

CSG2A3

ALGORITMA dan STRUKTUR DATA

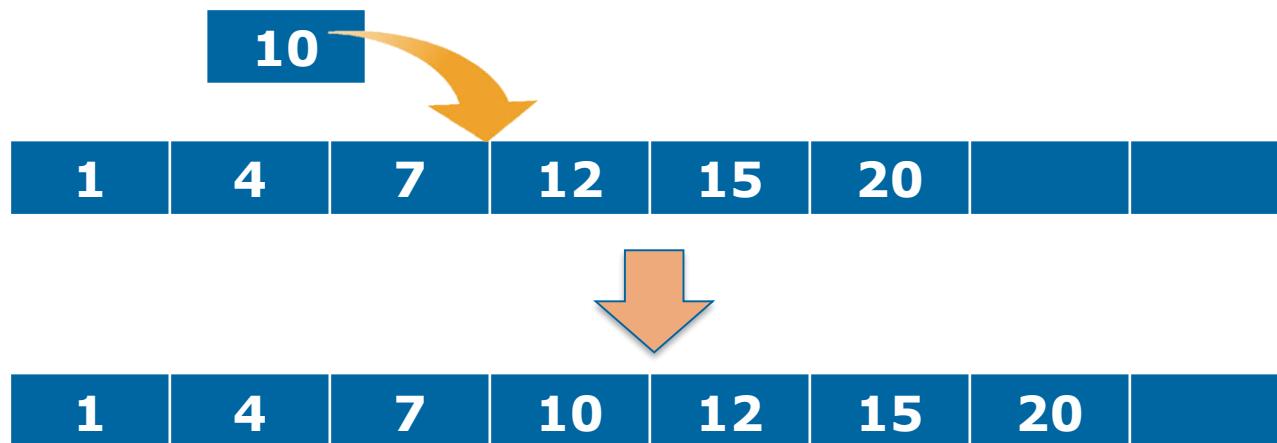


Single Linked List

Introduction

Exercise

- >Create an algorithm to insert a number into an ordered array of integer so that the array result remain ordered



Insert into a sorted Array

Algorithm

while ($i < n$) and ($\text{tab}[i] < x$) do

$i++$

$\text{temp1} \leftarrow \text{tab}[i]$

$\text{tab}[i] \leftarrow x$

$j \text{ traversal } [i+1..n]$

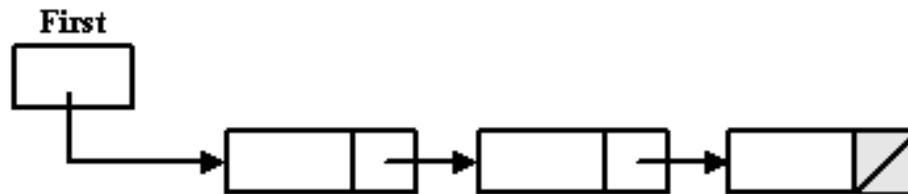
$\text{temp2} \leftarrow \text{tab}[j]$

$\text{tab}[j] \leftarrow \text{temp1}$

$\text{temp1} \leftarrow \text{temp2}$

Troublesome isn't it?

- › that's why we learn about Linked List
- › Dynamic Array

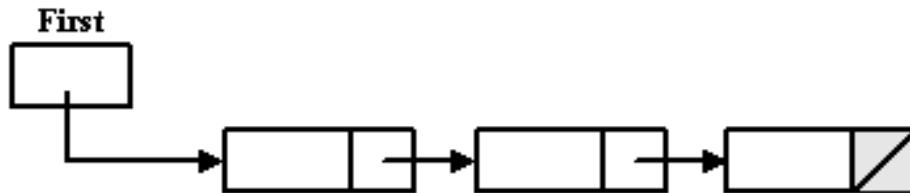


Linked List

- a data structure in which each element is allocated dynamically and are bound with other elements to form a linear relationship
- This structure allows for efficient insertion or removal of elements from any position in the sequence

Structure

- Consists of nodes/elements



- Generally, each Element is divided into 2 parts



Element List

```
Type ElmList <
    info : infotype
    next : address
>
```



ElmList

What is infotype ?

