential attackers to access and compromise the system.
- The security method must ensure that updates to the operating system and other software are installed regularly.

#### 2) Security Threats:

- Threats are the potential attacks that can be carried out on an IT infrastructure.
- Attacks can be classified as active or passive.

1) **Passive attacks** are attempts to gain unauthorized access into the system.

They pose threats to confidentiality of information.

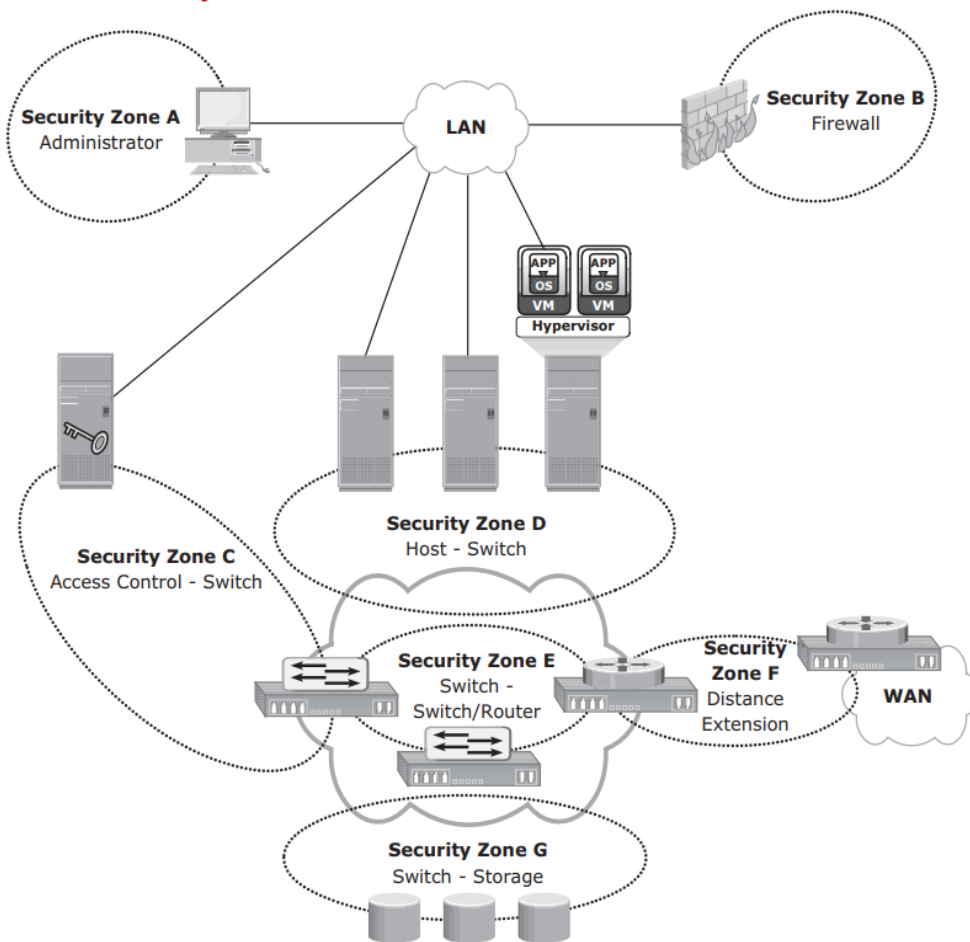
2) **Active attacks** include data modification, Denial of Service (DoS) and repudiation attacks.

#### 3) Vulnerabilities:

- The paths that provide access to information are often vulnerable to potential attacks.
- Each of the paths may contain various access points, which provide different levels of access to the storage resources.
- Attack surface, attack vector and work factor are the three important factors to be considered.
  - An **Attack surface** refers to the various entry points that an attacker can use to launch an attack.
  - An **Attack vector** is a step or a series of steps necessary to complete an attack.
  - **Work factor** refers to the amount of time and effort required to exploit an attack vector.

