

Gen-Task-Part-2

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*مطلوب

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* / age

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نقطة واحدة

_____ A proper scripting language is a -1

- a) High level programming language ☒
- b) Assembly level programming language ☐
- c) Machine level programming language ☐
- d) Low level programming language ☐



نقطة واحدة

With JavaScript you can "display" data by Writing into the HTML output -2
.....using

- (a) console.log() ☐
- (b) innerHTML ☐
- (c) document.write() ☒
- (d) window.alert() ☐

نقطة واحدة

With JavaScript you can "display" data by Writing into an alert box, -3
.....using

- (a) console.log() ☐
- (b) innerHTML ☐
- (c) document.write() ☐
- (d) window.alert() ☒

نقطة واحدة

?Java Script is Case Sensitive -4

- (a) yes ☒
- (b) no ☐



نقطة واحدة

?What is the output -5

`"var firstrname="islam``"var firstrName="Mohamed``;console.log(firstrname)``;console.log(firstrName)`

- (a) islam / Mohamed ☒
- (b) Mohamed / islam ☐
- (c) islam / islam ☐
- (d) Mohamed/none ☐

نقطة واحدة

?What is the output -6

`;var num=12``;console.log(num)`

- (a) num ☐
- (b) 12 ☒
- (c) "12" ☐
- (d) none of the above ☐



نقطة واحدة With JavaScript you can "display" data by Writing into an HTML element, -7
.....using

- (a) console.log() ☐
- (b) innerHTML ☒
- (c) document.write() ☐
- (d) window.alert() ☐

نقطة واحدة

?What is the output -8

```
;var num=12
```

```
;console.log("num")
```

- (a) num ☒
- (b) 12 ☐
- (c) "12" ☐
- (d) none of the above ☐

نقطة واحدة

?What is the output -9

```
;"var x="islam
```

```
;console.log(typeof x)
```

- (a) islam ☐
- (b) string ☒
- (c) boolean ☐
- (d) none of the above ☐



نقطة واحدة

?What is the output -10

```
;var x=12
```

```
;console.log(typeof x)
```

- (a) **number** ☒
- (b) 12 ☐
- (c) string ☐
- (d) none of the above ☐

نقطة واحدة

?What is the output -11

```
;"var x="12
```

```
;console.log(typeof x)
```

- (a) number ☐
- (b) 12 ☐
- (c) **string** ☒
- (d) none of the above ☐

نقطة واحدة

?What is the output -12

```
;var x=true
```

```
;console.log(typeof x)
```

- (a) number ☐
- (b) **boolean** ☒
- (c) string ☐
- (d) none of the above ☐



نقطة واحدة

?What is the output -13

```
;var x=["islam",20,true,"Mohamed"]
```

```
;console.log(typeof x[3])
```

(a) number ☐(b) boolean ☐(c) string ☒(d) true ☐

نقطة واحدة

?What is the output -14

```
;var x=["islam",20,true,"Mohamed"]
```

```
;console.log(x[3])
```

(a) number ☐(b) boolean ☐(c) Mohamed ☒(d) true ☐

نقطة واحدة

?What is the output -15

```
;var x=["islam",20,true,"Mohamed"]
```

```
;console.log(typeof x)
```

(a) array ☐(b) object ☒(c) undefined ☐(d) matrix ☐

نقطة واحدة

JavaScript is the set of rules, how JavaScript programs are -16
:constructed

- (a) statement ☐
- (b) variable ☐
- (c) syntax ☒
- (d) none of the above ☐

نقطة واحدة

?What is the output -17

```
;"var x="islam 'mohamed  
;console.log(x)
```

- (a) islam mohamed ☐
- (b) "islam Mohamed" ☐
- (c) 'islam mohamed' ☐
- (d) none of the above ☒

نقطة واحدة

The general rules for constructing names for variables (unique -18
.....identifiers) are

- (a) you can not start with number ☐
- (b) named are case sensitive ☐
- (c) Reserved cannot be used as names ☐
- (d) all of the above ☒



