# Shankar Kumar

Lead - Technology

- Android App Development: Extensive experience in Android application development, maintenance, and production to playstore, with a strong track record in building corefeatures for apps with millions of users.
- Payment Gateways: Proficient in implementing payment gateways like PayUMoney and RazorPay, ensuring secure and efficient financial transactions within apps.
- Coroutines and Databases: In-depth knowledge and hands-on experience in using Coroutines for asynchronous programming Proficient in managing databases, including Firebase, SQLite DB, and Room DB.
- Android SDK and Libraries: Highly skilled in the latest Android SDKs, frameworks, and libraries, enabling the development of robust and feature-rich applications.
- **UI/ UX Design:** A solid understanding of mobile UI/ UX design principles and best practices, ensuring user-friendly and visually appealing interfaces.
- IOT: Hands-on experience with BLE and hardware communication.
- Architectural Expertise: Proficient in various architectural patterns, including MVP, MVVM, and Clean Architecture, to design scalable and maintainable apps.
- **Jetpack Components:** Experienced in utilizing Jetpack components such as LiveData, DataBinding, ViewBinding, WorkManager, ViewModel, and NavigationGraph to enhance app functionality.
- Firebase Services: Skilled in working with Firebase services like Authentication, Cloud Firestore, and Cloud Messaging, enhancing the app's real-time capabilities.
- **Testing and Debugging:** Proficient in using testing and debugging tools like JUnit, Mockito, and Espresso to ensure app reliability and stability.
- **Dependency Injection and Integration:** Expertise in integrating REST APIs and web services using tools like Dagger and Hilt, fostering robust app performance.
- Jetpack Compose and Security: Hands- on experience in Jetpack Compose for modern UI development and knowledge of Android security best practices, including encryption and code obfuscation.
- **SOLID Principles:** Proficient in writing clean and maintainable code following SOLID principles, contributing to software quality.
- Software Development Methodologies: Strong understanding of software development methodologies and agile practices, ensuring efficient project execution.
- Version Control and Project Management: Experience with version control systems like Git and project management tools like JIRA, facilitating collaboration and organized development.
- CI/ CD: Proficient in Continuous Integration and Continuous Deployment (CI/ CD), streamlining the app release process.
- **Project Lifecycle:** Contributed to the entire mobile application development lifecycle, from planning and requirement gathering to testing and launching on Google Play Store.
- **Mentoring:** Mentored junior associates, demonstrating leadership and knowledge-sharing skills.
- Client Collaboration: Proficient in collaborating with clients, business managers, and technical teams to successfully execute concurrent projects.

#### **OVERALL EXPERIENCE: 8.5 Years**

#### Certification & Award

- . Agile Fundamentals from Udemy
- . Master CI/CD for Android developers
- . Star of the Month award L&T

#### **TECHNICAL SKILLS**

Languages: Kotlin, Java

Android Development: Android SDK, Android Studio, Coroutines, Jetpack components, Jetpack compose & Flows

**Backend Integration & APIs:** REST APIs, Retrofit, OkHttp, JSON, Firebase, Google Map services

Databases: SQLite, Room DB

**UI/ UX Design:** Custom animations and transitions, Responsive UI, Accessibility

**Testing/ Debugging:** JUnit, Mockito, Espresso, Logcat, Code profiling

Dependency Injection: Dagger, Hilt

**Architectural Patterns:** MVP, MVVM, Clean Architecture

**Version Control:** Git, SVN, GitHub, Bitbucket

Integration & Deployment: CI/ CD pipelines (Jenkins, Bitrise), Play Store deployment

**SDLC and Tools:** Agile methodologies (Scrum), JIRA

**Android Security:** Encryption 8 Decryption, ProGuard, Code Obfuscation

#### **EDUCATION**

**B.Tech** 

DR. M.G.R. Educational and Research, Institute University, Chennai

## **EMPLOYMENT HISTORY**

Synechron Technologies Pvt. Ltd   Mobile Lead	Sep 2023 - Jan 2024
ValueLabs   Sr. Software Engineer	Jan 2023 - Aug 2023
Attra Infotech   Sr. Software Engineer	Dec 2020 - Dec 2022
3K Softech Pvt. Ltd   Sr. Software Engineer	Sep 2019 - Dec 2020
L&T Technologies Services   Sr. Software Engineer	Nov 2018 - Jul 2019
BigAppCompany   Sr. Software Engineer	Sep 2015 - Jun 2018
EMOBI Technologies Pvt. Ltd   Software Engineer	Jul 2014 - Aug 2015

