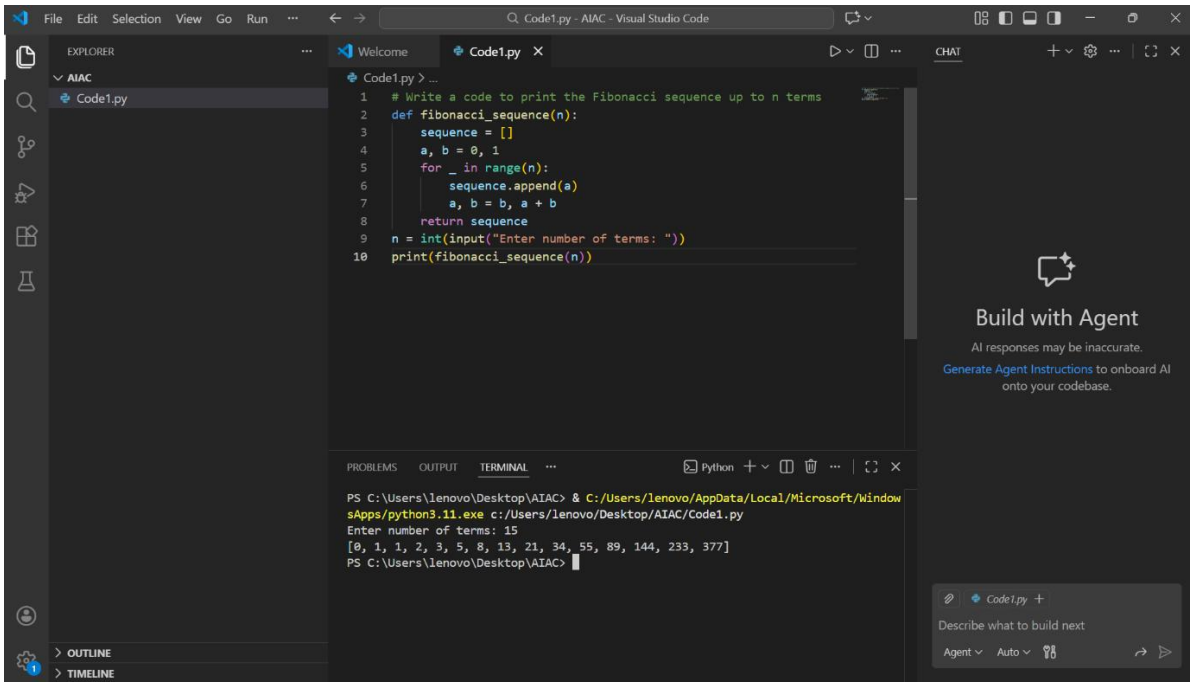
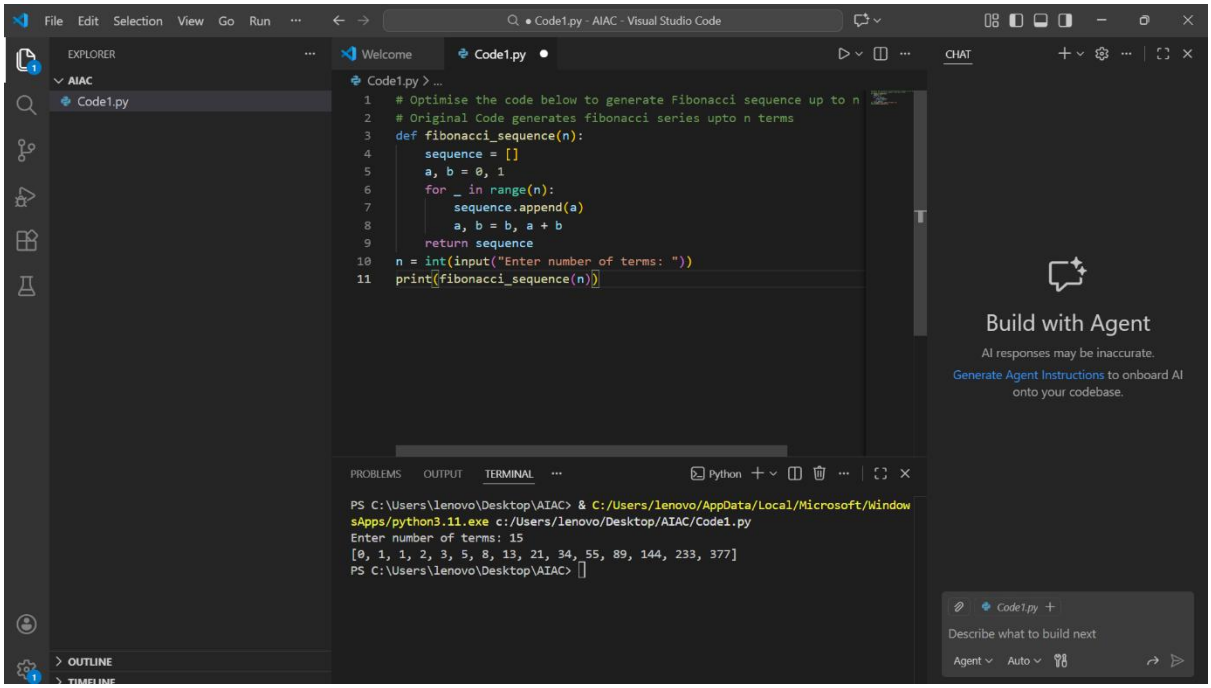