What is address ?

Infotype

- › The data that we want to store
- › Define your own infotype

- Basic type example

- Type infotype : integer

- Type infotype : char

- Record type example

- Type infotype :

- mahasiswa <

- nim : string

- name : string

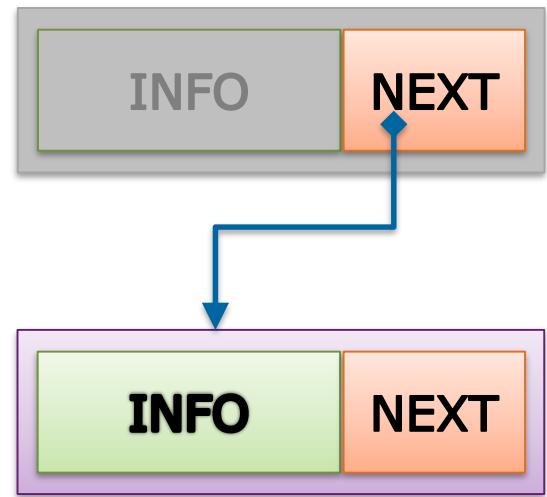
- >



Address

- Pointer to element

Type address : pointer to ElmList



ADT Element List

Type infotype : integer

Type address : pointer to ElmList

Type ElmList <
 info : infotype
 next : address
 >



ElmList

Single Linked List

Type List : < First : address >

Dictionary

L : List



FIRST

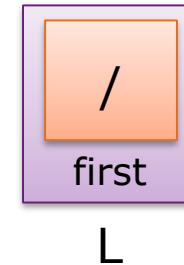
L

- ▶ Only create the list variable

Create New List

Algorithm

First(L) ← Nil

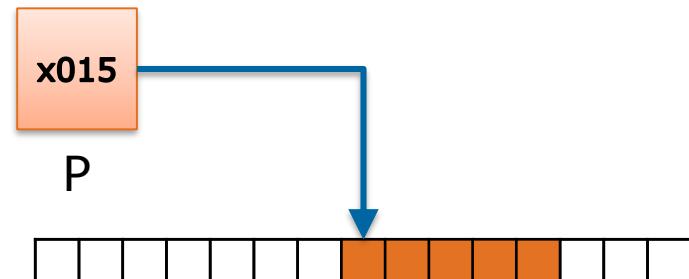


- › **First(X)** is a keyword to know the first element of the list X
 - Use First(X) instead of X.First
- › On the creation of new list, there is no element, thus first(L) is Nil / Null

Creating New Element

Algorithm

Allocate(P)



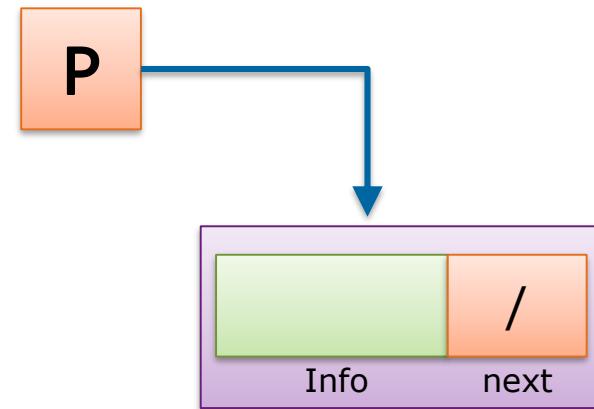
- › Allocating space memory for an element
 - According to the size defined by the element type
- › Only the pointer that knows where the element resides

Creating New Element

Algorithm

Allocate(P)

Next(P) \leftarrow Null



- › **Next(Y)** is a keyword to know the next element of element pointed by Y
 - Likewise, use Next(Y) instead Y.Next
- › On the creation of new element, set Next element = Null

