Game Design Document

Fill up the following document

• Write the title of your project.

Space Game.

• What is the goal of the game?

The goal of the game is to finish the game without dying.

• Write a brief story of your game.

Earth exploded and you find that there is another planet. You are trying to get to another planet because Earth exploded.

• Which are the playing characters of this game?

• Playing characters are the ones who respond to the user based on the input from the user.

• Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number

Character Name

What can this character do?

1

Spaceship Player

Move left, right, up and down

2

Robots

Stays still. They don’t do anything.

3

Aliens

They move side to side so they are harder to destroy.

4

5

6

7

8

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• Which are the Non-Playing Characters of this game?

• Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.

• Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number

Character Name

What can this character do?

1

2

3

4

5

6

7

8

Draw your imagination of this game. What does this game look like?

• Draw the game either on your computer or on paper.

• Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

Adding sounds, the animation, the score, the finish, and the alien and robots pictures.