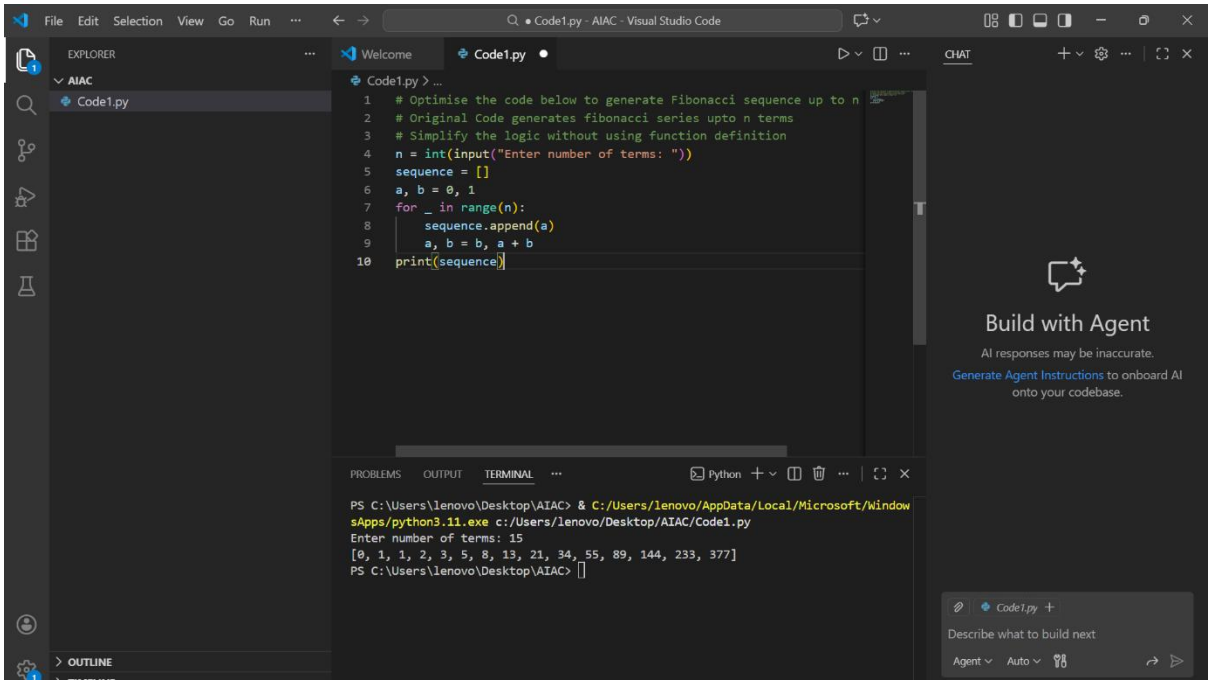