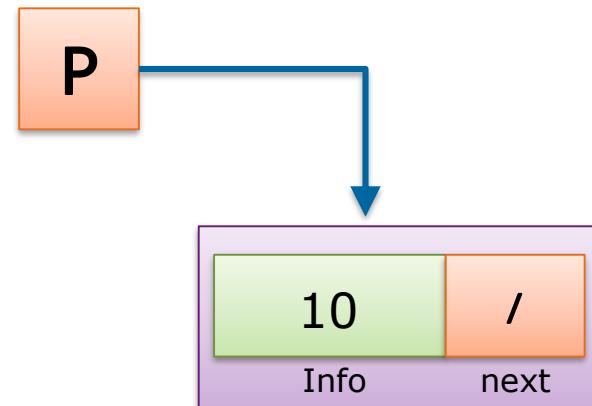
Creating New Element

Algorithm

Allocate(P)

Next(P) ← Null

Info(P) ← 10



- › **Info(Y)** is a keyword to access the data stored in the element
 - If infotype is a record type, operation is like a normal record operation
 - `Info(P).nim ← '11031300xx'`

Keywords

› **First(X)**

– Select the first element of list X

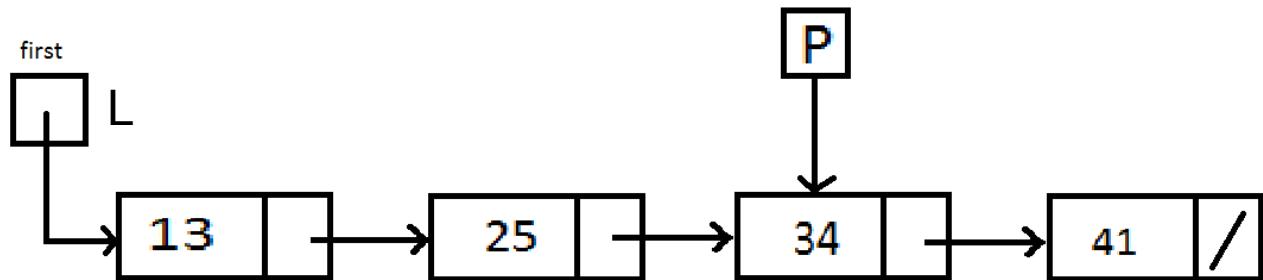
› **Next(Y)**

– Select the next element of element Y

› **Info(Y)**

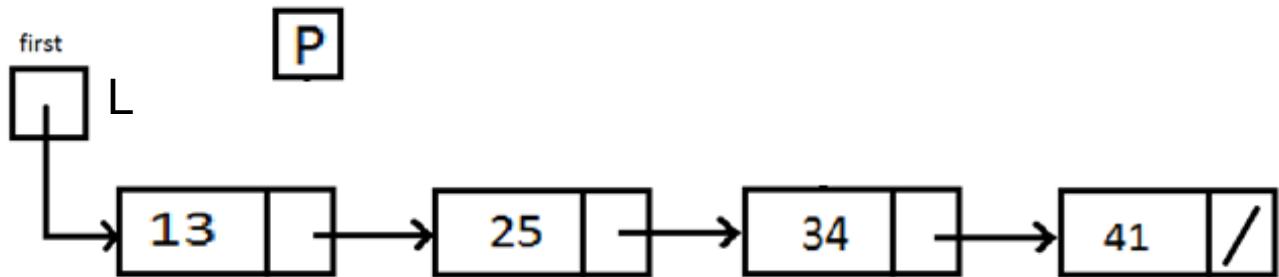
– Select the data stored in element Y

Exercise



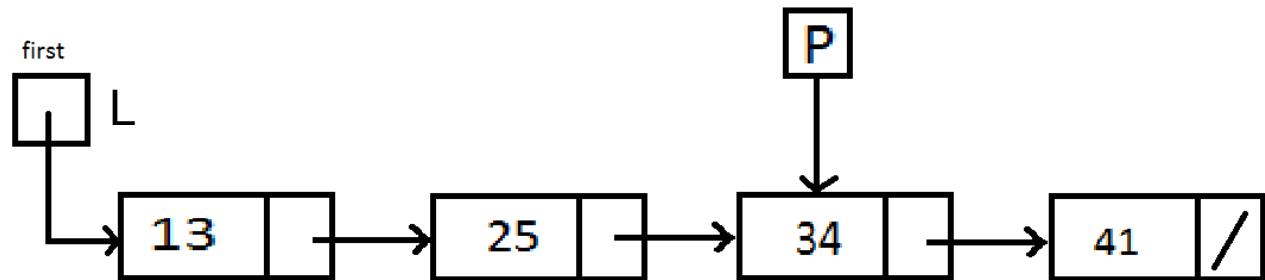
Task	Answer
<code>Output(P.info)</code>	
<code>Output((L.first).info)</code>	
<code>Output((P.next).info)</code>	
<code>P ← (L.first).next</code> <code>Output((P.next).info)</code>	

