

**VIT<sup>®</sup>**  

---

**BHOPAL**

***NAME: SHRIYA PARMAR***

***REG NO.: 25BAI10307***

***TOPIC: VITyarthi PROJECT***

***TITLE: MEDITATION APP(RESTAURA)***

# ***INTRODUCTION***

Meditation is an effective practice for reducing stress, improving focus, and promoting mental well-being. With the increasing use of technology, meditation apps have become a convenient way to guide individuals through structured meditation sessions.

The **Meditation App** developed using **Python Tkinter** aims to provide users with a simple, interactive interface to play guided meditation sessions and soothing background hums, promoting relaxation and mindfulness.

# PROBLEM STATEMENT

Many meditation apps are either complex or require subscription-based access. Users, especially beginners, often struggle to find lightweight tools that allow them to engage in meditation without distractions.

## Problem Identified:

- Lack of offline, free meditation tools.
- Difficulty in integrating guided audio with relaxing background sounds.
- Absence of simple desktop-based solutions for mindfulness practice.

# FUNCTIONAL REQUIREMENT

- User can play guided meditation audio files (e.g., breathing meditation, calming meditation).
- User can start and stop a background hum to enhance relaxation.
- User can stop all audio at once.
- Simple Graphical User Interface (GUI) for easy navigation.
- Multi-threading to ensure background hum and meditation audio play simultaneously without freezing the GUI.

# NON-FUNCTIONAL REQUIREMENTS

- **Performance:** Audio playback should be smooth without delays.
- **Usability:** GUI should be intuitive and simple.
- **Portability:** Works on Windows OS using Python and Tkinter.
- **Reliability:** Handles stop/start commands gracefully without crashing.
- **Maintainability:** Modular design for adding new meditations easily.

# ARCHITECTURE OVERVIEW

User



Graphical User Interface (Tkinter)



└─> Background Hum Module (Threaded)



└─> Meditation Audio Module (Threaded,  
WAV Files)

☐ The system uses **threading** to allow simultaneous audio playback and UI responsiveness.

☐ **Tkinter** handles all GUI components.

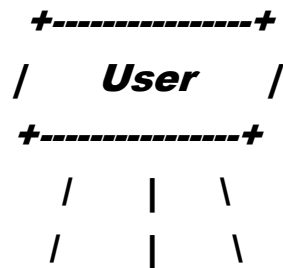
☐ **Winsound** library is used for audio playback