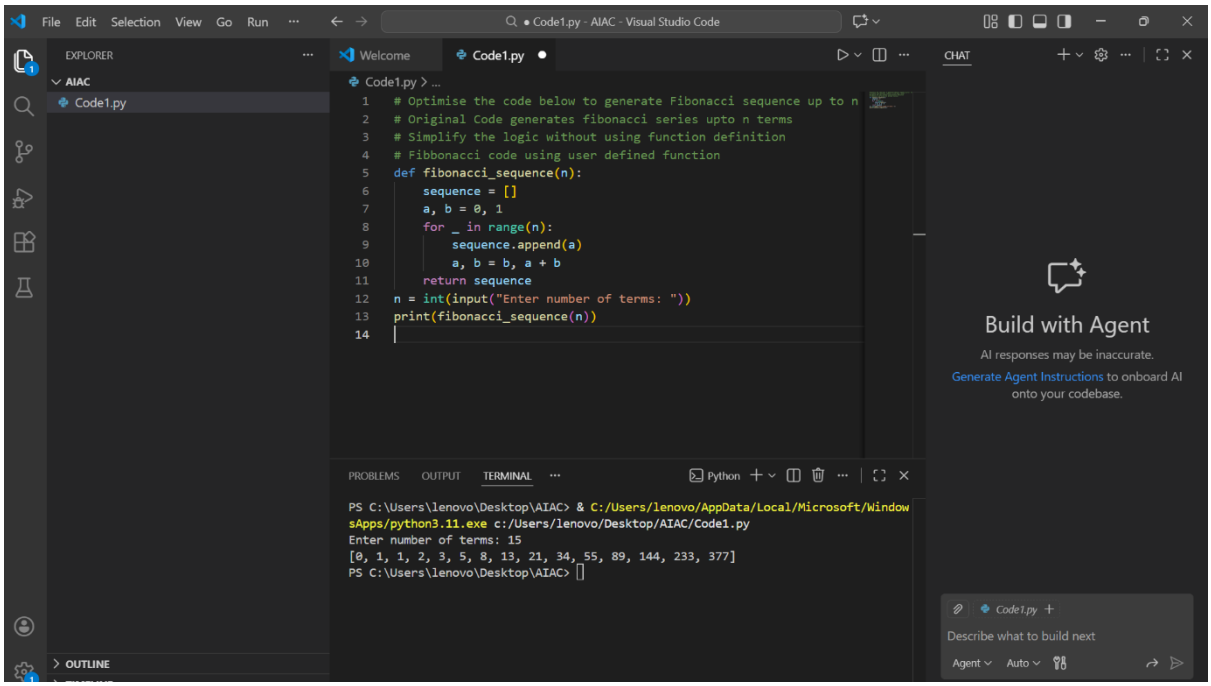
Shruthi Addagudi Batch – 37

