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Advance DevOps-11

Aim: To understand AWS Lambda, its workflow, various functions and create your first Lambda functions using Python / Java / Nodejs

Theory:

AWS Lambda

AWS Lambda is a serverless computing service provided by Amazon Web Services (AWS). Users of AWS Lambda create functions, self-contained applications written in one of the supported languages and runtimes, and upload them to AWS Lambda, which executes those functions in an efficient and flexible manner. The Lambda functions can perform any kind of computing task, from serving web pages and processing streams of data to calling APIs and integrating with other AWS services.

The concept of “serverless” computing refers to not needing to maintain your own servers to run these functions. AWS Lambda is a fully managed service that takes care of all the infrastructure for you. And so “serverless” doesn’t mean that there are no servers involved: it just means that the servers, the operating systems, the network layer and the rest of the infrastructure have already been taken care of so that you can focus on writing application code.

Features of AWS Lambda

- AWS Lambda easily scales the infrastructure without any additional configuration. It reduces the operational work involved.
- It offers multiple options like AWS S3, CloudWatch, DynamoDB, API Gateway, Kinesis, CodeCommit, and many more to trigger an event.
- You don’t need to invest upfront. You pay only for the memory used by the lambda function and minimal cost on the number of requests hence cost-efficient.
- AWS Lambda is secure. It uses AWS IAM to define all the roles and security policies.

- It offers fault tolerance for both services running the code and the function. You do not have to worry about the application down.

Packaging Functions

Lambda functions need to be packaged and sent to AWS. This is usually a process of compressing the function and all its dependencies and uploading it to an S3 bucket. And letting AWS know that you want to use this package when a specific event takes place. To help us with this process we use the Serverless Stack Framework (SST). We'll go over this in detail later on in this guide.

Execution Model

The container (and the resources used by it) that runs our function is managed completely by AWS. It is brought up when an event takes place and is turned off if it is not being used. If additional requests are made while the original event is being served, a new container is brought up to serve a request. This means that if we are undergoing a usage spike, the cloud provider simply creates multiple instances of the container with our function to serve those requests.

This has some interesting implications. Firstly, our functions are effectively stateless. Secondly, each request (or event) is served by a single instance of a Lambda function. This means that you are not going to be handling concurrent requests in your code. AWS brings up a container whenever there is a new request. It does make some optimizations here. It will hang on to the container for a few minutes (5 - 15mins depending on the load) so it can respond to subsequent requests without a cold start.

Stateless Functions

The above execution model makes Lambda functions effectively stateless. This means that every time your Lambda function is triggered by an event it is invoked in a completely new environment. You don't have access to the execution context of the previous event.

However, due to the optimization noted above, the actual Lambda function is invoked only once per container instantiation. Recall that our functions are run inside containers. So when a function is first invoked, all the code in our handler function gets executed and the handler function gets invoked. If the container is still available for subsequent requests, your function will get invoked and not the code around it.

For example, the `createNewDbConnection` method below is called once per container instantiation and not every time the Lambda function is invoked. The `myHandler` function on the other hand is called on every invocation.

Common Use Cases for Lambda

Due to Lambda's architecture, it can deliver great benefits over traditional cloud computing setups for applications where:

1. Individual tasks run for a short time;
2. Each task is generally self-contained;
3. There is a large difference between the lowest and highest levels in the workload of the application.

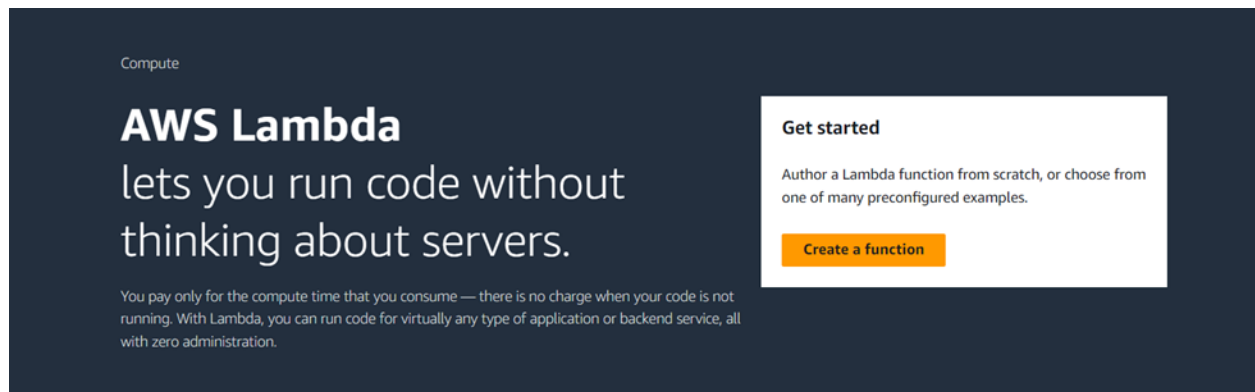
Some of the most common use cases for AWS Lambda that fit these criteria are: Scalable APIs. When building APIs using AWS Lambda, one execution of a Lambda function can serve a single HTTP request. Different parts of the API can be routed to different Lambda functions via Amazon API Gateway. AWS Lambda automatically scales individual functions according to the demand for them, so different parts of your API can scale differently according to current usage levels. This allows for cost-effective and flexible API setups.

Data processing. Lambda functions are optimized for event-based data processing. It is easy to integrate AWS Lambda with data sources like Amazon DynamoDB and trigger a Lambda function for specific kinds of data events. For example, you could employ Lambda to do some work every time an item in DynamoDB is created or updated, thus making it a good fit for things like notifications, counters and analytics.

Steps to create an AWS Lambda function

1. Open up the Lambda Console and click on the Create button.

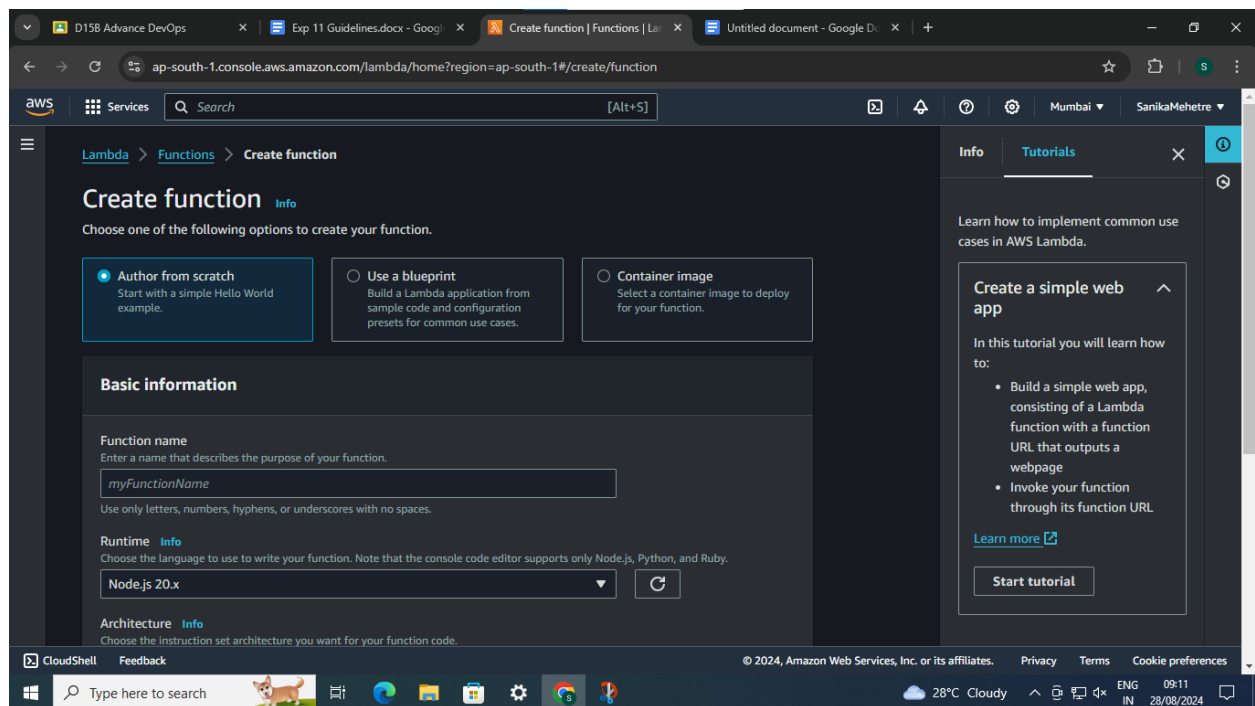
Be mindful of where you create your functions since Lambda is region-dependent.



2. Choose to create a function from scratch or use a blueprint, i.e templates defined by AWS for you with all configuration presets required for the most common use cases.

Then, choose a runtime env for your function, under the dropdown, you can see all the options AWS supports, Python, Nodejs, .NET and Java being the most popular ones.

After that, choose to create a new role with basic Lambda permissions if you don't have an existing one.



aws Services Search [Alt+S] N. Virginia voclabs/user3

Author from scratch
Start with a simple Hello World example.

Use a blueprint
Build a Lambda application from sample code and configuration presets for common use cases.

Container image
Select a container image to deploy for your function.

Basic information

Function name
Enter a name that describes the purpose of your function.

Use only letters, numbers, hyphens, or underscores with no spaces.

Runtime [Info](#)
Choose the language to use to write your function. Note that the console code editor supports only Node.js, Python, and Ruby.

Architecture [Info](#)
Choose the instruction set architecture you want for your function code.
☒ x86_64
☐ arm64

Permissions [Info](#)
By default, Lambda will create an execution role with permissions to upload logs to Amazon CloudWatch Logs. You can customize this default role later when adding triggers.

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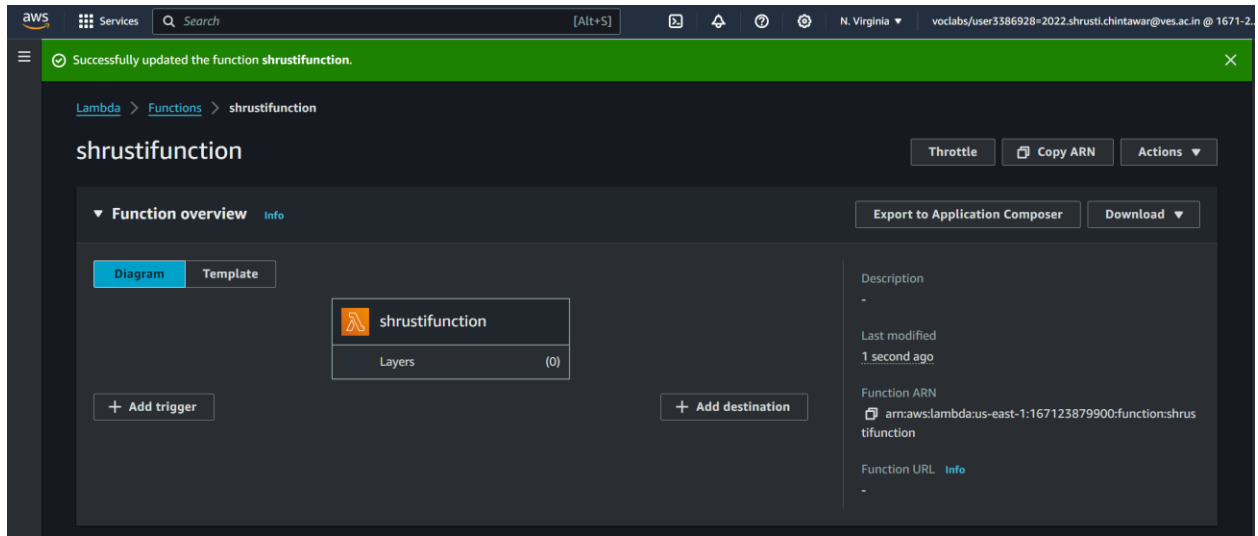
Permissions [Info](#)
By default, Lambda will create an execution role with permissions to upload logs to Amazon CloudWatch Logs. You can customize this default role later when adding triggers.