# DESIGN OVERVIEW

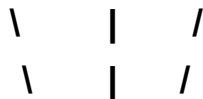
- *USE CASE DIAGRAM*

**Actors: User**

**Use Cases: Play Meditation, Start/Stop Background Hum, Stop All Audio**



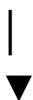
**Play Meditation / Stop All Audio**



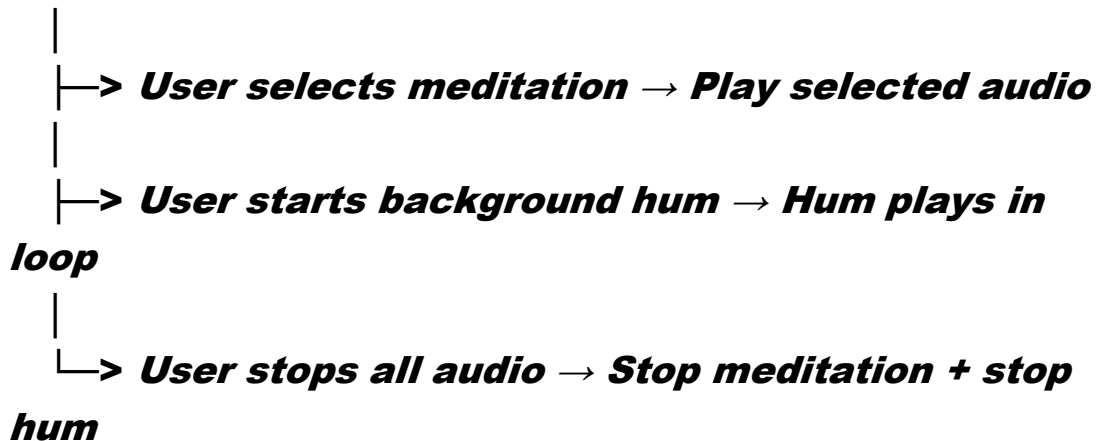
**Start/Stop Background Hum**

- *WORK FLOW DIAGRAM*

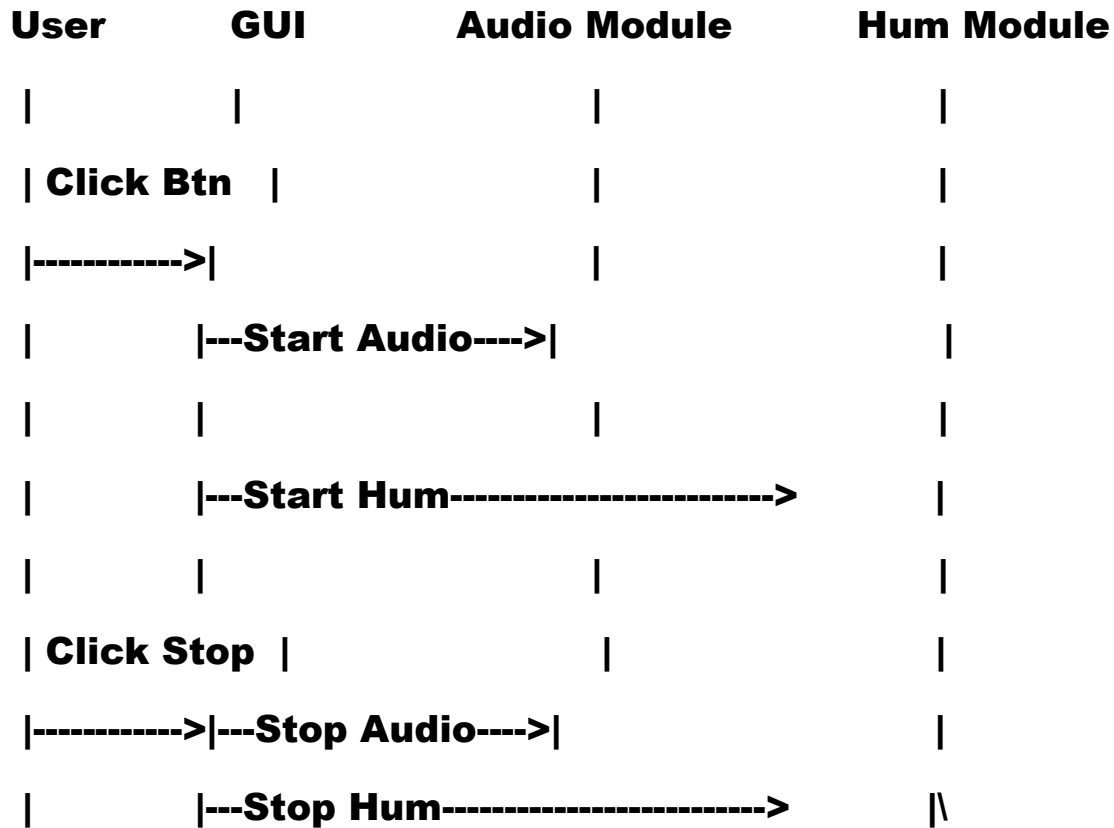
**Start App**



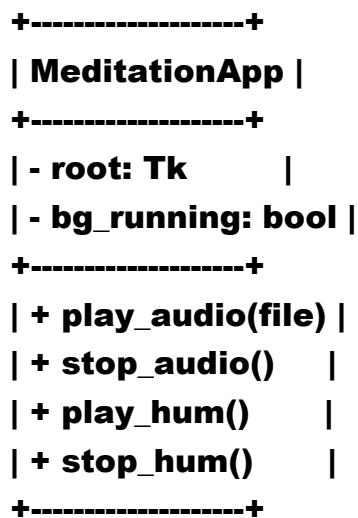
**Display GUI with buttons**



## • SEQUENCE DIAGRAM



## • CLASS DIAGRAM





# **.DESIGN DECISIONS & RATIONALE**

- **Tkinter GUI:** Lightweight, native Python library for desktop apps.
- **Winsound Module:** Simplifies audio playback without external dependencies.
- **Threading:** Ensures the UI remains responsive while audio plays in the background.
- **Simple Buttons Layout:** Allows users to start/stop sessions easily.

