# 7. Laboratory Exercise

# A. Program

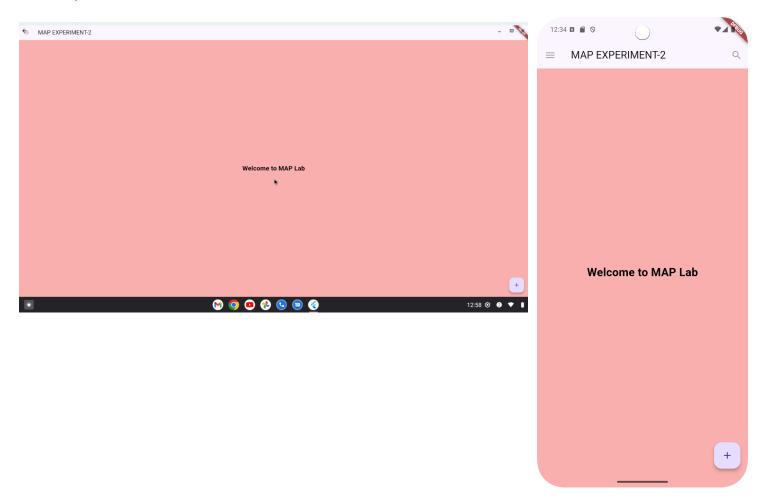
i. Design UI for mobile app using the following widgets.

MaterialApp, Scaffold, AppBar, Text, Center, FloatingActionButton, TextStyle.

```
import 'package:flutter/material.dart';
void main() {
runApp(
const TutorialHome({super.key});
  return Scaffold(
    backgroundColor: Color(0xFFFBB0B0), // Light pink color
        icon: Icon(Icons.menu),
        onPressed: null,
          onPressed: null,
      child: Text(
          fontSize: 24, // Set font size
```

```
),
  floatingActionButton: const FloatingActionButton(
    tooltip: 'Add',
    onPressed: null,
    child: Icon(Icons.add),
    ),
  );
}
```

# Output:



# 8. Post-Experiments Exercise

#### A. Questions:

));

1. Modify the app UI to include two more widgets and show the output.

```
CODE:
import 'package:flutter/material.dart';
void main() => runApp(MaterialApp(
 home: Scaffold(
  appBar: AppBar(
   title: Text('My First App'),
   centerTitle: true,
  ),
  body: Center(
   child: Column(
    mainAxisAlignment: MainAxisAlignment.center,
    children: <Widget>[
      Text('Flutter App'),
      SizedBox(height: 20), // Adds some space between the
widgets
      Text('This is an additional text widget.'),
      SizedBox(height: 20), // Adds some space between the
widgets
      ElevatedButton(
       onPressed: () {
       print('Button Pressed!');
       },
       child: Text('Click Me'),
   ),
  floatingActionButton: FloatingActionButton(
   onPressed: () {
    // Action to perform when the FAB is pressed
    print('Floating Action Button Pressed!');
   },
   child: Text("Click me"),
  ),
 ),
```

# 

# A. Program

i. Create a form for the mobile app having two text fields: person's name and contact number. The form should be able to accept the input when the user submit the form. Also validate the form for null values and display appropriate messages.

```
import 'package:flutter/material.dart';
void main() {
runApp(MyApp());
class MyApp extends StatelessWidget {
Widget build(BuildContext context) {
    home: Scaffold(
      appBar: AppBar(title: Text('Form Example')),
        padding: const EdgeInsets.all(16.0),
class MyForm extends StatefulWidget {
 MyFormState createState() => MyFormState();
class MyFormState extends State<MyForm> {
    ScaffoldMessenger.of(context).showSnackBar(
```

```
child: Column (
   TextFormField(
     validator: (value) {
    TextFormField(
     keyboardType: TextInputType.phone,
     padding: const EdgeInsets.symmetric(vertical: 16.0),
```



# 8. Post-Experiment Exercise

```
import 'package:flutter/material.dart';
void main() {
runApp(MyApp());
}
class MyApp extends StatelessWidget {
@override
Widget build(BuildContext context) {
 return MaterialApp(
   home: Scaffold(
    backgroundColor: Color(0xFFFBB0B0), // Baby pink background color
    appBar: AppBar(title: Text('Form Example')),
    body: Padding(
     padding: const EdgeInsets.all(16.0),
     child: MyForm(),
    ),
  ),
 );
class MyForm extends StatefulWidget {
@override
MyFormState createState() => MyFormState();
class MyFormState extends State<MyForm> {
final _formKey = GlobalKey<FormState>();
final nameController = TextEditingController();
final contactController = TextEditingController();
final _emailController = TextEditingController();
String? gender; // To store selected gender
// Function to handle form submission
void _submitForm() {
 if (_formKey.currentState?.validate() ?? false) {
   if (_gender == null) {
    ScaffoldMessenger.of(context).showSnackBar(
     SnackBar(content: Text('Please select a gender')),
    );
  } else {
    ScaffoldMessenger.of(context).showSnackBar(
     SnackBar(content: Text('Form Submitted Successfully')),
    );
 }
```

}

```
@override
Widget build(BuildContext context) {
 return Form(
   key: _formKey,
   child: Column(
    crossAxisAlignment: CrossAxisAlignment.start,
    children: <Widget>[
     // Name field
     TextFormField(
      controller: nameController,
      decoration: InputDecoration(labelText: 'Name'),
      validator: (value) {
        if (value == null || value.isEmpty) {
         return 'Please enter a name';
        }
        return null;
      },
     ),
     // Contact number field
     TextFormField(
      controller: _contactController,
      decoration: InputDecoration(labelText: 'Contact Number'),
      keyboardType: TextInputType.phone,
      validator: (value) {
        if (value == null || value.isEmpty) {
         return 'Please enter a contact number';
        } else if (!RegExp(r'^[0-9]+$').hasMatch(value)) {
         return 'Please enter a valid contact number';
        return null;
      },
     ),
     // Email field
     TextFormField(
      controller: emailController,
      decoration: InputDecoration(labelText: 'Email'),
      keyboardType: TextInputType.emailAddress,
      validator: (value) {
        if (value == null || value.isEmpty) {
         return 'Please enter an email';
        } else if
(!RegExp(r'^[a-zA-Z0-9.  %+-]+@[a-zA-Z0-9.-]+\.[a-zA-Z]{2,}$').hasMatch(value)) {
         return 'Please enter a valid email address';
```

```
}
  return null;
 },
),
// Gender field - Radio buttons
Row(
 children: <Widget>[
  Text('Gender: '),
  Row(
   children: <Widget>[
     Radio<String>(
      value: 'Male',
      groupValue: _gender,
      onChanged: (String? value) {
       setState(() {
         _gender = value;
       });
      },
     ),
     Text('Male'),
     Radio<String>(
      value: 'Female',
      groupValue: _gender,
      onChanged: (String? value) {
       setState(() {
         _gender = value;
       });
      },
     ),
     Text('Female'),
     Radio<String>(
      value: 'Other',
      groupValue: _gender,
      onChanged: (String? value) {
       setState(() {
         _gender = value;
       });
      },
     Text('Other'),
  ),
```

```
Padding(
    padding: const EdgeInsets.symmetric(vertical: 16.0),
    child: ElevatedButton(
        onPressed: _submitForm,
        child: Text('Submit'),
    ),
    ),
    ),
    ),
},
```

# **OUTPUT**:

