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Experiment No: 03

Aim: To include icons, images, fonts in Flutter app **Theory:**

Flutter allows developers to enhance their app's UI by incorporating icons, images, and custom fonts. These elements help in improving the app's aesthetics and user experience.

1. Including Icons:

Flutter provides built-in Material Icons and supports custom icon sets.

Using Material Icons:

```
Icon(Icons.home, size: 30, color: Colors.blue);
```

Using Custom Icons (from packages like FontAwesome): import
'package:font_awesome_flutter/font_awesome_flutter.dart';

```
Icon(FontAwesomeIcons.heart, size: 30, color: Colors.red);
```

2. Adding Images:

Images can be added from local assets or loaded from a network.

Adding Local Images:

Place images in the assets folder.

Define them in pubspec.yaml:

yaml flutter:

assets:

- assets/images/logo.png

Use Image.asset in the app:

```
Image.asset('assets/images/logo.png', width: 100, height: 100);
```

Using Network Images:

```
Image.network('https://example.com/image.png', width: 100, height: 100);
```

3. Adding Custom Fonts:

Flutter allows integrating custom fonts for a unique design.

Steps to add a custom font:

Place font files in the assets/fonts folder.

Define them in pubspec.yaml:

yaml flutter:

fonts:

- family: CustomFont

fonts:

- asset: assets/fonts/CustomFont-Regular.ttf

Use the custom font in your app:

Text(

"Hello Flutter", style: TextStyle(fontFamily:

"CustomFont", fontSize: 20),

);

Code:

```
import 'package:flutter/material.dart';
```

```
import 'package:styleme/images/create.dart';
```

```
import 'WelcomePage.dart'; // Import WelcomePage
```

```
import 'Create.dart'; // Import CreatePage
```

```
import 'package:flutter/gestures.dart';
```

```
void main() {
```

```
  runApp(MyApp());
```

```
}
```

```
class MyApp extends StatelessWidget {
```

```
  @override
```

```
  Widget build(BuildContext context) {
```

```
    return MaterialApp(
```

```
      debugShowCheckedModeBanner: false,
```

```
      home: LoginPage(),
```

```
    );
```

```
}  
}
```

```
class LoginPage extends StatefulWidget {  
  @override  
  _LoginPageState createState() => _LoginPageState();  
}
```

```
class _LoginPageState extends State<LoginPage> {  
  final TextEditingController _usernameController = TextEditingController();  
  final TextEditingController _passwordController = TextEditingController();  
  
  void _login() {  
    String username = _usernameController.text;  
    String password = _passwordController.text;  
  
    if (username == 'shrusti' && password == '123') {  
      Navigator.push(  
        context,  
        MaterialPageRoute(builder: (context) => WelcomePage()),  
      );  
    } else {  
      ScaffoldMessenger.of(context).showSnackBar(  
        SnackBar(content: Text('Invalid Username or Password')),  
      );  
    }  
  }  
}
```

```

@override
Widget build(BuildContext context) {
  return Scaffold(
    body: Row(
      children: [
        // Left Side - Illustration with Background Image
        Expanded(
          child: Container(
            decoration: BoxDecoration(
              image: DecorationImage(
                image: AssetImage('lib/assets/Fashion.jpg'),
                fit: BoxFit.cover,
              ),
            ),
          ),
        // Right Side - Login Form
        Expanded(
          child: Padding(
            padding: const EdgeInsets.all(32.0),
            child: Column(
              mainAxisAlignment: MainAxisAlignment.center,
              crossAxisAlignment: CrossAxisAlignment.start,
              children: [
                Text(

```

```

'StyleMe',
style: TextStyle(
  fontSize: 30,
  fontWeight: FontWeight.bold,
),
),
 SizedBox(height: 10),
Text(
  'Welcome to StyleMe',
  style: TextStyle(fontSize: 18, color: Colors.grey),
),
SizedBox(height: 30),
TextField(
  controller: _usernameController,
  decoration: InputDecoration(
    labelText: 'Username or Email',
    border: OutlineInputBorder(),
  ),
),
SizedBox(height: 15),
TextField(
  controller: _passwordController,
  obscureText: true,
  decoration: InputDecoration(
    labelText: 'Password',
    border: OutlineInputBorder(),
  ),
),

```

```

    ),
    SizedBox(height: 10),
    Align(
      alignment: Alignment.centerRight,
      child: Text(
        'Forgot password?',
        style: TextStyle(color: Colors.blue),
      ),
    ),
    ),
    SizedBox(height: 20),
    Center(
      child: ElevatedButton(
        onPressed: _login,
        style: ElevatedButton.styleFrom(
          padding: EdgeInsets.symmetric(horizontal: 50, vertical: 15),
          backgroundColor: Colors.black,
        ),
        child: Text(
          'Sign in',
          style: TextStyle(color: Colors.white),
        ),
      ),
    ),
    ),
    ),
    SizedBox(height: 20),
    Row(
      children: [
        Expanded(child: Divider()),