#### **PROJECTS**

Project: Decathlon Sports India

Role: Lead Client: Decathlon Languages: Kotlin, XML

Web Services: JSON, Retrofit, Rx Java, Algolia Search

Architecture Pattern: MVVM, MVP, Data Binding, LiveData, EventBus

Description: Worked on the Decathlon Sports App for India.

#### Responsibilities:

• Involved in coding and bug fixes in various modules...

 Managed a team of five developers, assisted teams with coding tasks, assigning tickets, and daily updates.

• Collaborated closely with the design team to match mockups.

• Utilized JIRA for project tracking and reporting.

## Project: HSBC Digital Payment

Role: Sr. Developer Languages: Kotlin, XML

Web Services: JSON, Retrofit, RxJava

Architecture Pattern: MVVM, Clean Architecture, Data Binding, LiveData Description: Worked on HSBC digital payment for the Australia region.

## Responsibilities:

• Involved in coding and bug fixes in various modules.

• Collaborated closely with the design team to match mockups.

• Utilized JIRA tool & Bit Bucket for project management and version control.

#### Project: Omni SDK (Library)

Role: Team Lead,

Organization: 3K Softech Pvt. Ltd. Languages: Kotlin, Java, XML Web Services: JSON, Retrofit, Rx Java

Architecture Pattern: MVVM, Data Binding, LiveData

Description: Omni SDK is an SDK for Client Omni, capturing images using a custom

camera and Tensorflow.

#### Responsibilities:

• Utilized Camera2 API for image capture.

Used Glide for image acquisition and display.

• Involved in-app maintenance and bug fixes.

• Collaborated closely with the design team.

• Utilized JIRA for project tracking and reporting.

#### Project: Smart Home (IOT) Role:

Team Lead, Active Developer Languages: Kotlin, Java, XML

Web Services: JSON, Retrofit, Rx Java

Architecture Pattern: MVVM, Data Binding, LiveData

Description: Smart Home allows homeowners to control appliances, thermostats,

lights, and other devices remotely using a smartphone or tablet.

#### Responsibilities:

• Collaborated with cross functional teams to design, and develop newfeatures.

• Worked in an Agile environment, participating in design and development phases.

Employed Bluetooth for offline data transfer.

• Collaborated closely with the design team.

• Employed JIRA & Bit Bucket for project management and version control.

Project: Med Expertz - Patient

Role: Team Lead, Active Developer Languages: Kotlin, Java, XML

Web Services: JSON, Retrofit, Rx Java

Architecture Pattern: MVVM, Data Binding, LiveData

Description: Med Expertz - Patient is an online doctor consultation app, enables patients to select a doctor, book appointments, view prescription details, health

records, and consultation history.

#### Responsibilities:

- Collaborated with cross functional teams to design, and develop new features.
- Worked in an Agile environment, participating in different project phases.
- Used Glide for image acquisition and display.
- Worked closely with the design team as per the mockup.
- Jira tool & Bitbucket
- Implemented twilio for video calls

#### Project: Med Expertz - Doctor

Role: Active Developer Languages: Kotlin, Java, XML

Web Services: JSON, Retrofit, Rx Java

Architecture Pattern: MVVM, Data Binding, LiveData

Description: Med Expertz - Doctor is an online doctor consultation app, that allows patients to select a doctor, book appointments, view prescription details, health records, and consultation history.

## Responsibilities:

- Collaborated with cross functional teams to design, and develop new features.
- Worked in an Agile environment, participating in different project phases.
- Used Glide for image acquisition and display.
- Worked closely with the design team as per the mockup.
- Jira tool & Bitbucket
- Implemented twilio for video calls

## Project: Thales (Video Room Service - Video Call App)

Client: Thales

Role: Design & Development

Organization: L&T Technology Services Languages: Kotlin, Android, XML

Description: This video call application facilitates communication between crew

members and first-class passengers.