نقطة واحدة

?What is the output -19

`;var x=5``;x=null``;console.log(typeof x)`

- (a) number ☐
- (b) string ☐
- (c) undefined ☐
- (d) object ☒

نقطة واحدة

?What is the output -20

`;var x``;console.log(typeof x)`

- (a) number ☐
- (b) string ☐
- (c) undefined ☒
- (d) object ☐

نقطة واحدة

?What is the output -21

`;console.log(x)`

- (a) x ☐
- (b) error ☒
- (c) undefined ☐
- (d) none of the above ☐



نقطة واحدة

?What is the output -22

```
}=var x  
,"name:"aya  
age:26  
;{  
;console.log(x.age)
```

- (a) age ☐
- (b) 26 ☒
- (c) aya ☐
- (d) none of the above ☐

نقطة واحدة

?What is the output -23

```
}=var x  
,"name:"aya  
age:25  
;{  
;console.log(typeof x)
```

- (a) object ☒
- (b) null ☐
- (c) undefined ☐
- (d) none of the above ☐



نقطة واحدة

?What is the output -24

`console.log(true)`

- (a) **true** ☒
- (b) false ☐
- (c) 1 ☐
- (d) 0 ☐

نقطة واحدة

?What is the output -25

`console.log(+true)`

- (a) true ☐
- (b) false ☐
- (c) **1** ☒
- (d) 0 ☐

نقطة واحدة

?What is the output -26

`console.log(false)`

- (a) true ☐
- (b) **false** ☒
- (c) 1 ☐
- (d) 0 ☐



نقطة واحدة

?What is the output -27

`console.log(+false)`(a) true ☐(b) false ☐(c) 1 ☐(d) 0 ☒

نقطة واحدة

?What is the output -28

`var x = 20 , y = 6``console.log(x%y)`(a) 3 ☐(b) 2 ☒(c) 3.333 ☐(d) none of the above ☐

نقطة واحدة

?What is the output -29

`var x = 20``console.log(x++)``console.log(x)`(a) 20 / 21 ☒(b) 21 / 21 ☐(c) 20 / 20 ☐(d) none of the above ☐

نقطة واحدة

?What is the output -30

```
var x = 20
```

```
console.log(++x)
```

```
console.log(x)
```

- (a) 20 / 21 ☐
- (b) 21 / 21 ☒
- (c) 20 / 20 ☐
- (d) none of the above ☐

نقطة واحدة

?What is the output -31

```
var x = 20
```

```
console.log(x--)
```

```
console.log(x)
```

- (a) 20 / 20 ☐
- (b) 19 / 19 ☐
- (c) 20 / 19 ☒
- (d) none of the above ☐



نقطة واحدة

?What is the output -32

```
var x = 20
```

```
console.log(--x)
```

```
console.log(x)
```

- (a) 20 / 20 ☐
- (b) 19 / 19 ☒
- (c) 20 / 19 ☐
- (d) none of the above ☐

نقطة واحدة

?What is the output -33

```
console.log(-3)
```

- (a) -3 ☒
- (b) 3 ☐
- (c) "3" ☐
- (d) none of the above ☐

نقطة واحدة

?What is the output -34

```
console.log("3")
```

- (a) -3 ☐
- (b) 3 ☒
- (c) "3" ☐
- (d) none of the above ☐



نقطة واحدة

?What is the output -35

```
var x = 20
```

```
console.log(x+=5)
```

- (a) 20 ☐
- (b) 25 ☒
- (c) 20+=5 ☐
- (d) none of the above ☐

نقطة واحدة

?What is the output -36

```
"var x = 5 + "5"
```

```
console.log(x)
```

- (a) 10 ☐
- (b) 5 "5" ☐
- (c) 55 ☒
- (d) none of the above ☐

نقطة واحدة

?what is the output -37

```
"var x = 5 + "5"
```

```
console.log(typeof x)
```

- (a) string ☒
- (b) number ☐
- (c) 55 ☐
- (d) none of the above ☐



نقطة واحدة

?what is the output -38

```
var x = "islam" + 5
```

```
console.log(x)
```

- (a) islam5 ☒
- (b) "islam"5 ☐
- (c) islam+5 ☐
- (d) none of the above ☐

نقطة واحدة

?what is the output -39

```
var x = 20
```

```
"var y = "20
```

```
console.log(x==y)
```