```

```

    Padding(
      padding: const EdgeInsets.symmetric(horizontal: 10),
      child: Text('or'),
    ),
    Expanded(child: Divider()),
  ],
),
 SizedBox(height: 20),
  Center(
    child: OutlinedButton.icon(
      onPressed: () {},
      icon: Image.asset(
        'lib/assets/google.jpg',
        height: 20,
      ),
      label: Text('Sign in with Google'),
    ),
  ),
  SizedBox(height: 20),
  Center(
    child: Text.rich(
      TextSpan(
        text: 'New to StyleMe ? ',
        children: [
          TextSpan(
            text: 'Create Account',
            style: TextStyle(color: Colors.blue),

```

```

recognizer: TapGestureRecognizer()

..onTap = () {
    Navigator.push(
        context,
        MaterialPageRoute(builder: (context) => Create()),
    );
},

),

],

),

),

),

],

),

),

),

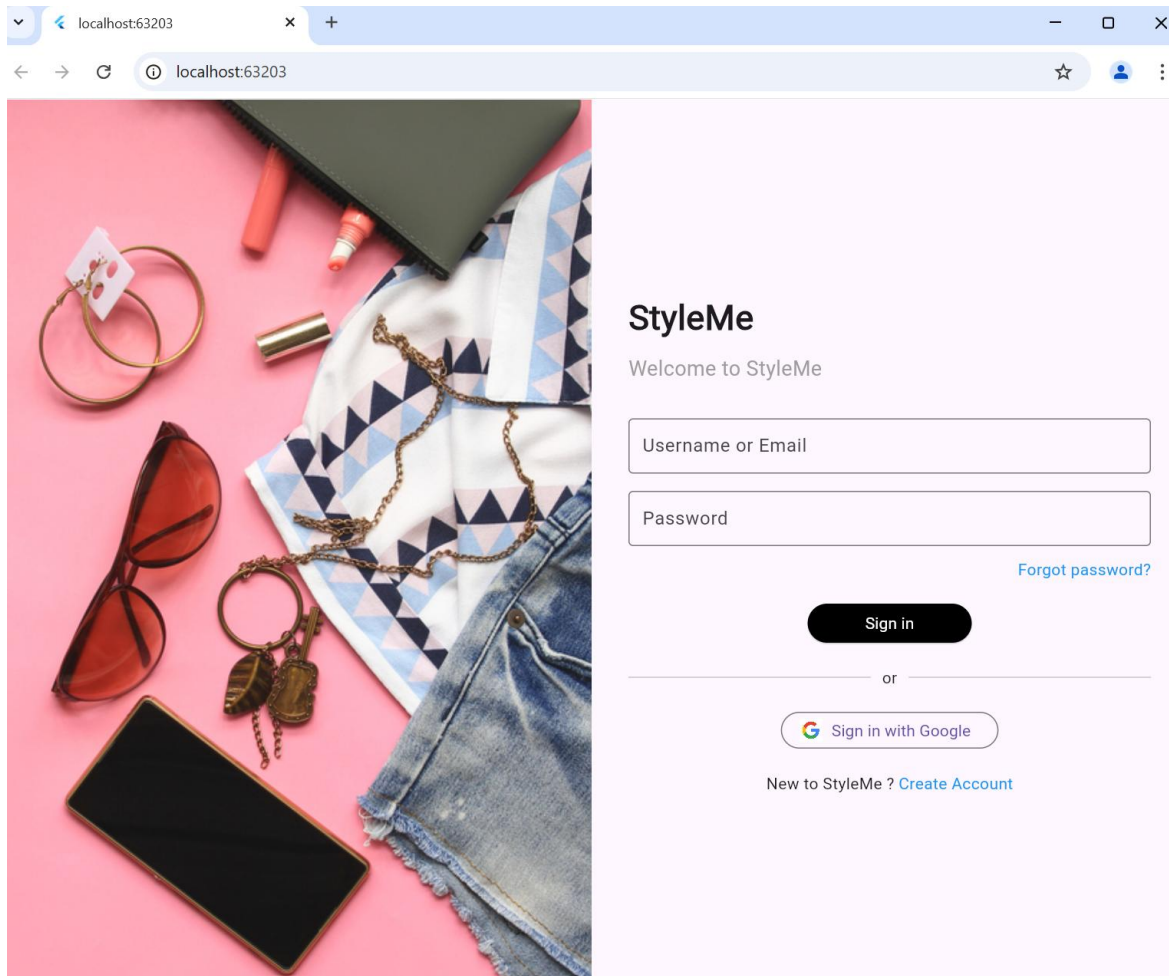
],

),

);
}
}

```

Output:



Conclusion:

By including icons, images, and fonts, we can enhance the visual appeal and usability of a Flutter app. Using built-in Material icons, external icon libraries, asset images, and custom fonts ensures a polished and professional UI. This experiment highlights the flexibility of Flutter in supporting various multimedia elements, making it a powerful tool for mobile app development.