## 6) Explain FC San security architecture.

Ans)



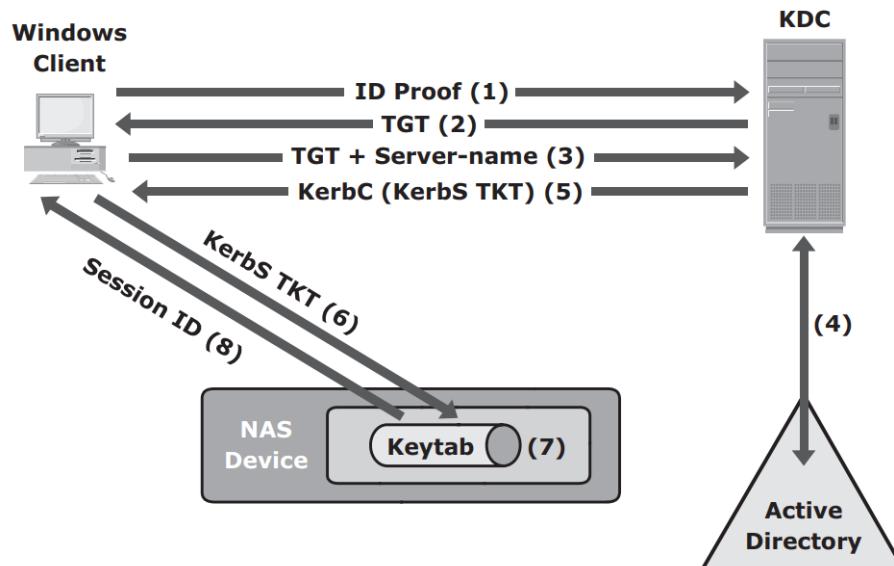
Security Zones	Protection Strategies
Zone A	<ul style="list-style-type: none"> <li>• Restrict management LAN access to authorized users.</li> <li>• Implement VPN tunneling for secure remote access to the management LAN.</li> <li>• Use two-factor authentication for network access.</li> </ul>
Zone B	<ul style="list-style-type: none"> <li>• Block inappropriate traffic by filtering out addresses that should not be allowed on your LAN.</li> <li>• Block ports that are not in use.</li> </ul>
Zone C	Authenticate users/administrators of FC switches using Remote Authentication Dial In User Service (RADIUS), DH-CHAP (Diffie-Hellman Challenge Handshake Authentication Protocol), and so on.
Zone D	<ul style="list-style-type: none"> <li>• Restrict Fabric access to legitimate hosts by implementing ACLs.</li> <li>• Implementing a secure zoning method, such as port zoning (also known as hard zoning)</li> </ul>
Zone E	Protect traffic on fabric by <ul style="list-style-type: none"> <li>• using E-Port authentication</li> <li>• encrypting the traffic in transit</li> <li>• implementing FC switch controls and port controls.</li> </ul>
Zone F	Implement encryption for in-flight data <ul style="list-style-type: none"> <li>• FC-SP for long-distance FC extension</li> <li>• IP-Sec for SAN extension via FCIP</li> </ul>
Zone G	Protect the storage arrays on your SAN via <ul style="list-style-type: none"> <li>• WWPN-based LUN masking</li> <li>• S_ID locking: masking based on source FC address.</li> </ul>

## 7) Explain Kerberos - network authentication protocol.

Ans) Kerberos is a network authentication protocol, which is designed to provide strong authentication for client/server applications by using secret-key cryptography.



- It uses cryptography so that a client and server can prove their identity to each other across an insecure network connection.
- In Kerberos, authentications occur between clients and servers.