- (a) true ☒
- (b) false ☐
- (c) 20 ☐
- (d) none of the above ☐



نقطة واحدة

?what is the output -40

```
var x = 20
```

```
"var y = "20
```

```
console.log(x===y)
```

- (a) true ☐
- (b) false ☒
- (c) 20 ☐
- (d) none of the above ☐

نقطة واحدة

?what is the output -41

```
var x = 20
```

```
"var y = "20
```

```
console.log(x!==y)
```

- (a) true ☒
- (b) false ☐
- (c) 20 ☐
- (d) none of the above ☐



نقطة واحدة

?what is the output -42

```
var x = 20
```

```
"var y = "20
```

```
console.log(x!=y)
```

- (a) true ☐
- (b) false ☒
- (c) 20 ☐
- (d) none of the above ☐

نقطة واحدة

?what is the output -43

```
var x = 9 , y = 12
```

```
}if(x == 5 && y == 12)
```

```
console.log("yes")
```

```
}else{
```

```
console.log("no")
```

```
{
```

- (a) yes ☐
- (b) no ☒

نقطة واحدة

?what is the output -44

`var x = 2 , y = 3``}()function result``console.log(x*y)``{``;()result`(a) number ☐(b) 5 ☐(c) 6 ☒(d) none of the above ☐

نقطة واحدة

?what is the output -45

?what is the output

`}function result(x,y)``console.log(x*y)``{``;result(2,2)`(a) number ☐(b) 5 ☐(c) 4 ☒(d) none of the above ☐

نقطة واحدة

-46 what is the output and type of this function ?

```
}()function result)  
console.log("islam")  
  
()({
```

- (a) islam / self invoked function ☒
- (b) islaam ☐
- (c) basic function ☐
- (d) none of the above ☐

نقطة واحدة

-47 The event occurs when the user clicks on an element

- (a) onclick ☒
- (b) ondbclick ☐
- (c) onmousemove ☐
- (d) none of the above ☐

نقطة واحدة

-48 The event occurs when the pointer is moving while it is over an element.

- (a) ondbclick ☐
- (b) onclick ☐
- (c) onmousemove ☒
- (d) none of the above ☐



نقطة واحدة

The event occurs when the mouse pointer is moved onto an -49 .element

- (a) **onmouseover** ☒
- (b) onmouseenter ☐
- (c) mouse ☐
- (d) none of the above ☐

نقطة واحدة

The event occurs when the mouse pointer is moved out of an -50 .element

- (a) onmouseover ☐
- (b) **onmouseleave** ☒
- (c) onmouseenter ☐
- (d) none of the above ☐

نقطة واحدة .The event occurs when the user is pressing a key (on the keyboard) -51

- (a) **onkeypress** ☒
- (b) onkeydown ☐
- (c) onkeyup ☐
- (d) none of the above ☐



نقطة واحدة -52 The event occurs when the user releases a key (on the keyboard)

- (a) **onkeyup** ☒
- (b) onkeypress ☐
- (c) onkeydown ☐
- (d) none of the above ☐

نقطة واحدة -53 The event occurs when an object loses focus

- (a) **onblur** ☒
- (b) onfocus ☐
- (c) onkeydown ☐
- (d) none of the above ☐

نقطة واحدة -54 The event occurs when the user copies the content of an element

- (a) **oncopy** ☒
- (b) onfocus ☐
- (c) autofocus ☐
- (d) none of the above ☐



نقطة واحدة

The event occurs when the user right-clicks on an element to open the context menu -55

- (a) onselect ☐
- (b) oncontextmenu ☒
- (c) onfocus ☐
- (d) none of the above ☐

نقطة واحدة

The event occurs when an element gets focus -56

- (a) onfocus ☒
- (b) on keypress ☐
- (c) on focus ☐
- (d) none of the above ☐

نقطة واحدة

?what is the output -57

```
var x = "islam" + 5
```

```
console.log(typeof x)
```

- (a) string ☒
- (b) number ☐
- (c) 55 ☐
- (d) none of the above ☐



نقطة واحدة

} <= const example = ({ a, b, c }) -58

;console.log(a, b, c)

