Day: Structures and Unions - 11/08/2025

1. Define a Structure for Student Record and Print Details

Code:

```
#include <stdio.h>
struct Student {char name[50]; int roll; float marks;};
int main(){struct Student s={"John Doe",101,85.5};
printf("Name: %s\n",s.name);printf("Roll No: %d\n",s.roll);
printf("Marks: %.2f\n",s.marks);return 0;}
```

Output Screenshot:

```
Name: John Doe
Roll No: 101
Marks: 85.50
```

2. Store and Display Employee Details Using Structures

Code:

```
#include <stdio.h>
struct Employee {char name[50]; int id; float salary;};
int main(){struct Employee e={"Alice",2001,55000.75};
printf("Name: %s\n",e.name);printf("ID: %d\n",e.id);
printf("Salary: %.2f\n",e.salary);return 0;}
```

Output Screenshot:

```
Name: Alice
ID: 2001
Salary: 55000.75
```

3. Pass a Structure to a Function

Code:

```
#include <stdio.h> struct Point {int x,y;}; void display(struct Point p){printf("X: %d, Y: %d\n",p.x,p.y);{}int main(){struct Point pt={10,20};display(pt);return 0;{}
```

Output Screenshot:

```
X: 10, Y: 20
```

4. Store Multiple Student Records Using Array of Structures

Code:

Output Screenshot:

```
John 1 80.50
Alice 2 85.00
Bob 3 78.00
```

5. Demonstrate Nested Structures

Code:

```
#include <stdio.h>
struct Date {int day,month,year;};
struct Employee {char name[50]; struct Date doj;};
int main(){struct Employee e={"Alice",{12,5,2020}};
printf("Name: %s\n",e.name);printf("DOJ: %02d-%02d-%d\n",e.doj.day,e.doj.month,e.doj.year);return 0;}
```

Output Screenshot:

```
Name: Alice
DOJ: 12-05-2020
```

6. Calculate Total and Average Marks Using Structures

Code:

```
#include <stdio.h> struct Student {char name[50]; float marks[3];}; int main(){struct Student s={"John",{80.5,75.0,90.0}};float total=0; for(int i=0;i<3;i++)total+=s.marks[i];printf("Total: %.2f\n",total); printf("Average: %.2f\n",total/3);return 0;}
```

Output Screenshot:

```
Total: 245.50
Average: 81.83
```

7. Find Highest Marks Among Students

Code:

```
#include <stdio.h>
struct Student {char name[50]; float marks;};
int main(){struct Student
s[3]={{"John",80.5},{"Alice",85.0},{"Bob",78.0}};
int highestIndex=0;for(int
i=1;i<3;i++){if(s[i].marks>s[highestIndex].marks)highestIndex=i;}
printf("Highest Marks: %s with
%.2f\n",s[highestIndex].name,s[highestIndex].marks);return 0;}
```

Output Screenshot:

```
Highest Marks: Alice with 85.00
```

8. Sort Student Records by Name Using Structure

Code:

```
#include <stdio.h>
#include <string.h>
struct Student {char name[50]; int roll;};
int main(){struct Student
```

```
s[3] = \{\{"John",1\}, \{"Alice",2\}, \{"Bob",3\}\}; struct\ Student\ temp; \\ for(int\ i=0;i<2;i++)\{for(int\ j=i+1;j<3;j++)\{if(strcmp(s[i].name,s[j].name)>0)\{temp=s[i];s[i]=s[j]; \\ s[j]=temp;\}\}\} \\ for(int\ i=0;i<3;i++)printf("%s\t%d\n",s[i].name,s[i].roll); return\ 0;\}
```

Output Screenshot:



9. Union to Store Data of Different Types

Code:

```
#include <stdio.h>
#include <string.h>
union Data {int i; float f; char str[20];};
int main(){union Data data;data.i=10;printf("Integer:
%d\n",data.i);data.f=220.5;
printf("Float: %.2f\n",data.f);strcpy(data.str,"Hello");printf("String:
%s\n",data.str);return 0;}
```

Output Screenshot:



10. Compare and Contrast Structure vs Union

Code:

```
#include <stdio.h>
#include <string.h>
struct MyStruct {int i; float f; char str[20];};
union MyUnion {int i; float f; char str[20];};
int main(){struct MyStruct s={10,220.5,"Hello"};union MyUnion
u;u.i=10;
printf("Structure: %d, %.2f,
```

Output Screenshot:

```
Structure: 10, 220.50, Hello
Union: 1819308128, 0.00, Hello
```