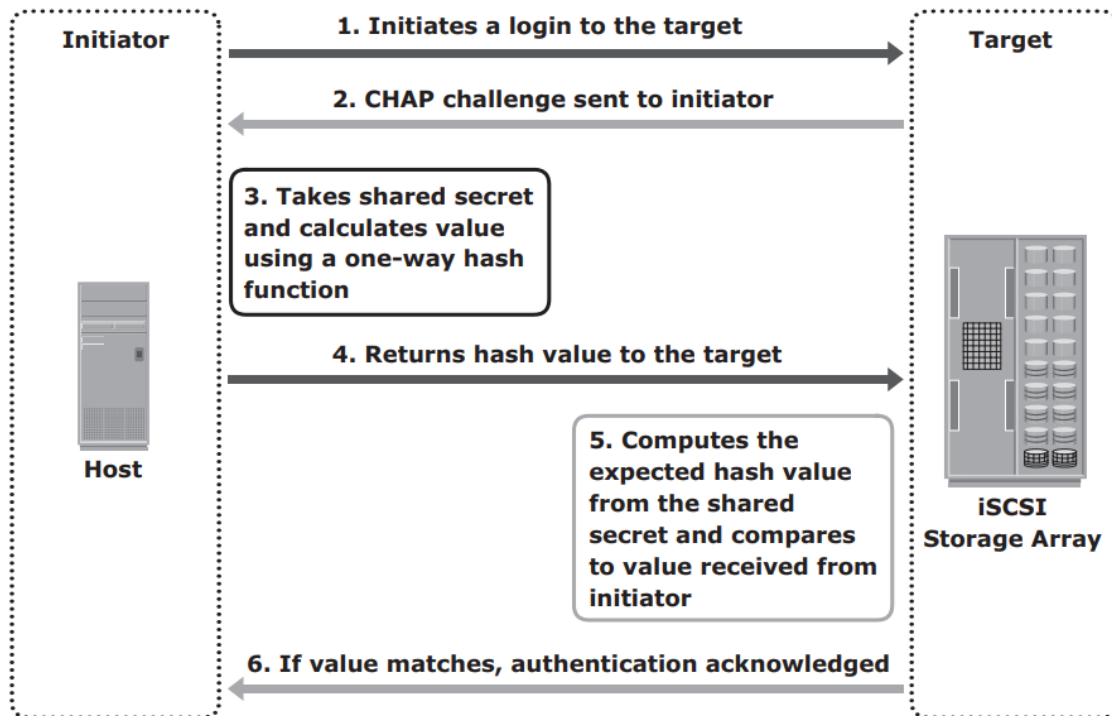
- The user logs on to the workstation in the Active Directory domain using an ID and a password.
- The client computer sends a request to the AS running on the KDC for a Kerberos ticket.
- The KDC verifies the user's login information from Active Directory.
- The KDC responds with an encrypted Ticket Granting Ticket (TGT) and an encrypted session key.
- When the client requests a service from a server, it sends a request, consisting of the previously generated TGT, encrypted with the session key and the resource information to the KDC.
- The KDC checks the permissions in Active Directory and ensures that the user is authorized to use that service.
- The KDC returns a service ticket to the client.
- The client then sends the service ticket to the server that houses the required resources.
- The server, in this case the NAS device, decrypts the server portion of the ticket and stores the information in a key tab file.
- As long as the client's Kerberos ticket is valid, this authorization process does not need to be repeated.
- The server automatically allows the client to access the appropriate resources.
- A client-server session is now established.

## 8) Explain Authentication mechanism in IP SAN.

**Ans)** The Challenge-Handshake Authentication Protocol (CHAP) is a basic authentication mechanism that has been widely adopted by network devices and hosts.

- CHAP provides a method for initiators and targets to authenticate each other by using a secret code or password.
- CHAP secrets are usually random secrets of 12 to 128 characters.
- The secret is never exchanged directly over the communication channel.
- Rather, a one-way hash function converts it into a hash value, which is then exchanged.
- A hash function, using the MD5 algorithm, transforms data in such a way that the result is unique and cannot be changed back to its original form.
- If the initiator requires reverse CHAP authentication, the initiator authenticates the target in same way.

- The CHAP secret must be configured on the initiator and the target.
- Both the initiator and target store a CHAP entry that consists of a node's name and its associated secret.
- The same steps are executed in a two-way CHAP authentication scenario.