;{

;example(0, 1, 2)

a) 1 2 3 ☐b) 1 undefined 2 undefined ☐c) undefined undefined undefined ☒d) none of the above ☐

نقطة واحدة

.The event occurs when a form is submitted -59

(a) onkeyup ☐(b) onsubmit ☐(c) onweel ☐(d) none of the above ☐

نقطة واحدة

.The event occurs after some text has been selected in an element -60

(a) onselect ☒(b) onreset ☐(c) onfocus ☐(d) none of the above ☐

نقطة واحدة The event occurs when the mouse wheel is rolled up or down over -61
.an element

- (a) onkeyup ☐
- (b) onwheel ☒
- (c) onfocus ☐
- (d) none of the above ☐

نقطة واحدة

-62 }for(var x=20;x>=5 ;x++)

console.log(x)

{

- (a) infinite loop ☒
- (b) print from 5 to 20 ☐
- (c) syntax error ☐
- (d) none of the above ☐

نقطة واحدة

-63 }for(var x=20,x>=5 ;x++)

console.log(x)

{

- (a) infinite loop ☐
- (b) print from 5 to 20 ☐
- (c) syntax error ☒
- (d) none of the above ☐



نقطة واحدة -64 The method returns the **first** element that matches a CSS selector

- (a) `querySelector()` ☒
- (b) `querySelectorall()` ☐
- (c) `innerHTML` ☐
- (d) none of the above ☐

نقطة واحدة -65 The method parses a string argument and returns an integer of the specified radix or base

- (a) `Number.parseInt()` ☐
- (b) `query` ☐
- (c) `radix` ☐
- (d) none of the above ☒

نقطة واحدة -66 The.....method returns the value of an element's attribute

- (a) `querySelector()` ☐
- (b) `getAttribute()` ☒
- (c) `attr` ☐
- (d) none of the above ☐



نقطة واحدة

?what is the output -67

```
"var str = "hello world
```

```
var code = str.split("") // no spaces
```

```
console.log(code)
```

- (a) ['h', 'e', 'l', 'l', 'o', ' ', 'w', 'o', 'r', 'l', 'd'] ☒
- (b) ['hello', 'world'] ☐
- (c) ['error', error] ☐
- (d) none of the above ☐

نقطة واحدة

?what is the output -68

```
"var str = "hello world
```

```
var code = str.split(" ") // there is a space
```

```
console.log(code)
```

- (a) ['h', 'e', 'l', 'l', 'o', ' ', 'w', 'o', 'r', 'l', 'd'] ☐
- (b) ['hello', 'world'] ☒
- (c) ['error', error] ☐
- (d) none of the above ☐



نقطة واحدة

```
"var str = "hello world -69
```

```
var code = str.slice(2,8)
```

```
console.log(code)
```

- (a) llo wo ☒
- (b) llo wol ☐
- (c) ello wo ☐
- (d) none of the above ☐

نقطة واحدة

```
"var str = "Hello WorlD -70
```

```
()var code = str.toUpperCase
```

```
console.log(code)
```

- (a) HELLO WORLD ☒
- (b) Hello World ☐
- (c) hello world ☐
- (d) none of the above ☐

نقطة واحدة

```
"var str = "      Hello -71
```

```
()var code = str.trim
```

```
console.log(code)
```

- (a) Hello ☒
- (b) Hello ☐
- (c) hello ☐
- (d) none of the above ☐



نقطة واحدة

```
;var elements = ['Fire', 'Air', 'Water'] -72
```

```
;console.log(elements.join(""))
```

- (a) Fire,Air,Water ☐
- (b) FireAirWater ☒
- (c) Fire-Air-Water ☐
- (d) none of the above ☐

نقطة واحدة

```
;var elements = ['Fire', 'Air', 'Water'] -73
```

```
;console.log(elements.join('-'))
```

- (a) Fire,Air,Water ☐
- (b) FireAirWater ☐
- (c) Fire-Air-Water ☒
- (d) none of the above ☐

