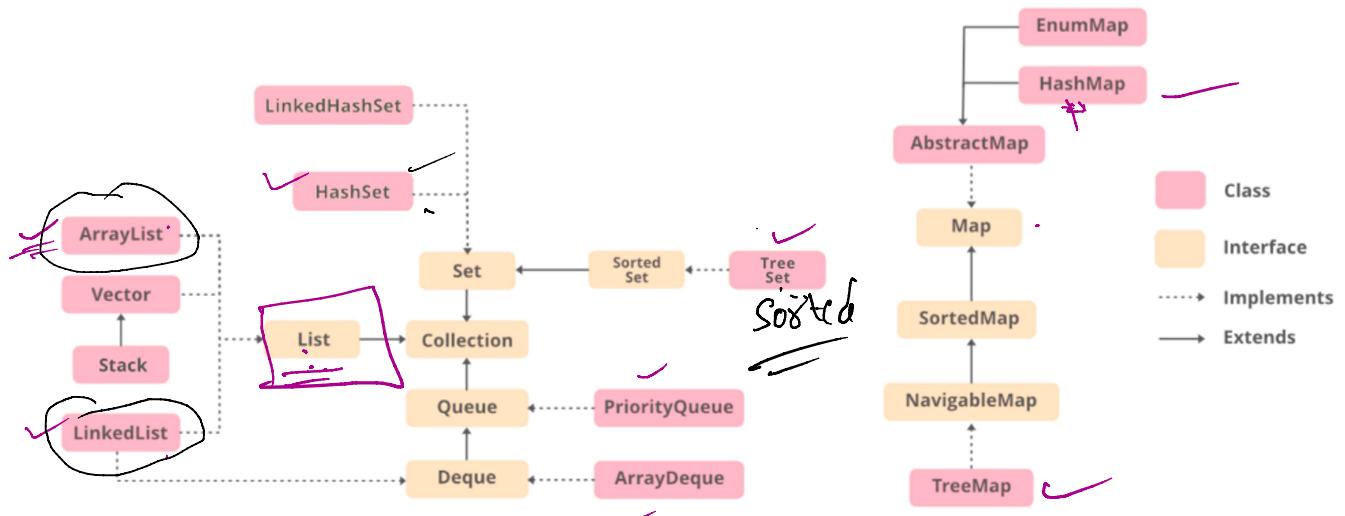


`ArrayList.add()`
`add(element, index)`
`del element(index)`
`Object`

`.sort()`



list

U → U → U

Wrapper classes :

→ 20 features

for basic
data types

`int [a] = 100;`

`int` \rightarrow `Integer`

`double` \rightarrow `Double`

`Integer i= 100;`
`i.hashcode();`

`float` \rightarrow `Float`

`char` \rightarrow `Character`

`Integer i=100;`
`int b=i;`
`int c=i+100;`

boxing automatically
unboxing

ArrayList

- * Create at least 5 car objects, & insert them in ArrayList
- * Define a method increaseMaxSpeed() in Car class, which increases Max Speed of car by 10%.
- * Call this method for all cars in the ArrayList, one by one (for-each loop), to increase Max Speed
- * Display updated car features.