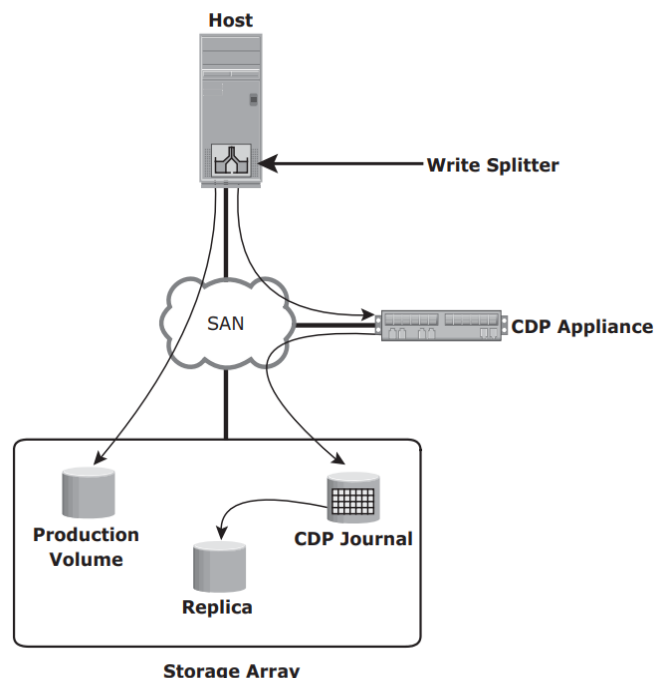


### 9) Explain Network-Based Local Replication.

**Ans)** In network-based replication, the replication occurs at the network layer between the hosts and storage arrays.

#### Continuous data protection:

- Continuous data protection (CDP) is a technology used for network-based local and remote replications.
- In CDP, data changes are continuously captured and stored in a separate location from the primary storage.
- With CDP, recovery from data corruption poses no problem because it allows going back to a PIT image prior to the data corruption incident.
- CDP uses a journal volume to store all data changes on the primary storage.
- CDP is implemented using CDP appliance and write splitters.
- CDP appliance is an intelligent hardware platform that runs the CDP software.
- CDP appliance manages local and remote data replications.
- Write splitters intercept writes to the production volume from the host and split each write into two copies.

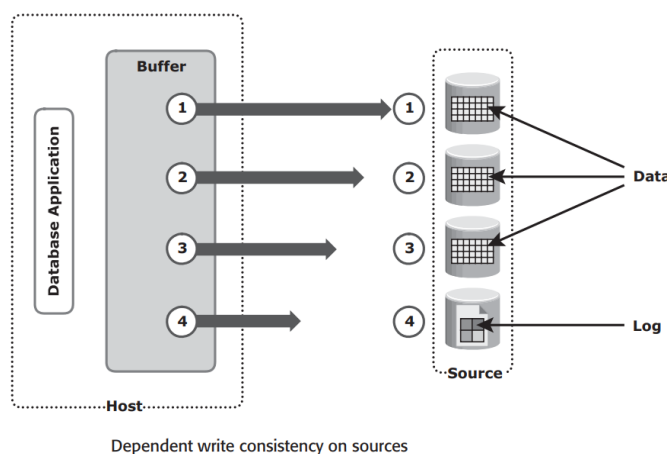




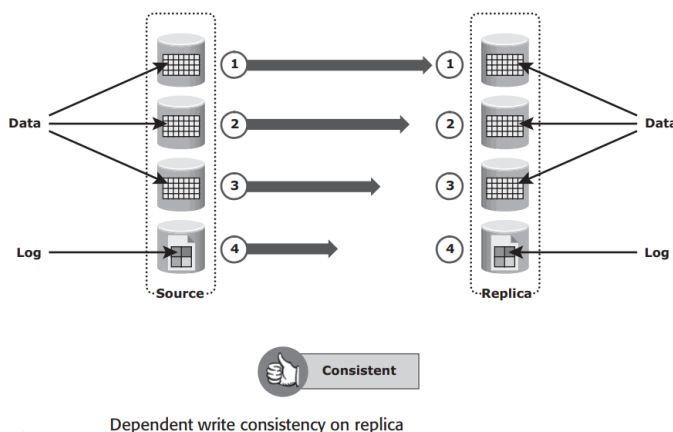
## 10) Explain Consistency of a Replicated Database.

Ans)

- A database may be spread over numerous files, file systems and devices.
- All of these must be replicated consistently to ensure that the replica is restorable and restartable.
- Replication is performed with the database offline or online.
- If the database is offline during the creation of the replica, it is not available for I/O operations.
- If the database is online, it is available for I/O operations and transactions to the database update the data continuously.
- When a database is replicated while it is online, changes made to the database at this time must be applied to the replica to make it consistent.
- Many applications and DBMS use a dependent write I/O principle to maintain consistency.
- Databases need writes to happen in a specific order for a transaction to be considered complete.
- These writes will be recorded on the various devices or file systems.
- Figure below shows the process of flushing the buffer from the host to the source.



- When the replica is created, all the writes to the source devices must be captured on the replica devices to ensure data consistency.
- Figure below shows the process of replication from the source to the replica.