Exercise



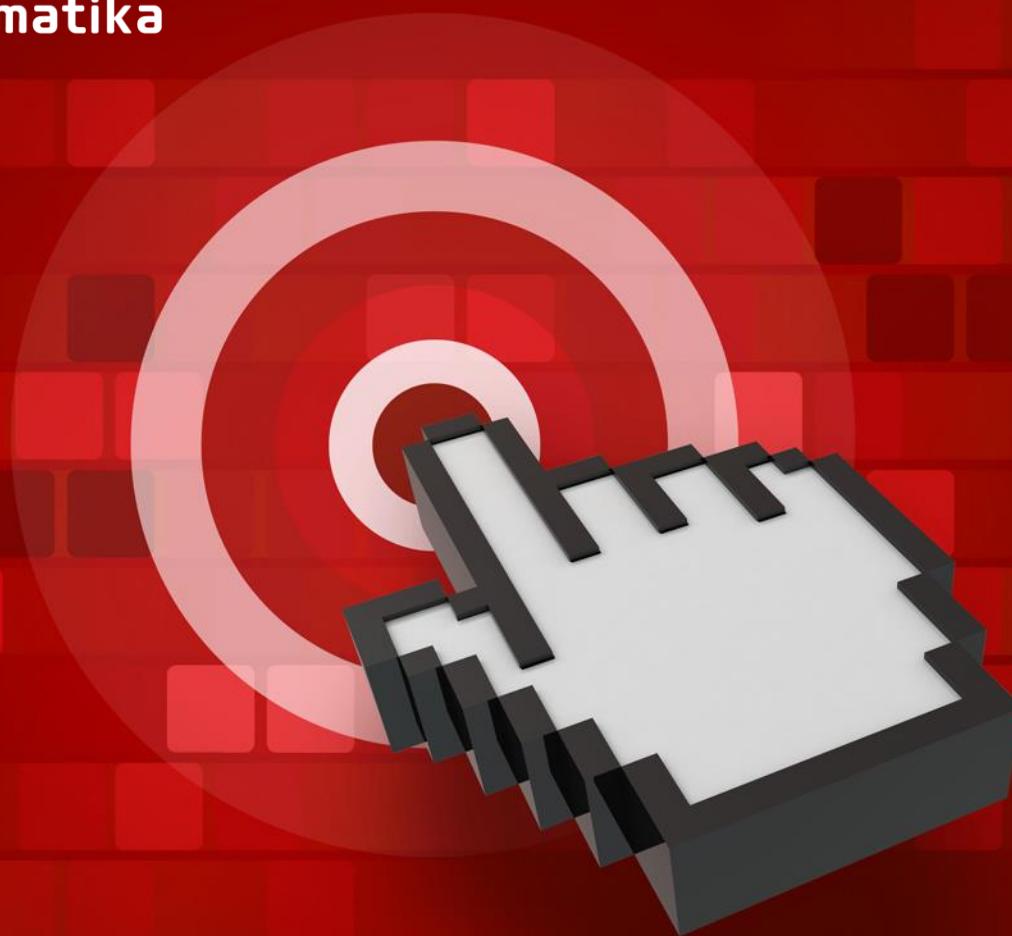
Task	Answer
Make P points the first element	
Make P points the second element	
Make P points the last element	
Output info the first element of the list	
Output info of the last element	

Exercise



Task	Answer
Copy info element P into first element	
Copy info the second element into P	
Set info of first element = 10	
Output info element P	
Output info of first element	
Copy info first element into next element of P	
Output info of the last element	

Question?



THANK YOU