نقطة واحدة

```
;var plants = ['broccoli', 'cauliflower', 'cabbage', 'kale', 'tomato'] -74
```

```
;console.log(plants.pop())
```

```
;console.log(plants)
```

- (a) ['broccoli', 'cauliflower', 'cabbage', 'kale'] ☐
- (b) ['broccoli'] ☐
- (c) ['broccoli', 'cauliflower'] ☐
- (d) none of the above ☒



نقطة واحدة

```
;const animals = ['pigs', 'goats', 'sheep'] -75
```

```
;const count = animals.push('cows')
```

```
;console.log(animals)
```

(a) ['pigs', 'goats', 'sheep', 'cows'] ☒(b) ['pigs', 'goats', 'sheep'] ☐(c) ['pigs', 'goats', 'cows'] ☐(d) none of the above ☐

نقطة واحدة

```
;const array1 = [1, 2, 3] -76
```

```
;const firstElement = array1.shift
```

```
;console.log(array1)
```

(a) [2, 3] ☒(b) 2 ☐(c) 3 ☐(d) none of the above ☐

نقطة واحدة

```
;const array1 = [1, 2, 3] -77
```

```
;const firstElement = array1.shift
```

```
;console.log(firstElement)
```

(a) 1 ☒(b) 2 ☐(c) 3 ☐(d) none of the above ☐

نقطة واحدة

```
;const array1 = [1, 2, 3] -78
```

```
;console.log(array1.unshift(4, 5))
```

```
;console.log(array1)
```

- (a) [4, 5, 1, 2, 3] ☐
- (b) [1, 2, 3,4,5] ☐
- (c) [4,5] ☐
- (d) none of the above ☒

نقطة واحدة

```
;const array1 = [1, 2, 3] -79
```

```
;console.log(array1.length)
```

- (a) 3 ☒
- (b) 2 ☐
- (c) 4 ☐
- (d) none of the above ☐

نقطة واحدة

```
;var array1 = [1, 3] -80
```

```
;var array2 = [2,4]
```

```
;console.log(array2.concat(array1))
```

- (a) [1, 3, 2, 4] ☐
- (b) [2,4,1,3] ☒
- (c) [1,2,3,4] ☐
- (d) none of the above ☐



نقطة واحدة

```
;var array1 = ["aya","esraa","hadeer"] -81
```

```
;console.log(array1.slice(0,1))
```

- (a) ['aya'] ☒
- (b) ['aya', 'esraa'] ☐
- (c) Error ☐
- (d) none of the above ☐

نقطة واحدة

```
;var array1 = ["aya","esraa","hadeer"] -82
```

```
;console.log(array2.slice(0,1))
```

- (a) ['aya'] ☐
- (b) ['aya', 'esraa'] ☐
- (c) Error ☒
- (d) none of the above ☐

نقطة واحدة

```
var num = Math.round(2.4) -83
```

```
console.log(num)
```

- (a) 2 ☒
- (b) 3 ☐
- (c) 2.4 ☐
- (d) none of the above ☐



نقطة واحدة

```
var num = Math.sqrt(25) -84
```

```
console.log(num)
```

- (a) 5 ☒
- (b) 2 ☐
- (c) 25 ☐
- (d) none of the above ☐

نقطة واحدة

```
var num = math.pow(2,3) -85
```

```
console.log(num)
```

- (a) 8 ☐
- (b) 6 ☐
- (c) 5 ☐
- (d) none of the above ☒

نقطة واحدة

```
var num = Math.ceil(2.3) -86
```

```
console.log(num)
```

- (a) 3 ☒
- (b) 2 ☐
- (c) 2.3 ☐
- (d) none of the above ☐



نقطة واحدة -87 :returns a random number between 0 (inclusive), and 1 (exclusive).....