# IMPLEMENTATION DETAILS

- **Language & Libraries:** Python 3.x, Tkinter, Winsound, Threading.
- **Audio Files:** WAV format for compatibility with Winsound.
- **Background Hum Logic:** Looping low-frequency beeps to simulate a calming hum.
- **Threading:** Each audio component runs in a separate thread for smooth operation.

## Sample code snippet

```
import tkinter as tk
```

```
import threading
```

```
import winsound
```

```
bg_running = False
```

```
def play_background_hum():
```

**global bg\_running**

**if bg\_running:**

**return**

**bg\_running = True**

**def hum\_loop():**

**while bg\_running:**

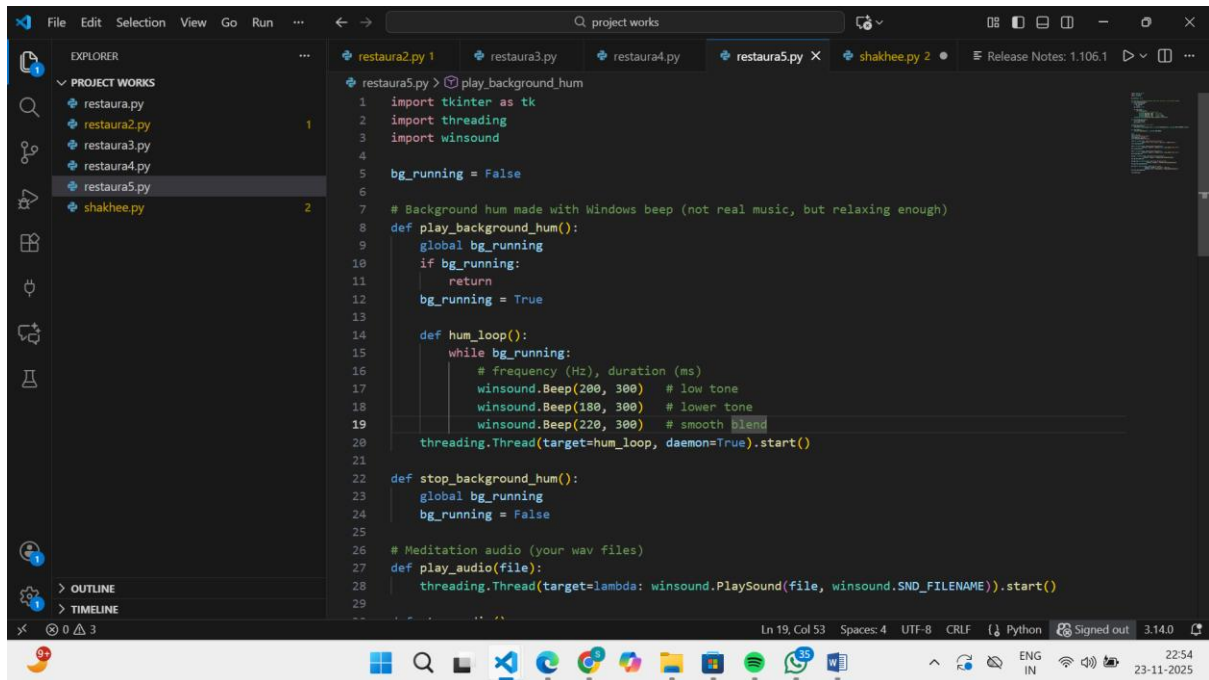
**winsound.Beep(200, 300)**

**winsound.Beep(180, 300)**

**winsound.Beep(220, 300)**

**threading.Thread(target=hum\_loop, daemon=True).start()**

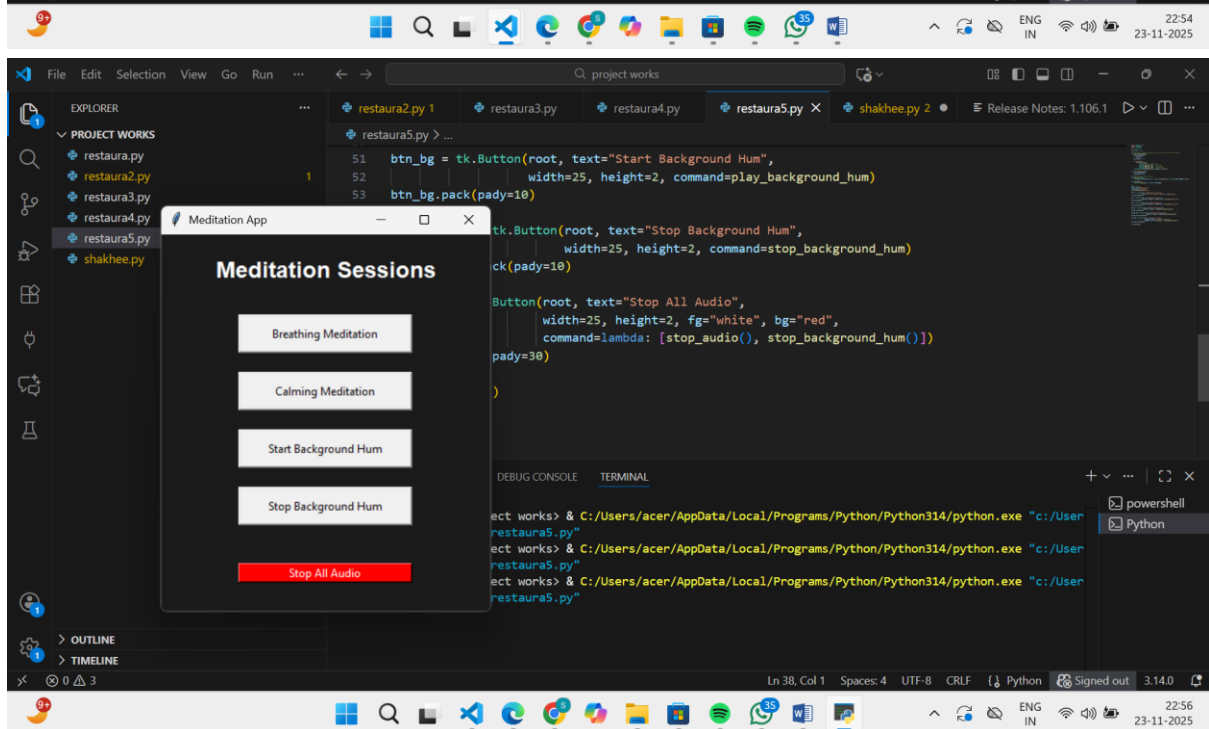
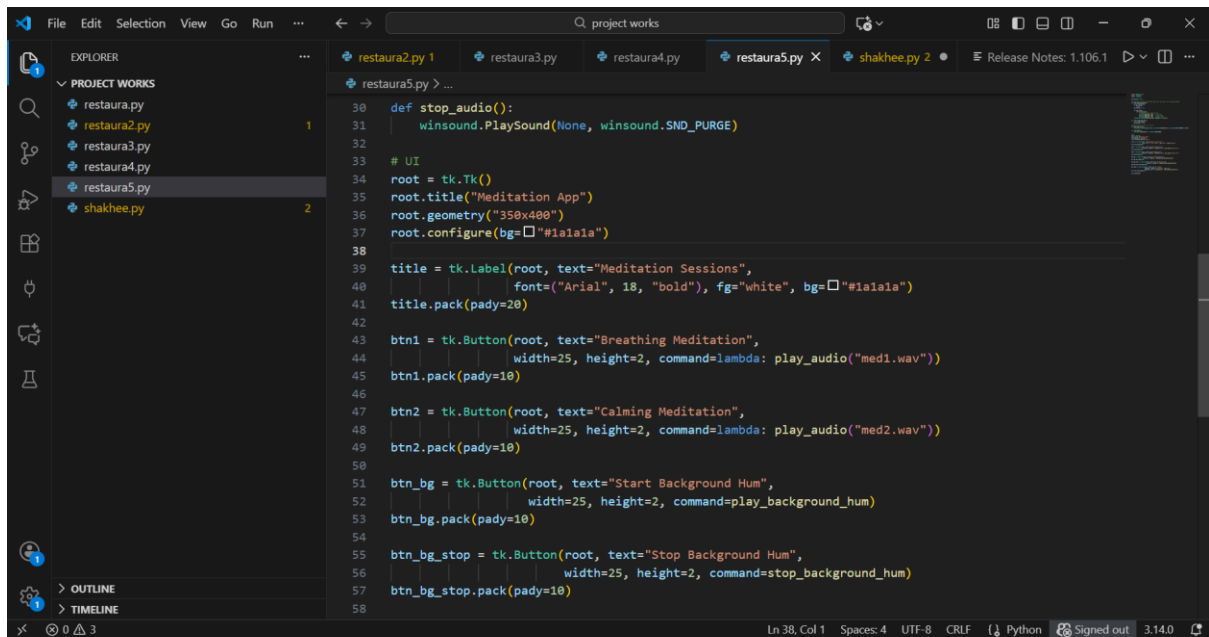
# SCREENSHOTS OF CODE



