Shriyansh Singh

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SUMMARY

ML Engineer with expertise in **distributed systems** and **parallel computing**, seeking to pioneer innovative machine learning systems that scale efficiently and inspire creativity

EDUCATION

Indiana University Bloomington

Master of Science in Data Science

Aug 2023 – May 2025 Indiana, United States

PROFESSIONAL EXPERIENCE

Machine Learning Systems Engineer Intern

April 2024 - Dec 2024

Hyphenova AI

Los Angeles, CA

- Architected a distributed computing pipeline for LLM inference that reduced latency by 40% through efficient task scheduling and parallel request processing using C++ and CUDA
- Engineered a fault-tolerant model serving system that handled 5,000+ concurrent requests with automatic failover mechanisms, ensuring 99.9% uptime for production services
- Optimized GPU memory utilization for LLaMA 2 model inference by implementing dynamic batch processing, increasing throughput by 30% without additional hardware
- Streamlined model deployment workflow with containerization using Docker and Kubernetes, reducing deployment time from days to hours while maintaining consistent testing environments
- Integrated comprehensive monitoring and logging infrastructure using Prometheus and Grafana that enabled real-time performance analysis and proactive system maintenance

Machine Learning Infrastructure Intern

May 2022 - Oct 2022

Enterprise Business Technologies Pvt Ltd

Mumbai, India

- Developed a parallel computing framework for text processing that scaled effectively across multiple nodes, reducing processing time for large document batches by 65%
- Implemented efficient memory management strategies for transformer model inference, allowing deployment on edge devices with limited resources
- **Designed** a modular task scheduling system in **Python** and **C++** that dynamically allocated computing resources based on workload priority and available hardware
- Enhanced model serving infrastructure by introducing asynchronous processing patterns, increasing system throughput while maintaining response time SLAs

PROJECTS

Distributed ML Training System | C++, CUDA, PyTorch, MPI

Jan 2024 - Apr 2024

- Engineered a distributed training framework for large language models that efficiently scales across multiple GPU nodes using parameter server architecture
- Implemented advanced gradient compression techniques that reduced network bandwidth requirements by 75% while maintaining model convergence characteristics
- **Designed** fault-tolerant checkpointing mechanisms that allow training to resume from hardware failures with minimal data loss, crucial for long-running training jobs
- Integrated adaptive learning rate scheduling based on compute node availability, optimizing training throughput in dynamic cluster environments

High-Performance Model Serving Platform $\mid Go, C++, RDMA, TensorRT$

Sep 2023 - Dec 2023

- Created a high-throughput model serving system utilizing RDMA networking for ultra-low latency inference in mission-critical applications
- Optimized transformer model inference through TensorRT integration and custom CUDA kernels, achieving 3.5x speedup compared to standard PyTorch deployment
- **Developed** an intelligent request batching system that maximizes GPU utilization while maintaining strict latency requirements for different service tiers
- Implemented comprehensive monitoring and automatic scaling capabilities that respond to traffic patterns, ensuring consistent performance under variable load

SKILLS & CERTIFICATIONS

Programming: C/C++, Python, Go, CUDA, Shell Scripting

Systems: Distributed Computing, Parallel Processing, Task Scheduling, High-Performance Computing ML Infrastructure: PyTorch, TensorFlow, GPU Optimization, TensorRT, ONNX Runtime, Model Serving Technologies: RDMA, Docker, Kubernetes, Prometheus, Linux, Memory Management, Cloud Computing