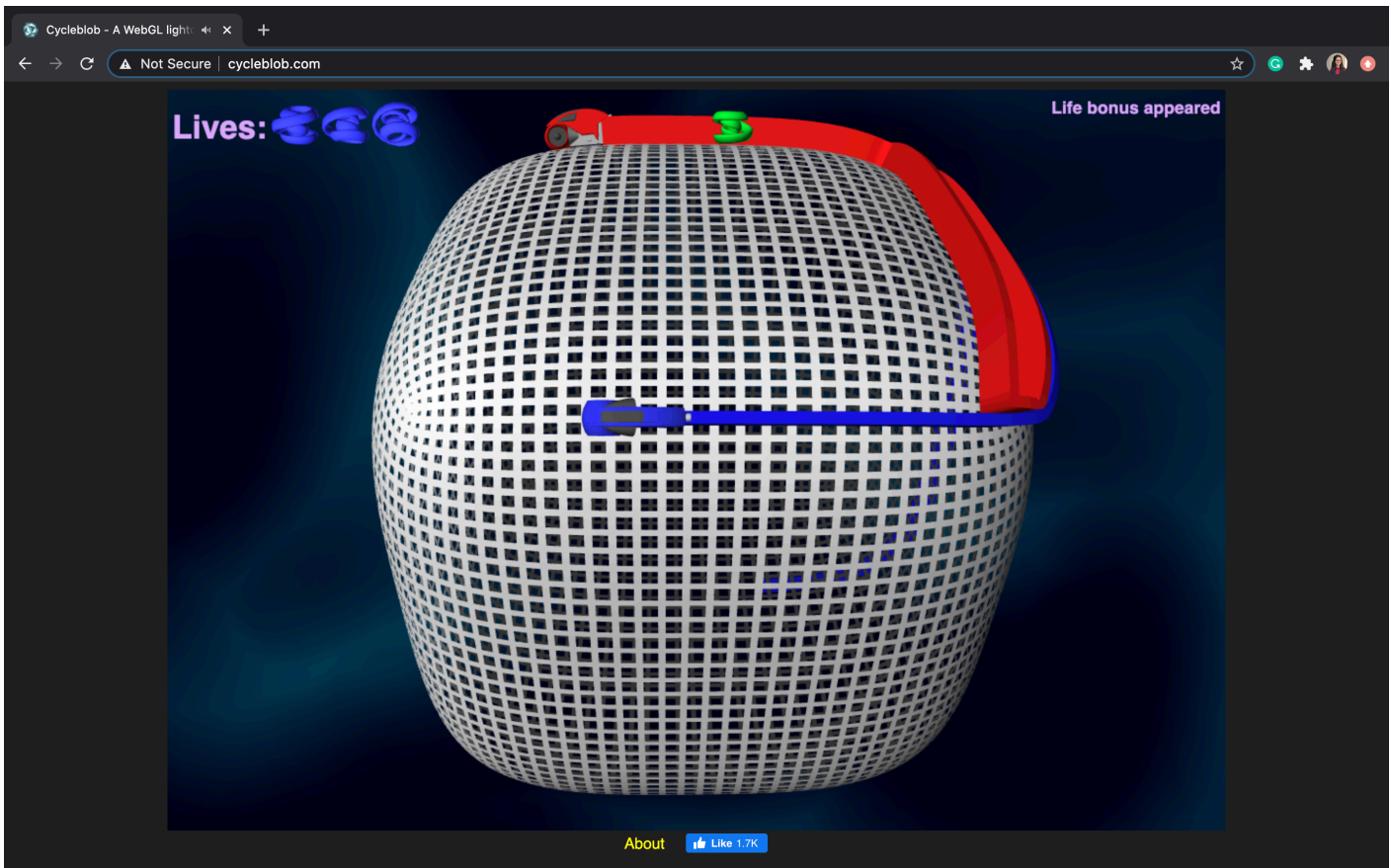**CS460 Fall 2020**
Name: SHRUTI
Student ID: 01822437
Due Date: 09/14/2020

Assignment 1: Intro

Part 1 (75 points): Describe your favorite WebGL demo.

My favorite demo is .... (`http://cycleblob.com`). The authors shows a 3D lightcycle game based on a concept from the 1982 movie "TRON" named 'Cycleblob'. In the original movie lightcycles played against each other on a flat grid and could only make 90 degree turns while on the grid. Cycleblob takes this idea to the next level and makes the grid a three-dimentional object, floating in space.

Technologies used:

- HTML/CSS/JavaScript
- WebGL

1

Part 2 (25 points): Register for the virtual 3D world at `https://framevr.io/cs460` and customize your avatar. Then, add a screenshot of your avatar below.

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: `https://shruti1610.github.io/CycleBlob-master/docs/`