► **Change default execution role**

► **Advanced settings**

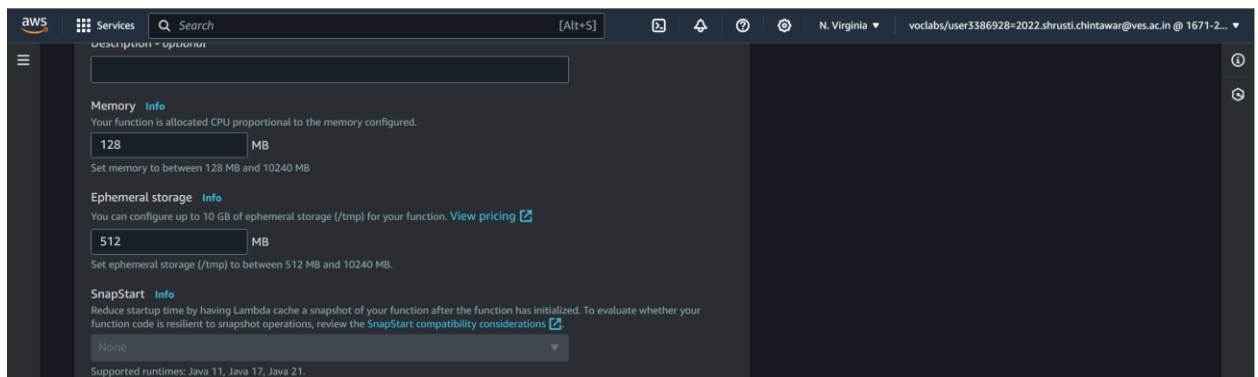
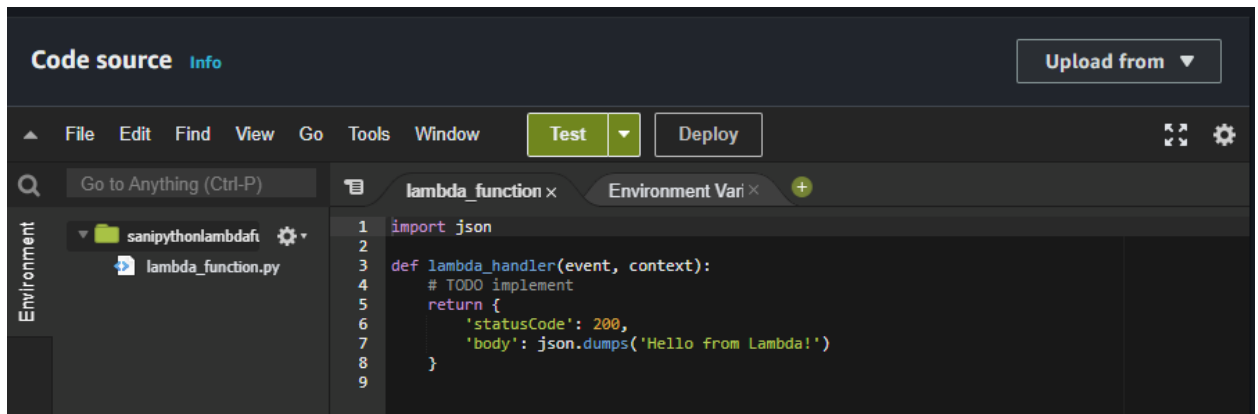
Click on the *Create* button.

3. This process will take a while to finish and after that, you'll get a message that your function was successfully created.



4. To change the configuration, open up the Configuration tab and under General Configuration, choose Edit.

Here, you can enter a description and change Memory and Timeout. I've changed the Timeout period to 1 sec since that is sufficient for now.



Timeout

0 min 1 sec

Execution role

Choose a role that defines the permissions of your function. To create a custom role, go to the [IAM console](#).

☒ Use an existing role

☐ Create a new role from AWS policy templates

Existing role

Choose an existing role that you've created to be used with this Lambda function. The role must have permission to upload logs to Amazon CloudWatch Logs.

LabRole

[View the LabRole role](#) on the IAM console.

Cancel Save

5. You can make changes to your function inside the code editor. You can also upload a zip file of your function or upload one from an S3 bucket if needed.

Press Ctrl + S to save the file and click Deploy to deploy the changes

The screenshot shows the AWS Lambda console's code editor. The top bar includes 'Code source' and 'Info' tabs, and buttons for 'Test', 'Deploy', and 'Changes not deployed'. The left sidebar shows the 'Environment' section with a tree view containing 'shrustifunction - /' and 'lambda_function.py'. The main editor area displays a Python code file named 'lambda_function.py' with the following content:

```
1 import json
2
3 def lambda_handler(event, context):
4     # TODO implement
5     return {
6         'statusCode': 200,
7         'body': json.dumps('Hello from Shruti!!')
8     }
9
```

6. Click on Test and you can change the configuration, like so. If you do not have anything in the request body, it is important to specify two curly braces as valid JSON, so make sure they are there.