- (a) Math.random() ☐
- (b) maths.random() ☐
- (c) Math.random() ☒
- (d) none of the above ☐

نقطة واحدة

-88 ?What server support Ajax

- (a) www ☐
- (b) SMTP ☐
- (c) HTTP ☒
- (d) none of the above ☐

نقطة واحدة

-89Ajax stands for

- (a) Asynchronous JavaScript And XML ☒
- (b) Asynchronous Java And XML. ☐
- (c) Asynchronous json And XML. ☐
- (d) none of the above ☐



نقطة واحدة

Which method is an alternative of the property **location** of a window -90
?object

- (a) submit() ☐
- (b) locate() ☐
- (c) load() ☐
- (d) none of the above ☐

نقطة واحدة

?Which of the following uses scripted HTTP -91

- (a) XML ☐
- (b) Html ☐
- (c) Ajax ☐
- (d) none of the above ☐

نقطة واحدة

Which is the element that has a **src** property to initiate HTTP GET -92
?request

- (a) img ☐
- (b) iframe ☐
- (c) script ☐
- (d) img&script ☐



نقطة واحدة

?Which of the following are the features of an HTTP request -93

- (a) URL being requested ☐
- (b) Optional request body ☐
- (c) Optional set of request headers ☐
- (d) All of the ☒

نقطة واحدة

is a text format for storing and transporting data -94

- (a) JSON ☒
- (b) ajax ☐
- (c) syntax ☐
- (d) none of the above ☐

نقطة واحدة

stands for JavaScript Object Notation -95

- (a) JSON ☒
- (b) ajax ☐
- (c) syntax ☐
- (d) none of the above ☐



نقطة واحدة

JavaScript has a built in function for converting JSON strings into :JavaScript objects -96

- (a) JSON.parse() ☒
- (b) JSON.stringify() ☐
- (c) json_string ☐
- (d) none of the above ☐

نقطة واحدة

?What is the full form DOM -97

- (a) Document Object Model ☒
- (b) Document Onhalt Model ☐
- (c) Document Oriented Model ☐
- (d) Document Oriented Management ☐

نقطة واحدة

("")getElementsByTagName -98

- (a) returns all elements in the document. ☐
- (b) return properties ☐
- (c) syntax error ☒
- (d) none of the above ☐



نقطة واحدة

..... Which type of JavaScript language is -99

- (a) Object-Oriented ☐
- (b) Object-Based ☒
- (c) Assembly-language ☐
- (d) High-level ☐

نقطة واحدة

:In JavaScript the x===y statement implies that -100

- (a) Both x and y are equal in value, type and reference address as well. ☐
- (b) Both are x and y are equal in value only. ☐
- (c) Both are equal in the value and data type. ☒
- (d) Both are not same at all. ☐

نقطة واحدة

?what is the output -101

;var X= "Good

;var Y="Evening

;alert(X+Y)

- (a) GoodEvening ☒
- (b) Good Evening ☐
- (c) x+y ☐
- (d) none of the above ☐



نقطة واحدة

?what is the output -102

?what is the output (

;"var X= "Good

;"var Y="Evening

;alert(X+" "+Y)

- (a) Good Evening ☐
- (b) GoodEvening ☐
- (c) x+y ☐
- (d) none of the above ☒

نقطة واحدة

In a case, where the value of the operator is NULL , the typeof ____returned by the unary operator is

- (a) object ☒
- (b) null ☐
- (c) array ☐
- (d) none of the above ☐



نقطة واحدة

```
let a=1 -104  
if(a!=null)  
;console.log(1)  
else  
;console.log(0)
```

- (a) 1 ☒
- (b) 0 ☐
- (c) error ☐
- (d) none of the above ☐

نقطة واحدة

Which of the following object is the main entry point to all client-side -105
?JavaScript features and APIs

- (a) Position ☐
- (b) Window ☒
- (c) Standard ☐
- (d) Location ☐



نقطة واحدة

function sanfoundry(javascript) -106

}

;return (javascript ? "yes": "no")

{

;var x = true

;console.log(sanfoundry(x))

(a) yes ☒(b) no ☐(c) error ☐(d) none of the above ☐

نقطة واحدة ?Which of the following can be used to call a JavaScript Code Snippet -107

(a) Function/Method ☒(b) Preprocessor ☐(c) Triggering Event ☐(d) RMI ☐

نقطة واحدة

<p id="demo"></p> -108

<script>

()function javascript

}

;document.getElementById("demo").innerHTML = Math.abs(-7.25)

