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Module java.base Package java.util

# Class Optional<T>

java.lang.Object java.util.Optional<T>

# **Type Parameters:**

T - the type of value

public final class Optional<T>
extends Object

A container object which may or may not contain a non-null value. If a value is present, isPresent() returns true and get() returns the value.

Additional methods that depend on the presence or absence of a contained value are provided, such as orElse() (returns a default value if no value is present) and ifPresent() (performs an action if a value is present).

This is a value-based class; use of identity-sensitive operations (including reference equality (==), identity hash code, or synchronization) on instances of Optional may have unpredictable results and should be avoided.

# **API Note:**

Optional is primarily intended for use as a method return type where there is a clear need to represent "no result," and where using null is likely to cause errors. A variable whose type is Optional should never itself be null; it should always point to an Optional instance.

### Since:

1.8

# Method Summary

All Methods Static	Methods Instance Me	thods Concrete Methods
<b>Modifier and Type</b>	Method	Description
static <t> Optional<t< th=""><th><pre>&gt; empty()</pre></th><th>Returns an empty Optional instance.</th></t<></t>	<pre>&gt; empty()</pre>	Returns an empty Optional instance.
boolean	<pre>equals(Object obj)</pre>	Indicates whether some other object is "equal to" this Optional.
Optional <t></t>	<pre>filter(Predicate<? super T> predicate)</pre>	If a value is present, and the value matches the given predicate, returns an Optional

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(Supplier<? extends

X> exceptionSupplier)

T

If a value is present, returns the value,

the exception supplying function.

otherwise throws an exception produced by

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of this Optional suitable for debugging.

# Methods inherited from class java.lang.Object

clone, finalize, getClass, notify, notifyAll, wait, wait, wait

# Method Detail

### empty

public static <T> Optional<T> empty()

Returns an empty Optional instance. No value is present for this Optional.

### API Note:

Though it may be tempting to do so, avoid testing if an object is empty by comparing with == against instances returned by Optional.empty(). There is no guarantee that it is a singleton. Instead, use isPresent().

# **Type Parameters:**

T - The type of the non-existent value

#### Returns:

an empty Optional

# of

public static <T> Optional<T> of(T value)

Returns an Optional describing the given non-null value.

# **Type Parameters:**

T - the type of the value

#### **Parameters:**

value - the value to describe, which must be non-null

### **Returns:**

an Optional with the value present

# Throws:

NullPointerException - if value is null

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Returns an Optional describing the given value, if non-null, otherwise returns an empty Optional.

# **Type Parameters:**

T - the type of the value

#### **Parameters:**

value - the possibly-null value to describe

### **Returns:**

an Optional with a present value if the specified value is non-null, otherwise an empty Optional

# get

public T get()

If a value is present, returns the value, otherwise throws NoSuchElementException.

### **API Note:**

The methods or Else and or Else Get are generally preferable to this method, as they return a substitute value if the value is absent, instead of throwing an exception.

# **Returns:**

the non-null value described by this Optional

#### Throws

NoSuchElementException - if no value is present

# See Also:

isPresent()

### isPresent

public boolean isPresent()

If a value is present, returns true, otherwise false.

#### **Returns:**

true if a value is present, otherwise false

# **ifPresent**

public void ifPresent(Consumer<? super T> action)

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NullPointerException - if value is present and the given action is null

# **ifPresentOrElse**

If a value is present, performs the given action with the value, otherwise performs the given empty-based action.

#### **Parameters:**

action - the action to be performed, if a value is present

emptyAction - the empty-based action to be performed, if no value is present

### Throws:

NullPointerException - if a value is present and the given action is null, or no value is present and the given empty-based action is null.

### Since:

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### filter

public Optional<T> filter(Predicate<? super T> predicate)

If a value is present, and the value matches the given predicate, returns an Optional describing the value, otherwise returns an empty Optional.

## **Parameters:**

predicate - the predicate to apply to a value, if present

#### Returns:

an Optional describing the value of this Optional, if a value is present and the value matches the given predicate, otherwise an empty Optional

# Throws:

NullPointerException - if the predicate is null

#### map

public <U> Optional<U> map(Function<? super T,? extends U> mapper)

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This method supports post-processing on Optional values, without the need to explicitly check for a return status. For example, the following code traverses a stream of URIs, selects one that has not yet been processed, and creates a path from that URI, returning an Optional<Path>:

Here, findFirst returns an Optional<URI>, and then map returns an Optional<Path> for the desired URI if one exists.