Configure test event

A test event is a JSON object that mocks the structure of requests emitted by AWS services to invoke a Lambda function. Use it to see the function's invocation result.

To invoke your function without saving an event, configure the JSON event, then choose Test.

Test event action

☒ Create new event

☐ Edit saved event

Event name

shrutitestevent

Maximum of 25 characters consisting of letters, numbers, dots, hyphens and underscores.

Event sharing settings

☒ Private

This event is only available in the Lambda console and to the event creator. You can configure a total of 10. [Learn more](#)

☐ Shareable

This event is available to IAM users within the same account who have permissions to access and use shareable events. [Learn more](#)

Template - optional

hello-world

Event JSON

Format JSON

```
1 {  
2   "key1": "value1",  
3   "key2": "value2",  
4   "key3": "value3"  
5 }
```

Cancel

Invoke

Save

lambda_function x Environment Vari x Execution result x +

Execution results

Status: Succeeded Max memory used: 31 MB Time: 2.11 ms

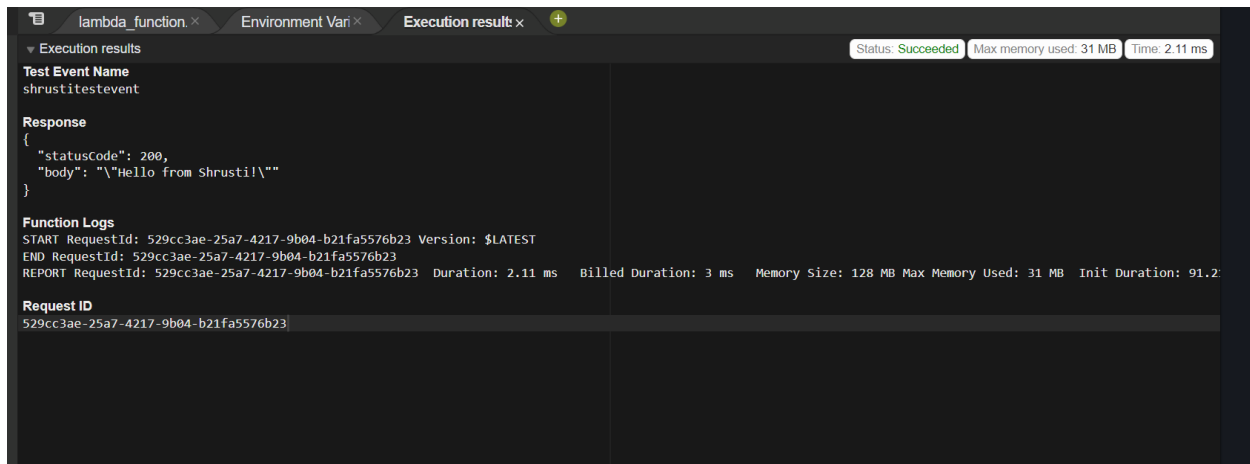
Test Event Name
shrutitestevent

Response
{
 "statusCode": 200,
 "body": "\"Hello from Shruti!\""
}

Function Logs
START RequestId: 529cc3ae-25a7-4217-9b04-b21fa5576b23 Version: \$LATEST
END RequestId: 529cc3ae-25a7-4217-9b04-b21fa5576b23
REPORT RequestId: 529cc3ae-25a7-4217-9b04-b21fa5576b23 Duration: 2.11 ms Billed Duration: 3 ms Memory Size: 128 MB Max Memory Used: 31 MB Init Duration: 91.2

Request ID
529cc3ae-25a7-4217-9b04-b21fa5576b23

7. Now click on Test and you should be able to see the results.



Conclusion:

AWS Lambda is a serverless computing service that allows you to run code without managing servers, making it highly scalable, cost-effective, and easy to use. It automatically manages the compute resources, executes your code in response to specific events such as API calls, file uploads, or database updates, and scales based on the demand. The workflow of AWS Lambda involves defining a function with specific logic, configuring triggers that will invoke the function, and setting permissions to control access. Lambda supports multiple programming languages, including Python, Java, and Node.js, enabling developers to choose the best fit for their applications. Creating your first Lambda function is straightforward: you write the code, define triggers, and deploy, allowing you to quickly build and run applications without the overhead of managing infrastructure. This simplicity and flexibility make AWS Lambda an excellent tool for building modern, event-driven applications.