{

<script/>

(a) -7.25 ☐(b) 7.25 ☒(c) -7 ☐(d) 7 ☐

نقطة واحدة

var a=5 , b=1 -109

var obj = { a : 10 }

with(obj)

}

alert(b)

{

(a) 1 ☒(b) 10 ☐(c) 5 ☐(d) none of the above ☐

نقطة واحدة

```
;var js = 0 -110  
  
while (js < 10)  
  
}  
  
;console.log(js)  
  
;++js  
  
{
```

- (a) An exception is thrown ☐
- (b) The values of js are logged or stored in a particular location or storage ☐
- (c) The value of js from 0 to 9 is displayed in the console ☒
- (d) An error is displayed ☐

نقطة واحدة

```
;var a=0 -111  
  
;for(a;a<5;a++)  
  
;console.log(a)
```

- (a) 5 ☒
- (b) 4 ☐
- (c) 0 ☐
- (d) none of the above ☐

نقطة واحدة

What will be the result or type of error if p is not defined in the following JavaScript code snippet

```
console.log(p)
```

- (a) Value not found Error ☐
- (b) Reference Error ☒
- (c) Null ☐
- (d) Zero ☐

نقطة واحدة

Which of the following is the property that is triggered in response to JS errors

- (a) onclick ☐
- (b) onerror ☒
- (c) onmessage ☐
- (d) onexception ☐



نقطة واحدة

```
;[] = var a -114
```

```
;a.unshift(1)
```

```
;a.unshift(22)
```

```
;()a.shift
```

```
;a.unshift(3,[4,5])
```

```
;()a.shift
```

```
;()a.shift
```

```
;()a.shift
```

(a) 1 ☒(b) [4,5] ☐(c) [3,4,5] ☐(d) runtime error ☐

نقطة واحدة

```
;var sum=0 -115
```

```
;var arr = [10,15,20,30]
```

```
arr.forEach(function myFunction(element)  
    }
```

```
;sum= sum+element
```

```
;{
```

```
;alert (sum)
```

a) 70 ☐b) 75 ☒c) 10 ☐d) error ☐

نقطة واحدة

```
;var values=["one","two","Three"] -116
```

```
;()var ans=values.shift
```

```
;document.writeln(ans)
```

a) one ☒b) two ☐c) three ☐d) error ☐

نقطة واحدة

```
;var arr=[1,2,3] -117
```

```
;()var rev=arr.reverse
```

```
;document.writeln(rev)
```

a) 1, 2, 3 ☐b) 3, 2, 1 ☒c) 3 ☐d) 1 ☐

نقطة واحدة

Which of the operator is used to test if a particular property exists or not -118

a) in ☒b) exist ☐c) within ☐d) exists ☐

نقطة واحدة

```
=var obj {
  length:20
  height:35
}
if ('breadth' in obj === false)
{
  ;obj.breadth = 12
}
;console.log(obj.breadth)
```

- a) 20 ☐
- b) 12 ☐
- c) undefined ☐
- d) error ☒

نقطة واحدة

```
;"string a = "hi"
;"string b ="there"
;alert(a+b)
```

- a) hi ☐
- b) therehi ☐
- c) hithere ☒
- d) undefined ☐



نقطة واحدة

`;console.log(Math.cbrt(125))` -121

- (a) 25 ☐
- (b) 5 ☒
- (c) 125 ☐
- (d) error ☐

نقطة واحدة

`;console.log(Math.acos(0.5))` -122

- a) 1.01 ☐
- b) 1.047 ☒
- c) 1.00 ☐
- d) 1.4 ☐

نقطة واحدة

_____ The script tag must be placed in -123

- a) the head tag ☐
- b) the head or body ☒
- c) the title or head ☐
- d) after the body tag ☐



نقطة واحدة

Which of the following Attribute is used to include External JS code -124
?inside your HTML Document

- a) **src** ☒
- b) ext ☐
- c) script ☐
- d) link ☐

نقطة واحدة

The event occurs when the user presses a key (on the keyboard) -125

- (a) onkeydown ☐
- (b) **onkeypress** ☒
- (c) onkeyup ☐
- (d) none of the above ☐

محو النموذج

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