Rajendra Prakash

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Profile Summary

Lead Android Engineer with **9+ years Java / 3+ years Kotlin of** experience of designing, development, debugging, and maintenance of high-quality native Android Application working with various International clients with multiple domain such as Banking, E-commerce, Health Care and delivered innovative, highly scalable and robust mobile applications, following the best practices (Agile, SOLID, Design Patterns, MVVM) and a collaborative team member that enjoys supporting, mentoring, and learning from others.

SKILLS

Technical Skills: Android, Kotlin, Java

Soft Skills: Android SDK, Android Studio, MVVM/MVP, Clean Architecture, Jetpack Compose and

Jetpack Components, Rx-Java, Retrofit and Live Data, Coroutine, REST API and JSON,

Firebase, Google API, Glide and Picasa Image Processing Payment gateway **DI**: Dagger2/Hilt, **Version Control**: Git/GitHub/Bitbucket, **Unit Test**: Junit, Mockito, Expresso, **UI/UX**: Invision,

Figma.

Release: Jenkin, CI/CD Pipeline, Published in Play Store

Problem-Solving: Strong analytical and problem-solving skills, able to identify and resolve technical challenges

efficiently in various situations.

EXPERIENCE

IBM India Pvt Ltd.	Aug 2022 - Till Data
Lead Application Developer	Hyderabad, Telangana
NTT DATA	Feb 2020 – Aug 2022
Lead Consultant	Hyderabad, Telangana
TCS India Pvt Ltd. (Payroll Experis IT)	Aug 2018 - Jan 2020
Senior Application Developer	Bangalore, Karnataka
Rehash Technologies Pvt Ltd.	Mar 2015 - Jun 2018
Senior Android Developer	Bangalore, Karnataka
Catalyst India Pvt Ltd.	OCT 2013 - Jan 2015
Android Developer	Bhubaneswar, Odisha

EDUCATION

Master of Computer Application, Vel-Tech University, Chennai	2011 - 2013

Bachelor of Computer Application, Utkal University, Bhubaneswar 2008 - 2011

LEADERSHIP/ ACHIVMENTS

- Received Client & Partner Success Cash Award Year 2023 from IBM for contribution to client project.
- Lead Organizer for AHM Event of IIBM mobile Garage for Hyderabad
- IBM Watson-x Key Event Organizer for Hyderabad.
- Udemy Android Developer Certificate 2023

EXTRA-CURRICULAR ACTIVITIES

- · Android Tanning 2 batch of NIT Rourkela MTech Student under Smart City Development Project.
- · Volunteers in IBM Green Environmental Tree Plantation event.

Project-1: TSB Mobile Banking, United Kingdom (IBM)

TSB Bank plc is a retail and commercial bank in the United Kingdom and a subsidiary of Sabadell Group and it provides Mobile banking App to the user they can quickly register to start managing your money whenever and wherever you need.

Technologies used:

Java and Kotlin are used for development flowed by Android MVVM Architecture, and Clean Architecture, Jetpack Components. Retrofit is used for Network call, Coroutine is used for asynchronous call of, Rest API Room Persistence and SQ-Lite used for store data in SQLite for local storage

Roles and Responsibility: As Lead Android Engineer my responsibility to understanding of business requirement, Makes LLD and HLD, prepare Business documents in confluence, task creation in Jira and handles development process and deployment of Android Applications and Leads release Activity in Play store. Code review and merging activity with multiple teams.

Project-2: Asset Tracker QR/Bar Code Scanner, Australia (NTT DATA)

Asset Tracker is a QR/Bar code scanner application, developed for Zebra Android Scanner devices. It is used in the Australian defence system to manage and keeping track records of Asset movement.

Technologies used: Kotlin, Android MVVM Architecture, Android Components, Glide, Retrofit, Coroutine, Rest API, JSON, Room DB, SQ-Lite

Roles and Responsibility: As Lead Android consultant I have managed 5 members team, worked in agile environment, and participated in daily scrum meetings with client. Developing, UI Designing, Debugging, Unit Test and Implemented new features and Published apps in play store.

Project-3: Altice One USA Altice Media, USA (TCS)

Altice One APP is an OTT-based Android application. Altice One combines the latest video, internet, and connectivity technologies into One immersive experience.

Technologies Used: Java, MVVM Architecture, Android Components, Glide, Retrofit, FCM (Push Notification), Exo- Player, Rest API, JSON, Room DB, SQ-Lite

Roles and Responsibility: As senior Android Developer I worked in agile environment and participated in daily scrum meetings with client. Developing, UI Designing, Debugging, Unit Test and Implemented new features and Published apps in play store.