

ASSIGNMENT 5 (7.08.2025)

1. Find length of a string without using strlen()

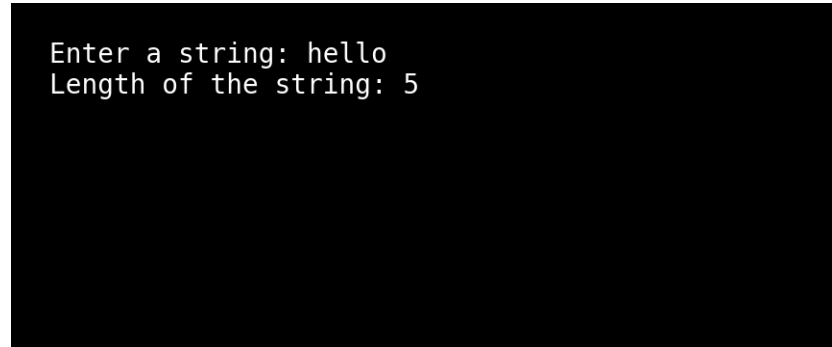
```
#include <stdio.h>
void main()
{
    char str[100];
    int i, length = 0;

    printf("Enter a string: ");
    gets(str);

    for(i = 0; str[i] != '\0'; i++)
        length++;

    printf("Length of the string: %d\n", length);
}
```

Sample Output Screenshot:

A screenshot of a terminal window with a black background and white text. It shows the output of the program: "Enter a string: hello" followed by "Length of the string: 5".

```
Enter a string: hello
Length of the string: 5
```

2. Copy one string to another

```
#include <stdio.h>
void main()
{
    char str1[100], str2[100];
    int i;

    printf("Enter a string: ");
    gets(str1);
```

```

for(i = 0; str1[i] != '\0'; i++)
    str2[i] = str1[i];
str2[i] = '\0';

printf("Copied string: %s\n", str2);
}

```

Sample Output Screenshot:



3. Concatenate two strings

```

#include <stdio.h>
void main()
{
    char str1[100], str2[100];
    int i, j;

    printf("Enter first string: ");
    gets(str1);
    printf("Enter second string: ");
    gets(str2);

    for(i = 0; str1[i] != '\0'; i++);
    for(j = 0; str2[j] != '\0'; j++, i++)
        str1[i] = str2[j];
    str1[i] = '\0';

    printf("Concatenated string: %s\n", str1);
}

```

Sample Output Screenshot:

```
Enter first string: hello
Enter second string: world
Concatenated string: helloworld
```

Compare two strings

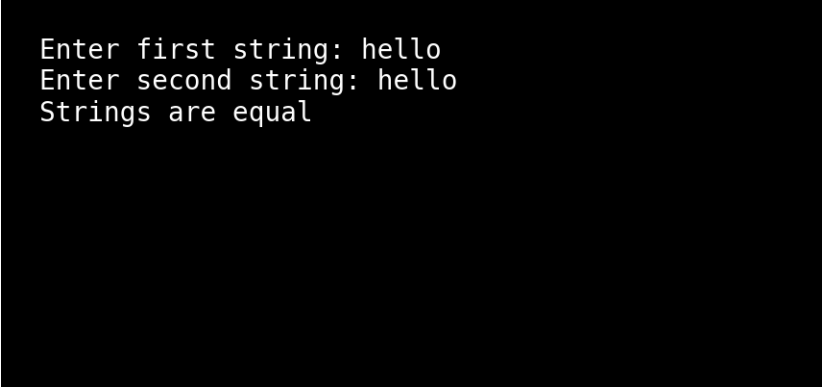
```
#include <stdio.h>
void main()
{
    char str1[100], str2[100];
    int i, flag = 0;

    printf("Enter first string: ");
    gets(str1);
    printf("Enter second string: ");
    gets(str2);

    for(i = 0; str1[i] != '\0' || str2[i] != '\0'; i++)
    {
        if(str1[i] != str2[i])
        {
            flag = 1;
            break;
        }
    }

    if(flag == 0)
        printf("Strings are equal\n");
    else
        printf("Strings are not equal\n");
}
```