#### Responsibilities:

- Analyzed User Stories and participated in sprint planning, scrums, and demos..
- Utilized Web Socket for socket connection.
- Employed Google WebRTC for video calling.
- Used Event Bus library for fragment communication.
- Participated in continuous integration, optimization, and code delivery, troubleshooting issues as needed.

## Project: Thales (BLE - Bluetooth Low Energy)

Client: Thales

Application Name: BLE (Bluetooth Low Energy)

Role: Design & Development

Organization: L&T Technology Services Languages: Kotlin, Android, XML Web Services: JSON, Retrofit

Architecture Pattern: MVVM, Data Binding

#### Responsibilities:

- Worked in an agile environment, participating in daily standup meetings.
- Designed a rich user interface using Android UI Layouts and Fragments.
- Implemented a Push Notification system for notifying users of new deals.
- Provided production support by interacting with end-users and resolving bugs.

## Project: PujaNPurohit

Role: Design & Development
Organization: BigAppCompany
Languages: Kotlin, Android, XML
Web Services: JSON, Retrofit, Rx Java
Architecture Pattern: MVP, Data Binding

## Responsibilities:

- Designed a rich user interface using Android UI Layouts and Fragments.
- Implemented a Push Notification system for notifying users of new deals.
- Implemented Firebase Push Notification.
- Provided production support by interacting with end-users and resolving bugs.

Project: Karma for You Client: Karma for You

Role: Design, Development & Deployment

Organization: BigAppCompany Languages: Android, XML Web Services: JSON, Retrofit Architecture Pattern: MVP

#### Responsibilities:

• Designed a rich user interface using Android UI Layouts and Fragments.

• Implemented a Firebase Push Notification system for notifying users of new

• Provided production support by interacting with end-users and resolving bugs.

Project: RSAOI

Client: RSAOI Bangalore

Role: Design, Development & Deployment

Organization: BigAppCompany Languages: Android, XML Web Services: JSON, Retrofit

#### Responsibilities:

• Designed a rich user interface using Android UI Layouts and Fragments.

- Implemented a firebase Push Notification system for notifying users of new
- · Implemented firebase authentication to
- Provided production support by interacting with end-users and resolving bugs.

## Project: Moveza Fitness

Role: Design, Development & Deployment

Organization: BigAppCompany Languages: Android, XML Web Services: JSON, AsyncTask

#### Responsibilities:

- Designed a rich user interface of the application using Android UI Layouts and Fragments.
- Implemented a firebase Push Notification system for the app to send user notifications.
- Implemented a Payment Gateway for accepting payments online.
- Provided production support by interacting with end-users and resolving bugs.

#### Project: Soft Galli

Role: Design, Development & Deployment

Organization: BigAppCompany Languages: Kotlin, Android, XML

Web Services: JSON, AsyncTask, Retrofit, RxJava

#### Responsibilities:

- Designed a rich user interface of the application using Android UI Layouts and Fragments.
- Implemented a Push Notification system for the app to send user notifications for new deals.
- Implemented Firebase Push Notification.
- Implemented a Payment Gateway for accepting payments online.

## Project: Book Shop (Bjain)

Client: Book Shop (Bjain)

Role: Design, Development & Deployment Organization: Emobi Technologies Pvt. Ltd

Languages: Kotlin, Android, XML Web Services: JSON, AsyncTask

## Responsibilities:

- Designed a rich user interface of the application using Android UI Layouts and Fragments.
- Implemented a firebase Push Notification system for the app to send user notifications.
- Implemented a Payment Gateway for accepting payments online.

## Project: OBA (Optimum Badminton Academy)

Client: OBA (Optimum Badminton Academy) Role: Design, Development & Deployment Organization: Emobi Technologies Pvt. Ltd

Languages: Kotlin, Android, XML Web Services: JSON, AsyncTask

## Responsibilities:

- Designed a rich user interface of the application using Android UI Layouts and Fragments.
- Implemented a firebase Push Notification system for the app to send user notifications fornew deals.
- Implemented a Payment Gateway for accepting payments online.