# **Type Parameters:**

U - The type of the value returned from the mapping function

#### **Parameters:**

mapper - the mapping function to apply to a value, if present

## **Returns:**

an Optional describing the result of applying a mapping function to the value of this Optional, if a value is present, otherwise an empty Optional

### Throws:

NullPointerException - if the mapping function is null

# flatMap

public <U> Optional<U> flatMap(Function<? super T,? extends Optional<? extends U>> mapper)

If a value is present, returns the result of applying the given Optional-bearing mapping function to the value, otherwise returns an empty Optional.

This method is similar to map(Function), but the mapping function is one whose result is already an Optional, and if invoked, flatMap does not wrap it within an additional Optional.

# **Type Parameters:**

U - The type of value of the Optional returned by the mapping function

#### Parameters:

mapper - the mapping function to apply to a value, if present

# Returns:

the result of applying an Optional-bearing mapping function to the value of this Optional, if a value is present, otherwise an empty Optional

### Throws:

NullPointerException - if the mapping function is null or returns a null result

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public Optional<T> or(Supplier<? extends Optional<? extends T>> supplier)

If a value is present, returns an Optional describing the value, otherwise returns an Optional produced by the supplying function.

### **Parameters:**

supplier - the supplying function that produces an Optional to be returned

# **Returns:**

returns an Optional describing the value of this Optional, if a value is present, otherwise an Optional produced by the supplying function.

#### Throws

NullPointerException - if the supplying function is null or produces a null result

### Since:

9

### stream

public Stream<T> stream()

If a value is present, returns a sequential Stream containing only that value, otherwise returns an empty Stream.

### **API Note:**

This method can be used to transform a Stream of optional elements to a Stream of present value elements:

```
Stream<Optional<T>> os = ..
Stream<T> s = os.flatMap(Optional::stream)
```

#### **Returns:**

the optional value as a Stream

### Since:

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### orElse

public T orElse(T other)

If a value is present, returns the value, otherwise returns other.

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# orElseGet

public T orElseGet(Supplier<? extends T> supplier)

If a value is present, returns the value, otherwise returns the result produced by the supplying function.

#### **Parameters:**

supplier - the supplying function that produces a value to be returned

#### Returns

the value, if present, otherwise the result produced by the supplying function

## Throws:

NullPointerException - if no value is present and the supplying function is null

### orElseThrow

If a value is present, returns the value, otherwise throws an exception produced by the exception supplying function.

### **API Note:**

A method reference to the exception constructor with an empty argument list can be used as the supplier. For example, IllegalStateException::new

# **Type Parameters:**

X - Type of the exception to be thrown

# **Parameters:**

exceptionSupplier - the supplying function that produces an exception to be thrown

### Returns:

the value, if present

# Throws:

X - if no value is present

NullPointerException - if no value is present and the exception supplying function is null

X extends Throwable

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equal if:

- it is also an Optional and;
- both instances have no value present or;
- the present values are "equal to" each other via equals().

#### **Overrides:**

equals in class Object

#### **Parameters:**

obj - an object to be tested for equality

### **Returns:**

true if the other object is "equal to" this object otherwise false

### See Also:

Object.hashCode(), HashMap

#### hashCode

public int hashCode()

Returns the hash code of the value, if present, otherwise 0 (zero) if no value is present.

# **Overrides:**

hashCode in class Object

# **Returns:**

hash code value of the present value or  $\boldsymbol{\theta}$  if no value is present

#### See Also:

Object.equals(java.lang.Object), System.identityHashCode(java.lang.Object)

# toString

public String toString()

Returns a non-empty string representation of this Optional suitable for debugging. The exact presentation format is unspecified and may vary between implementations and versions.

#### **Overrides:**

toString in class Object

# **Implementation Requirements:**

If a value is present the result must include its string representation in the result. Empty and present Optionals must be unambiguously differentiable.

#### Returns:

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Report a bug or suggest an enhancement

For further API reference and developer documentation see the Java SE Documentation, which contains more detailed, developer-targeted descriptions with conceptual overviews, definitions of terms, workarounds, and working code examples.

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