Sample Output Screenshot:



```
Enter first string: hello
Enter second string: hello
Strings are equal
```

4. Count vowels and consonants in a string

```
#include <stdio.h>
void main()
{
    char str[100];
    int i, vowels = 0, consonants = 0;

    printf("Enter a string: ");
    gets(str);

    for(i = 0; str[i] != '\0'; i++)
    {
        if((str[i] >= 'a' && str[i] <= 'z') || (str[i] >= 'A' && str[i] <= 'Z'))
        {
            char ch = (str[i] >= 'A' && str[i] <= 'Z') ? str[i] + 32 : str[i];
            if(ch=='a' || ch=='e' || ch=='i' || ch=='o' || ch=='u')
                vowels++;
            else
                consonants++;
        }
    }

    printf("Vowels: %d\nConsonants: %d\n", vowels, consonants);
}
```

Sample Output Screenshot:

```
Enter a string: Hello World
Vowels: 3
Consonants: 7
```

5. Convert lowercase to uppercase and vice versa


```
#include <stdio.h>
void main()
{
    char str[100];
    int i;

    printf("Enter a string: ");
    gets(str);

    for(i = 0; str[i] != '\0'; i++)
    {
        if(str[i] >= 'a' && str[i] <= 'z')
            str[i] -= 32;
        else if(str[i] >= 'A' && str[i] <= 'Z')
            str[i] += 32;
    }

    printf("Toggled case string: %s\n", str);
}
```

Sample Output Screenshot:



```
Enter a string: Hello World
Toggled case string: hELLO wORLD
```

6. Check if a string is palindrome

```
#include <stdio.h>
void main()
{
    char str[100];
    int i, length = 0, flag = 0;

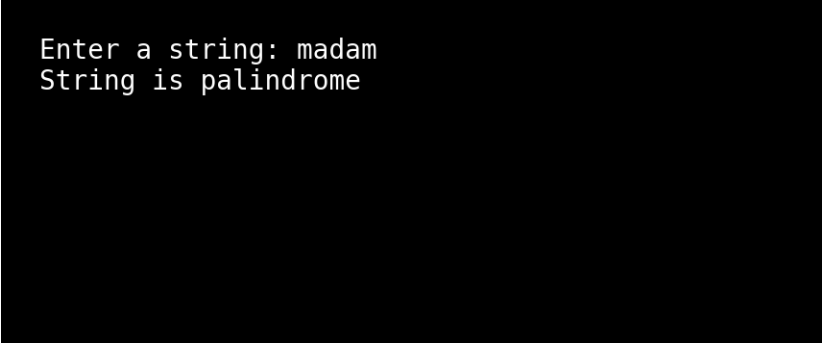
    printf("Enter a string: ");
    gets(str);

    for(i = 0; str[i] != '\0'; i++)
        length++;

    for(i = 0; i < length / 2; i++)
    {
        if(str[i] != str[length - i - 1])
        {
            flag = 1;
            break;
        }
    }

    if(flag == 0)
        printf("String is palindrome\n");
    else
        printf("String is not palindrome\n");
}
```

Sample Output Screenshot:



```
Enter a string: madam
String is palindrome
```

7. Reverse a string

```
#include <stdio.h>
void main()
{
    char str[100], rev[100];
    int i, j, length = 0;


    printf("Enter a string: ");
    gets(str);

    for(i = 0; str[i] != '\0'; i++)
        length++;

    for(i = length - 1, j = 0; i >= 0; i--, j++)
        rev[j] = str[i];
    rev[j] = '\0';

    printf("Reversed string: %s\n", rev);
}
```

Sample Output Screenshot:



```
Enter a string: hello
Reversed string: olleh
```