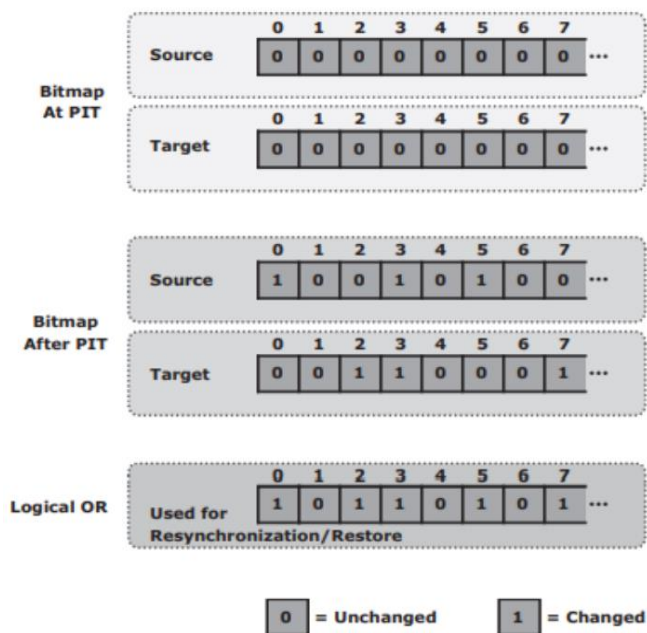


## 11) Explain Tracking Changes to Source and Replica.

Ans)

- Updates can occur on the source device after the creation of PIT local replicas.
- If the primary purpose of local replication is to have a viable PIT copy for data recovery or restore operations, then the replica devices should not be modified.
- To enable incremental resynchronization or restore operations, changes to both the source and replica devices after the PIT should be tracked.

- Resynchronization is enabled using bitmaps, where each bit represents a block of data.
- The data block sizes can range from 512 bytes to 64 KB or greater.
- For example, if the block size is 32 KB, then a 1-GB device would require 32,768 bits.
- The bits in the source and target bitmaps are all set to 0 (zero) when the replica is created.
- Any changes to the source or replica are then flagged by setting the appropriate bits to 1 in the bitmap.
- When resynchronization or restore is required, a logical OR operation between the source bitmap and the target bitmap is performed.
- If resynchronization is required, changes to the replica are overwritten with the corresponding blocks from the source.
- In this example, that would be blocks labelled 2, 3, and 7 on the replica.
- If a restore is required, changes to the source are overwritten with the corresponding blocks from the replica.
- In this example, that would be blocks labeled 0, 3 and 5 on the source.



## 12) List and explain the basic security goals of information security framework.

**Ans)** The basic security goals of information security framework are:

- 1) Confidentiality
- 2) Integrity
- 3) Availability
- 4) Accountability service

### 1) Confidentiality:

- Provides the required secrecy of information and ensures that only authorized users have access to data.
- This requires authentication of users who need to access information.

### 2) Integrity:

- Ensures that the information is unaltered.
- Ensuring integrity requires detection of and protection against unauthorized alteration or deletion of information.
- Ensuring integrity stipulates measures such as error detection and correction for both data and systems.

### 3) Availability:

- This ensures that authorized users have reliable and timely access to systems, data and applications residing on these systems.
- Availability requires protection against unauthorized deletion of data and Denial of service.
- Availability also implies that sufficient resources are available to provide a service.

### 4) Accountability service:

- Refers to accounting for all the events and operations that take place in the data center infrastructure.
- It maintains a log of events that can be audited or traced later for the purpose of security.

### **13) Explain Security threats in a backup, replication and archive environment.**

Ans)

- Backup, replication and archive is the third domain that needs to be secured against an attack.
- A backup involves copying the data from a storage array to backup media, such as tapes or disks.
- Securing backup is complex and is based on the backup software that accesses the storage arrays.
- It also depends on the configuration of the storage environments at the primary and secondary sites, especially with remote backup solutions performed directly on a remote tape device or using array-based remote replication.
- Organizations must ensure that the disaster recovery (DR) site maintains the same level of security for the backed up data.
- Protecting the backup, replication and archive infrastructure requires addressing several threats, including spoofing the legitimate identity of a DR site, tampering with data, network snooping, DoS attacks and media theft.
- Such threats represent potential violations of integrity, confidentiality and availability.
- The physical threat of a backup tape being lost, stolen, or misplaced, especially if the tapes contain highly confidential information, is another type of threat.
- Backup-to-tape applications are vulnerable to severe security implications if they do not encrypt data while backing it up.