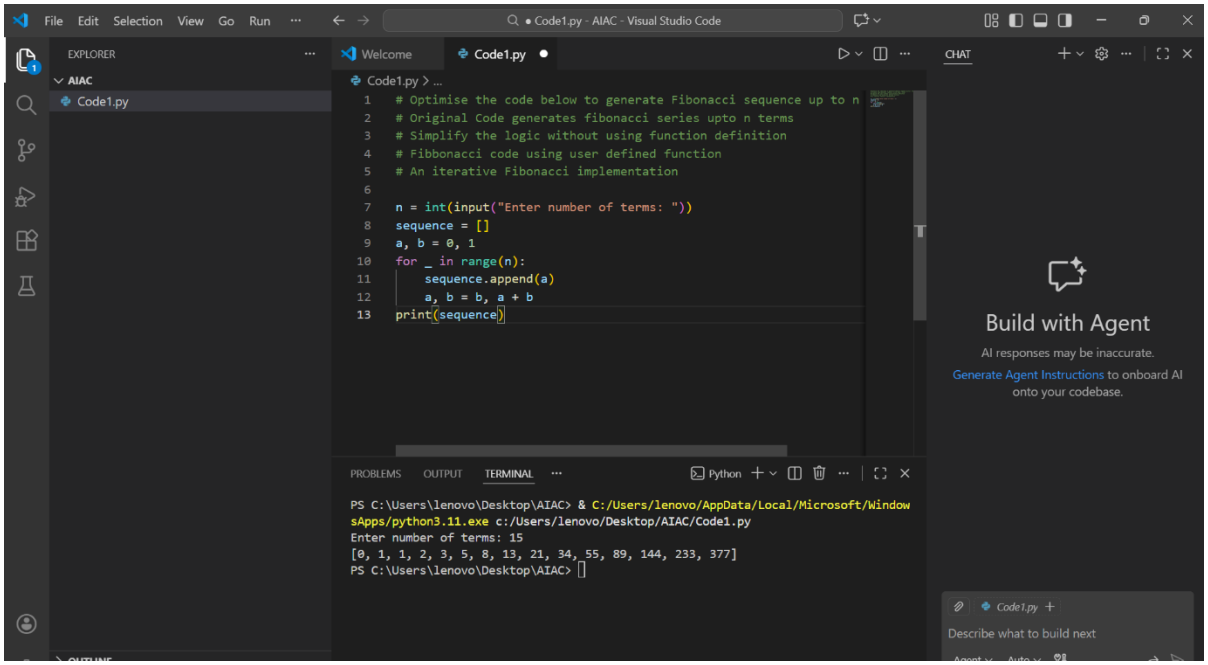
AI-ASSISTED CODING ASSIGNMENT 1

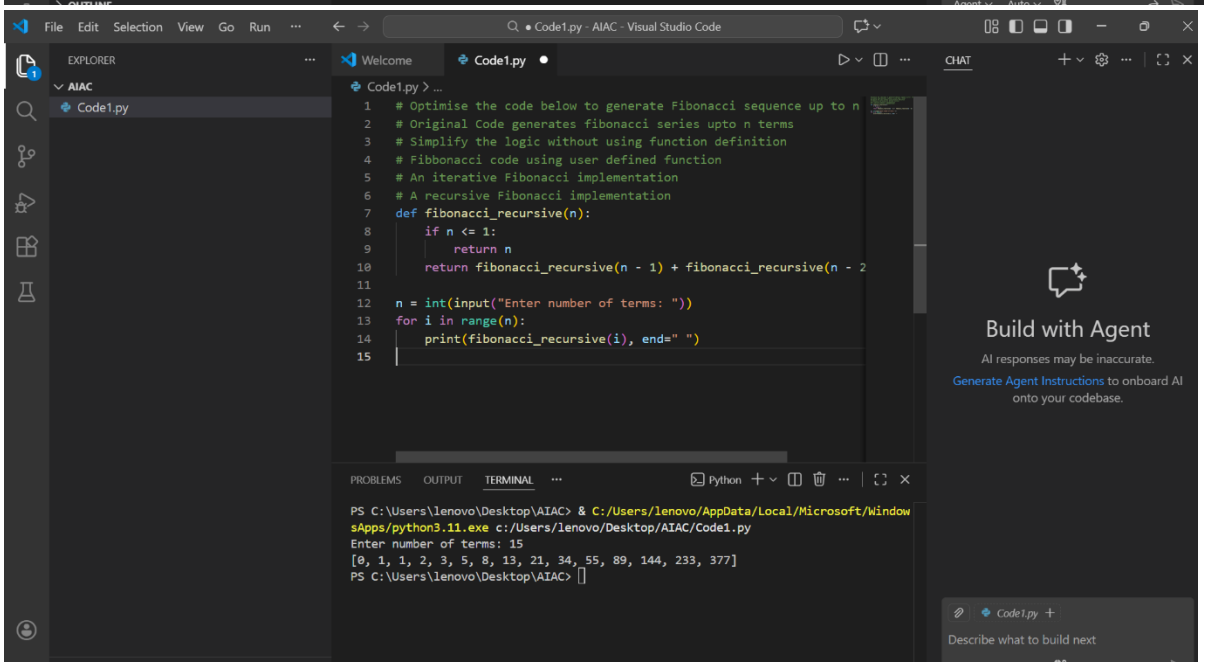





File Edit Selection View Go Run
• Code1.py - AIAC - Visual Studio Code
EXPLORER
AIAC
Code1.py
Welcome
Code1.py
Code1.py > ...
1 # Optimise the code below to generate Fibonacci sequence up to n
2 # Original Code generates fibonacci series upto n terms
3 # Simplify the logic without using function definition
4 n = int(input("Enter number of terms: "))
5 sequence = []
6 a, b = 0, 1
7 for _ in range(n):
8 sequence.append(a)
9 a, b = b, a + b
10 print(sequence)
CHAT
Build with Agent
AI responses may be inaccurate.
Generate Agent Instructions to onboard AI onto your codebase.
PROBLEMS OUTPUT TERMINAL
Python
PS C:\Users\lenovo\Desktop\AIAC> & C:/Users/lenovo/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/lenovo/Desktop/AIAC/Code1.py
Enter number of terms: 15
[0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377]
PS C:\Users\lenovo\Desktop\AIAC>
Code1.py
Describe what to build next
Agent
Auto
OUTLINE


File Edit Selection View Go Run
• Code1.py - AIAC - Visual Studio Code
EXPLORER
AIAC
Code1.py
Welcome
Code1.py
Code1.py > ...
1 # Optimise the code below to generate Fibonacci sequence up to n
2 # Original Code generates fibonacci series upto n terms
