SHRUTI PRADEEP MAHAJAN

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OBJECTIVE

Summer Internship in Computer Science as a User Experience Intern

EDUCATION

M.S./Ph.D. of Science in Computer Science

Worcester Polytechnic Institute (WPI), Worcester, MA

Aug '18 – Present

(CGPA: 3.71)

Bachelor of Engineering in Computer Science

Cummins College of Engineering for Women, Savitribai Phule Pune University, India

Aug '14- Jul '18

(61.21 %)

SKILLS

Skills: User Surveys and Interviews, Prototyping, Wireframes, Mixed Methods User Studies, Qualitative and Quantitative Data Analysis, Accessible and Inclusive Interfaces, Designing Better UIs, Storytelling, Scenario Design

Programming: CSS, HTML, JavaScript, Android, Python, C#, C/C++, Matlab, Java

Software and Tools: Qualtrics, Invision, Balsamiq, Sketch, Adobe Creative Suite, InDesign, Photoshop

PUBLICATIONS

Rachel Boll, **Shruti Mahajan**, Jeanne Reis, Erin Solovey. Creating questionnaires that align with ASL linguistic principles and cultural practices within the Deaf community ASSETS 2020

Shruti Mahajan, Leo Bunyea, Nathan Partlan, Dylan Schout, Casper Harteveld, Camillia Matuk, Will Althoff, Tyler Duke, Steven Sutherland and Gillian Smith. *Toward Automated Critique for Student-Created Interactive Narrative Projects. Proc.* EXAG 2019.

EXPERIENCE

Teaching Assistant: Human Computer Interaction, WPI

Oct '20 - Present

Research Assistant, WPI (Advisor: Erin Solovey)

Jan '20 – Aug '20

- · Designed and conducted user studies to find novel HCI paradigms for American Sign Language (ASL) based User Interfaces
- · Designed, developed and deployed an accessible Demographic survey tool exclusively in ASL.
- · Analyzed survey and interview data of deaf users to study ASL based UIs focusing on Search, Layout and Navigation
- · Learned American Sign Language through the Deaf Inc, ASL Program (Level 1)

Research Assistant, WPI (Advisor: Gillian Smith)

Aug '18 - Dec '19

- · Working on StudyCrafter, a system for creating interactive and animated games, experiments, stories and scenarios.
- · Finding ways to best present machine generated automated critique to students.
- · Conducted mixed-methods user studies to study students interaction with this AI and analyzed the qualitative and quantitative data through Codification and statistical analysis (ANOVA)

PROJECTS

Carbon fiber based Fabric Sensors

Aug '20 – Present

· Leading focus groups to find unique applications and designing High Fidelity prototypes of this knitted fabric sensor.

NewHome: A buy and sell Android application to improve campus sustainability, WPI

Aug '19 – Dec '20

· Designed and developed wireframes, prototypes and end product through an iterative design process.

Why is Emotion Detection important, WPI

Jan '19 – May '19

· Studied where smart devices fail due to their lack of human understanding.

Built and Refined a Prototype for an E-commerce website

Jan '19 – May '19

- · Created Wireframes using Invision and conducted Heuritisc evaluations on the prototype
- · Conducted a usability survey for the application and created user personas.

ACTIVITIES AND LEADERSHIP ROLES

- · Mentored a high-school and undergraduate students as a part of Women's Research And Mentorship Program (WRAMP)
- · Delivered a seminar on 'Programming a Computer to play Chess using AI and ML techniques'.