8. Count words in a string

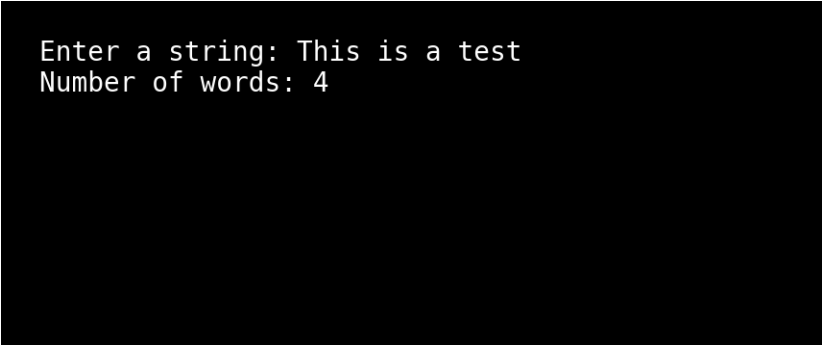
```
#include <stdio.h>
void main()
{
    char str[200];
    int i, words = 1;

    printf("Enter a string: ");
    gets(str);

    for(i = 0; str[i] != '\0'; i++)
    {
        if(str[i] == ' ' && str[i+1] != ' ' && str[i+1] != '\0')
            words++;
    }

    printf("Number of words: %d\n", words);
}
```

Sample Output Screenshot:



```
Enter a string: This is a test
Number of words: 4
```

9. Find the frequency of each character in a string

```
#include <stdio.h>
void main()
{
    char str[200];
    int freq[256] = {0}, i;

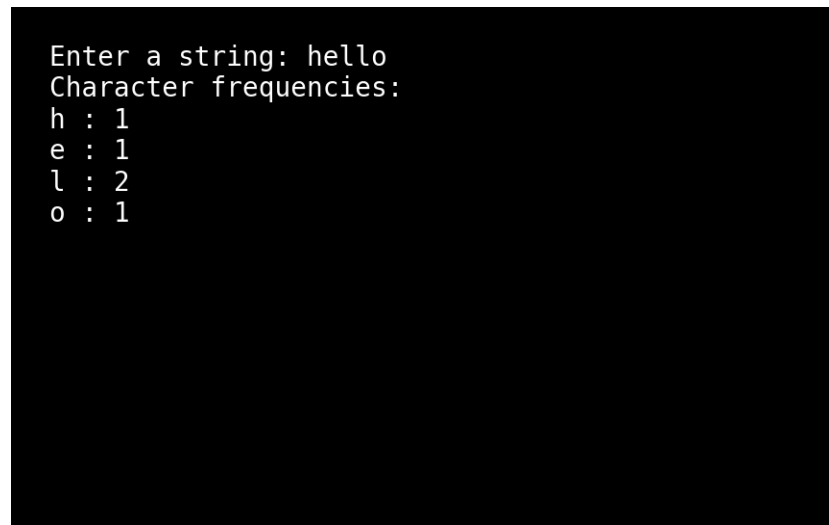
    printf("Enter a string: ");
    gets(str);
```



```
for(i = 0; str[i] != '\0'; i++)
    freq[(unsigned char)str[i]]++;

printf("Character frequencies:\n");
for(i = 0; i < 256; i++)
{
    if(freq[i] != 0)
        printf("%c : %d\n", i, freq[i]);
}
}
```

Sample Output Screenshot:

A screenshot of a terminal window with a black background and white text. The text shows the program's execution: it prompts for a string, receives 'hello', and then prints the character frequencies for each character in the string.

```
Enter a string: hello
Character frequencies:
h : 1
e : 1
l : 2
o : 1
```

10. Write a program to compare two strings

```
#include <stdio.h>

void main()
{
    char str1[100], str2[100];

    int i, flag = 0;

    printf("Enter first string: ");

    gets(str1);

    printf("Enter second string: ");

    gets(str2);

    for(i = 0; str1[i] != '\0' || str2[i] != '\0'; i++)
    {
        if(str1[i] != str2[i])
        {
            flag = 1;

            break;
        }
    }

    if(flag == 0)

        printf("Strings are equal\n");

    else

        printf("Strings are not equal\n");
}
```

```
Enter first string: hello  
Enter second string: hello  
Strings are equal
```