The screenshot displays the Visual Studio Code interface with a project named 'project works'. The Explorer sidebar on the left shows a file tree with 'PROJECT WORKS' containing several Python files: 'restaura.py', 'restaura2.py', 'restaura3.py', 'restaura4.py', 'restaura5.py', and 'shakhee.py'. The 'restaura5.py' file is currently open in the editor. The code in the editor is as follows:

```
1 import tkinter as tk
2 import threading
3 import winsound
4
5 bg_running = False
6
7 # Background hum made with Windows beep (not real music, but relaxing enough)
8 def play_background_hum():
9     global bg_running
10    if bg_running:
11        return
12    bg_running = True
13
14    def hum_loop():
15        while bg_running:
16            # frequency (Hz), duration (ms)
17            winsound.Beep(200, 300) # low tone
18            winsound.Beep(180, 300) # lower tone
19            winsound.Beep(220, 300) # smooth blend
20        threading.Thread(target=hum_loop, daemon=True).start()
21
22 def stop_background_hum():
23     global bg_running
24     bg_running = False
25
26 # Meditation audio (your wav files)
27 def play_audio(file):
28     threading.Thread(target=lambda: winsound.PlaySound(file, winsound.SND_FILENAME)).start()
```

The status bar at the bottom indicates the current position is Line 19, Column 53, with 4 spaces, UTF-8 encoding, CRLF line endings, and Python language. It also shows the user is signed out and the version is 3.14.0. The system tray at the very bottom shows the date and time as 22:54 on 23-11-2025.



# TESTING APPROACH

- **Functional Testing:** Tested all buttons to ensure audio plays/stops correctly.
- **Threading Testing:** Verified that starting hum and meditation audio simultaneously does not freeze GUI.
- **Usability Testing:** Checked if buttons are intuitive for new users.

# CHALLENGES FACED

- Handling thread safety while starting and stopping audio threads.
- Limitation of Winsound library (supports only WAV files).
- Ensuring GUI remains responsive during audio playback.

# LEARNINGS & KEY TAKEAWAYS

- Learned multi-threading in Python to handle concurrent tasks.
  - Gained experience in GUI design using Tkinter.
  - Understood audio handling in Python and its limitations.
  - Learned to plan a project report including UML diagrams and system documentation.
- 

## FUTURE ENHANCEMENTS

- Integrate MP3 support using pygame or pydub.
- Add a timer and reminders for meditation sessions.
- Implement progress tracking and statistics for regular users

- Include customizable background sounds (nature, rain, wind, etc.).
- Expand to cross-platform support beyond Windows.

## REFERENCES