

Jawaban Tugas Pendahuluan Modul 11

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File tree.h

```
h X tree.cpp X main.cpp X
1  #ifndef TREE_H_INCLUDED
2  #define TREE_H_INCLUDED
3
4  typedef int infotype;
5  typedef struct Node *adrNode;
6  struct Node {
7      infotype info;
8      adrNode left;
9      adrNode right;
10 } ;
11
12 void createTree_103032400036(adrNode &root);
13 adrNode createNode_103032400036(infotype x);
14 void insertNode_103032400036(adrNode &root, adrNode p);
15 adrNode searchNode_103032400036(adrNode root, infotype x);
16 void displayTree_103032400036(adrNode root);
17 int countNodes_103032400036(adrNode root);
18 infotype getMinValue_103032400036(adrNode root);
19 infotype getMaxValue_103032400036(adrNode root);
20 #endif // TREE_H_INCLUDED
21
```

File tree.cpp

tree.h X tree.cpp X main.cpp X

```
1  #include <iostream>
2  #include "tree.h"
3
4  using namespace std;
5
6  void createTree_103032400036 (adrNode &root) {
7      root = nullptr;
8  }
9
10 adrNode createNode_103032400036 (infotype x) {
11     adrNode p;
12
13     p = new Node;
14     p->info = x;
15     p->left = nullptr;
16     p->right = nullptr;
17
18     return p;
19 }
20
21 void insertNode_103032400036 (adrNode &root, adrNode p) {
22     if (root == nullptr) {
23         root = p;
24     } else if (p->info < root->info) {
25         insertNode_103032400036 (root->left, p);
26     } else {
27         insertNode_103032400036 (root->right, p);
28     }
29 }
30
31 ~
32 adrNode searchNode_103032400036 (adrNode root, infotype x) {
33     if (root == nullptr) {
34         return nullptr;
35     } else if (x < root->info) {
36         return searchNode_103032400036 (root->left, x);
37     } else if (x > root->info) {
38         return searchNode_103032400036 (root->right, x);
39     }
40     return root;
41 }
42
43 void displayTree_103032400036 (adrNode root) {
44     if (root != nullptr) {
45         displayTree_103032400036 (root->left);
46         cout << root->info << " ";
47         displayTree_103032400036 (root->right);
48     }
49 }
50
51 int countNodes_103032400036 (adrNode root) {
52     if (root == nullptr) {
53         return 0;
54     } else {
55         return 1 + countNodes_103032400036 (root->left) + countNodes_103032400036 (root->right);
56     }
57 }
```

```
57
58 infotype getMinValue_103032400036 (adrNode root){
59     if (root == nullptr){
60         return -1;
61     }
62     while (root->left != nullptr){
63         root = root->left;
64     }
65     return root->info;
66 }
67
68 infotype getMaxValue_103032400036 (adrNode root){
69     if (root == nullptr){
70         return -1;
71     }
72     while (root->right != nullptr){
73         root = root->right;
74     }
75     return root->info;
76 }
77
```

File main.cpp

```
tree.h X tree.cpp X main.cpp X
1  #include <iostream>
2  #include "tree.h"
3
4  using namespace std;
5
6  int main(){
7      adrNode p, root;
8      infotype x;
9      createTree_103032400036(root);
10
11     for (int i = 0; i < 7; i++){
12         cout << "Masukkan node: ";
13         cin >> x;
14         p = createNode_103032400036(x);
15         insertNode_103032400036(root,p);
16     }
17     cout << endl;
18
19     int cari;
20     cout << "Masukkan nilai dari node yang ingin dicari: ";
21     cin >> cari;
22
23     adrNode hasil = searchNode_103032400036(root,cari);
24     if (hasil != nullptr) {
25         cout << "Node dengan nilai " << hasil->info << " ditemukan!" << endl;
26     }
27     cout << endl;
28
29     cout << "Print BST (inorder traversal): ";
30     displayTree_103032400036(root);
31     cout << endl;
32
33     cout << "Jumlah node: " << countNodes_103032400036(root) << endl;
34     cout << "Nilai terkecil: " << getMinValue_103032400036(root) << endl;
35     cout << "Nilai terbesar: " << getMaxValue_103032400036(root) << endl;
36     return 0;
37 }
```

Output

```
"C:\Users\shere\OneDrive\TELKOM UNIVERSITY\SEMESTER 3\STRUKTUR DATA\MOI
Masukkan node: 50
Masukkan node: 30
Masukkan node: 70
Masukkan node: 20
Masukkan node: 40
Masukkan node: 60
Masukkan node: 80

Masukkan nilai dari node yang ingin dicari: 60
Node dengan nilai 60 ditemukan!

Print BST (inorder traversal): 20 30 40 50 60 70 80
Jumlah node: 7
Nilai terkecil: 20
Nilai terbesar: 80

Process returned 0 (0x0)   execution time : 14.513 s
Press any key to continue.
```