3 # Simplify the logic without using function definition
4 # Fibbonacci code using user defined function
5 def fibonacci_sequence(n):
6 sequence = []
7 a, b = 0, 1
8 for _ in range(n):
9 sequence.append(a)
10 a, b = b, a + b
11 return sequence
12 n = int(input("Enter number of terms: "))
13 print(fibonacci_sequence(n))
14
CHAT
Build with Agent
AI responses may be inaccurate.
Generate Agent Instructions to onboard AI onto your codebase.
PROBLEMS OUTPUT TERMINAL
Python
PS C:\Users\lenovo\Desktop\AIAC> & C:/Users/lenovo/AppData/Local/Microsoft/WindowsApps/python3.11.exe c:/Users/lenovo/Desktop/AIAC/Code1.py
Enter number of terms: 15
[0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377]
PS C:\Users\lenovo\Desktop\AIAC>
Code1.py
Describe what to build next
Agent
Auto
OUTLINE





Approach	Time Complexity	Space Complexity
Iterative Fibonacci	O(n)	O(1)
Recursive Fibonacci	$O(2^n)$	O(n)

Performance for Large n

Aspect	Iterative	Recursive
Execution speed	Very fast	Very slow

Aspect	Iterative	Recursive
Memory usage	Minimal	High (call stack)
Scalability	Excellent	Poor
Risk of crash	None	Stack overflow

Conclusion:

- **Iterative Fibonacci works efficiently even for large values like n = 10000.**
- **Recursive Fibonacci becomes extremely slow and may crash for values above n = 40.**